

# VAESA: Learning A Continuous and Reconstructible Latent Space for Hardware Accelerator Design

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# Hardware acceleration is everywhere

Hardware acceleration is the driving force for many innovations.



Robots



Drones



Autonomous  
Vehicles



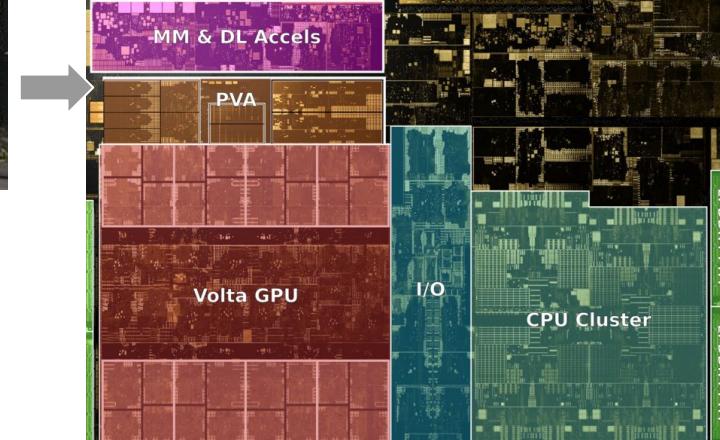
Augmented  
Reality



Mobile  
phones



Genomics



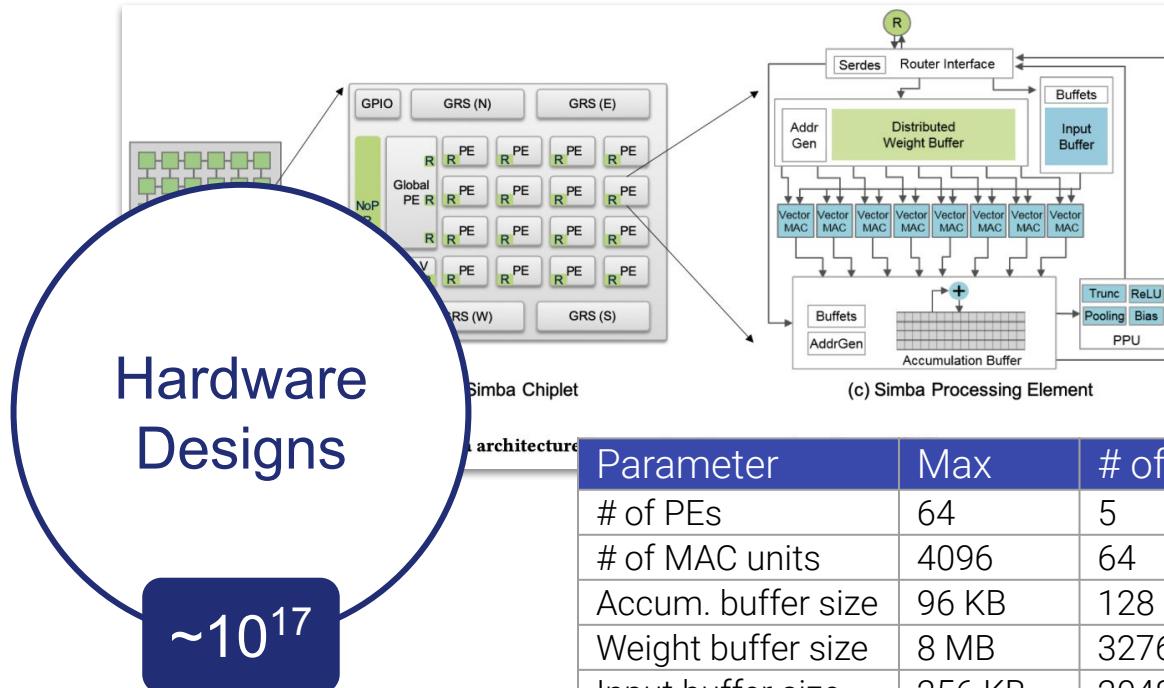
NVIDIA Drive  
Xavier SoC

# Designing accelerators is challenging

Hardware design space exploration (DSE) challenges:

