Today

Continue Review: linear programming.

Today

Continue Review: linear programming.

Simplex and Matching.

Today

Continue Review: linear programming.

Simplex and Matching.

Taking Duals.

Profit maximization.

Plant Carrots or Peas?

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Carrots take 3 unit of water/bushel.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Carrots take 3 unit of water/bushel.
Peas take 2 units of water/bushel.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Carrots take 3 unit of water/bushel.
Peas take 2 units of water/bushel.

100 units of water.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Carrots take 3 unit of water/bushel.
Peas take 2 units of water/bushel.

100 units of water.

Peas require 2 yards/bushel of sunny land.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Carrots take 3 unit of water/bushel.
Peas take 2 units of water/bushel.

100 units of water.

Peas require 2 yards/bushel of sunny land.
Carrots require 1 yard/bushel of shadyland.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Carrots take 3 unit of water/bushel.
Peas take 2 units of water/bushel.

100 units of water.

Peas require 2 yards/bushel of sunny land.
Carrots require 1 yard/bushel of shadyland.

Garden has 60 yards of sunny land and 75 yards of shady land.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Carrots take 3 unit of water/bushel.
Peas take 2 units of water/bushel.

100 units of water.

Peas require 2 yards/bushel of sunny land.
Carrots require 1 yard/bushel of shadyland.

Garden has 60 yards of sunny land and 75 yards of shady land.

Profit maximization.

Plant Carrots or Peas?

2$ bushel of carrots. 4$ for peas.

Carrots take 3 unit of water/bushel.
Peas take 2 units of water/bushel.

100 units of water.

Peas require 2 yards/bushel of sunny land.
Carrots require 1 yard/bushel of shadyland.

Garden has 60 yards of sunny land and 75 yards of shady land.

To pea or not to pea, that is the question!

To pea or not to pea.

4$ for peas.

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1 - to pea!

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1- to pea! x_2 to carrot

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

To pea or not to pea.

4\$ for peas. 2\$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

To pea or not to pea.

4\$ for peas. 2\$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel.

To pea or not to pea.

4\$ for peas. 2\$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

To pea or not to pea.

4\$ for peas. 2\$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

$3x_1 + 2x_2 \leq 100$

To pea or not to pea.

4\$ for peas. 2\$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

$3x_1 + 2x_2 \leq 100$

Peas 2 yards/bushel of sunny land. Have 40 sq yards.

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

$3x_1 + 2x_2 \leq 100$

Peas 2 yards/bushel of sunny land. Have 40 sq yards.

$2x_1 \leq 40$

To pea or not to pea.

4\$ for peas. 2\$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

$3x_1 + 2x_2 \leq 100$

Peas 2 yards/bushel of sunny land. Have 40 sq yards.

$2x_1 \leq 40$

Carrots get 3 yards/bushel of shady land. Have 75 sq. yards.

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1 - to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

$3x_1 + 2x_2 \leq 100$

Peas 2 yards/bushel of sunny land. Have 40 sq yards.

$2x_1 \leq 40$

Carrots get 3 yards/bushel of shady land. Have 75 sq. yards.

$3x_2 \leq 75$

To pea or not to pea.

4\$ for peas. 2\$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

$3x_1 + 2x_2 \leq 100$

Peas 2 yards/bushel of sunny land. Have 40 sq yards.

$2x_1 \leq 40$

Carrots get 3 yards/bushel of shady land. Have 75 sq. yards.

$3x_2 \leq 75$

Can't make negative!

To pea or not to pea.

4\$ for peas. 2\$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

$3x_1 + 2x_2 \leq 100$

Peas 2 yards/bushel of sunny land. Have 40 sq yards.

$2x_1 \leq 40$

Carrots get 3 yards/bushel of shady land. Have 75 sq. yards.

$3x_2 \leq 75$

Can't make negative! $x_1, x_2 \geq 0$.

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

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Peas 2 yards/bushel of sunny land. Have 40 sq yards.

$2x_1 \leq 40$

Carrots get 3 yards/bushel of shady land. Have 75 sq. yards.

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Can't make negative! $x_1, x_2 \geq 0$.

A linear program.

To pea or not to pea.

4$ for peas. 2$ bushel of carrots.

x_1- to pea! x_2 to carrot ?

Money $4x_1 + 2x_2$ maximize $\max 4x_1 + 2x_2$.

Carrots take 2 unit of water/bushel.

Peas take 3 units of water/bushel. 100 units of water.

$3x_1 + 2x_2 \leq 100$

Peas 2 yards/bushel of sunny land. Have 40 sq yards.

$2x_1 \leq 40$

Carrots get 3 yards/bushel of shady land. Have 75 sq. yards.

$3x_2 \leq 75$

Can't make negative! $x_1, x_2 \geq 0$.

A linear program.

$$
\begin{aligned}
\max 4x_1 + 2x_2 \\
2x_1 \leq 40 \\
3x_2 \leq 75 \\
3x_1 + 2x_2 \leq 100 \\
x_1, x_2 \geq 0
\end{aligned}
$$

$$
\begin{aligned}
\max 4x_1 + 2x_2 \\
2x_1 \leq 40 \\
3x_2 \leq 75 \\
3x_1 + 2x_2 \leq 100 \\
x_1, x_2 \geq 0
\end{aligned}
$$

Optimal point?

$$
\begin{aligned}
\max 4x_1 + 2x_2 \\
2x_1 \leq 40 \\
3x_2 \leq 75 \\
3x_1 + 2x_2 \leq 100 \\
x_1, x_2 \geq 0
\end{aligned}
$$

Optimal point?

Try every point

$$
\begin{aligned}
\max 4x_1 + 2x_2 \\
2x_1 \leq 40 \\
3x_2 \leq 75 \\
3x_1 + 2x_2 \leq 100 \\
x_1, x_2 \geq 0
\end{aligned}
$$

Optimal point?

Try every point if we only had time!

$$
\begin{aligned}
\max 4x_1 + 2x_2 \\
2x_1 \leq 40 \\
3x_2 \leq 75 \\
3x_1 + 2x_2 \leq 100 \\
x_1, x_2 \geq 0
\end{aligned}
$$

Optimal point?

Try every point if we only had time!

How many points?

$$\begin{aligned} \max 4x_1 + 2x_2 \\ 2x_1 \leq 40 \\ 3x_2 \leq 75 \\ 3x_1 + 2x_2 \leq 100 \\ x_1, x_2 \geq 0 \end{aligned}$$

Optimal point?

Try every point if we only had time!

How many points?

Real numbers?

$$
\begin{aligned}
\max 4x_1 + 2x_2 \\
2x_1 \leq 40 \\
3x_2 \leq 75 \\
3x_1 + 2x_2 \leq 100 \\
x_1, x_2 \geq 0
\end{aligned}
$$

Optimal point?

Try every point if we only had time!

How many points?

Real numbers?

Infinite.

$$
\begin{aligned}
\max 4x_1 + 2x_2 \\
2x_1 \leq 40 \\
3x_2 \leq 75 \\
3x_1 + 2x_2 \leq 100 \\
x_1, x_2 \geq 0
\end{aligned}
$$

Optimal point?

Try every point if we only had time!

How many points?

Real numbers?

Infinite. Uncountably infinite!

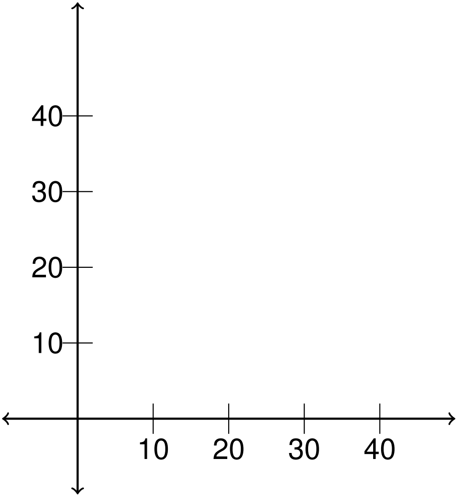
A linear program.

A linear program.

$$\begin{aligned} \max 4x_1 + 2x_2 \\ 2x_1 \leq 40 \\ 3x_2 \leq 75 \\ 3x_1 + 2x_2 \leq 100 \\ x_1, x_2 \geq 0 \end{aligned}$$

A linear program.

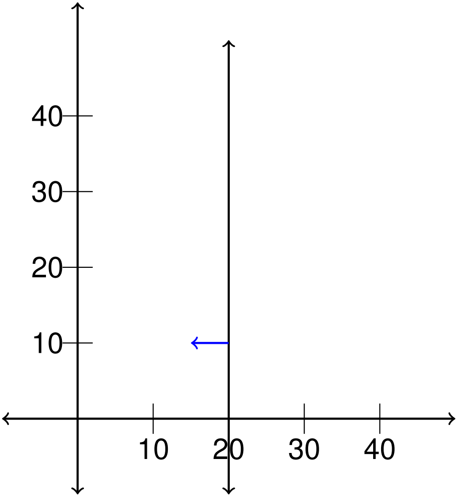
$$\begin{aligned} \max 4x_1 + 2x_2 \\ 2x_1 \leq 40 \\ 3x_2 \leq 75 \\ 3x_1 + 2x_2 \leq 100 \\ x_1, x_2 \geq 0 \end{aligned}$$



Optimal point?

A linear program.

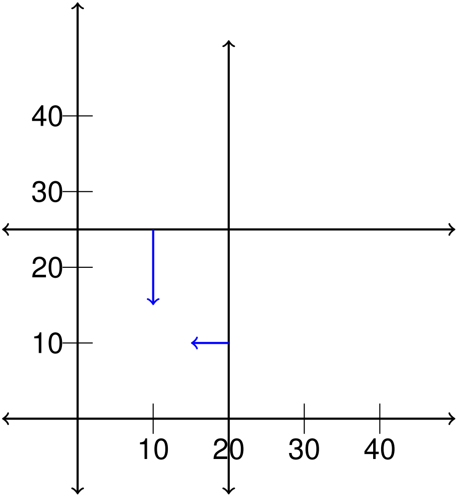
$$\begin{aligned} \max 4x_1 + 2x_2 \\ 2x_1 \leq 40 \\ 3x_2 \leq 75 \\ 3x_1 + 2x_2 \leq 100 \\ x_1, x_2 \geq 0 \end{aligned}$$



Optimal point?

