Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0.$

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0.$ $S = \phi.$ Find $u = \operatorname{argmin}_{v \notin S} d(v).$

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e)$.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Find price Function: $\phi : V \rightarrow Z$.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Find price Function: $\phi : V \to Z$. $c_{\phi}(e = (u, v)) = \phi(u) - \phi(v) + w(e)$.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Find price Function: $\phi : V \to Z$. $c_{\phi}(e = (u, v)) = \phi(u) - \phi(v) + w(e)$. Note: $d(v) \le d(u) + w(e)$

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Find price Function:
$$\phi : V \to Z$$
.
 $c_{\phi}(e = (u, v)) = \phi(u) - \phi(v) + w(e)$.
Note: $d(v) \le d(u) + w(e) \implies d(u) + w(e) - d(v) \ge 0$.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Find price Function: $\phi : V \to Z$. $c_{\phi}(e = (u, v)) = \phi(u) - \phi(v) + w(e)$. Note: $d(v) \le d(u) + w(e) \implies d(u) + w(e) - d(v) \ge 0$. $\phi(v) = d(v)$ produces non-negative edge weights.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Find price Function: $\phi : V \to Z$. $c_{\phi}(e = (u, v)) = \phi(u) - \phi(v) + w(e)$. Note: $d(v) \le d(u) + w(e) \implies d(u) + w(e) - d(v) \ge 0$. $\phi(v) = d(v)$ produces non-negative edge weights. Shortest path under $c_{\phi}(e)$ is same as under w(e).

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Find price Function: $\phi : V \to Z$. $c_{\phi}(e = (u, v)) = \phi(u) - \phi(v) + w(e)$. Note: $d(v) \le d(u) + w(e) \implies d(u) + w(e) - d(v) \ge 0$. $\phi(v) = d(v)$ produces non-negative edge weights. Shortest path under $c_{\phi}(e)$ is same as under w(e). p from s to t, $\sum_{e \in p} c_{\phi}(e) = \phi(t) - \phi(s) + w(p)$.

Given G = (V, E), $w : E \to Z$, on edges, and $s \in V$, find d(s, v) $\forall v \in V$.

d(s, v) - length of shortest path.

Djikstra: Non-Negative edge weights: $d(v) = \infty, d(s) = 0$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for $e = (u, v), d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

(Reachable) Negative cycle, answer is undefined.

Find price Function: $\phi : V \to Z$. $c_{\phi}(e = (u, v)) = \phi(u) - \phi(v) + w(e)$. Note: $d(v) \le d(u) + w(e) \implies d(u) + w(e) - d(v) \ge 0$. $\phi(v) = d(v)$ produces non-negative edge weights. Shortest path under $c_{\phi}(e)$ is same as under w(e). p from s to t, $\sum_{e \in p} c_{\phi}(e) = \phi(t) - \phi(s) + w(p)$.

Thus: d(s, v) is a price function whose reduced costs make all edge weights positive.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v).

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for e = (u, v), $d(v) = \min(d(v), d(u) + w(e)$.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for e = (u, v), $d(v) = \min(d(v), d(u) + w(e)$. S = S + u.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for e = (u, v), $d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

Claim: After *k* rounds, $d(v) \le$ path length with $\le k$ negative edges.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for e = (u, v), $d(v) = \min(d(v), d(u) + w(e)$. S = S + u.

Claim: After *k* rounds, $d(v) \le$ path length with $\le k$ negative edges. Induction.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for e = (u, v), $d(v) = \min(d(v), d(u) + w(e)$. S = S + u.

Claim: After *k* rounds, $d(v) \le$ path length with $\le k$ negative edges. Induction.

O(n) iterations of Bellman/Dijkstra is good.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for e = (u, v), $d(v) = \min(d(v), d(u) + w(e)$. S = S + u.

Claim: After *k* rounds, $d(v) \le$ path length with $\le k$ negative edges. Induction.

O(n) iterations of Bellman/Dijkstra is good.