1. High-dimensional and discrete
2. Multi-objective and non-convex
3. Costly

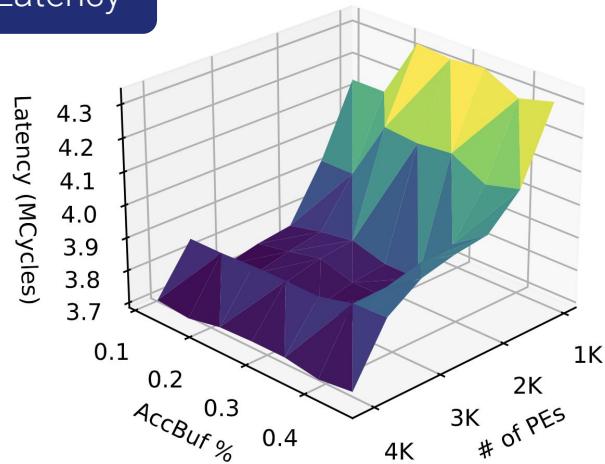
# Challenge #1: High-dimensional and discrete



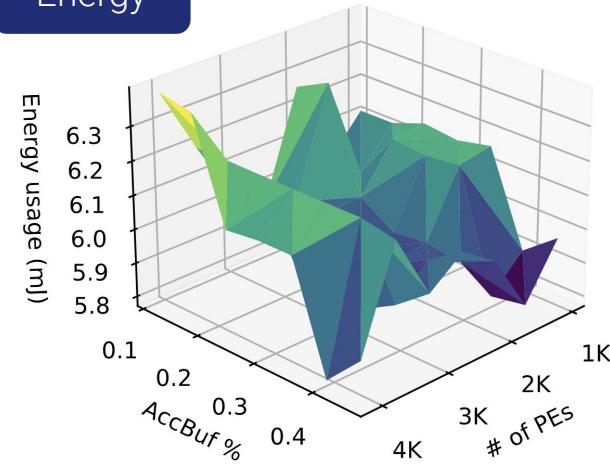
Parameter	Max	# of Possible Values
# of PEs	64	5
# of MAC units	4096	64
Accum. buffer size	96 KB	128
Weight buffer size	8 MB	32768
Input buffer size	256 KB	2048
Global buffer size	256 KB	131072