A linear program.

$$\max 4x_1 + 2x_2$$
$$2x_1 \leq 40$$
$$3x_2 \leq 75$$
$$3x_1 + 2x_2 \leq 100$$
$$x_1, x_2 \geq 0$$



Optimal point?

A linear program.

$$\max 4x_1 + 2x_2$$
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$$3x_1 + 2x_2 \leq 100$$
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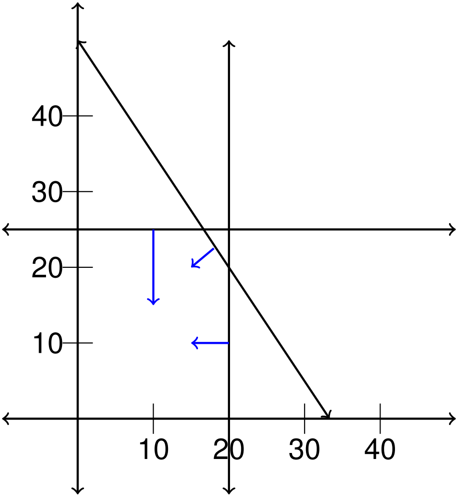
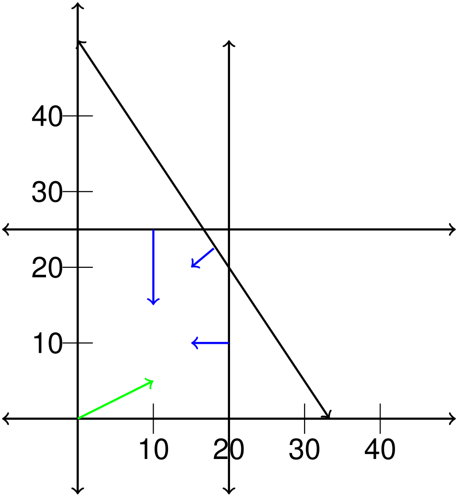


Optimal point?

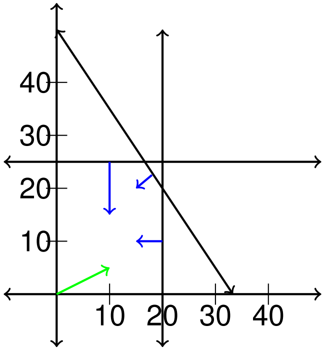
A linear program.

$$\max 4x_1 + 2x_2$$
$$2x_1 \le 40$$
$$3x_2 \le 75$$
$$3x_1 + 2x_2 \le 100$$
$$x_1, x_2 \ge 0$$

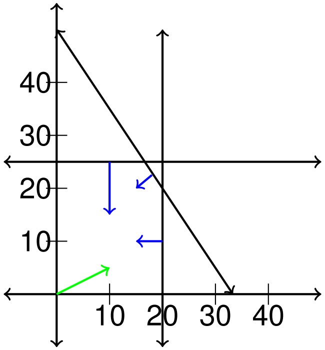


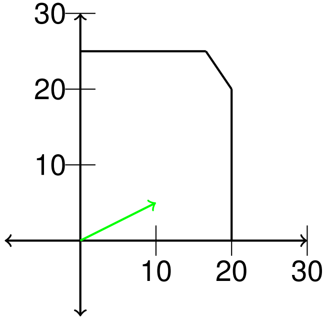
Optimal point?

Feasible Region.

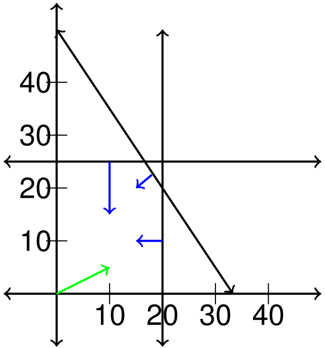


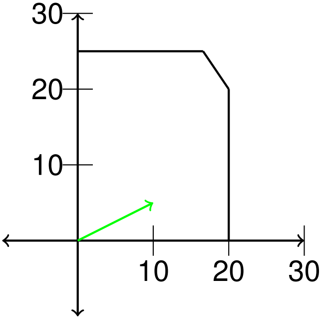
Feasible Region.





Feasible Region.

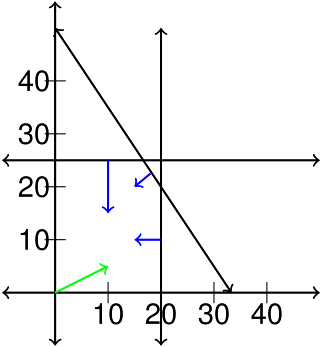


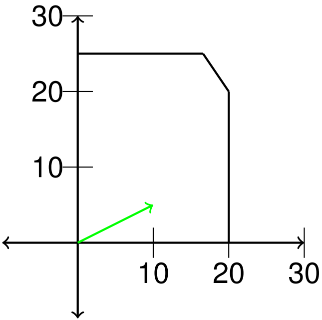


Convex.

Any two points in region connected by a line in region.

Feasible Region.



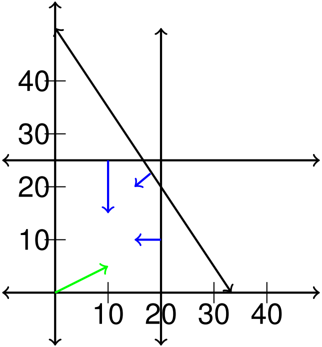


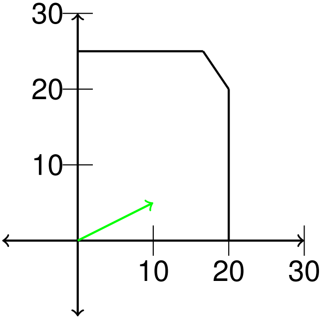
Convex.

Any two points in region connected by a line in region.

Algebraically:

Feasible Region.





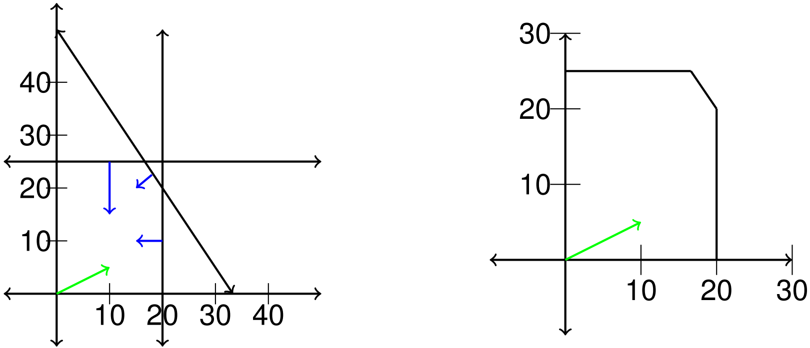
Convex.

Any two points in region connected by a line in region.

Algebraically:

If x and x' satisfy onstraint,

Feasible Region.



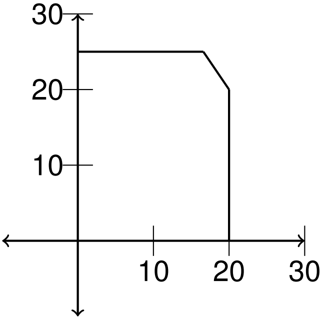
Convex.

Any two points in region connected by a line in region.

Algebraically:

If x and x' satisfy onstraint,

$\rightarrow x'' = \alpha x + (1-\alpha)x$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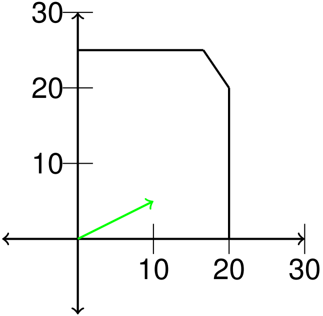
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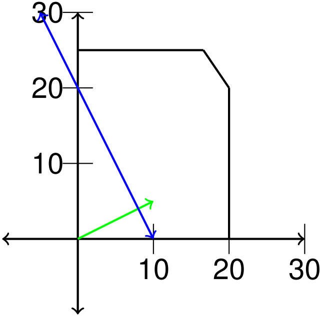
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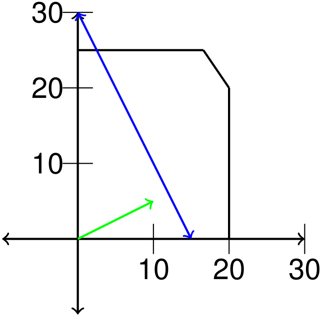
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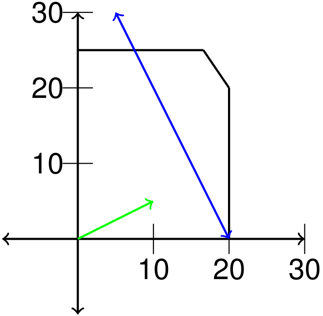
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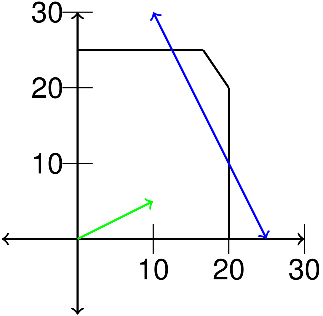

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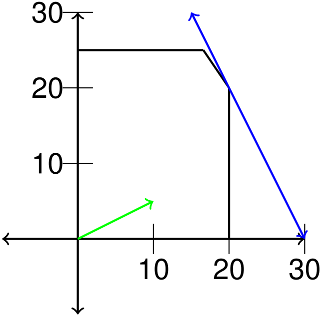
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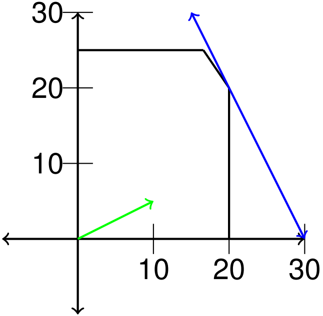
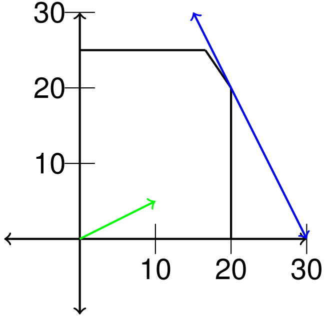
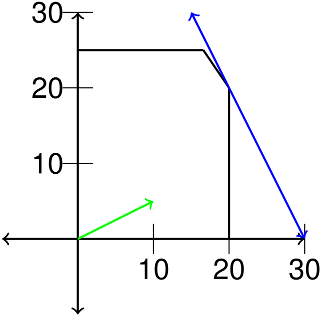


Optimal at pointy part of feasible region!



