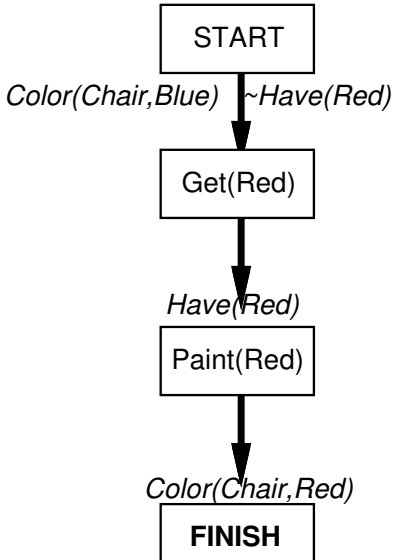


| PRECONDITIONS | FAILURE RESPONSE |
|---|---|
| **none** | **N/A** |
| **Have(Red)** | **Fetch more red** |
| **Color(Chair,Red)** | **Repaint** |