

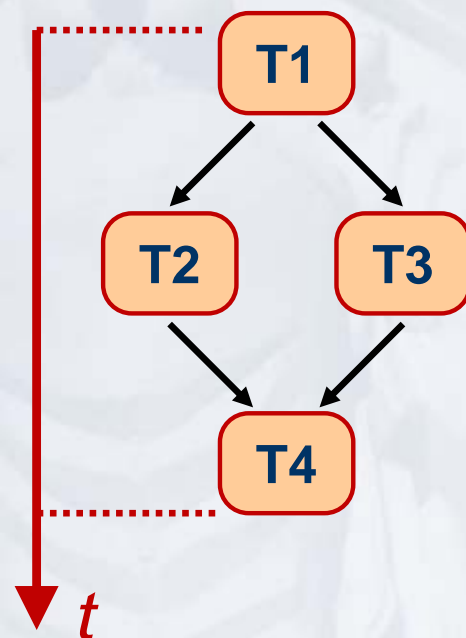
# Timing Analysis of Real-Time Software

Raimund Kirner

Vienna University of Technology  
Austria

This is joint work with Peter Puschner and the CoSTA and ForTAS project teams.

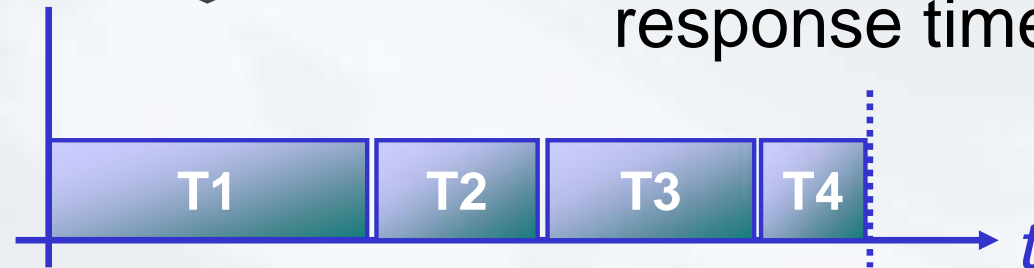
## From RTS Design to Implementation



Task set with precedence constraints and deadline



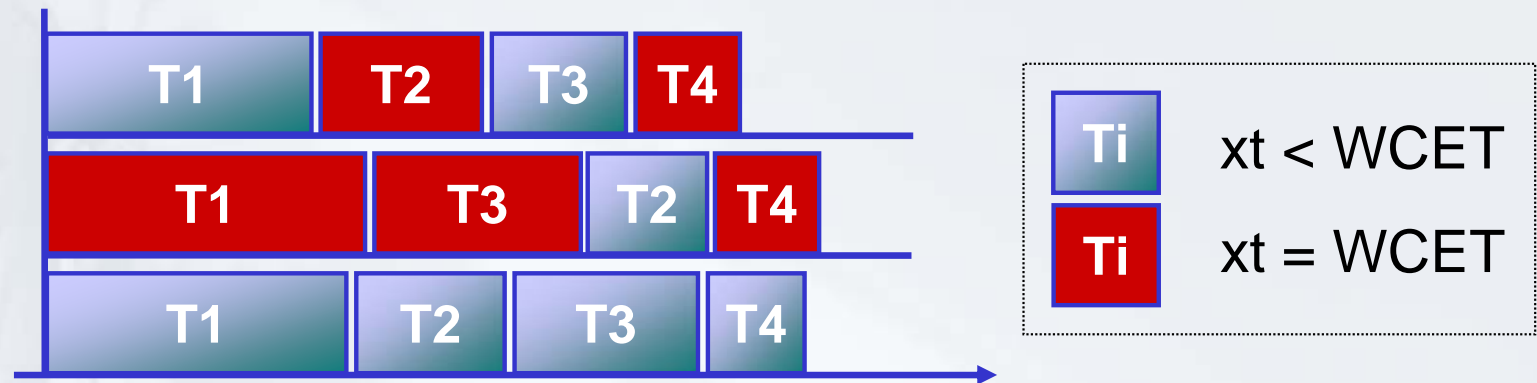
Task sequence:  
execution times,  
response time



Can we guarantee that: response time  $<$  deadline?

## WCET: Timing Analysis Abstraction

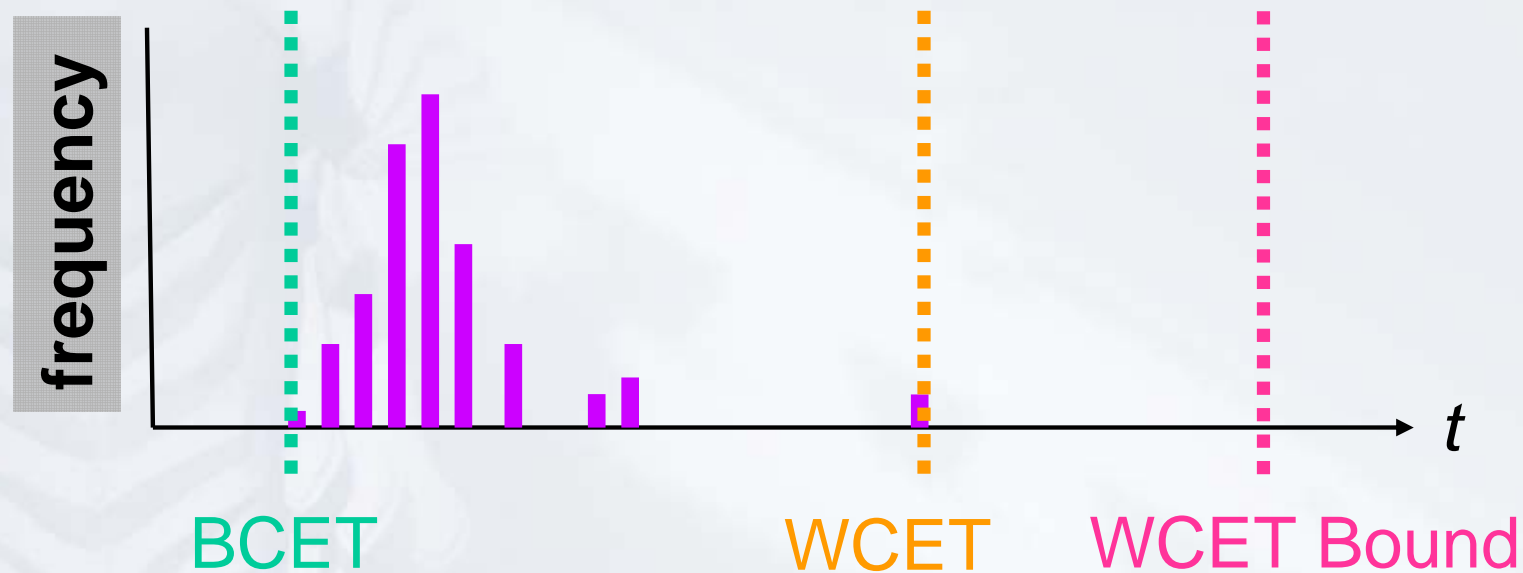
In general it is infeasible to model all possible execution scenarios and combinations of task execution times



WCET analysis abstracts the different execution times of each task to one single value  $\Rightarrow$  WCET bound



# WCET vs. calculated WCET bound



# Remarks on WCET Analysis

- Computes **upper bounds**
- Bounds are **application-dependent**
- Assesses time that processor is **actually executing** the code
- WCET result is **hardware-dependent**
  - ⇒ WCET bounds must be safe
  - ⇒ WCET bounds should be tight

# Requirements on WCET Analysis Tools

Find **feasible abstractions** and **analysis methods** such that:

1. development effort of WCET tool is affordable
2. the calculated WCET estimates are sufficiently precise
3. analysis problems are tractable with acceptable resource requirements, and
4. the WCET tool is easy to use

Acceptance depends on application domain...