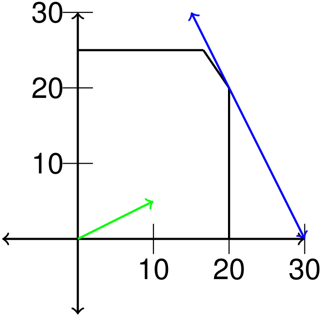
Optimal at pointy part of feasible region!
Vertex of region.



Optimal at pointy part of feasible region!

Vertex of region.

Intersection of two of the constraints (lines in two dimensions)!

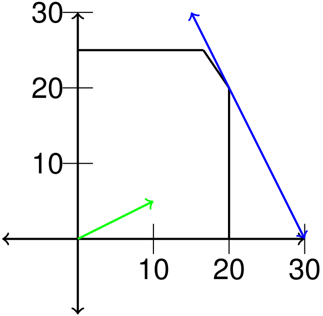


Optimal at pointy part of feasible region!

Vertex of region.

Intersection of two of the constraints (lines in two dimensions)!

Try every vertex!

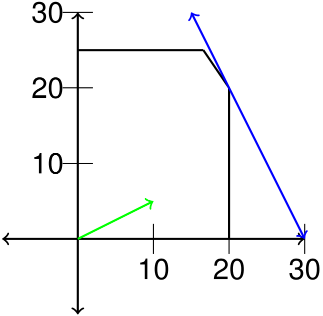


Optimal at pointy part of feasible region!

Vertex of region.

Intersection of two of the constraints (lines in two dimensions)!

Try every vertex! Choose best.



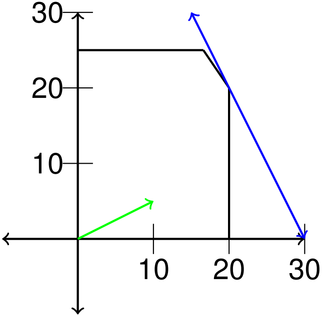
Optimal at pointy part of feasible region!

Vertex of region.

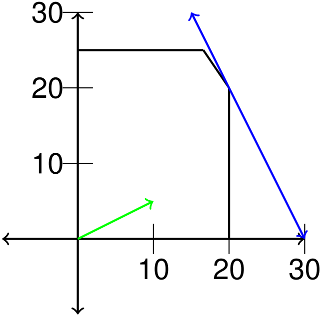
Intersection of two of the constraints (lines in two dimensions)!

Try every vertex! Choose best.

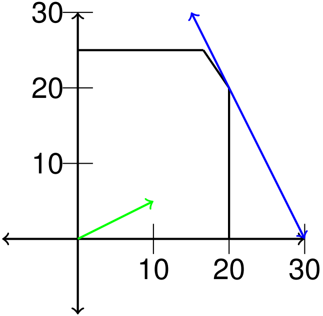
$O(m^2)$ if m constraints and 2 variables.



Optimal at pointy part of feasible region!
Vertex of region.
Intersection of two of the constraints (lines in two dimensions)!
Try every vertex! Choose best.
$O(m^2)$ if m constraints and 2 variables.
For n variables, m constraints, how many?



Optimal at pointy part of feasible region!
Vertex of region.
Intersection of two of the constraints (lines in two dimensions)!
Try every vertex! Choose best.
$O(m^2)$ if m constraints and 2 variables.
For n variables, m constraints, how many?
nm? $\binom{m}{n}$? $n+m$?



Optimal at pointy part of feasible region!
Vertex of region.
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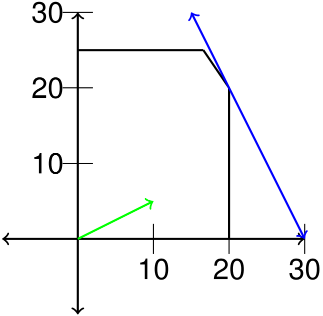
For n variables, m constraints, how many?
nm? $\binom{m}{n}$? $n+m$?
$\binom{m}{n}$



Optimal at pointy part of feasible region!

Vertex of region.

Intersection of two of the constraints (lines in two dimensions)!

Try every vertex! Choose best.

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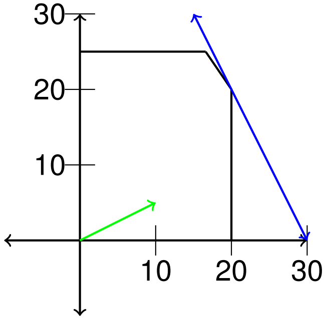

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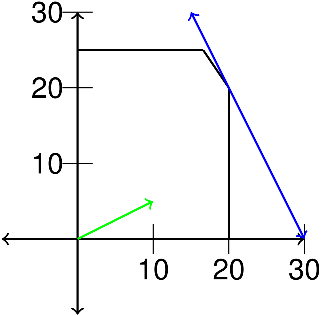
Finite!!!!!!



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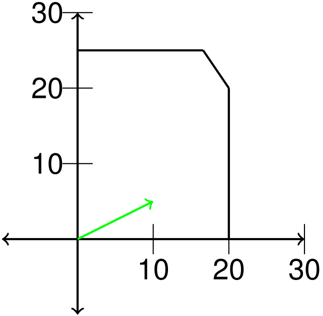
$\binom{m}{n}$

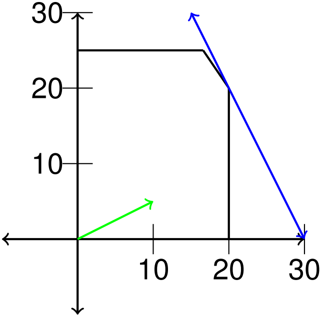
Finite!!!!!!

Exponential in the number of variables.



Simplex: Start at vertex.

$$\max 4x_1 + 2x_2$$
$$3x_1 \leq 60$$
$$3x_2 \leq 75$$
$$3x_1 + 2x_2 \leq 100$$
$$x_1, x_2 \geq 0$$



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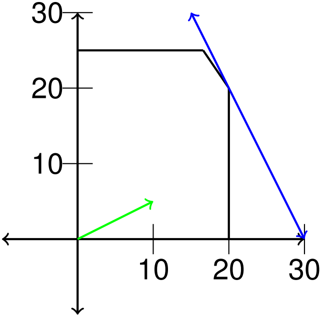
Simplex: Start at vertex. Move to better neighboring vertex.



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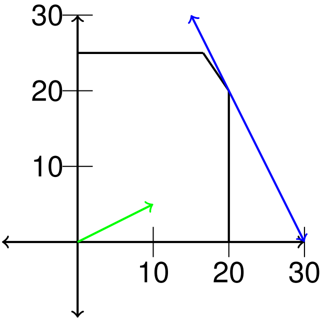
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor.



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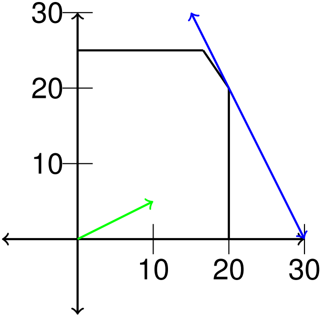
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. This example.



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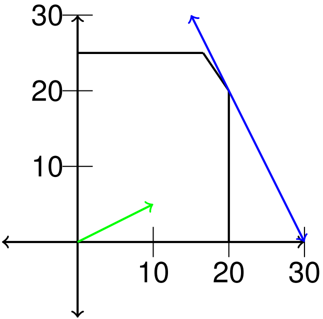
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. This example.
(0,0) objective 0.



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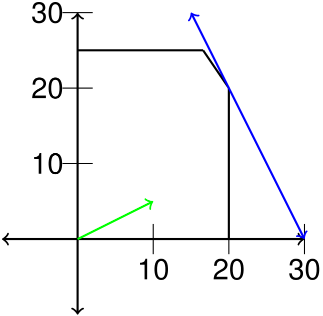
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. This example.
(0,0) objective 0. $\rightarrow$ $(0,25)$ objective 50.



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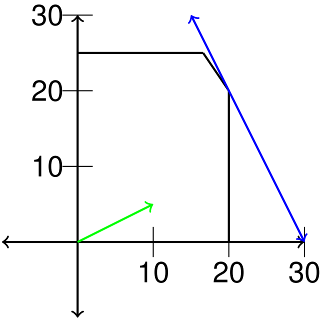
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. This example.
(0,0) objective 0. $\rightarrow (0,25)$ objective 50.
$\rightarrow (16\frac{2}{3}, 25)$ objective $115\frac{2}{3}$



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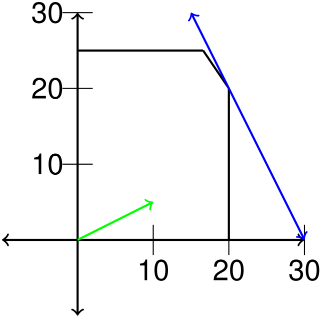
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. This example.
(0,0) objective 0. $\rightarrow (0,25)$ objective 50.
$\rightarrow (16\frac{2}{3}, 25)$ objective $115\frac{2}{3}$
$\rightarrow (20,20)$ objective 120.



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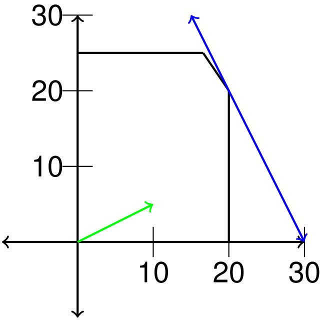
Duality:



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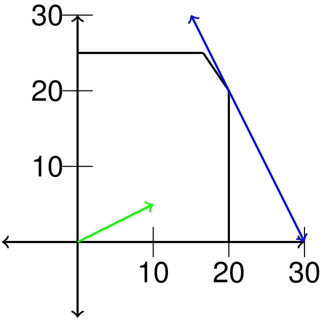
Duality:
Add blue equations to get objective function?