# Challenge #2: Multi-objective and non-convex

Latency

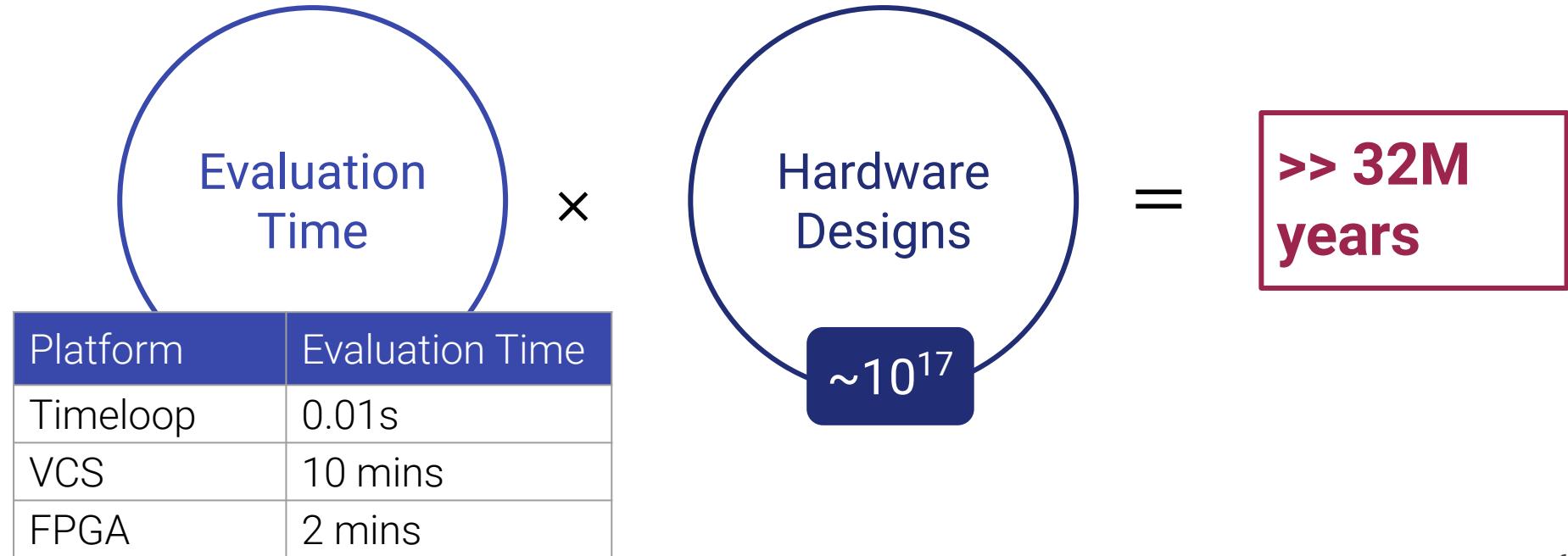


Energy



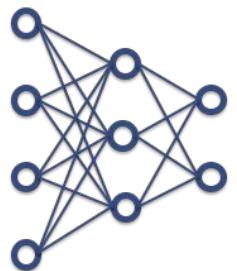
Performance of ResNet-50 as # of PEs and accumulation buffer size change

## Challenge #3: Costly

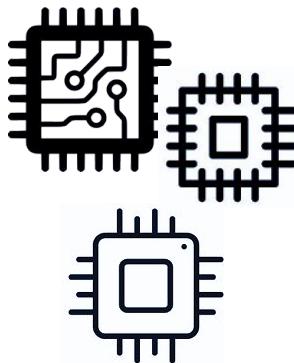


# HW-DNN Codesign Flow

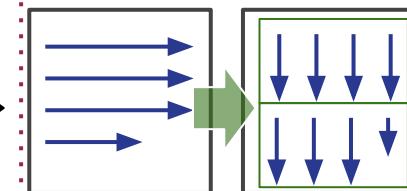
Target  
DNN



Hardware  
DSE



Mapping  
Search

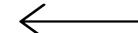
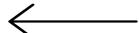
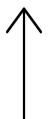
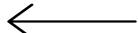
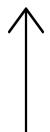


**Intractable**

Evaluation Platform



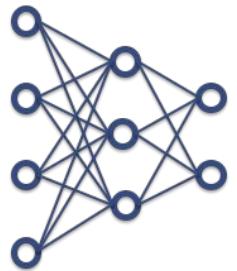
- Accuracy
- Latency
- Energy
- Area
- ...



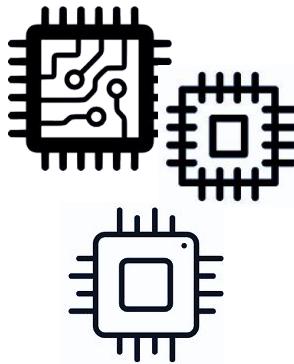
Performance Feedback

# HW-DNN Codesign Flow

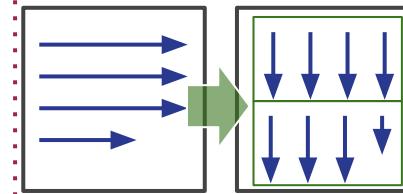
Target  
DNN



Hardware  
DSE



Mapping  
Search



**More  
feasible**

Evaluation Platform



- Accuracy
- Latency
- Energy
- Area
- ...

Performance Feedback

# Problem Statement

How can we efficiently navigate the accelerator design space for deep learning algorithms?