Tradeoffs required: there is no single WCET analysis technique that is well-suited for all application domains!!

# The Path Problem

- The path problem: calculate a description or enumeration of the (in)feasible paths of a program
- Any brute-force approaches like executing or simulating the program with all possible input data are intractable (the different values of input data are even more than different paths exist)
- Problem is shifted to the user: request for manual path descriptions (requires experts, high effort, is error-prone)
- Program analyzes with right abstractions help to reduce the needed manual code annotations.



# Program Annotations for WCET Analysis

- Explicit flow information required to guide WCET analysis:
  - intractable program complexity
  - description of execution modes or input data

```

scope
{
    for (i=0; i<N; i++)
    {
        maximum N iterations;
        for (j=0; j<i; j++)
        {
            maximum N iterations;
            marker m1;
            ...
        }
    }
    linear flow constraint
    restriction m1 == N * (N+1) / 2;
}
    
```

$$1 \cdot f_{m1} == [N \cdot (N+1) / 2] \cdot f_{SCOPE}$$



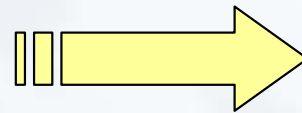
## Challenge: Correctness of Flow Information after Code Optimization

```
for (i=0; i<N; i++)  
maximum 10 iterations
```

```
{  
  f(i);  
}
```

additional knowledge  
assumed:  $N \leq 10$   
(flow fact given as  
code annotation)

loop unrolling  
(unrolling factor 3)



```
for (i=0; i<(N-2); i=i+3)  
{  
  f(i); f(i+1); f(i+2);  
}  
for (;i<N; i++)  
{  
  f(i);  
}
```

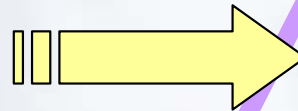
Q: what flow information is known of  
the transformed code?

## Challenge: Correctness of Flow Information after Code Optimization

```
for (i=0; i<N; i++)
  maximum 10 iterations
{
  f(i);
}
```

additional knowledge  
assumed:  $N \leq 10$   
(flow fact given as  
code annotation)

loop unrolling  
(unrolling factor 3)



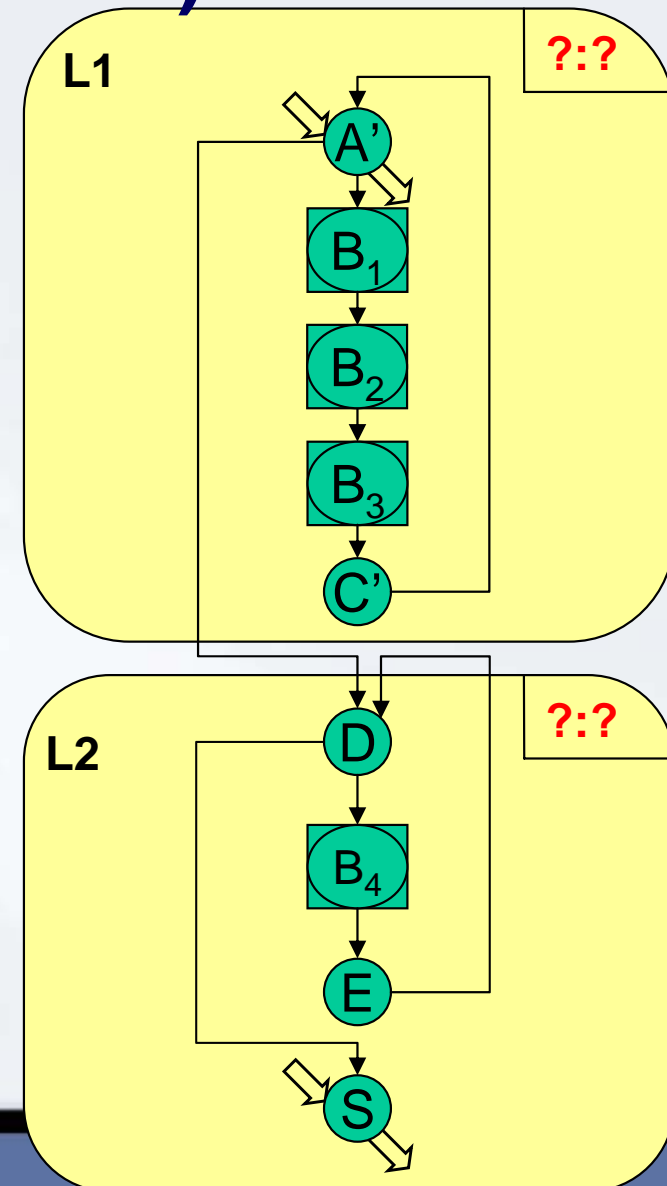
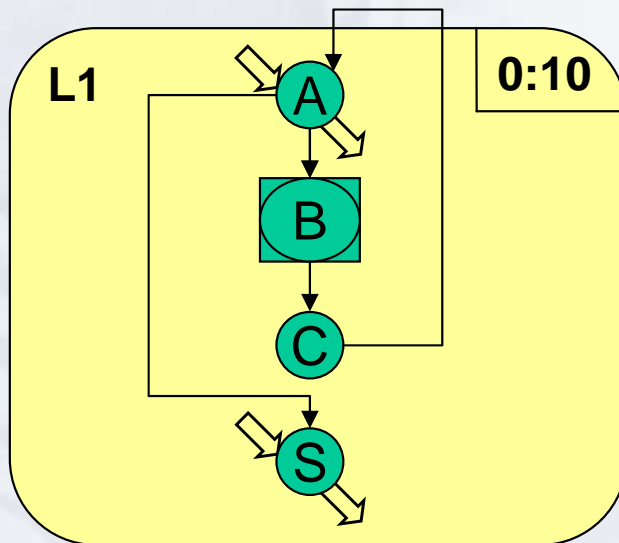
```
scope {
  for (i=0; i<(N-2); i=i+3)
    maximum 3 iterations loop bound
  {
    marker m1; flow variable
    f(i); f(i+1); f(i+2);
  }
  for (;i<N; i++)
    maximum 2 iterations loop bound
  {
    marker m2; flow variable
    f(i);
  }
  restriction  $3 * m1 + m2 \leq 10$ ;
  linear flow constraint
}
```

Automatic update of flow information in parallel to code transformation

# Universal Flow-Information Update

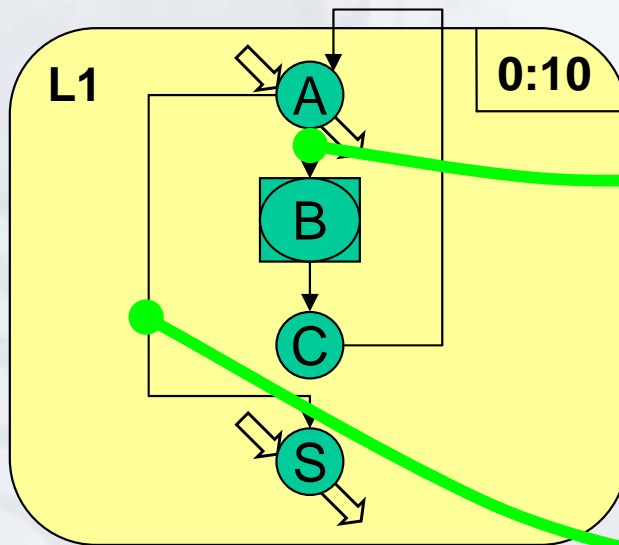
- We developed a framework that allows to update flow information for *arbitrary code transformations* using rules composed of the following operations:
  - Update of loop bound information (  $\xrightarrow{L}$  ): (create, modify, or delete loop bound information)
  - Update of flow constraints (  $\xrightarrow{R}$  ): (transform terms of the form “**const • flowvariable**” of a linear flow constraint into a new term respectively a sum of terms, creation of new flow constraints)