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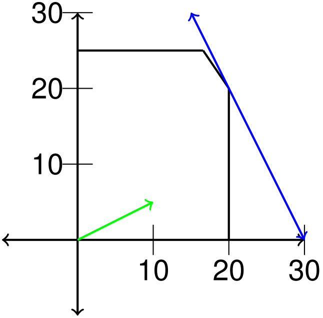
Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.



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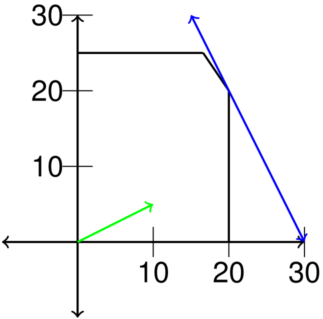
Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \leq 120$.



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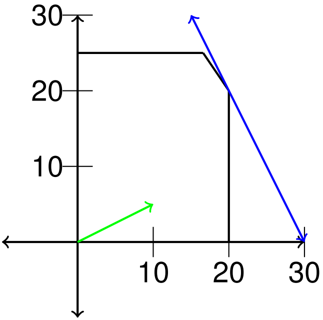
Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \leq 120$. Every solution must satisfy this inequality!



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Duality:
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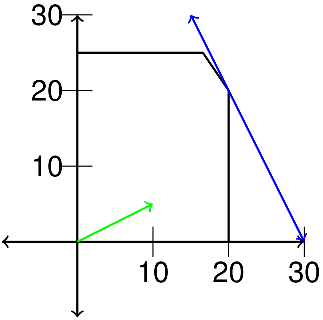
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \le 120$. Every solution must satisfy this inequality!
Objective value: 120.
Can we do better?



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$\rightarrow$ $(20,20)$ objective 120.
Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \leq 120$. Every solution must satisfy this inequality!
Objective value: 120.
Can we do better? No!
Dual problem: add equations to get best upper bound.

Duality.

$$\max x_1 + 8x_2$$

$$\begin{aligned} x_1 &\leq 4 \\ x_2 &\leq 3 \\ x_1 + 2x_2 &\leq 7 \\ x_1, x_2 &\geq 0 \end{aligned}$$

Duality.

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$$\begin{aligned} x_1 &\leq 4 \\ x_2 &\leq 3 \\ x_1 + 2x_2 &\leq 7 \\ x_1, x_2 &\geq 0 \end{aligned}$$

One Solution: $x_1 = 1, x_2 = 3$.

Duality.

$$\max x_1 + 8x_2$$

$$\begin{aligned} x_1 &\leq 4 \\ x_2 &\leq 3 \\ x_1 + 2x_2 &\leq 7 \\ x_1, x_2 &\geq 0 \end{aligned}$$

One Solution: $x_1 = 1, x_2 = 3$. Value is 25.

Duality.

$$\max x_1 + 8x_2$$

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Best possible?

Duality.

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One Solution: $x_1 = 1, x_2 = 3$. Value is 25.

Best possible?

For any solution.
$x_1 \leq 4$ and $x_2 \leq 3$ ..

Duality.

$$\max x_1 + 8x_2$$

$$\begin{aligned} x_1 &\le 4 \\ x_2 &\le 3 \\ x_1 + 2x_2 &\le 7 \\ x_1, x_2 &\ge 0 \end{aligned}$$

One Solution: $x_1 = 1, x_2 = 3$. Value is 25.

Best possible?

For any solution.
$x_1 \le 4$ and $x_2 \le 3$ ..
....so $x_1 + 8x_2 \le 4 + 8(3) = 28$.
Added equation 1 and 8 times equation 2
yields bound on objective..

Duality.

$$\max x_1 + 8x_2$$

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Better solution?
Better upper bound?

Duality.

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x_2 &\le 3 \\
x_1 + 2x_2 &\le 7 \\
x_1, x_2 &\ge 0
\end{aligned}
$$

Solution value: 25.

Duality.

$$\max x_1 + 8x_2$$
$$x_1 \leq 4$$
$$x_2 \leq 3$$
$$x_1 + 2x_2 \leq 7$$
$$x_1, x_2 \geq 0$$

Solution value: 25.

Add equation 1 and 8 times equation 2 gives..

Duality.

$$
\begin{aligned}
\max x_1 + 8x_2 \\
x_1 &\le 4 \\
x_2 &\le 3 \\
x_1 + 2x_2 &\le 7 \\
x_1, x_2 &\ge 0
\end{aligned}
$$

Solution value: 25.
Add equation 1 and 8 times equation 2 gives..
$x_1 + 8x_2 \le 4 + 24 = 28$.

Duality.

$$\begin{aligned}
\max x_1 + 8x_2 \\
x_1 &\le 4 \\
x_2 &\le 3 \\
x_1 + 2x_2 &\le 7 \\
x_1, x_2 &\ge 0
\end{aligned}$$

Solution value: 25.
Add equation 1 and 8 times equation 2 gives..
$x_1 + 8x_2 \le 4 + 24 = 28$.

Better way to add equations to get bound on function?

Duality.

$$\begin{aligned} \max x_1 + 8x_2 \\ x_1 \leq 4 \\ x_2 \leq 3 \\ x_1 + 2x_2 \leq 7 \\ x_1, x_2 \geq 0 \end{aligned}$$

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Add equation 1 and 8 times equation 2 gives..
$x_1 + 8x_2 \leq 4 + 24 = 28$.

Better way to add equations to get bound on function?
Sure:

Duality.

$$\begin{aligned} \max x_1 + 8x_2 & \\ x_1 &\le 4 \\ x_2 &\le 3 \\ x_1 + 2x_2 &\le 7 \\ x_1, x_2 &\ge 0 \end{aligned}$$

Solution value: 25.
Add equation 1 and 8 times equation 2 gives..
$x_1 + 8x_2 \le 4 + 24 = 28$.

Better way to add equations to get bound on function?
Sure: 6 times equation 2 and 1 times equation 3.

Duality.

$$\begin{aligned} \max x_1 + 8x_2 \\ x_1 \leq 4 \\ x_2 \leq 3 \\ x_1 + 2x_2 \leq 7 \\ x_1, x_2 \geq 0 \end{aligned}$$

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Add equation 1 and 8 times equation 2 gives..
$x_1 + 8x_2 \leq 4 + 24 = 28$.

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Sure: 6 times equation 2 and 1 times equation 3.

$$x_1 + 8x_2 \leq 6(3) + 7 = 25.$$

Duality.

$$\begin{aligned} \max x_1 + 8x_2 \\ x_1 \leq 4 \\ x_2 \leq 3 \\ x_1 + 2x_2 \leq 7 \\ x_1, x_2 \geq 0 \end{aligned}$$

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Add equation 1 and 8 times equation 2 gives..
$x_1 + 8x_2 \leq 4 + 24 = 28.$

Better way to add equations to get bound on function?
Sure: 6 times equation 2 and 1 times equation 3.

$$x_1 + 8x_2 \leq 6(3) + 7 = 25.$$

Thus, the value is at most 25.

Duality.

$$\begin{aligned} \max x_1 + 8x_2 & \\ x_1 &\leq 4 \\ x_2 &\leq 3 \\ x_1 + 2x_2 &\leq 7 \\ x_1, x_2 &\geq 0 \end{aligned}$$

Solution value: 25.
Add equation 1 and 8 times equation 2 gives..
$x_1 + 8x_2 \leq 4 + 24 = 28.$

Better way to add equations to get bound on function?
Sure: 6 times equation 2 and 1 times equation 3.

$$x_1 + 8x_2 \leq 6(3) + 7 = 25.$$

Thus, the value is at most 25.

The upper bound is same as solution!

Duality.

$$\begin{aligned} \max x_1 + 8x_2 \\ x_1 \leq 4 \\ x_2 \leq 3 \\ x_1 + 2x_2 \leq 7 \\ x_1, x_2 \geq 0 \end{aligned}$$

Solution value: 25.
Add equation 1 and 8 times equation 2 gives..
$x_1 + 8x_2 \leq 4 + 24 = 28.$

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Sure: 6 times equation 2 and 1 times equation 3.

$$x_1 + 8x_2 \leq 6(3) + 7 = 25.$$

Thus, the value is at most 25.

The upper bound is same as solution!

Proof of optimality!

Duality:example

Idea: Add up positive linear combination of inequalities to “get” upper bound on optimization function.

Duality:example

Idea: Add up positive linear combination of inequalities to “get” upper bound on optimization function.

Will this always work?

Duality:example

Idea: Add up positive linear combination of inequalities to “get” upper bound on optimization function.

Will this always work?

How to find best upper bound?

Duality: computing upper bound.

Best Upper Bound.

Multiplier	Inequality
y_1	$x_1 \leq 4$
y_2	$x_2 \leq 3$
y_3	$x_1 + 2x_2 \leq 7$

Adding equations thusly...

Duality: computing upper bound.

Best Upper Bound.

Multiplier	Inequality
y_1	$x_1 \leq 4$
y_2	$x_2 \leq 3$
y_3	$x_1 + 2x_2 \leq 7$

Adding equations thusly...

$$(y_1 + y_3)x_1 + (y_2 + 2y_3)x_2 \leq 4y_1 + 3y_2 + 7y_3.$$

Duality: computing upper bound.

Best Upper Bound.

Multiplier	Inequality
y_1	$x_1 \leq 4$
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Adding equations thusly...

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The left hand side should “dominate” optimization function:

Duality: computing upper bound.

Best Upper Bound.

Multiplier	Inequality
y_1	$x_1 \leq 4$
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Adding equations thusly...

$$(y_1 + y_3)x_1 + (y_2 + 2y_3)x_2 \leq 4y_1 + 3y_2 + 7y_3.$$

The left hand side should "dominate" optimization function:

If $y_1, y_2, y_3 \geq 0$

Duality: computing upper bound.

Best Upper Bound.

Multiplier	Inequality
y_1	$x_1 \leq 4$
y_2	$x_2 \leq 3$
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Adding equations thusly...

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The left hand side should “dominate” optimization function:

If $y_1, y_2, y_3 \geq 0$
and $y_1 + y_3 \geq 1$ and $y_2 + 2y_3 \geq 8$ then..

Duality: computing upper bound.

Best Upper Bound.