# Prior HW DSE work: Search strategy oriented

**Original Space**

Heuristic-Driven

Interstellar

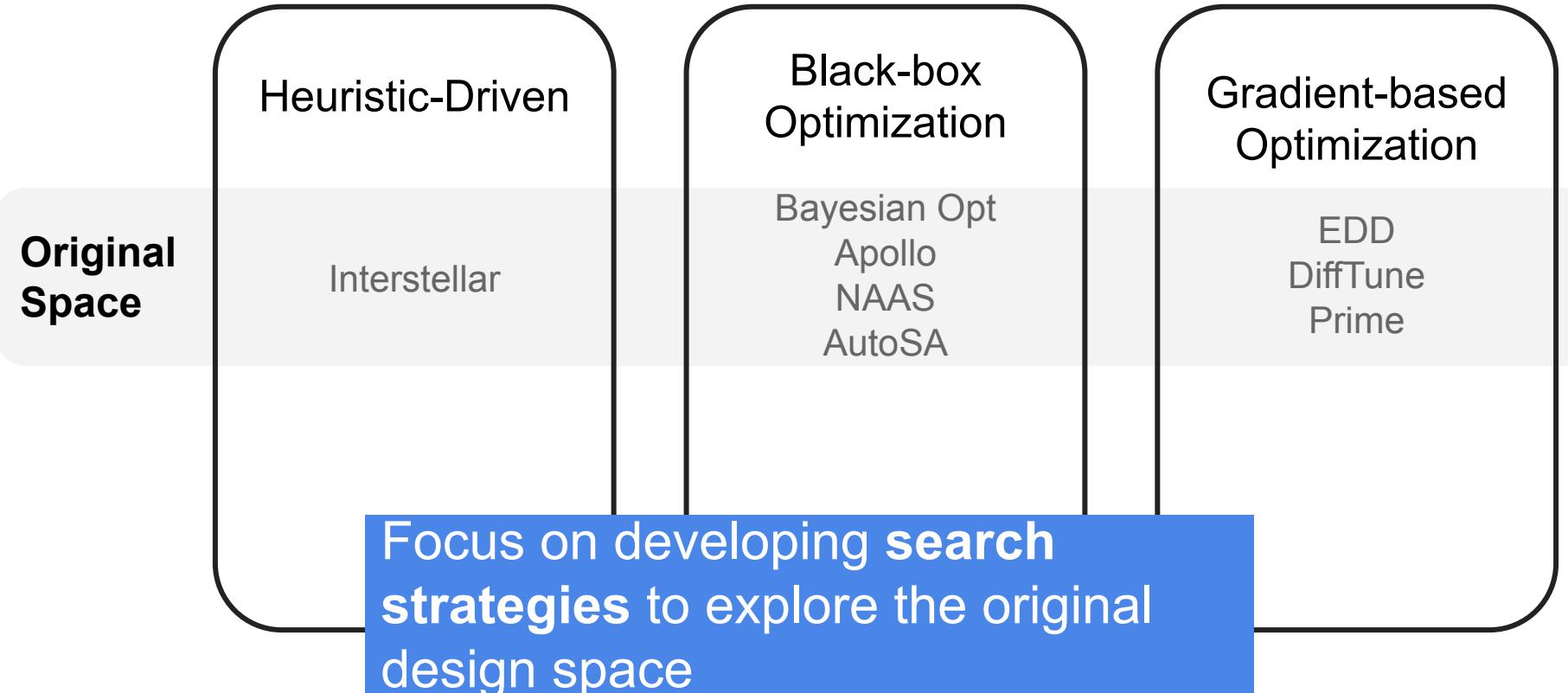
Black-box  
Optimization

Bayesian Opt  
Apollo  
NAAS  
AutoSA

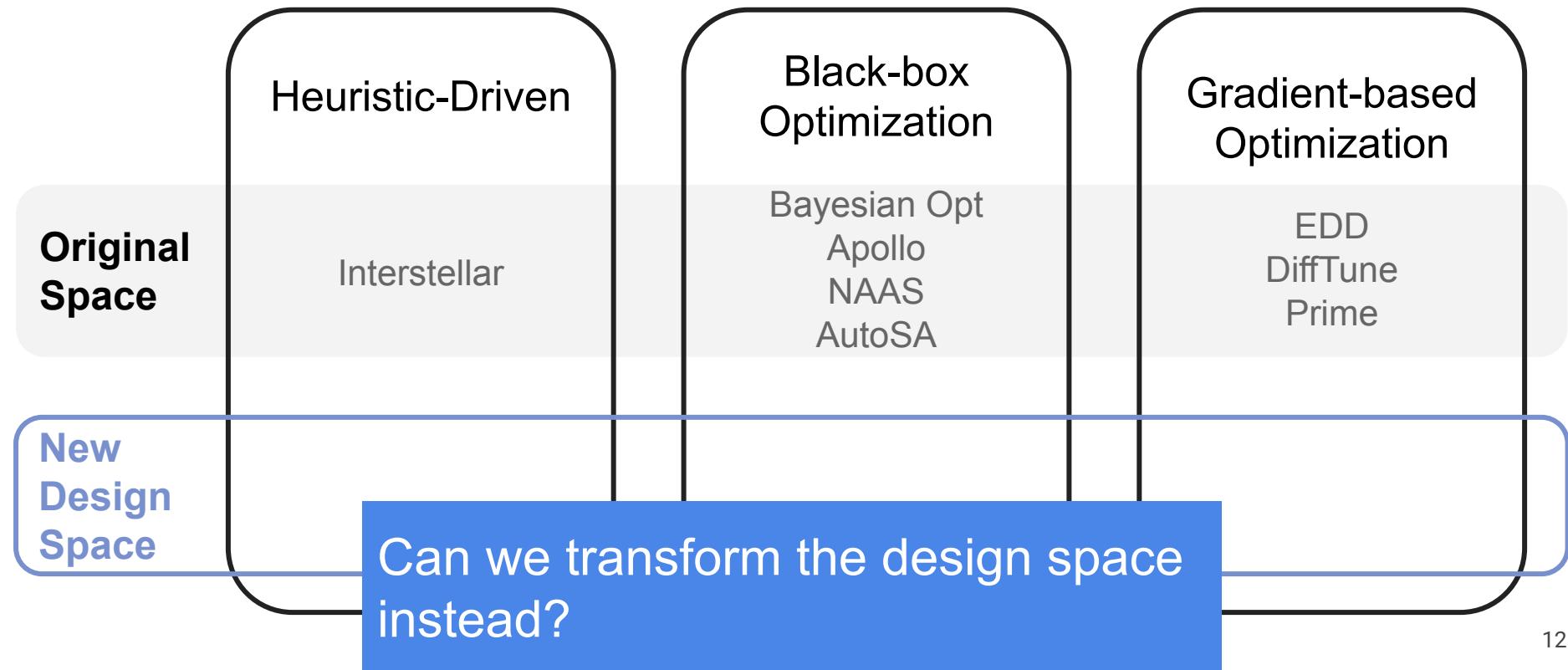
