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Is $\mu \geq 2/n^2$?

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What will be a good t ?

We don't know. Try all possible thresholds ($n - 1$ possibilities), and hope there is a t leading to a good cut!

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Note: Applying the Main Lemma with the 2^{nd} eigenvector v_2 , we have $\mu = 1 - \lambda_2$, and $h(G) \leq h(S) \leq \sqrt{2(1 - \lambda_2)}$. Done!

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Simplify numerator.

$$\text{Recall } \mu = \frac{\sum_{i,j} M_{ij}(x_i - x_j)^2}{\frac{1}{n} \sum_{i,j} (x_i - x_j)^2}, \mathbf{a}_{ij} = \sqrt{M_{ij}}|x_i - x_j|, \mathbf{b}_{ij} = \sqrt{M_{ij}}(|x_i| + |x_j|)$$

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$$\begin{aligned}\|b\|^2 &= \sum_{i,j} M_{ij}(|x_i| + |x_j|)^2 \\ &\leq \sum_{i,j} M_{ij}(2x_i^2 + 2x_j^2) \\ &= 4 \sum_i x_i^2\end{aligned}$$

Put together.

$$\text{Goal: } \frac{\mathbb{E}_{S \sim D}[\frac{1}{d} |E(S, V-S)|]}{\mathbb{E}_{S \sim D}[\min(|S|, |V-S|)]} \leq \sqrt{2\mu}$$

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Recall **Denominator:**

$$\mathbb{E}_{S \sim D}[\min(|S|, |V-S|)] = \sum_i x_i^2$$

Put together.

$$\text{Goal: } \frac{\mathbb{E}_{S \sim D}[\frac{1}{d}|E(S, V-S)|]}{\mathbb{E}_{S \sim D}[\min(|S|, |V-S|)]} \leq \sqrt{2\mu}$$

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Thus $\exists S_i$ such that $h(S_i) \leq \sqrt{2\mu}$, which gives $h(G) \leq \sqrt{2(1-\lambda)}$ \square

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Cheeger proof magically does this!

Metric spaces.

A metric space X , $d(i,j)$ where

$$d(i,j) \leq d(i,k) + d(k,j), \quad d(i,j) = d(j,i), \quad d(i,i) = 0,$$

and $d(i,j) \geq 0$.

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Approximate metric on trees?

Approximate metric using a tree.

Tree metric:

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X is nodes of tree with edge weights

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Hierarchically well separated tree metric:

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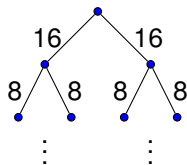
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Hierarchically well separated tree metric:

Tree weights are geometrically decreasing.



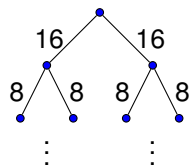
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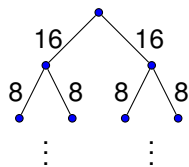
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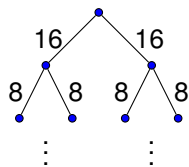
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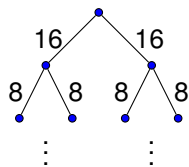
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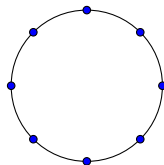
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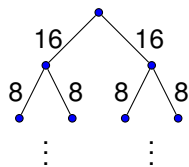
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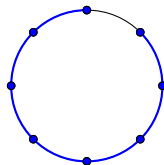
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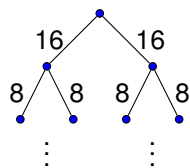
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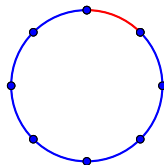
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Distance 1 goes to $n - 1$!

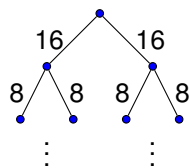
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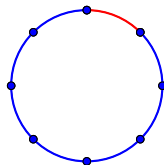
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Distance 1 goes to $n - 1$!
Bummer.

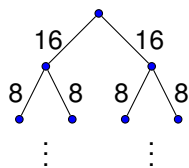
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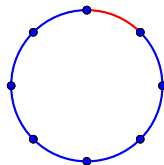
Probabilistic Tree embedding.