Multiplier	Inequality
y_1	$x_1 \quad\quad \leq 4$
y_2	$\quad\quad x_2 \leq 3$
y_3	$x_1 + \; 2x_2 \leq 7$

Adding equations thusly...

$$(y_1 + y_3)x_1 + (y_2 + 2y_3)x_2 \leq 4y_1 + 3y_2 + 7y_3.$$

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If $y_1, y_2, y_3 \geq 0$
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The left hand side should “dominate” optimization function:

If $y_1, y_2, y_3 \geq 0$
and $y_1 + y_3 \geq 1$ and $y_2 + 2y_3 \geq 8$ then..

$$x_1 + 8x_2 \leq 4y_1 + 3y_2 + 7y_3$$

Find best y_i’s to minimize upper bound?

The dual, the dual, the dual.

Find best y_i's to minimize upper bound?

The dual, the dual, the dual.

Find best y_i's to minimize upper bound?

Again: If you find $y_1, y_2, y_3 \geq 0$

The dual, the dual, the dual.

Find best y_i's to minimize upper bound?

Again: If you find $y_1, y_2, y_3 \geq 0$
and $y_1 + y_3 \geq 1$ and $y_2 + 2y_3 \geq 8$ then..

The dual, the dual, the dual.

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$x_1 + 8x_2 \leq 4y_1 + 3y_2 + 7y_3$

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$$\begin{aligned}
\min 4y_1 + 3y_2 + 7y_3 \\
y_1 + y_3 \geq 1 \\
y_2 + 2y_3 \geq 8 \\
y_1, y_2, y_3 \geq 0
\end{aligned}$$

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A linear program.

The dual, the dual, the dual.

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A linear program.
The Dual linear program.

The dual, the dual, the dual.

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A linear program.
The Dual linear program.

Primal: $(x_1, x_2) = (1, 3)$; Dual: $(y_1, y_2, y_3) = (0, 6, 1)$.

The dual, the dual, the dual.

Find best y_i's to minimize upper bound?

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Value of both is 25!

The dual, the dual, the dual.

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The Dual linear program.

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Value of both is 25!

Primal is optimal

The dual, the dual, the dual.

Find best y_i's to minimize upper bound?

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A linear program.
The Dual linear program.

Primal: $(x_1, x_2) = (1, 3)$; Dual: $(y_1, y_2, y_3) = (0, 6, 1)$.

Value of both is 25!

Primal is optimal ... and dual is optimal!

The dual.

In general.

Primal LP	Dual LP
$\max c \cdot x$	$\min y^T b$
$Ax \leq b$	$y^T A \geq c$
$x \geq 0$	$y \geq 0$

The dual.

In general.

Primal LP	Dual LP
$\max c \cdot x$	$\min y^T b$
$Ax \leq b$	$y^T A \geq c$
$x \geq 0$	$y \geq 0$

Theorem: If a linear program has a bounded value, then its dual is bounded and has the same value.

The dual.

In general.

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Weak Duality: primal (P) $\leq$ dual (D)

The dual.

In general.

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Feasible (x, y)

The dual.

In general.

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Theorem: If a linear program has a bounded value, then its dual is bounded and has the same value.

Weak Duality: primal $(P) \leq$ dual (D)

Feasible (x, y)
$P(x)$

The dual.

In general.

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Theorem: If a linear program has a bounded value, then its dual is bounded and has the same value.

Weak Duality: primal (P) $\leq$ dual (D)

Feasible (x, y)

$P(x) = c \cdot x$

The dual.

In general.

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Weak Duality: primal (P) $\leq$ dual (D)

Feasible (x, y)
$P(x) = c \cdot x \leq y^T Ax$

The dual.

In general.

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Weak Duality: primal (P) $\leq$ dual (D)

Feasible (x, y)

$P(x) = c \cdot x \leq y^T Ax \leq y^T b \cdot x = D(y)$.

The dual.

In general.

Primal LP	Dual LP
$\max c \cdot x$	$\min y^T b$
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Weak Duality: primal (P) $\leq$ dual (D)

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$P(x) = c \cdot x \leq y^T Ax \leq y^T b \cdot x = D(y)$.

Strong Duality: next lecture.

Complementary Slackness

Primal LP	Dual LP
$\max c \cdot x$	$\min y^T b$
$Ax \leq b$	$y^T A \geq c$
$x \geq 0$	$y \geq 0$

Given A, b, c, and feasible solutions x and y.

Complementary Slackness

Primal LP	Dual LP
$\max c \cdot x$	$\min y^T b$
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Solutions x and y are both optimal if and only if
$x_i(c_i - (y^T A)_i) = 0$, and $y_j(b_j - (Ax)_j)$.

Complementary Slackness

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$x_i(c_i - (y^T A)_i) = 0 \rightarrow$
$\sum_i (c_i - (y^T A)_i) x_i = cx - y^T Ax$

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Complementary Slackness

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Complementary Slackness

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$cx = by$.

Complementary Slackness

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If both are feasible, $cx \leq by$, so must be optimal.

Complementary Slackness

Primal LP	Dual LP
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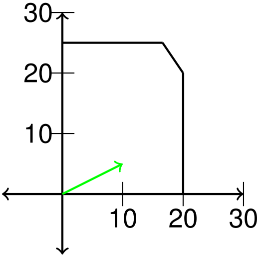
$cx = by$.

If both are feasible, $cx \leq by$, so must be optimal.

In words: nonzero dual variables only for tight constraints!

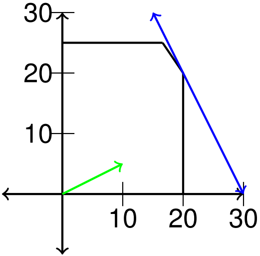
Again: simplex



Simplex: Start at vertex.

$$\begin{aligned} \max 4x_1 + 2x_2 \\ 3x_1 \leq 60 \\ 3x_2 \leq 75 \\ 3x_1 + 2x_2 \leq 100 \\ x_1, x_2 \geq 0 \end{aligned}$$

Again: simplex



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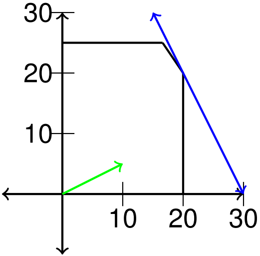
Simplex: Start at vertex. Move to better neighboring vertex.

Again: simplex



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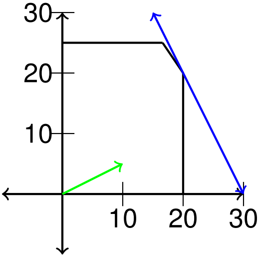
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor.

Again: simplex



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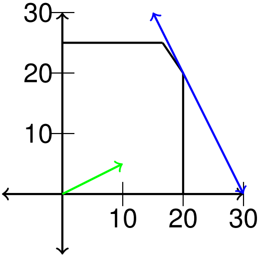
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. Duality:

Again: simplex



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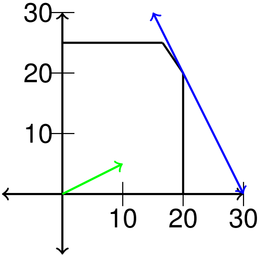
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. Duality:
Add blue equations to get objective function?

Again: simplex



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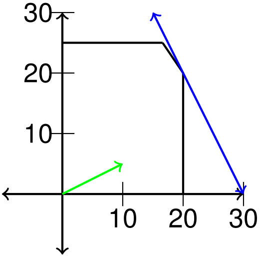
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.

Again: simplex



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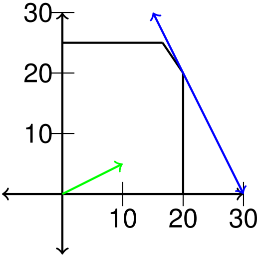
Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \leq 120$.

Again: simplex



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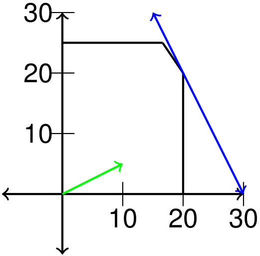
$$x_1, x_2 \geq 0$$

Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \leq 120$. Every solution must satisfy this inequality!

Again: simplex



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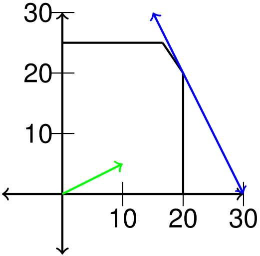

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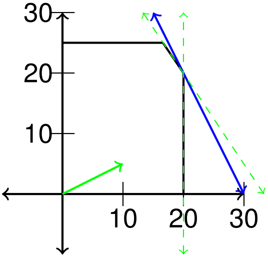
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \leq 120$. Every solution must satisfy this inequality!
Geometrically and Complementary slackness:

Again: simplex



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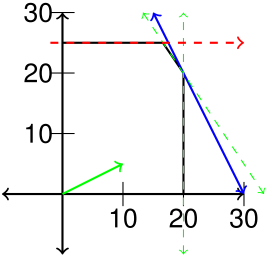
$$x_1, x_2 \ge 0$$

Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \le 120$. Every solution must satisfy this inequality!
Geometrically and Complementary slackness:
Add tight constraints to "dominate objective function."

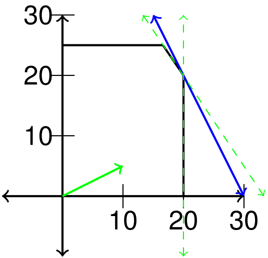
Again: simplex



$$\max 4x_1 + 2x_2$$
$$3x_1 \leq 60$$
$$3x_2 \leq 75$$
$$3x_1 + 2x_2 \leq 100$$
$$x_1, x_2 \geq 0$$

Simplex: Start at vertex. Move to better neighboring vertex.
Until no better neighbor. Duality:
Add blue equations to get objective function?
$1/3$ times first plus second.
Get $4x_1 + 2x_2 \leq 120$. Every solution must satisfy this inequality!
Geometrically and Complementary slackness:
Add tight constraints to "dominate objective function."
Don't add this equation!

Again: simplex



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Geometrically and Complementary slackness:
Add tight constraints to "dominate objective function."
Don't add this equation! Shifts.