Gradient-based  
Optimization

EDD  
DiffTune  
Prime

# Prior HW DSE work: Search strategy oriented

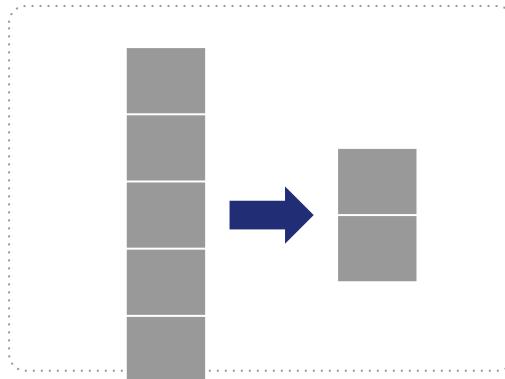


# Prior HW DSE work: Search strategy oriented

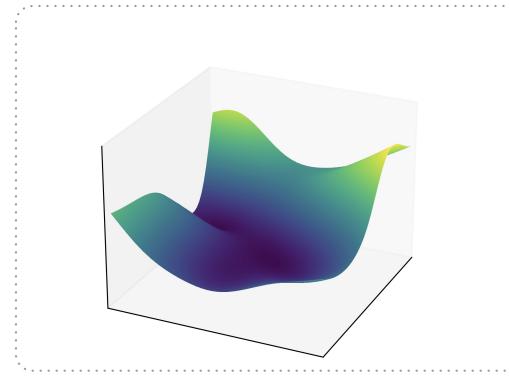