 $O(n(n+m\log n))$

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for e = (u, v), $d(v) = \min(d(v), d(u) + w(e)$. S = S + u.

Claim: After *k* rounds, $d(v) \le$ path length with $\le k$ negative edges. Induction.

O(n) iterations of Bellman/Dijkstra is good.

 $O(n(n + m \log n))$ or slightly better. Quadratic time.

Approach: Add *s*, with w(s, v) = 0 for all $v \in V$. Bellman/Djikstra Round: Have d(v). For all e = (u, v), $w(e) \le 0$, $d(v) = \min(d(v), d(u) + w(e))$. $S = \phi$. Find $u = \operatorname{argmin}_{v \notin S} d(v)$. update(u): for e = (u, v), $d(v) = \min(d(v), d(u) + w(e))$. S = S + u.

Claim: After k rounds, $d(v) \le$ path length with $\le k$ negative edges. Induction.

O(n) iterations of Bellman/Dijkstra is good.

 $O(n(n + m \log n))$ or slightly better. Quadratic time.

Scaling algorithm: $O(m\sqrt{n}\log nC)$ by Goldberg.

 $O(\log C)$ Reduction to the following problem.

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0.

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 .

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

Price function, *phi*, in $G_{\geq -1}$.

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

Price function, *phi*, in $G_{\geq -1}$. $w'_{\phi}(e = (u, v)) = w'(e) - \phi(v) + \phi(u) \geq 0.$

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

Price function, *phi*, in
$$G_{\geq -1}$$
.
 $w'_{\phi}(e = (u, v)) = w'(e) - \phi(v) + \phi(u) \geq 0$.
 $\implies w_{\phi}(e) = w(e) - \phi(v) + \phi(u) \geq -1$.

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

Price function,
$$phi$$
, in $G_{\geq -1}$.
 $w'_{\phi}(e = (u, v)) = w'(e) - \phi(v) + \phi(u) \geq 0$.
 $\implies w_{\phi}(e) = w(e) - \phi(v) + \phi(u) \geq -1$.

Some sort of "Scaling" ..

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

Price function, *phi*, in
$$G_{\geq -1}$$
.
 $w'_{\phi}(e = (u, v)) = w'(e) - \phi(v) + \phi(u) \geq 0$.
 $\implies w_{\phi}(e) = w(e) - \phi(v) + \phi(u) \geq -1$.

Some sort of "Scaling".. Max negative weight $W \rightarrow W/2 \rightarrow W/4...$

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

Price function, *phi*, in
$$G_{\geq -1}$$
.
 $w'_{\phi}(e = (u, v)) = w'(e) - \phi(v) + \phi(u) \geq 0$.
 $\implies w_{\phi}(e) = w(e) - \phi(v) + \phi(u) \geq -1$.

Some sort of "Scaling".. Max negative weight $W \rightarrow W/2 \rightarrow W/4...$ $O(\log W)$.

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

Price function, *phi*, in
$$G_{\geq -1}$$
.
 $w'_{\phi}(e = (u, v)) = w'(e) - \phi(v) + \phi(u) \geq 0$.
 $\implies w_{\phi}(e) = w(e) - \phi(v) + \phi(u) \geq -1$.

Some sort of "Scaling" ...

Max negative weight $W \rightarrow W/2 \rightarrow W/4...$

 $O(\log W)$.

Some complications due to path length n.

 $O(\log C)$ Reduction to the following problem.

Edge weights ≥ -2 , minimum cycle mean ≥ 1 , add *s* with w(s, v) = 0. Todo: price function that ensures all edge weights ≥ -1 . Price function in $G_{\geq -1}$ ($w(e) < 0 \rightarrow w'(e) = w(e) - 1$)

Price function, *phi*, in
$$G_{\geq -1}$$
.
 $w'_{\phi}(e = (u, v)) = w'(e) - \phi(v) + \phi(u) \geq 0$.
 $\implies w_{\phi}(e) = w(e) - \phi(v) + \phi(u) \geq -1$.