Example: review.

$$\max x_1 + 8x_2$$
$$x_1 \leq 4$$
$$x_2 \leq 3$$
$$x_1 + 2x_2 \leq 7$$
$$y_1, y_2, y_3 \geq 0$$

$$\min 4y_1 + 3y_2 + 7y_3$$
$$y_1 + y_3 \geq 1$$
$$y_2 + 2y_3 \geq 8$$
$$x_1, x_2 \geq 0$$

"Matrix form"

$$\max[1,8] \cdot [x_1, x_2]$$
$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \leq \begin{bmatrix} 4 \\ 3 \\ 7 \end{bmatrix}$$
$$[x_1, x_2] \geq 0$$

$$\min[4,3,7] \cdot [y_1, y_2, y_3]$$
$$[y_1, y_2, y_3] \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix} \geq \begin{bmatrix} 1 \\ 8 \end{bmatrix}$$
$$[y_1, y_2, y_3] \geq 0$$

Matrix equations.

$$\max[1,8]\cdot[x_1,x_2] \qquad \min[4,3,7]\cdot[y_1,y_2,y_3]$$

$$\begin{pmatrix}1 & 0\\ 0 & 1\\ 1 & 2\end{pmatrix}\begin{bmatrix}x_1\\ x_2\end{bmatrix} \le \begin{bmatrix}4\\ 3\\ 7\end{bmatrix} \qquad [y_1,y_2,y_3]\begin{pmatrix}1 & 0\\ 0 & 1\\ 1 & 2\end{pmatrix} \ge \begin{bmatrix}1\\ 8\end{bmatrix}$$

$$[x_1,x_2] \ge 0 \qquad [y_1,y_2,y_3] \ge 0$$

We can rewrite the above in matrix form.

$$A = \begin{pmatrix}1 & 0\\ 0 & 1\\ 1 & 2\end{pmatrix} \qquad c = [1,8] b = [4,3,7]$$

The primal is $Ax \le b, \max c\cdot x, x \ge 0$.
The dual is $y^T A \ge c, \min b\cdot y, y \ge 0$.

Rules for School...

or..."Rules for taking duals"

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Standard:

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$Ax \leq b, \max cx, x \geq 0 \leftrightarrow y^T A \geq c, \min by, y \geq 0.$

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$\min \leftrightarrow \max$

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"inequalities" $\leftrightarrow$ "nonnegative variables"

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"inequalities" $\leftrightarrow$ "nonnegative variables"

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One more useful trick: Equality constraints.

Rules for School...

or...”Rules for taking duals”

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$Ax \leq b, \max cx, x \geq 0 \leftrightarrow y^T A \geq c, \min by, y \geq 0.$

$\min \leftrightarrow \max$

$\geq \leftrightarrow \leq$

“inequalities” $\leftrightarrow$ “nonnegative variables”

“nonnegative variables” $\leftrightarrow$ “inequalities”

One more useful trick: Equality constraints.

“equalities” $\leftrightarrow$ “unrestricted variables.”

Maximum Weight Matching.

Bipartite Graph $G = (V, E)$, $w : E \rightarrow Z$.

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Dual.
Variable for each constraint. p_v

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Dual.

Variable for each constraint. p_v unrestricted.
Constraint for each variable.

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Variable for each constraint. p_v unrestricted.
Constraint for each variable. Edge e, $p_u + p_v \geq w_e$
Objective function from right hand side.

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Weak duality?

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Weak duality? Price function upper bounds matching.

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Weak duality? Price function upper bounds matching.
$\sum_{e\in M} w_e x_e \leq \sum_{e=(u,v)\in M} p_u + p_v \leq \sum_v p_u$.

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$\sum_{e \in M} w_e x_e \leq \sum_{e=(u,v) \in M} p_u + p_v \leq \sum_v p_u$.

Strong Duality?

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$\sum_{e \in M} w_e x_e \leq \sum_{e=(u,v) \in M} p_u + p_v \leq \sum_v p_u$.

Strong Duality? Same value solutions.

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Strong Duality? Same value solutions. Hungarian algorithm

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Complementary Slackness.

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Dual:

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$$\forall e = (u,v): \quad p_u + p_v \geq w_e$$

Complementary slackness:
  Only match on tight edges.
  Nonzero p_u on matched u.

Multicommodity Flow.

Given $G = (V, E)$, and capacity function $c : E \to Z$, and pairs $(s_1, t_1), \ldots, (s_k, t_k)$ with demands $d_1, \ldots, d_k$.

Multicommodity Flow.

Given $G = (V, E)$, and capacity function $c : E \rightarrow Z$, and pairs $(s_1, t_1), \ldots, (s_k, t_k)$ with demands $d_1, \ldots, d_k$.
Route D_i flow for each s_i, t_i pair, so every edge has $\leq \mu c(e)$ flow with minimum μ.

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variables: f_p flow on path p.
P_i -set of paths with endpoints s_i, t_i.

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$$\min \mu$$
$$\forall e : \sum_{p \ni e} f_p \leq \mu c_e$$
$$\forall i : \sum_{p \in P_i} f_p = D_i$$
$$f_p \geq 0$$

Take the dual.

$$\min \mu$$
$$\forall e : \sum_{p \ni e} f_p \leq \mu c_e$$
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Modify to make it $\geq$, which “go with min.

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Modify to make it $\geq$, which “go with min.
And only constants on right hand side.

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And only constants on right hand side.

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$$\forall e: \mu c_e - \sum_{p \ni e} f_p \geq 0$$
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Dual.

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Introduce variable for each constraint.

Dual.

$$\min \mu$$

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Introduce variable for each constraint.
Introduce constraint for each var:

Dual.

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Dual.

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$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \rightarrow \sum_e c_e d_e = 1$.

Dual.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad d_e$$

$$\forall i : \sum_{p \in P_i} f_p = D_i \qquad d_i$$

$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \ \rightarrow \sum_e c_e d_e = 1.$ $\ f_p$

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$$\min \mu$$

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Dual.

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Objective: right hand sides.

Dual.

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Objective: right hand sides. $\max \sum_i D_i d_i$

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

$$\sum_e c_e d_e = 1$$

Dual.

$$
\begin{aligned}
&\min \mu && \\
\forall e : \; & \mu c_e - \sum_{p \ni e} f_p \geq 0 && \qquad d_e \\
\forall i : \; & \sum_{p \in P_i} f_p = D_i && \qquad d_i \\
& f_p \geq 0 &&
\end{aligned}
$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \;\; \rightarrow \sum_e c_e d_e = 1$. $\;\; f_p \;\; \rightarrow \forall p \in P_i \; d_i - \sum_{e \in p} d_e \leq 0$.
Objective: right hand sides. $\max \sum_i D_i d_i$

$$
\begin{aligned}
&\max \sum_i D_i d_i \\
\forall p \in P_i : \; & d_i \leq \sum_{e \in p} d(e) \\
& \sum_e c_e d_e = 1
\end{aligned}
$$

d_i - shortest s_i, t_i path length.

Dual.

$$\min \mu$$

$$\forall e: \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad \color{blue}{d_e}$$

$$\forall i: \sum_{p \in P_i} f_p = D_i \qquad \color{blue}{d_i}$$

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Introduce variable for each constraint.
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d_i - shortest s_i, t_i path length. Toll problem!

Dual.

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$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad d_e$$

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$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \rightarrow \sum_e c_e d_e = 1$. $f_p \rightarrow \forall p \in P_i \; d_i - \sum_{e \in p} d_e \leq 0$.
Objective: right hand sides. $\max \sum_i D_i d_i$

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

$$\sum_e c_e d_e = 1$$

d_i - shortest s_i, t_i path length. Toll problem!
Weak duality: toll lower bounds routing.

Dual.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad d_e$$

$$\forall i : \sum_{p \in P_i} f_p = D_i \qquad d_i$$

$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \ \rightarrow \sum_e c_e d_e = 1$. $f_p \ \rightarrow \forall p \in P_i \ d_i - \sum_{e \in p} d_e \leq 0$.
Objective: right hand sides. $\max \sum_i D_i d_i$

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

$$\sum_e c_e d_e = 1$$

d_i - shortest s_i, t_i path length. Toll problem!
Weak duality: toll lower bounds routing.
Strong Duality.

Dual.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad d_e$$

$$\forall i : \sum_{p \in P_i} f_p = D_i \qquad d_i$$

$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \rightarrow \sum_e c_e d_e = 1.$ $f_p \rightarrow \forall p \in P_i \; d_i - \sum_{e \in p} d_e \leq 0.$
Objective: right hand sides. $\max \sum_i D_i d_i$

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

$$\sum_e c_e d_e = 1$$

d_i - shortest s_i, t_i path length. Toll problem!
Weak duality: toll lower bounds routing.
Strong Duality. Tight lower bound.

Dual.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad d_e$$

$$\forall i : \sum_{p \in P_i} f_p = D_i \qquad d_i$$

$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \ \rightarrow \sum_e c_e d_e = 1$. $f_p \ \rightarrow \forall p \in P_i \ d_i - \sum_{e \in p} d_e \leq 0$.
Objective: right hand sides. $\max \sum_i D_i d_i$

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

$$\sum_e c_e d_e = 1$$

d_i - shortest s_i, t_i path length. Toll problem!

Weak duality: toll lower bounds routing.

Strong Duality. Tight lower bound. First lecture.

Dual.

$$\min \mu$$
$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad d_e$$
$$\forall i : \sum_{p \in P_i} f_p = D_i \qquad d_i$$
$$f_p \geq 0$$

Introduce variable for each constraint.
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$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$
$$\sum_e c_e d_e = 1$$

d_i - shortest s_i, t_i path length. Toll problem!
Weak duality: toll lower bounds routing.
Strong Duality. Tight lower bound. First lecture. Or Experts.

Dual.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad d_e$$

$$\forall i : \sum_{p \in P_i} f_p = D_i \qquad d_i$$

$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \rightarrow \sum_e c_e d_e = 1.$ $f_p \rightarrow \forall p \in P_i\ d_i - \sum_{e \in p} d_e \leq 0.$
Objective: right hand sides. $\max \sum_i D_i d_i$

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

$$\sum_e c_e d_e = 1$$

d_i - shortest s_i, t_i path length. Toll problem!

Weak duality: toll lower bounds routing.

Strong Duality. Tight lower bound. First lecture. Or Experts.