# Desirable hardware design space properties

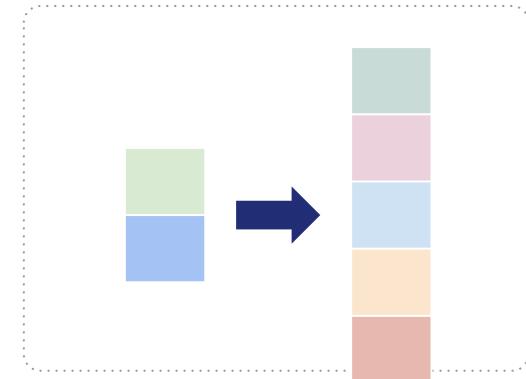
1. Reduced dimensionality



2. Smooth surface



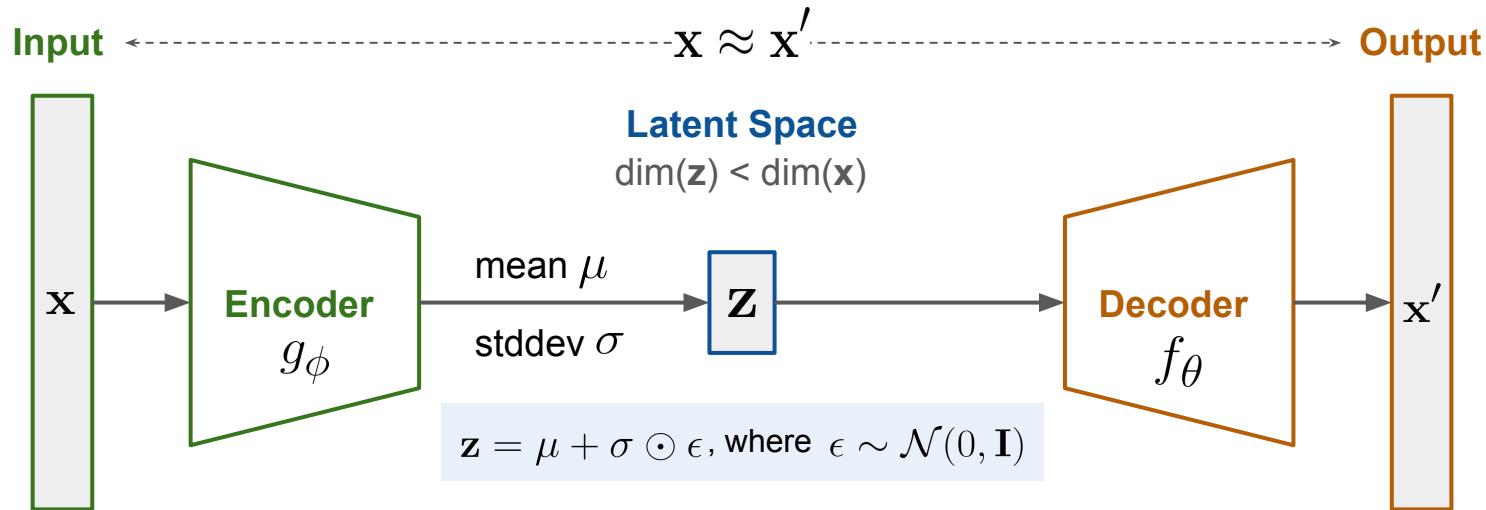
3. Reconstructible



Variational Autoencoder (VAE)