Some sort of "Scaling" ...

Max negative weight $W \rightarrow W/2 \rightarrow W/4...$

 $O(\log W)$.

Some complications due to path length *n*.

E.g. Maximum negative length path is *nW*.

Working with $G_{\geq -1}$.

Working with $G_{\geq -1}$. $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from s) or negative.

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from s) or negative.

Decomposition Claim: Fast algorithm that finds S, s.t.,

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds *S*, s.t., (1) Progress: W.h.p. s.c.c, *C*, in *G*/*S* either (i) either $|C| \leq \frac{3}{4}|V|$

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds *S*, s.t., (1) Progress: W.h.p. s.c.c, *C*, in *G*/*S* either (i) either $|C| \leq \frac{3}{4}|V|$ (ii) or $\kappa(C) \leq \kappa/2$.

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds S, s.t.,

(1) Progress: W.h.p. s.c.c, C, in G/S either

(i) either $|C| \leq \frac{3}{4}|V|$

(ii) or $\kappa(C) \leq \kappa/2$.

(2) shortest path P, $|P \cap S| = O(\log n)$.

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds *S*, s.t., (1) Progress: W.h.p. s.c.c, *C*, in *G*/*S* either (i) either $|C| \le \frac{3}{4}|V|$ (ii) or $\kappa(C) \le \kappa/2$. (2) shortest path *P*, $|P \cap S| = O(\log n)$.

Algorithm:

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds S, s.t.,

(1) Progress: W.h.p. s.c.c, C, in G/S either

(i) either $|C| \leq \frac{3}{4}|V|$

(ii) or $\kappa(C) \leq \kappa/2$.

(2) shortest path P, $|P \cap S| = O(\log n)$.

Algorithm:

(1) recursively build price functions.

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds S, s.t.,

- (1) Progress: W.h.p. s.c.c, C, in G/S either
 - (i) either $|C| \leq \frac{3}{4}|V|$
 - (ii) or $\kappa(C) \leq \kappa/2$.

(2) shortest path P, $|P \cap S| = O(\log n)$.

Algorithm:

(1) recursively build price functions.

(2) do $O(\log n)$ iterations of Bellman/Dijkstra.

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds S, s.t.,

- (1) Progress: W.h.p. s.c.c, C, in G/S either
 - (i) either $|C| \leq \frac{3}{4}|V|$
 - (ii) or $\kappa(C) \leq \kappa/2$.

(2) shortest path P, $|P \cap S| = O(\log n)$.

Algorithm:

- (1) recursively build price functions.
- (2) do O(log n) iterations of Bellman/Dijkstra.All edges in clusters have positive weight.

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds *S*, s.t.,

- (1) Progress: W.h.p. s.c.c, C, in G/S either
 - (i) either $|C| \leq \frac{3}{4}|V|$
 - (ii) or $\kappa(C) \leq \kappa/2$.

(2) shortest path P, $|P \cap S| = O(\log n)$.

Algorithm:

- (1) recursively build price functions.
- (2) do $O(\log n)$ iterations of Bellman/Dijkstra. All edges in clusters have positive weight. All paths cross clusters $O(\log n)$ times.

Working with $G_{\geq -1}$.

 $\kappa(G)$ – maximum number of negative edges in any shortest path from *s*.

Note: path is either "trivial" (single edge from *s*) or negative.

Decomposition Claim: Fast algorithm that finds *S*, s.t.,

(1) Progress: W.h.p. s.c.c, C, in G/S either

(i) either $|C| \leq \frac{3}{4}|V|$

(ii) or $\kappa(C) \leq \kappa/2$.

(2) shortest path P, $|P \cap S| = O(\log n)$.

Algorithm:

(1) recursively build price functions.

(2) do O(log n) iterations of Bellman/Dijkstra.
 All edges in clusters have positive weight.
 All paths cross clusters O(log n) times.

 $O((m+n\log n)\log^2 n)$ time.