## Example: Loop Unrolling (3 Times)



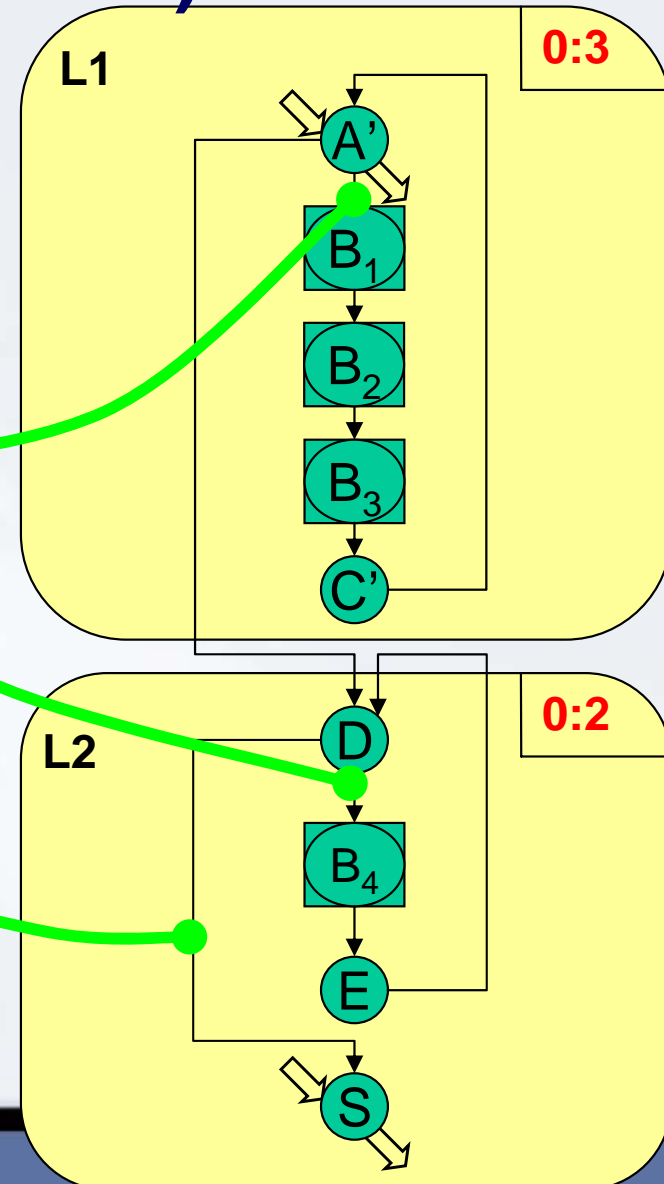
## Example: Loop Unrolling (3 Times)

$$\langle L1, 0:10 \rangle \xrightarrow{L} \langle L1, 0:3 \rangle, \langle L2, 0:2 \rangle$$



$\Sigma$  3

=



$$n \cdot f_{AS} \xrightarrow{R} n \cdot f_{DS}$$

$$n \cdot f_{AB} \xrightarrow{R} 3n \cdot f_{A'B1} + n \cdot f_{DB4}$$

# Universal Flow-Information Update

## Advantages:

- Manual code annotations:  
**Reduced cognitive complexity**  
(no need anymore to annotate machine code)
- Automatic calculation of flow information:  
**Platform-independent** calculation with reduced effort  
(information more **explicit available** at source code)

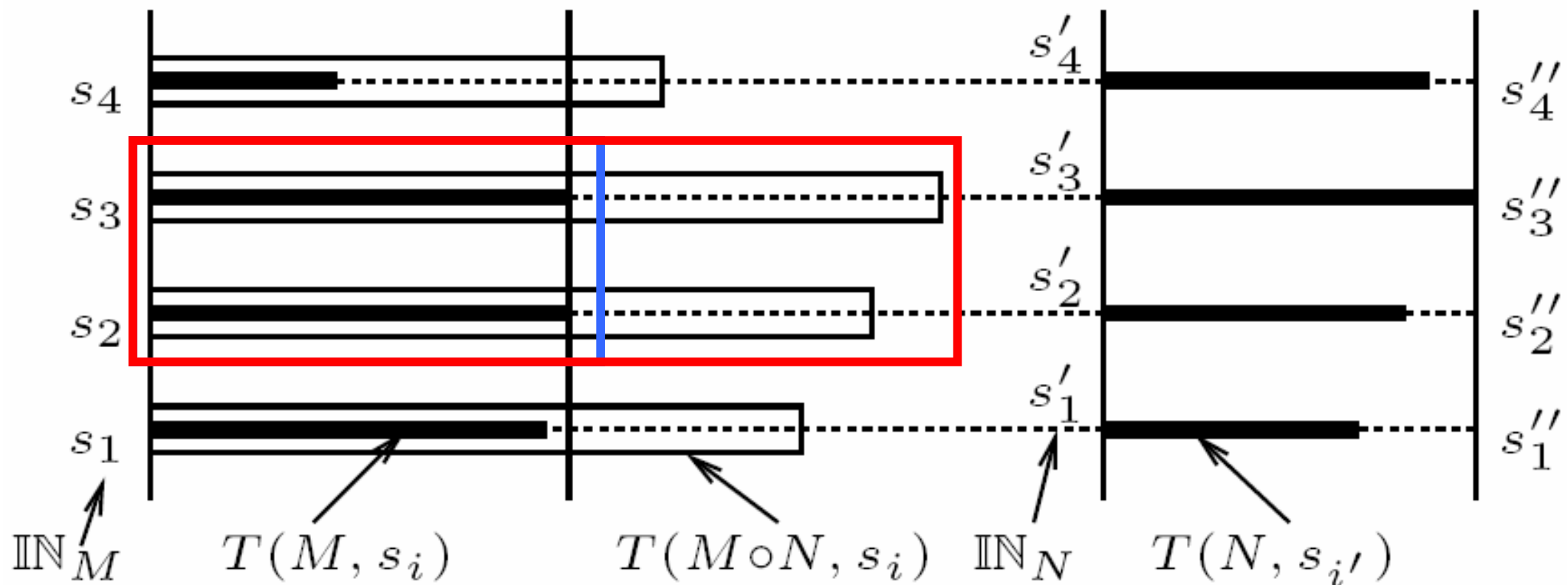
# The State Explosion Problem

- Processor behavior modeling faces the problem of state explosion
  - instruction timing depends on context (execution history)
  - caches, pipelines, etc.
  - even, when using the **timing relevant dynamic processor state (TRDPS)**
- The desired solution:  
decompose the timing analysis problem using “divide and conquer”