Complementary Slackness:

Dual.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad d_e$$

$$\forall i : \sum_{p \in P_i} f_p = D_i \qquad d_i$$

$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \;\to \sum_e c_e d_e = 1$. $\;f_p \;\to \forall p \in P_i \; d_i - \sum_{e \in p} d_e \leq 0.$
Objective: right hand sides. $\max \sum_i D_i d_i$

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

$$\sum_e c_e d_e = 1$$

d_i - shortest s_i, t_i path length. Toll problem!
Weak duality: toll lower bounds routing.
Strong Duality. Tight lower bound. First lecture. Or Experts.
Complementary Slackness: only route on shortest paths

Dual.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0 \qquad\qquad d_e$$

$$\forall i : \sum_{p \in P_i} f_p = D_i \qquad\qquad d_i$$

$$f_p \geq 0$$

Introduce variable for each constraint.
Introduce constraint for each var:
$\mu \;\; \rightarrow \sum_e c_e d_e = 1.$ $\;\; f_p \;\; \rightarrow \forall p \in P_i \; d_i - \sum_{e \in p} d_e \leq 0.$
Objective: right hand sides. $\max \sum_i D_i d_i$

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

$$\sum_e c_e d_e = 1$$

d_i - shortest s_i, t_i path length. Toll problem!
Weak duality: toll lower bounds routing.
Strong Duality. Tight lower bound. First lecture. Or Experts.
Complementary Slackness: only route on shortest paths
only have toll on congested edges.

Exponential size.

Multicommodity flow.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$

$$\forall i : \sum_{p \in P_i} f_p = d_i$$

$$f_p \geq 0$$

Exponential size.

Multicommodity flow.

$$\min \mu$$
$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$
$$\forall i : \sum_{p \in P_i} f_p = d_i$$
$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$
$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

Exponential size.

Multicommodity flow.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$

$$\forall i : \sum_{p \in P_i} f_p = d_i$$

$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

Exponential sized programs?

Exponential size.

Multicommodity flow.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$

$$\forall i : \sum_{p \in P_i} f_p = d_i$$

$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

Exponential sized programs?

Answer 1:

Exponential size.

Multicommodity flow.

$$\min \mu$$
$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$
$$\forall i : \sum_{p \in P_i} f_p = d_i$$
$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$
$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

Exponential sized programs?

Answer 1: We solved anyway!

Exponential size.

Multicommodity flow.

$$\min \mu$$
$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$
$$\forall i : \sum_{p \in P_i} f_p = d_i$$
$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$
$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

Exponential sized programs?

Answer 1: We solved anyway!

Answer 2:

Exponential size.

Multicommodity flow.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$

$$\forall i : \sum_{p \in P_i} f_p = d_i$$

$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

Exponential sized programs?

Answer 1: We solved anyway!

Answer 2: Ellipsoid algorithm.

Exponential size.

Multicommodity flow.

$$\min \mu$$
$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$
$$\forall i : \sum_{p \in P_i} f_p = d_i$$
$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$
$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

Exponential sized programs?

Answer 1: We solved anyway!

Answer 2: Ellipsoid algorithm.
Find violated constraint $\rightarrow$ poly time algorithm.

Exponential size.

Multicommodity flow.

$$\min \mu$$
$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$
$$\forall i : \sum_{p \in P_i} f_p = d_i$$
$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$
$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

Exponential sized programs?

Answer 1: We solved anyway!

Answer 2: Ellipsoid algorithm.
  Find violated constraint $\rightarrow$ poly time algorithm.

Answer 3: there is polynomial sized formulation.

Exponential size.

Multicommodity flow.

$$\min \mu$$

$$\forall e : \mu c_e - \sum_{p \ni e} f_p \geq 0$$

$$\forall i : \sum_{p \in P_i} f_p = d_i$$

$$f_p \geq 0$$

Dual is.

$$\max \sum_i D_i d_i$$

$$\forall p \in P_i : d_i \leq \sum_{e \in p} d(e)$$

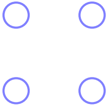
Exponential sized programs?

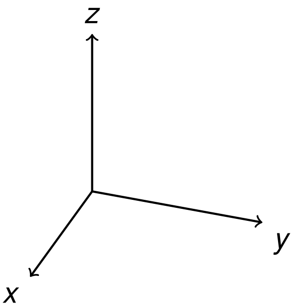
Answer 1: We solved anyway!

Answer 2: Ellipsoid algorithm.
Find violated constraint $\rightarrow$ poly time algorithm.

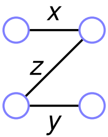
Answer 3: there is polynomial sized formulation.
Question: what is it?

Maximum matching and simplex.

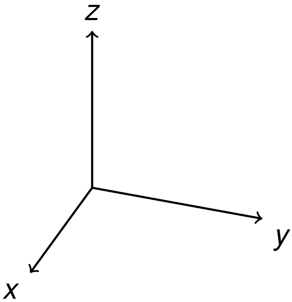




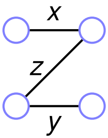
Maximum matching and simplex.



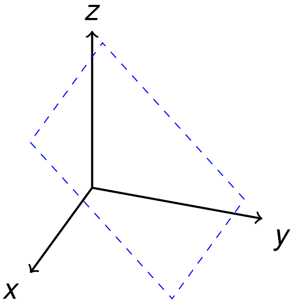
$$\begin{aligned} \max x + y + z \\ x \le 1 \\ x + z \le 1 \\ z + y \le 1 \\ y \le 1 \\ x \ge 0 \\ y \ge 0 \\ z \ge 0 \end{aligned}$$



Maximum matching and simplex.

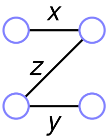


$$
\begin{aligned}
\max x+y+z \\
x \leq 1 \\
x+z \leq 1 \\
z+y \leq 1 \\
y \leq 1 \\
x \geq 0 \\
y \geq 0 \\
z \geq 0
\end{aligned}
$$

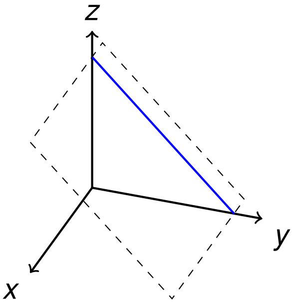


Blue constraints intersect.

Maximum matching and simplex.

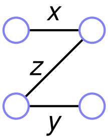


$$\max x + y + z$$
$$x \leq 1$$
$$x + z \leq 1$$
$$z + y \leq 1$$
$$y \leq 1$$
$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$

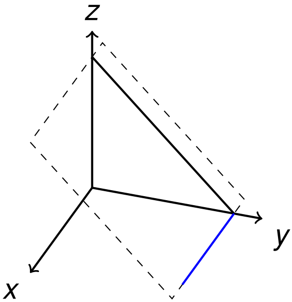


Blue constraints intersect.

Maximum matching and simplex.

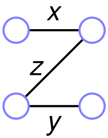


$$\max x+y+z$$
$$x \leq 1$$
$$x+z \leq 1$$
$$z+y \leq 1$$
$$y \leq 1$$
$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$



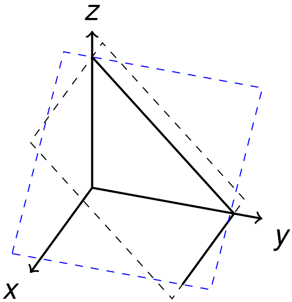
Blue constraints intersect.

Maximum matching and simplex.

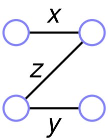


$$\max x + y + z$$
$$x \leq 1$$
$$x + z \leq 1$$
$$z + y \leq 1$$
$$y \leq 1$$
$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$

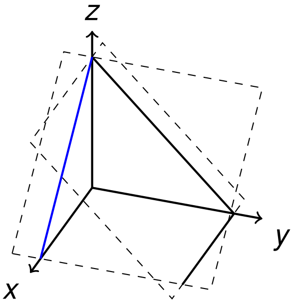
Blue constraints intersect.



Maximum matching and simplex.

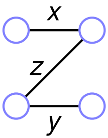


$$
\begin{aligned}
\max x + y + z \\
x \leq 1 \\
x + z \leq 1 \\
z + y \leq 1 \\
y \leq 1 \\
x \geq 0 \\
y \geq 0 \\
z \geq 0
\end{aligned}
$$

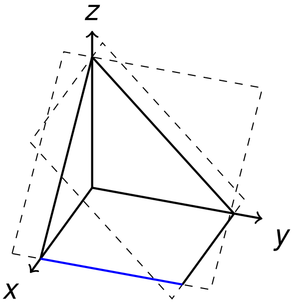


Blue constraints intersect.

Maximum matching and simplex.

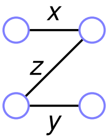


$$\max x + y + z$$
$$x \leq 1$$
$$x + z \leq 1$$
$$z + y \leq 1$$
$$y \leq 1$$
$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$

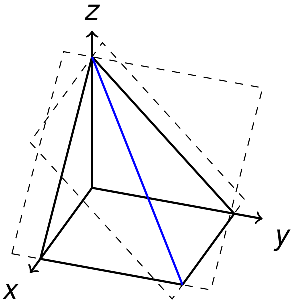


Blue constraints intersect.

Maximum matching and simplex.

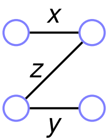


$$\max x + y + z$$
$$x \le 1$$
$$x + z \le 1$$
$$z + y \le 1$$
$$y \le 1$$
$$x \ge 0$$
$$y \ge 0$$
$$z \ge 0$$

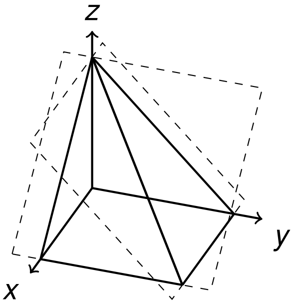


Blue constraints intersect.

Maximum matching and simplex.

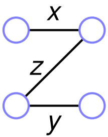


$$\max x + y + z$$
$$x \leq 1$$
$$x + z \leq 1$$
$$z + y \leq 1$$
$$y \leq 1$$
$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$



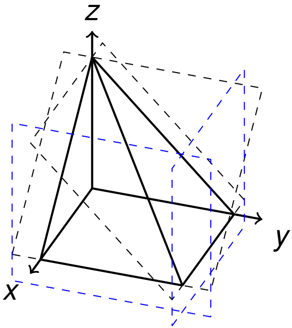
Blue constraints intersect.

Maximum matching and simplex.

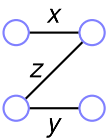


$$\max x + y + z$$
$$x \le 1$$
$$x + z \le 1$$
$$z + y \le 1$$
$$y \le 1$$
$$x \ge 0$$
$$y \ge 0$$
$$z \ge 0$$

Blue constraints redundant.