 $G_{\geq 0}$ All negative weights set to 0.

 $G_{\geq 0}$ All negative weights set to 0.

 $G_{\geq 0}$ All negative weights set to 0.

Diameter of strongly connected component, C:

 $G_{\geq 0}$ All negative weights set to 0.

Diameter of strongly connected component, *C*: $D(C) = \max_{u \in C} d(u, v).$

 $G_{\geq 0}$ All negative weights set to 0.

Diameter of strongly connected component, C:

 $D(C) = \max_{u,v \in C} d(u,v).$

Claim: Any negative path uses at most D(C) negative edges in $G_{\geq -1}$ in C.

 $G_{\geq 0}$ All negative weights set to 0.

Diameter of strongly connected component, C:

 $D(C) = \max_{u,v \in C} d(u,v).$

Claim: Any negative path uses at most D(C) negative edges in $G_{\geq -1}$ in C.

Proof: κ - number of neg. edges in path.

Neg. edge $G_{\geq -1}$ is one more negative in G.

 $G_{\geq 0}$ All negative weights set to 0.

Diameter of strongly connected component, C:

 $D(C) = \max_{u,v \in C} d(u,v).$

Claim: Any negative path uses at most D(C) negative edges in $G_{\geq -1}$ in C.

Proof: κ - number of neg. edges in path.

Neg. edge $G_{\geq -1}$ is one more negative in *G*. path $< -\kappa$ where κ is negative edges.

 $G_{\geq 0}$ All negative weights set to 0.

Diameter of strongly connected component, C:

 $D(C) = \max_{u,v \in C} d(u,v).$

Claim: Any negative path uses at most D(C) negative edges in $G_{\geq -1}$ in C.

Proof: κ - number of neg. edges in path.

Neg. edge $G_{\geq -1}$ is one more negative in *G*. path $< -\kappa$ where κ is negative edges. but path between endpoints of length $\leq D(C)$.

 $G_{\geq 0}$ All negative weights set to 0.

Diameter of strongly connected component, C:

 $D(C) = \max_{u,v \in C} d(u,v).$

Claim: Any negative path uses at most D(C) negative edges in $G_{\geq -1}$ in C.

Proof: κ - number of neg. edges in path.

Neg. edge $G_{\geq -1}$ is one more negative in *G*. path $< -\kappa$ where κ is negative edges. but path between endpoints of length $\leq D(C)$. negative cycle in *G*.

Categorization:

Categorization: In-Balls(Δ , v): { $u : d(u, v) \leq \Delta$ }.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. In-Light-Vertices: Size of In-Balls $\le \frac{3}{4}|V|$.

In-Heavy: otherwise.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

In-Region-growing around *v*:

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

In-Region-growing around *v*:

Random geometric $\ell \in G(p)$, $p = 20 \log n/\Delta$.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n / \Delta$. Region: $\{u : d(u, v) \le \ell\}$

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n / \Delta$. Region: $\{u : d(u, v) \le \ell\}$

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n / \Delta$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n / \Delta$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex.

(2) Remove region from light-vertices.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\Delta$. Region: $\{u : d(u, v) \le \ell\}$

- (1) Region-grow from light vertex.
- (2) Remove region from light-vertices.
- (3) Repeat.

Categorization: In-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }. Out-Balls(Δ , v): { $u : d(u, v) \le \Delta$ }.

In-Light-Vertices: Size of In-Balls $\leq \frac{3}{4}|V|$. In-Heavy: otherwise.

Out-Light and Out-Heavy similar.

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\Delta$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex.

(2) Remove region from light-vertices.

(3) Repeat.

Out-Region growing....symmetric.

Graph is SCC of with $kappa = \kappa(G)$

Graph is SCC of with $kappa = \kappa(G)$

Graph is SCC of with $kappa = \kappa(G)$ In-Region-growing around *v*:

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$.

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n / \kappa$

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n/\kappa$

Proof: Pr[edge(x, y) in different region.]