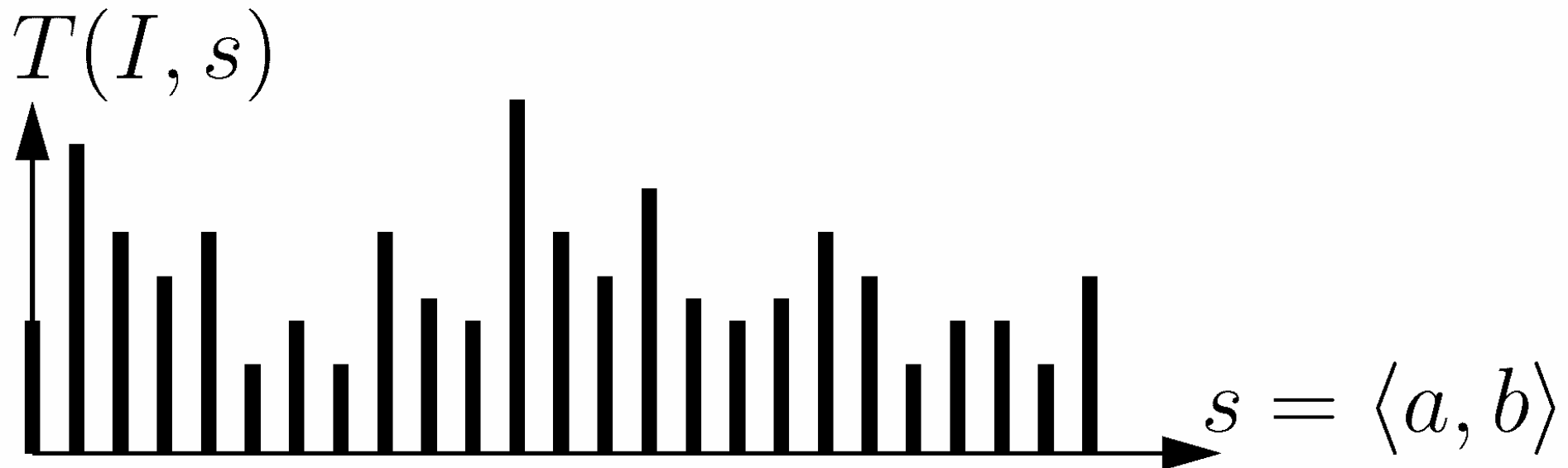
# Series Decomposition

- Analysis on control-flow graphs instead on the set of execution traces

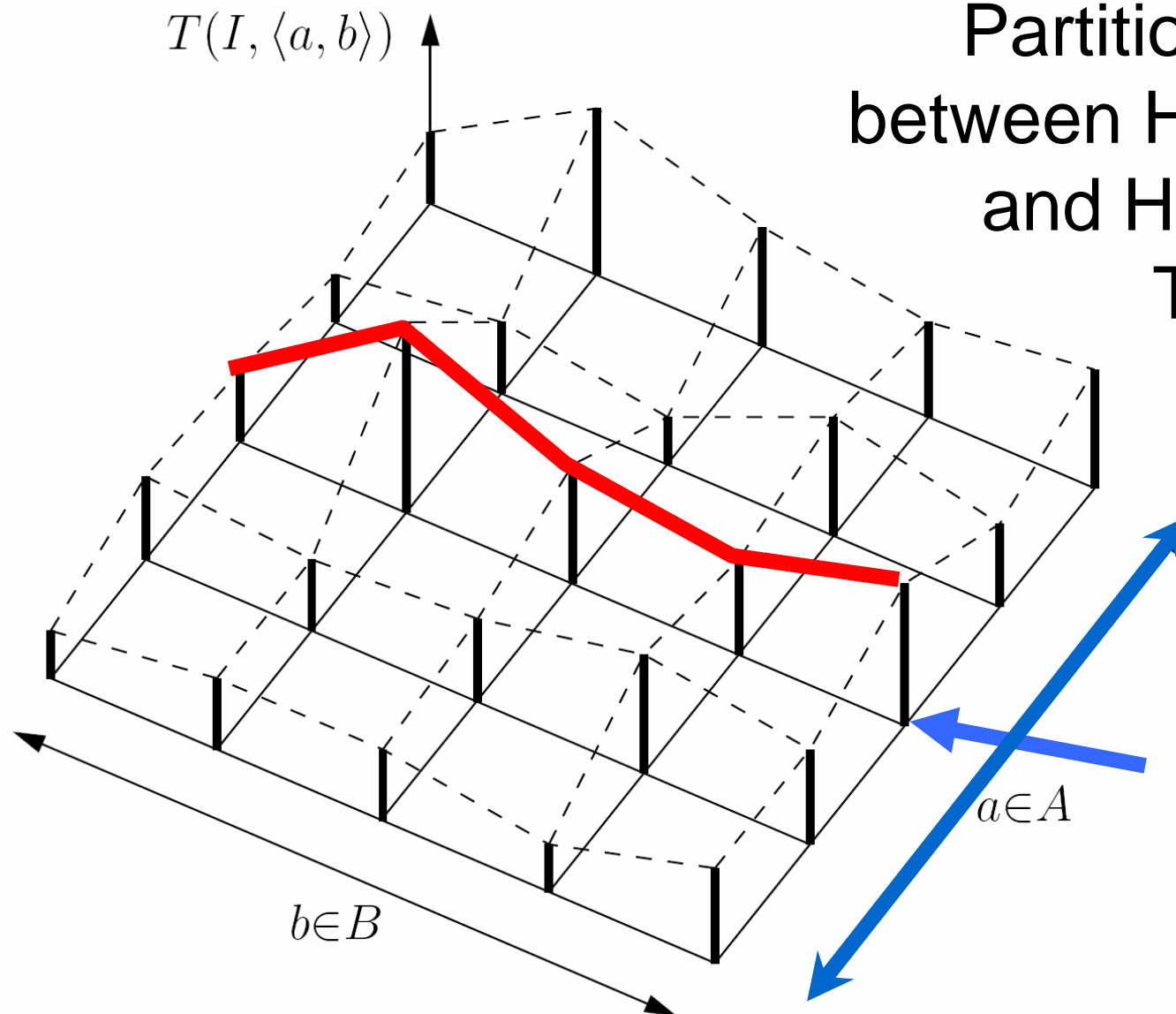


## Parallel Composition

- The execution time  $T(I, s)$  of an instruction sequence  $I$  depends on the TRDPS  $s$ :



# Parallel Composition (TRDPS Partitioning)



Partitioning the TRDPS  
between HW component A  
and HW component B:  
TRDPS:  $A \times B$

Example:  
A ... cache state  
B ... pipeline state

# Is it that simple?

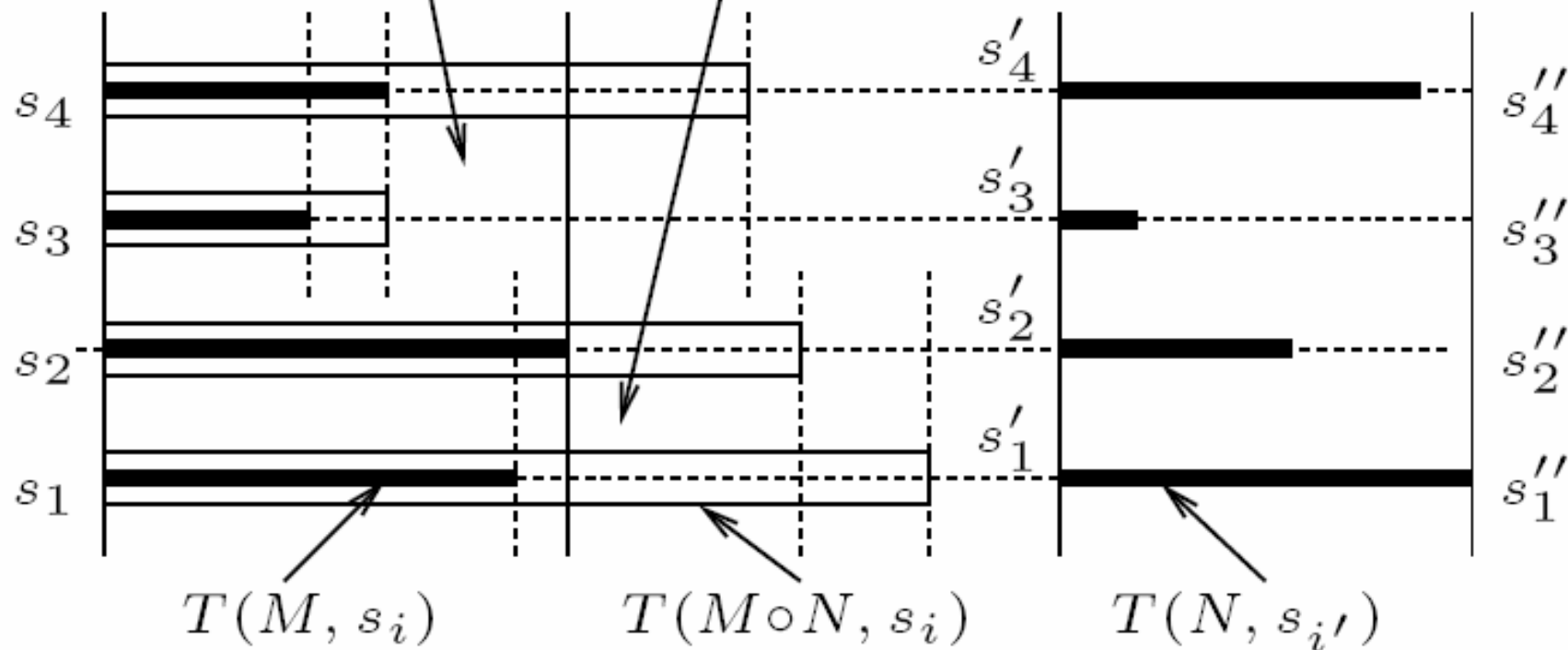
Using Newton's world view together with an inadequate observation system may cause underestimation of the timing effects at a local system!