Map X into tree.

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- (ii) Every distance stretches $\leq \alpha$
in expectation.

Map metric onto tree?

Fix it up chappie!



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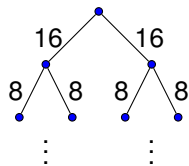
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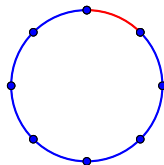
Map X into tree.

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Fix it up chappie!

For cycle, remove a random edge



Distance 1 goes to $n - 1$!
Bummer.

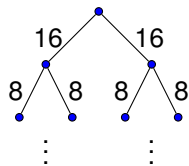
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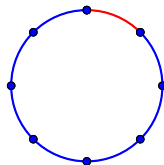
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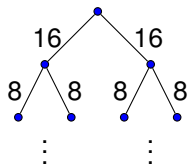
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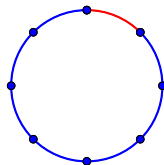
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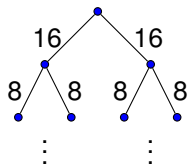
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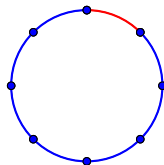
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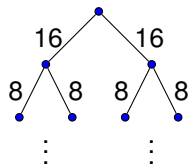
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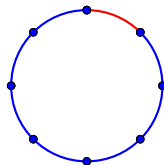
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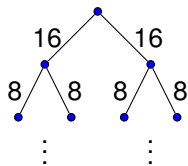
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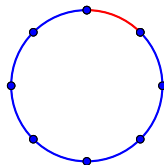
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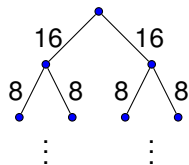
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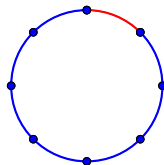
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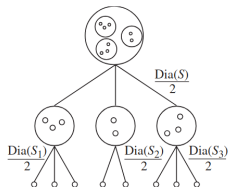
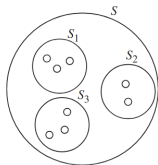
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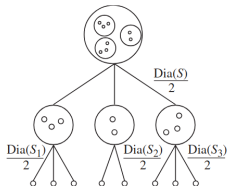
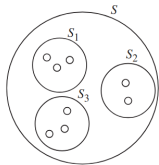
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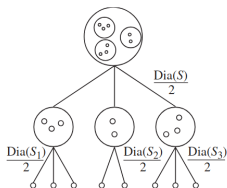
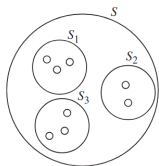
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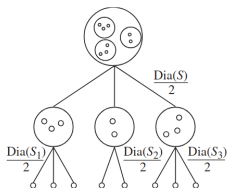
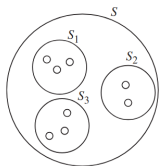


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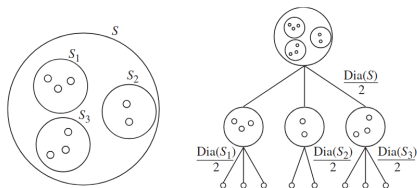
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Why $\propto \frac{d(x, y)}{\Delta}$?

smaller the edge the less likely to be on edge of ball.

larger the delta, more room inside ball.

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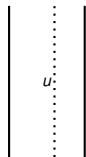
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A picture.

x



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u captures x if first out of j nodes in ball.

The pipes are distinct!

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Expected stretch is $O(\log n)$.

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$$E(d_T(x, y)) = \sum_{\Delta=D/2^i} \sum_{j \in X_\Delta} \left(\frac{1}{j}\right) 32d(x, y)$$

Recall X_Δ has points with $d(x, j) \in [3\Delta/8, \Delta/2]$

“Listen Stash, the pipes are distinct!!”

Uh.. well X_Δ is distinct from $X_{\Delta/2}$.

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The expected stretch of any pair is $O(\log n)$.

Metric Labelling

Input: graph $G = (V, E)$ with edge weights, $w(\cdot)$, metric labels (X, d) , and costs for mapping vertices to labels $c : V \times X$.

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→ $O(\log n)$ approximation.