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n / \kappa$

Proof: Pr[edge (x, y) in different region.]

 $\sum_r \Pr[y \text{ not in } r | x \text{ in } r] \Pr[x \text{ in } r].$

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n/\kappa$

Proof: Pr[edge (x, y) in different region.] $\sum_{r} Pr[y \text{ not in } r | x \text{ in } r]Pr[x \text{ in } r].$ Note: $\sum_{r} Pr[x \text{ in } r] \leq 1.$

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n/\kappa$

Proof: Pr[edge (x, y) in different region.] $\sum_{r} Pr[y \text{ not in } r | x \text{ in } r]Pr[x \text{ in } r].$ Note: $\sum_{r} Pr[x \text{ in } r] \leq 1.$ Even in Texas probabilities $\leq 1.$

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n / \kappa$

Proof: Pr[edge (x, y) in different region.] $\sum_{r} Pr[y \text{ not in } r|x \text{ in } r]Pr[x \text{ in } r].$ Note: $\sum_{r} Pr[x \text{ in } r] \leq 1.$ Even in Texas probabilities $\leq 1.$ $Pr[y \notin r|x \in r] \leq Pr[\ell \in [d(v(r), x), d(v(r), y]]] \leq pw(e)$

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n/\kappa$

Proof: Pr[edge (x, y) in different region.] $\sum_{r} Pr[y \text{ not in } r|x \text{ in } r]Pr[x \text{ in } r].$ Note: $\sum_{r} Pr[x \text{ in } r] \leq 1.$ Even in Texas probabilities $\leq 1.$ $Pr[y \notin r|x \in r] \leq Pr[\ell \in [d(v(r), x), d(v(r), y]]] \leq pw(e)$

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n/\kappa$

Proof: Pr[edge (x, y) in different region.] $\sum_r Pr[y \text{ not in } r|x \text{ in } r]Pr[x \text{ in } r].$ Note: $\sum_r Pr[x \text{ in } r] \leq 1.$ Even in Texas probabilities $\leq 1.$ $Pr[y \notin r|x \in r] \leq Pr[\ell \in [d(v(r), x), d(v(r), y]]] \leq pw(e)$

Implies that $O(\log n)$ expected edges in weight $\leq \kappa$ positive weight path.

Graph is SCC of with $kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex for $\Delta = \kappa/4$.

(2) Remove region from light-vertices.

(3) Repeat.

Claim: edge is between regions with probability $pw(e) = 20w(e) \log n/\kappa$

Proof: Pr[edge (x, y) in different region.] $\sum_r Pr[y \text{ not in } r|x \text{ in } r]Pr[x \text{ in } r].$ Note: $\sum_r Pr[x \text{ in } r] \leq 1.$ Even in Texas probabilities $\leq 1.$ $Pr[y \notin r|x \in r] \leq Pr[\ell \in [d(v(r), x), d(v(r), y]]] \leq pw(e)$

Implies that $O(\log n)$ expected edges in weight $\leq \kappa$ positive weight path.

Graph is SCC with $\kappa = \kappa(G)$

Graph is SCC with $\kappa = \kappa(G)$

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around v:

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$.

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex.

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

(1) Region-grow from light vertex.

(2) Remove region from light-vertices.

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

- (1) Region-grow from light vertex.
- (2) Remove region from light-vertices.

(3) Repeat.

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

- (1) Region-grow from light vertex.
- (2) Remove region from light-vertices.

(3) Repeat.

Claim: Removing between edge regions w.h.p. leave (i) SCC of size $\leq \frac{3}{4}|V|$. (ii) or SCC's *C* of $\kappa(C) \leq \kappa/2$.

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

- (1) Region-grow from light vertex.
- (2) Remove region from light-vertices.

(3) Repeat.

Claim: Removing between edge regions w.h.p. leave (i) SCC of size $\leq \frac{3}{4}|V|$. (ii) or SCC's *C* of $\kappa(C) \leq \kappa/2$.