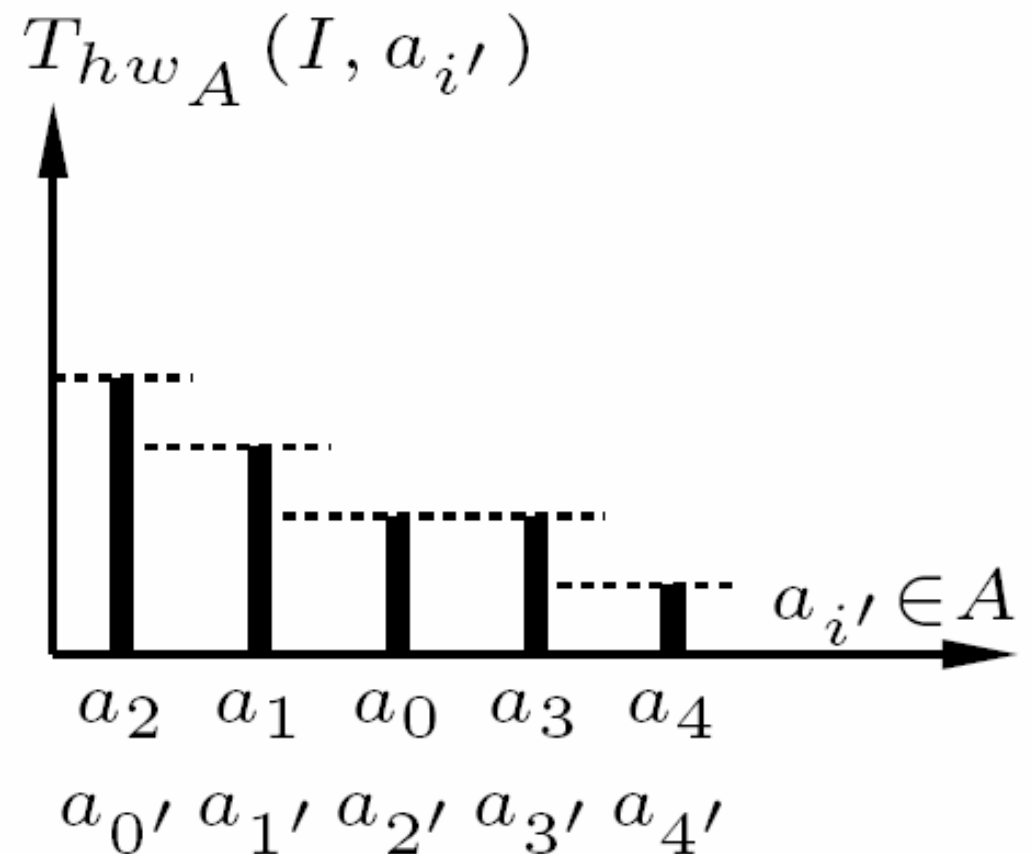
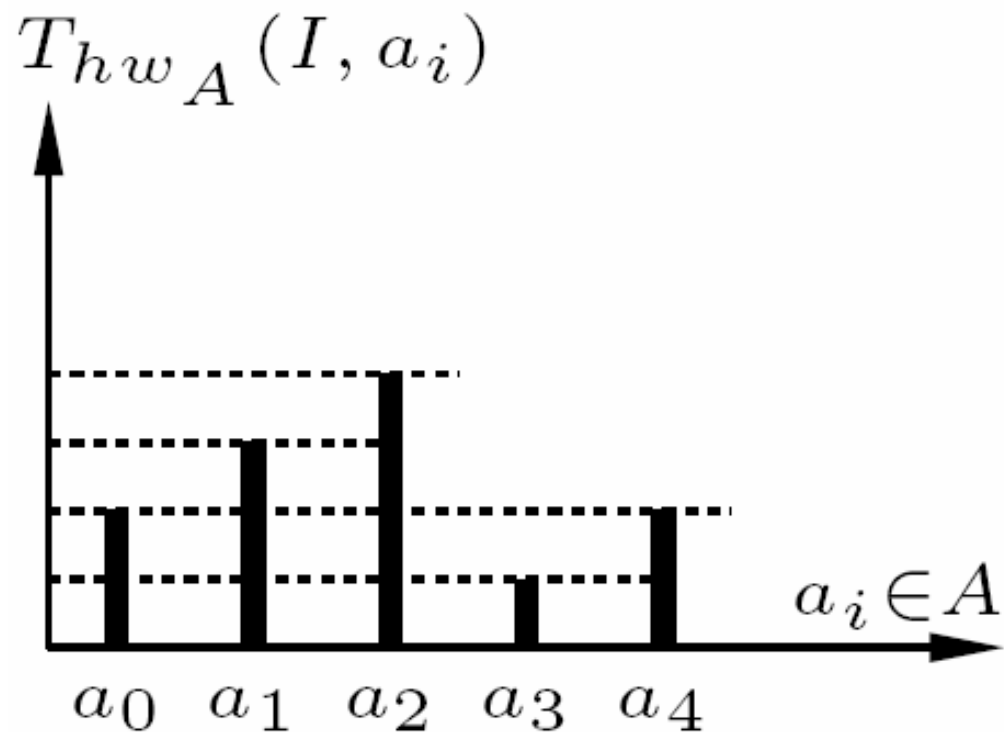
# Pitfall: Series Timing Anomalies

TA-S-A ("Weak Series Timing Anomaly")

TA-S-I ("Strong Series Timing Anomaly")