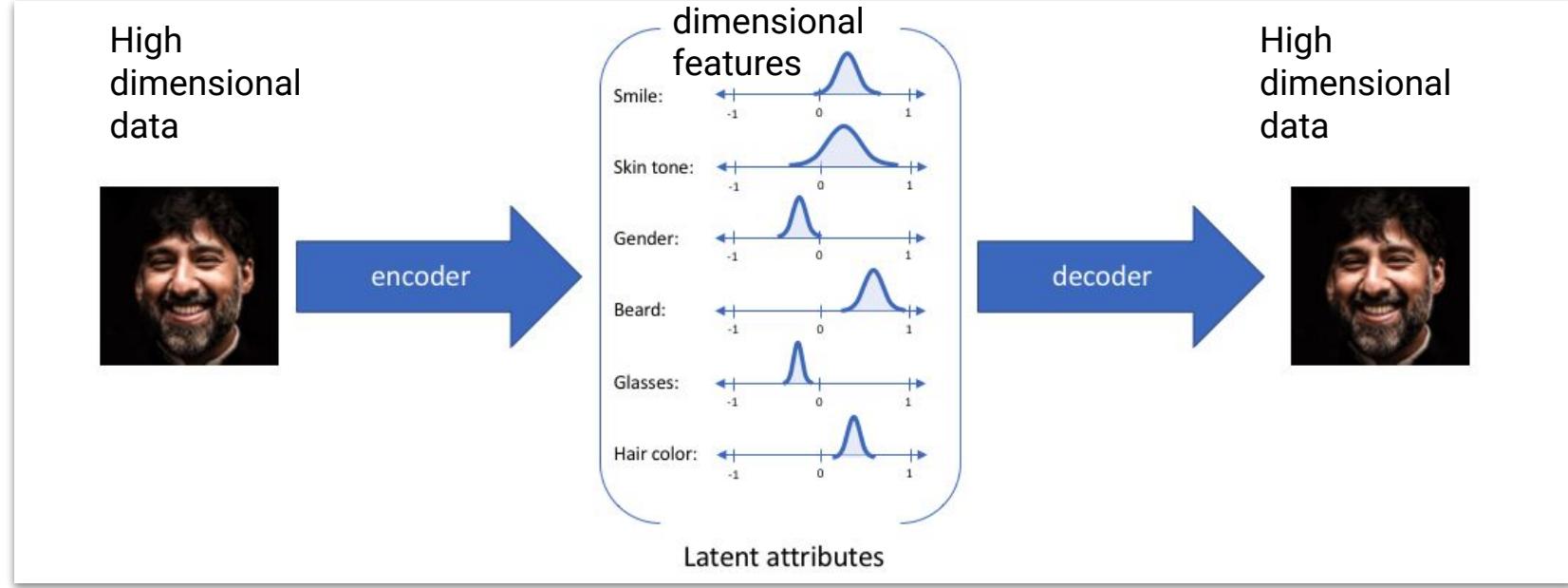
# Background: Variational Autoencoder (VAE)

A model that learns a compressed representation  $\mathbf{z}$  of input data  $\mathbf{x}$



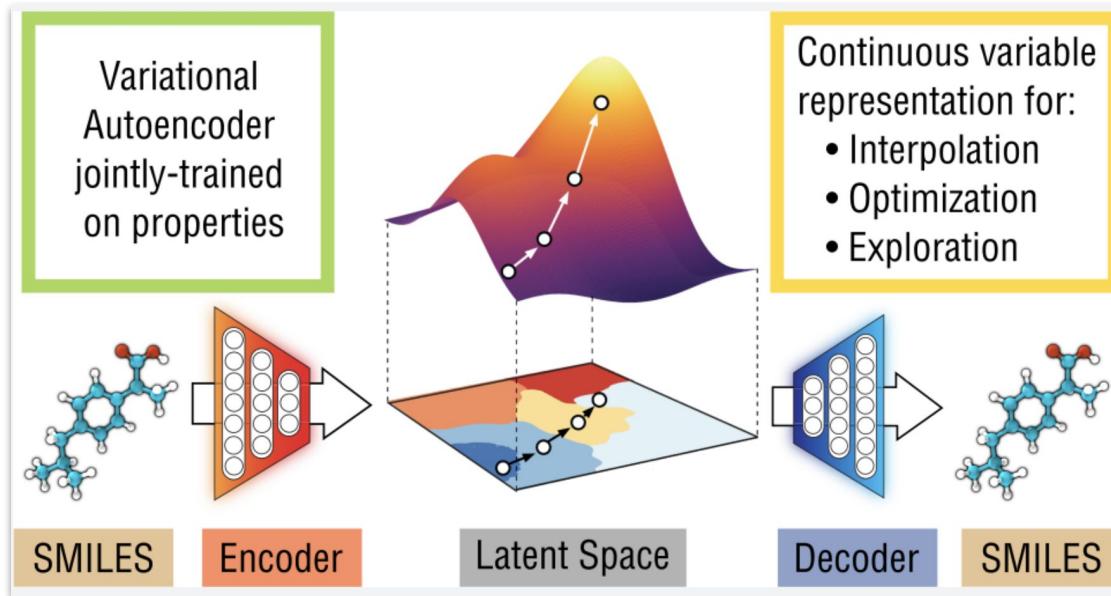
- The feed-forward model predicts  $\mathbf{x}'$  from  $\mathbf{x}$  through a bottleneck layer
- Training minimizes mean-squared error between  $\mathbf{x}$  and  $\mathbf{x}'$