(i) Regions from light vertices, thus are small, w.h.p.

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around v: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

- (1) Region-grow from light vertex.
- (2) Remove region from light-vertices.

(3) Repeat.

Claim: Removing between edge regions w.h.p. leave (i) SCC of size $\leq \frac{3}{4}|V|$. (ii) or SCC's *C* of $\kappa(C) \leq \kappa/2$.

(i) Regions from light vertices, thus are small, w.h.p.

(ii) Remaining vertices have heavy in-balls and out-balls.

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

- (1) Region-grow from light vertex.
- (2) Remove region from light-vertices.

(3) Repeat.

Claim: Removing between edge regions w.h.p. leave (i) SCC of size $\leq \frac{3}{4}|V|$. (ii) or SCC's *C* of $\kappa(C) \leq \kappa/2$.

- (i) Regions from light vertices, thus are small, w.h.p.
- (ii) Remaining vertices have heavy in-balls and out-balls. In cycle of diameter $\leq \kappa/2$

Decomposition: analysis.

Graph is SCC with $\kappa = \kappa(G)$

In-Region-growing around *v*: Random geometric $\ell \in G(p)$, $p = 20 \log n/\kappa$. Region: $\{u : d(u, v) \le \ell\}$

- (1) Region-grow from light vertex.
- (2) Remove region from light-vertices.

(3) Repeat.

Claim: Removing between edge regions w.h.p. leave (i) SCC of size $\leq \frac{3}{4}|V|$. (ii) or SCC's *C* of $\kappa(C) \leq \kappa/2$.

- (i) Regions from light vertices, thus are small, w.h.p.
- (ii) Remaining vertices have heavy in-balls and out-balls. In cycle of diameter $\leq \kappa/2$

 $\Longrightarrow \le \kappa/2$ edges in neg path.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{\geq -1}$

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{>-1}$

 \implies have negative cycle in $G_{\geq -2}$.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{\geq -1}$

 \implies have negative cycle in $G_{\geq -2}$.

Decompose graph by removing edges into smaller SCC's

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{\geq -1}$

 \implies have negative cycle in $G_{\geq -2}$.

Decompose graph by removing edges into smaller SCC's or smaller diameter SCC's.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{>-1}$

 \implies have negative cycle in $G_{\geq -2}$.

Decompose graph by removing edges into smaller SCC's or smaller diameter SCC's. And:

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{>-1}$

 \implies have negative cycle in $G_{\geq -2}$.

Decompose graph by removing edges into smaller SCC's or smaller diameter SCC's.

And:

Expected edges between components on short path $O(\log n)$.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{>-1}$

 \implies have negative cycle in $G_{\geq -2}$.

Decompose graph by removing edges into smaller SCC's or smaller diameter SCC's.

And:

Expected edges between components on short path $O(\log n)$.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{>-1}$

 \implies have negative cycle in $G_{\geq -2}$.

Decompose graph by removing edges into smaller SCC's or smaller diameter SCC's.

And:

Expected edges between components on short path $O(\log n)$.

Alg:

(1) Local price functions with recursion.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{>-1}$

 \implies have negative cycle in $G_{\geq -2}$.

Decompose graph by removing edges into smaller SCC's or smaller diameter SCC's.

And:

Expected edges between components on short path $O(\log n)$.

Alg:

(1) Local price functions with recursion.

(2) Dijkstra/Bellman with expected $O(\log n)$ iterations.

Price functions: Find ϕ takes -W edges to -W/2 edges. Repeat. $O(\log nW)$ Subtlety is path length.

Small diameter SCC's with many hop negative path in $G_{>-1}$

 \implies have negative cycle in $G_{\geq -2}$.

Decompose graph by removing edges into smaller SCC's or smaller diameter SCC's.

And:

Expected edges between components on short path $O(\log n)$.

Alg:

- (1) Local price functions with recursion.
- (2) Dijkstra/Bellman with expected O(log n) iterations.Slightly subtle, expected requeing is O(log n) per vertex.