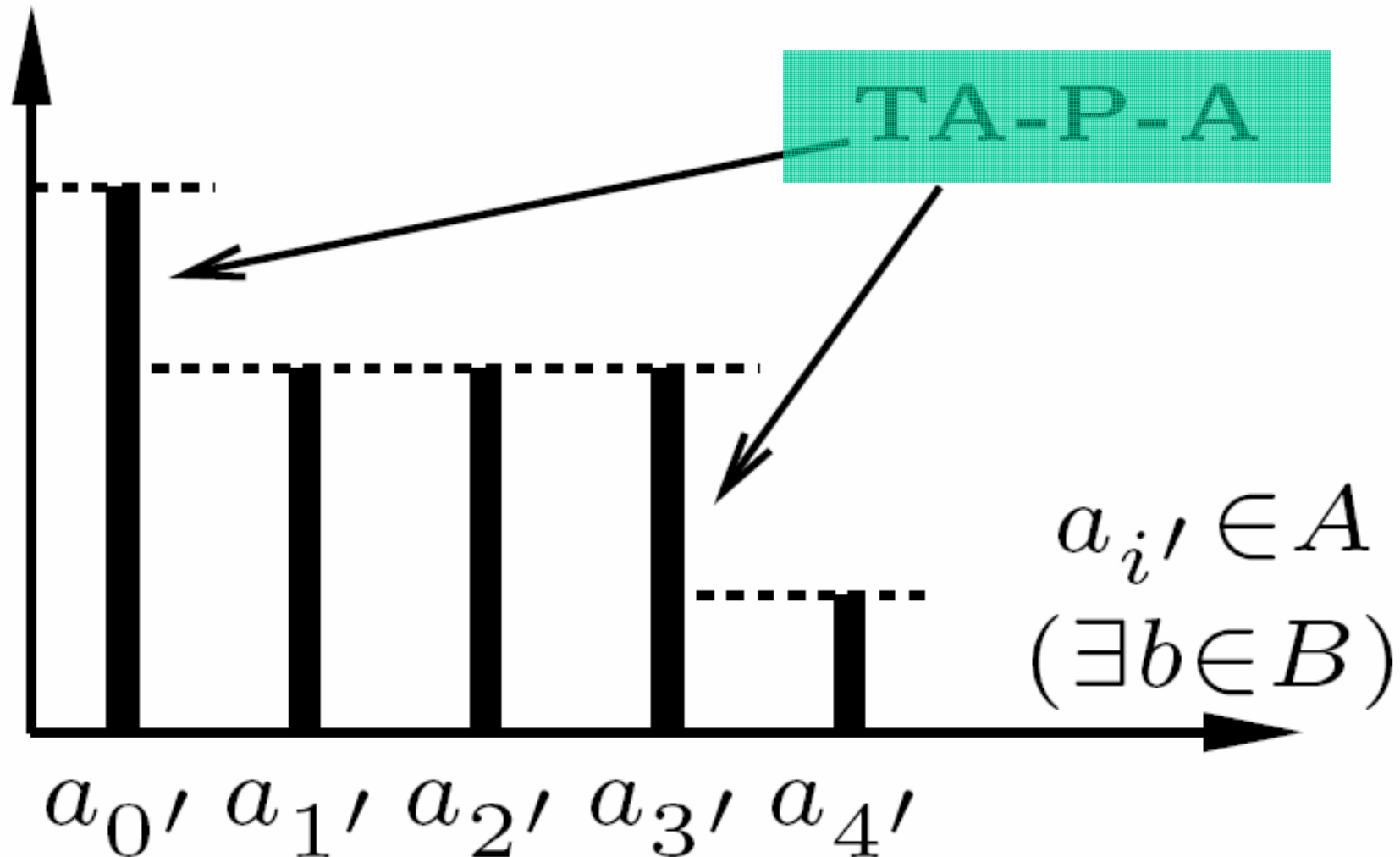


# Pitfall: Parallel Timing Anomalies



## Pitfall: Parallel Timing Anomalies

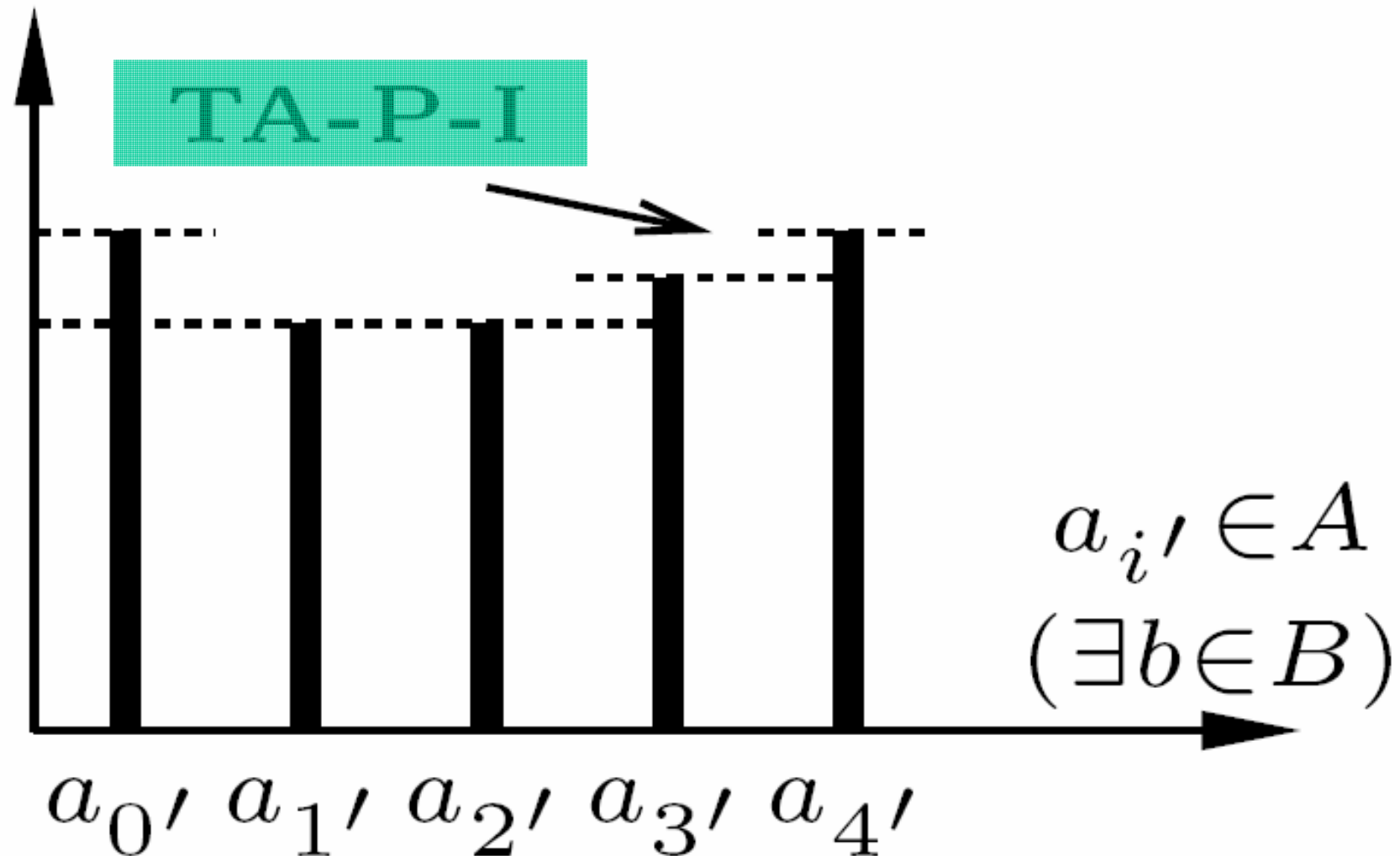
$$T(I, \langle a_{i'}, b \rangle)$$





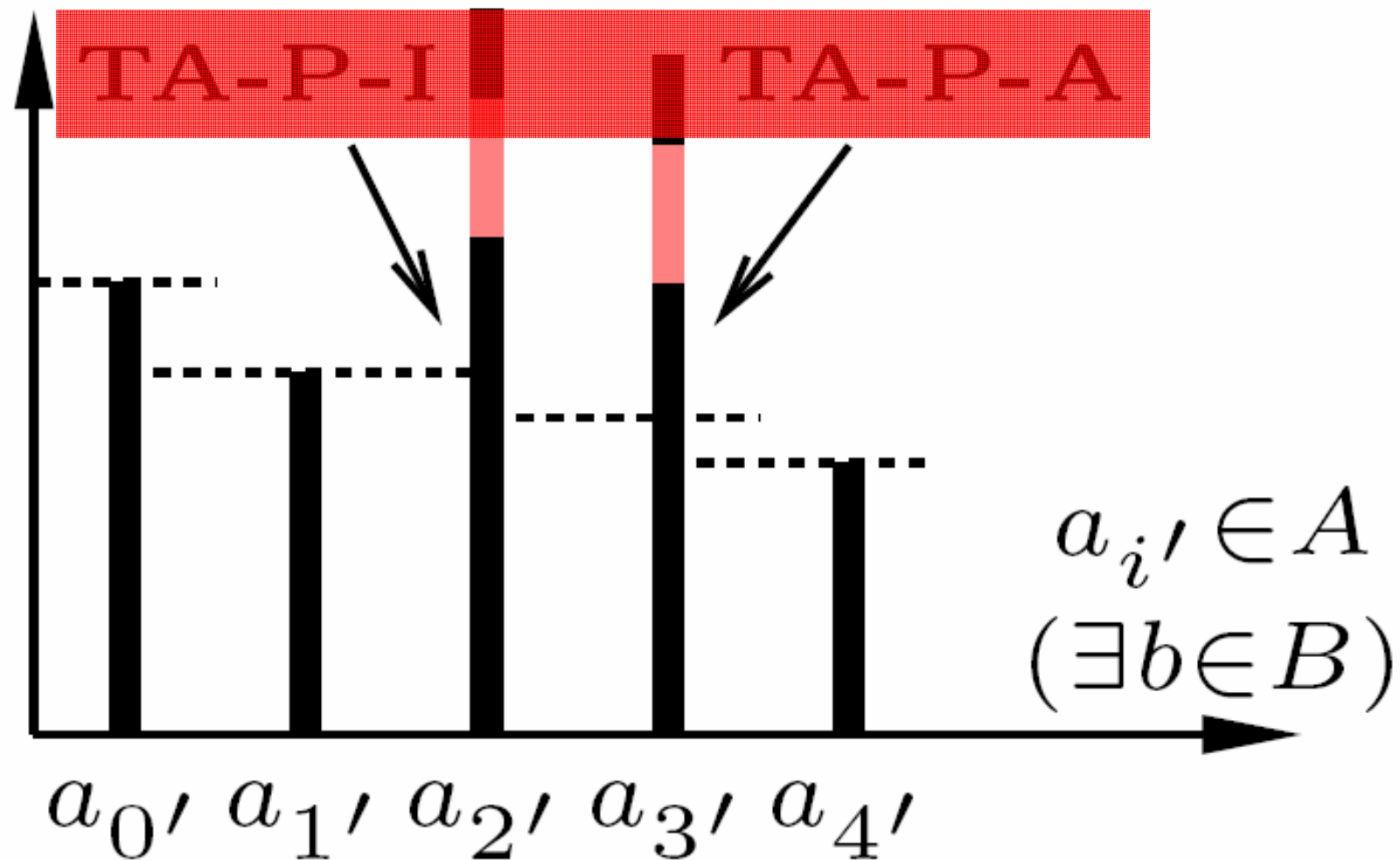
# Pitfall: Parallel Timing Anomalies

$$T(I, \langle a_{i'}, b \rangle)$$