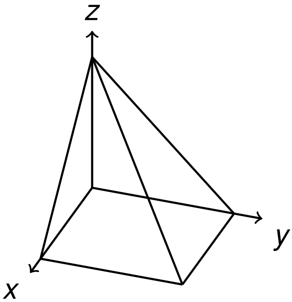
Maximum matching and simplex.



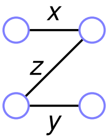
$$\max x + y + z$$

$$x + z \leq 1$$
$$z + y \leq 1$$

$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$



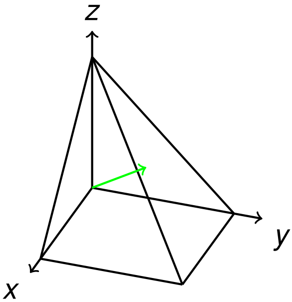
Maximum matching and simplex.



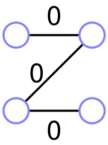
$$\max x + y + z$$

$$x + z \leq 1$$
$$z + y \leq 1$$

$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$



Maximum matching and simplex.

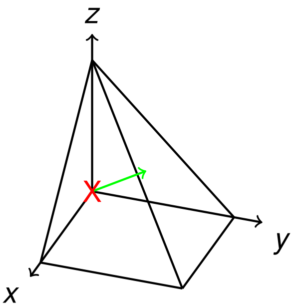


$$\max x + y + z$$

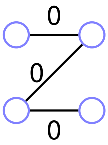
$$x + z \leq 1$$
$$z + y \leq 1$$

$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$

Blue constraints tight.



Maximum matching and simplex.



$\max x + y + z$

$x + z \leq 1$

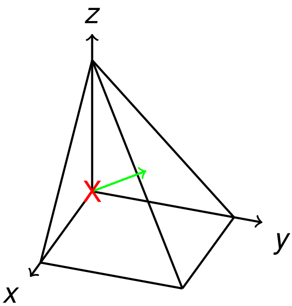
$z + y \leq 1$

$x \geq 0$

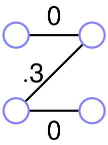
$y \geq 0$

$z \geq 0$

Blue constraints tight.



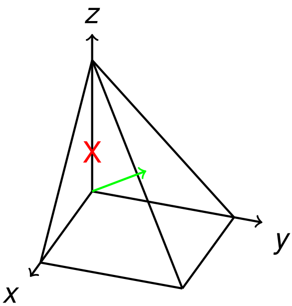
Maximum matching and simplex.



$$\max x + y + z$$

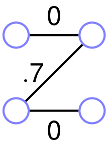
$$x + z \leq 1$$
$$z + y \leq 1$$

$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$



Blue constraints tight.

Maximum matching and simplex.

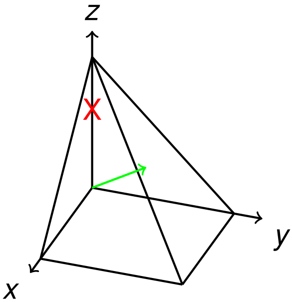


$$\max x + y + z$$

$$x + z \leq 1$$
$$z + y \leq 1$$

$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$

Blue constraints tight.



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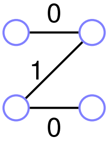

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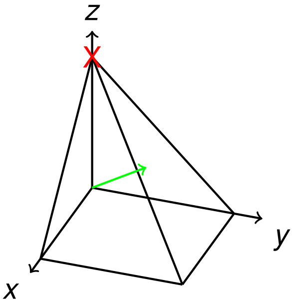

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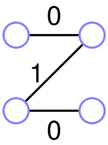

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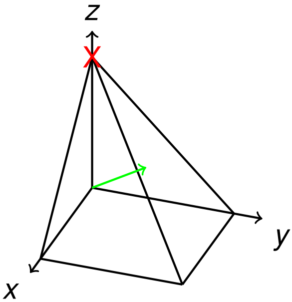

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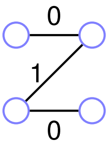

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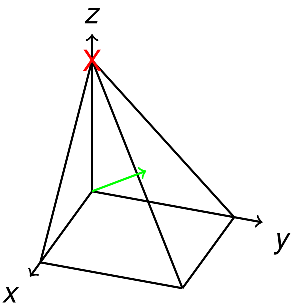

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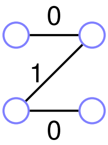

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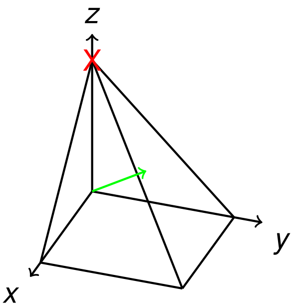

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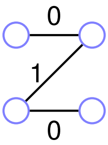

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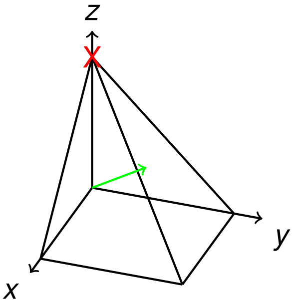

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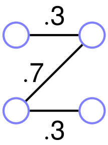

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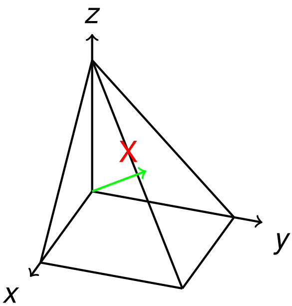

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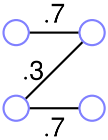

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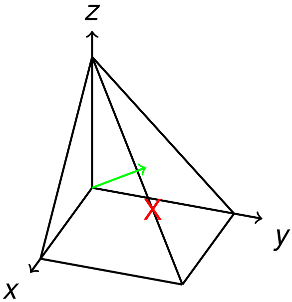
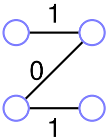


Maximum matching and simplex.



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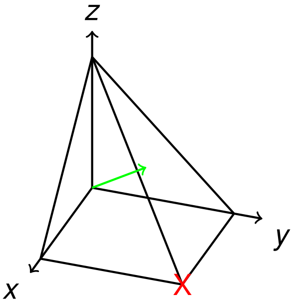
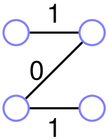
Blue constraints tight.



Maximum matching and simplex.



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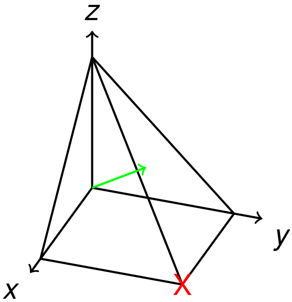
Blue constraints tight.



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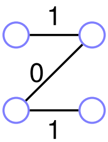
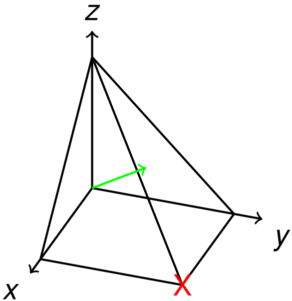


$$\max x + y + z$$

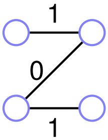
$$x + z \leq 1$$
$$z + y \leq 1$$

$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$



Blue constraints tight.

Maximum matching and simplex.



$\max x + y + z$

$x + z \leq 1 \quad a$

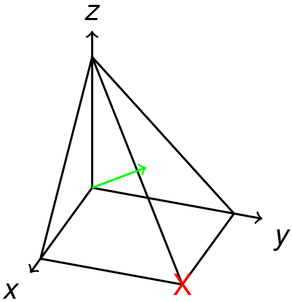
$z + y \leq 1 \quad b$

$x \geq 0$

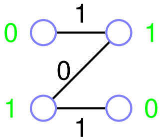
$y \geq 0$

$z \geq 0$

Blue constraints tight.



Maximum matching and simplex.



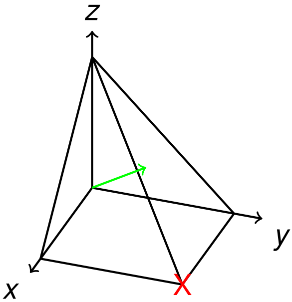
$$\max x + y + z$$

$$x + z \leq 1 \quad a = 1$$
$$z + y \leq 1 \quad b = 1$$

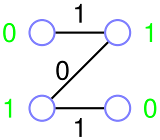
$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$

Blue constraints tight.

Sum: $x + 2z + y$.



Maximum matching and simplex.

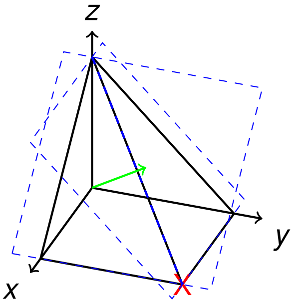


$$\max x + y + z$$

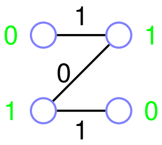
$$x + z \leq 1 \quad a = 1$$
$$z + y \leq 1 \quad b = 1$$

$$x \geq 0$$
$$y \geq 0$$
$$z \geq 0$$

Blue constraints tight.



Maximum matching and simplex.



$\max x + y + z$

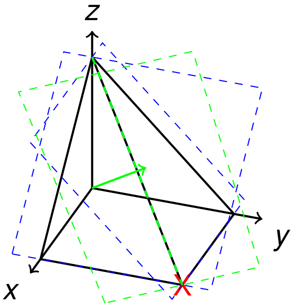
$x + z \leq 1 \quad a = 1$

$z + y \leq 1 \quad b = 1$

$x \geq 0$

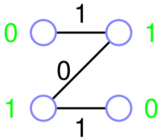
$y \geq 0$

$z \geq 0$



Blue constraints tight.

Maximum matching and simplex.



$$\max x + y + z$$

$$x + z \leq 1 \quad a = 1$$
$$z + y \leq 1 \quad b = 1$$

$$x \geq 0$$
$$y \geq 0$$
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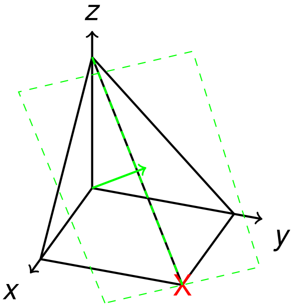

Blue constraints tight.

See you on Thursday.