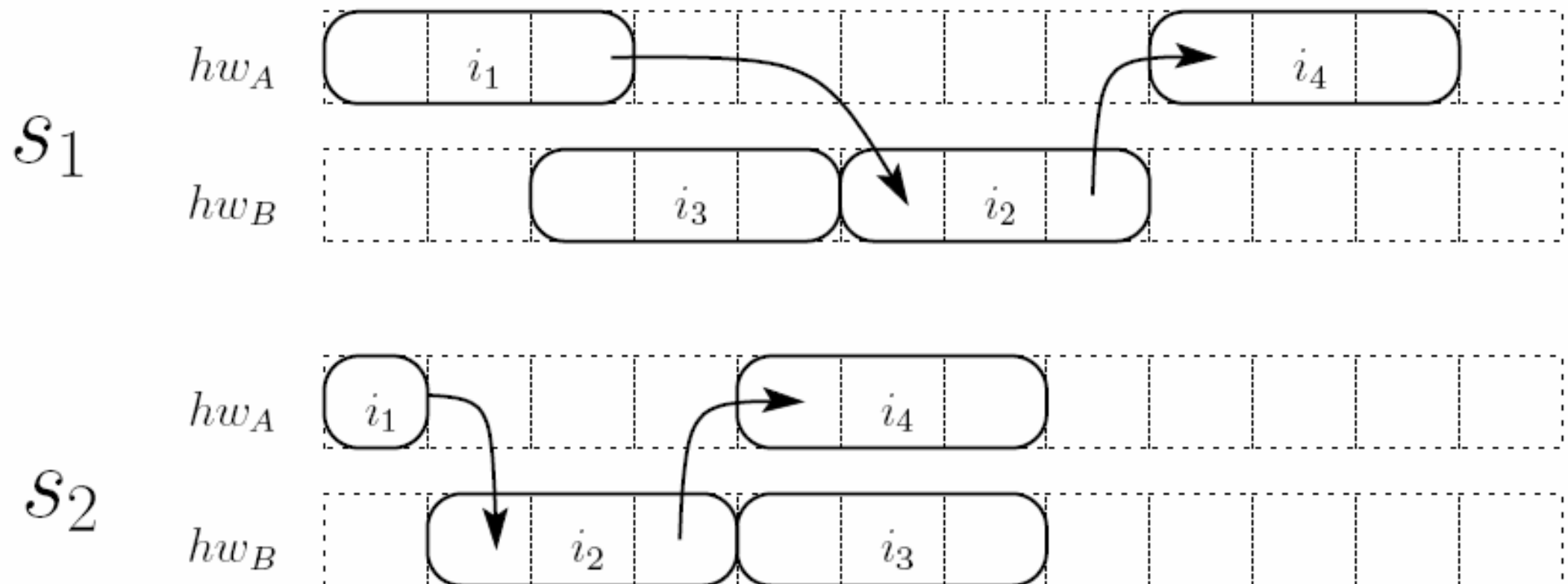
# Pitfall: Parallel Timing Anomalies

$$T(I, \langle a_{i'}, b \rangle)$$



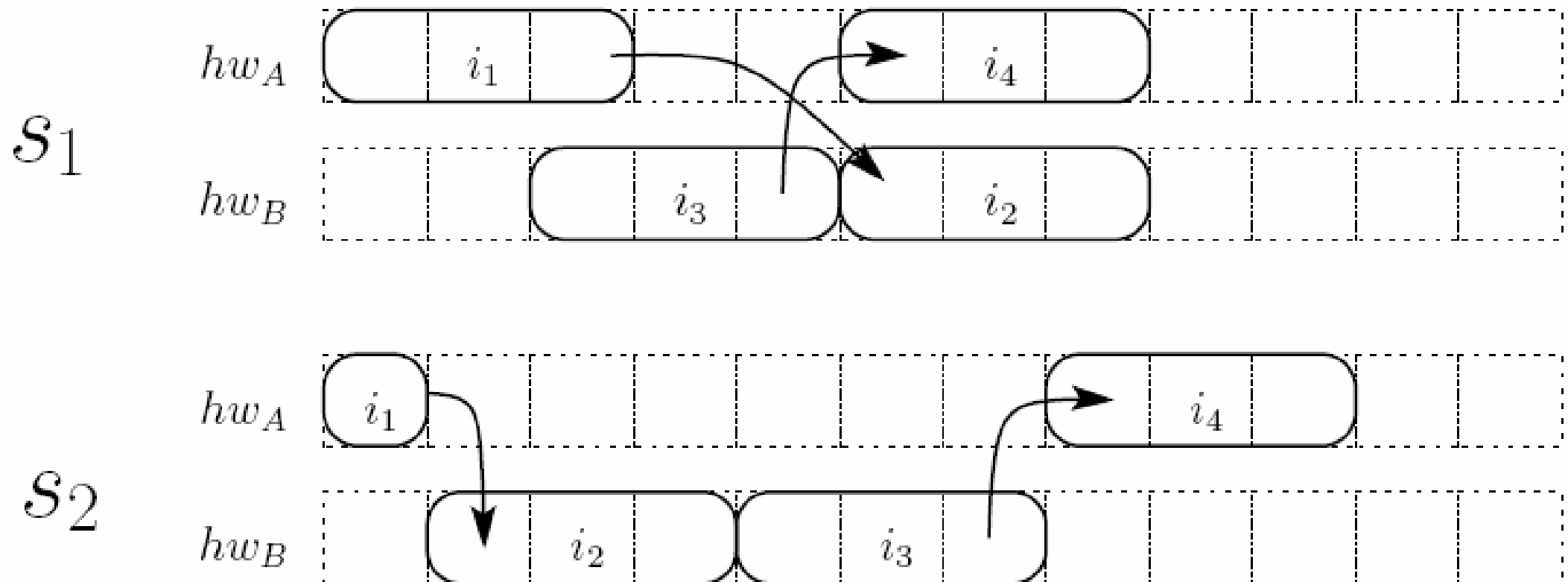
## Example of TA-S-A and TA-P-A

out-of-order pipeline + cache + data dependencies:



## Example of TA-S-I and TA-P-I

out-of-order pipeline + cache + data dependencies:



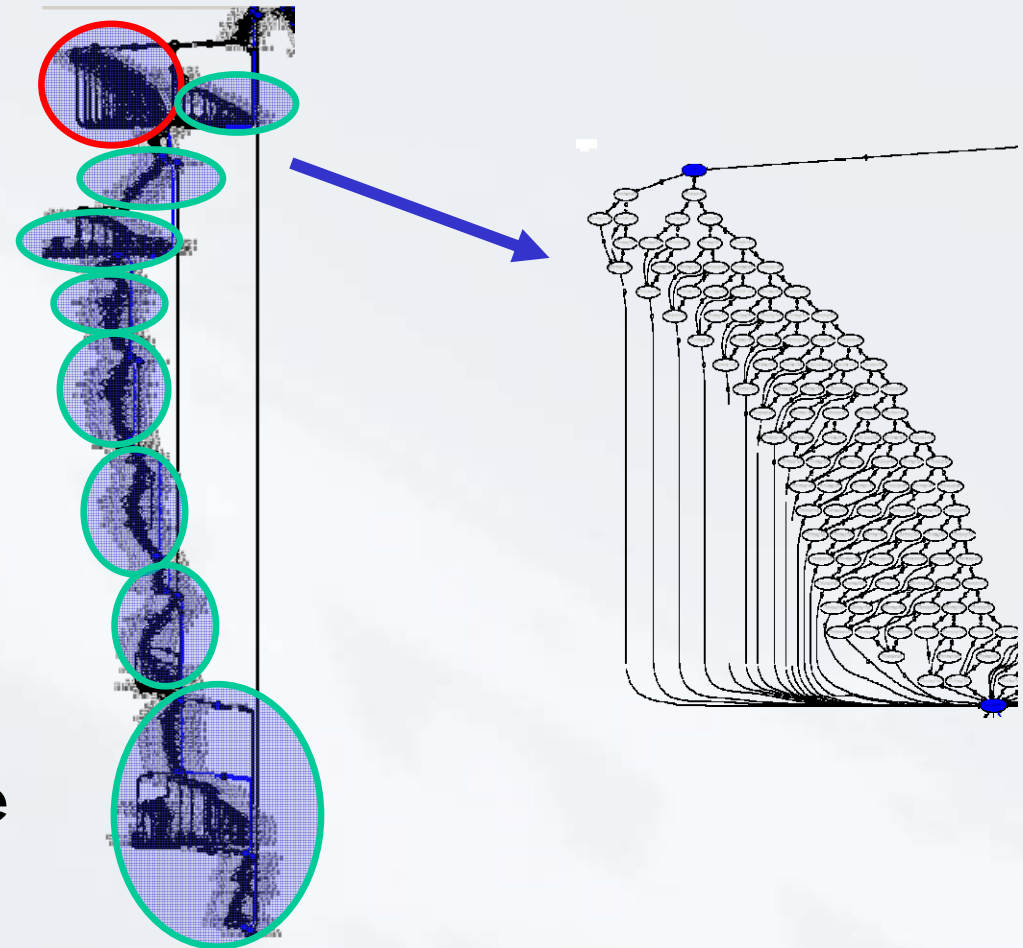
# Our Contribution so far against the State Explosion Problem

- Providing a precise definition of Timing Anomalies (formal but without unnecessary details)
- Formalizing the different types of decomposition techniques for WCET analysis
- Proofs of which types of TAs are incompatible with which type of decomposition technique

[Kirner,TR-01-2009], [Kirner,ECRTS'09]

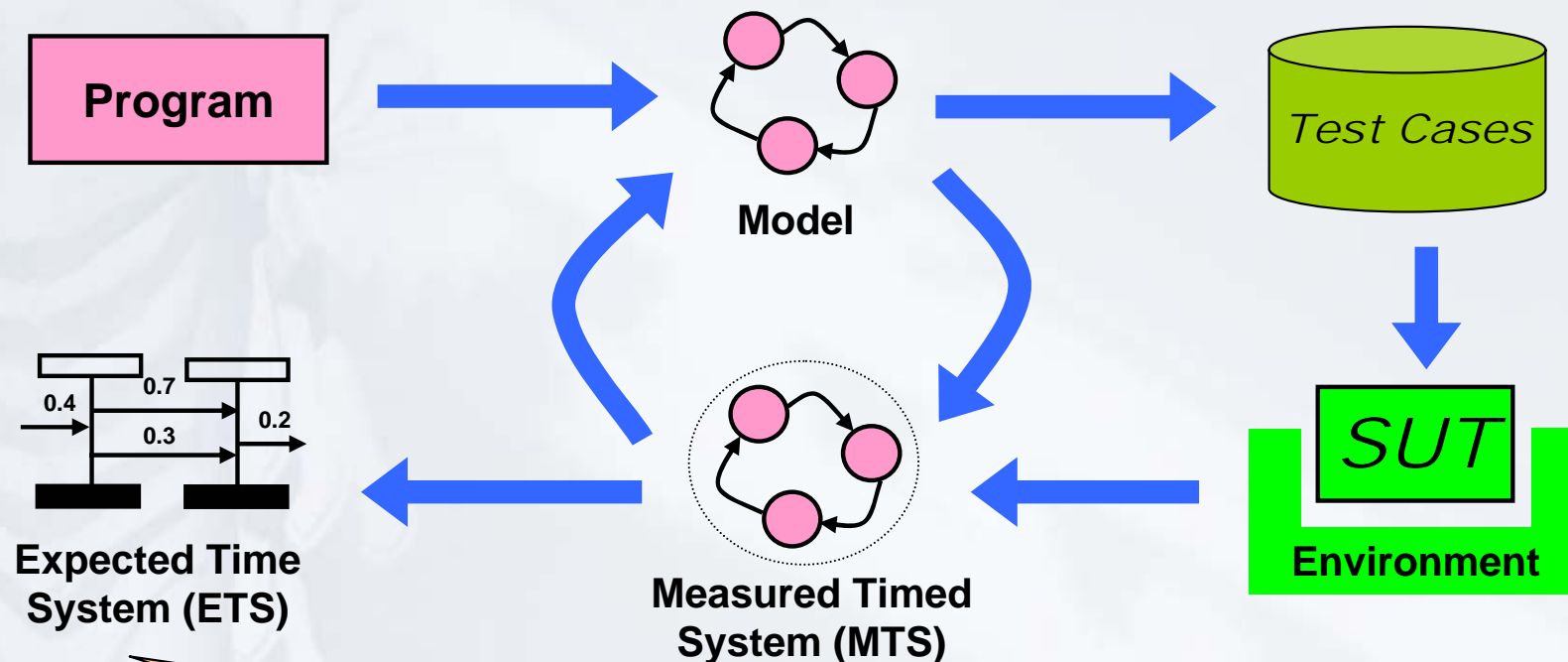
# Measurement-Based Timing Analysis

- Research project: ForTAS (Formal Timing Analysis Suite)
- Cooperation with TU Darmstadt
- Learning the Hardware Timing Model by systematic execution time measurements



# The ForTAS Refinement Loop

- Testing for Timing Analysis



Richer timing information than just WCET:  
probabilistic timing model



## The Next Steps: Getting Out of the Complexity Mess

- Take a pro-active approach to advance timing analysis: construction of embedded systems that support:
  - Predictability (with reasonable margins)
  - Composability
  - Scalability
- Predictable access to shared resources
- Timing-predictability requires a HW/SW co-design (“**patterns of predictability**”).

# Thank You!



<http://costa.tuwien.ac.at>



<http://www.fortastic.net>