# VAE Application: Image Synthesis



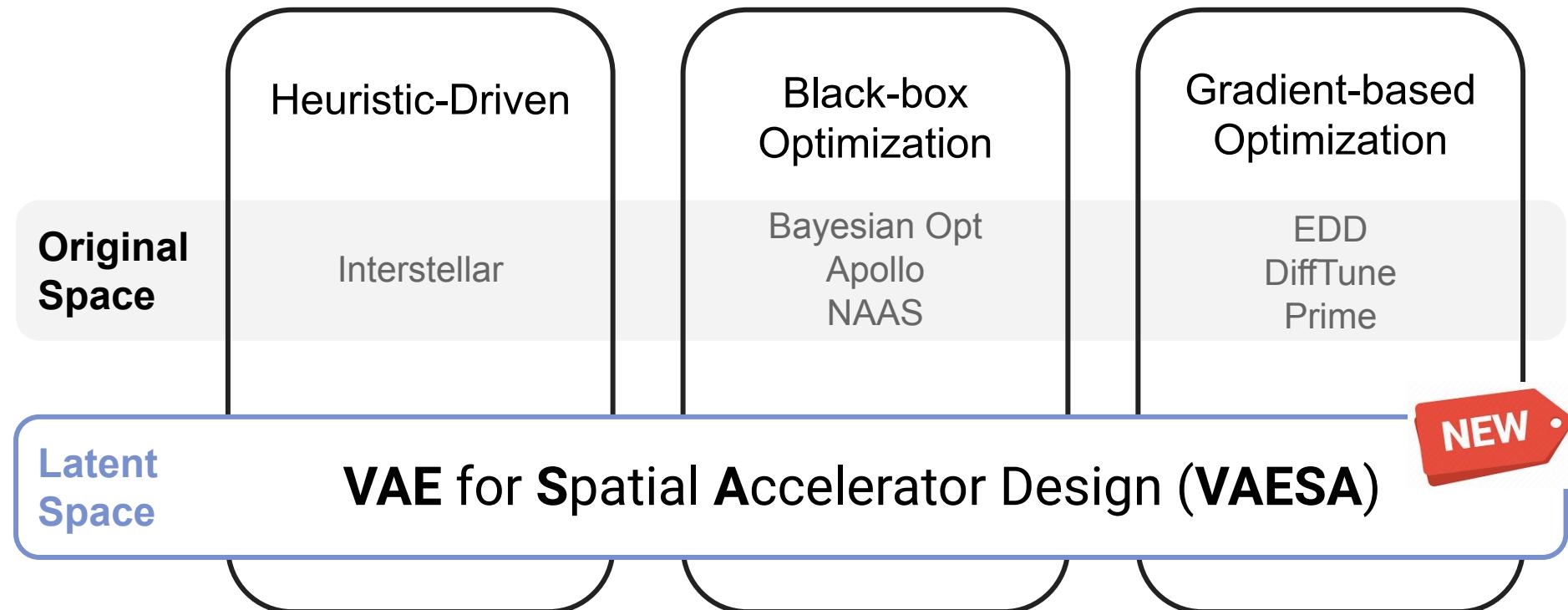
- VAE learns latent features by identifying structure in data
- Varying the latent space features generates different faces

# VAE Application: Chemical Design

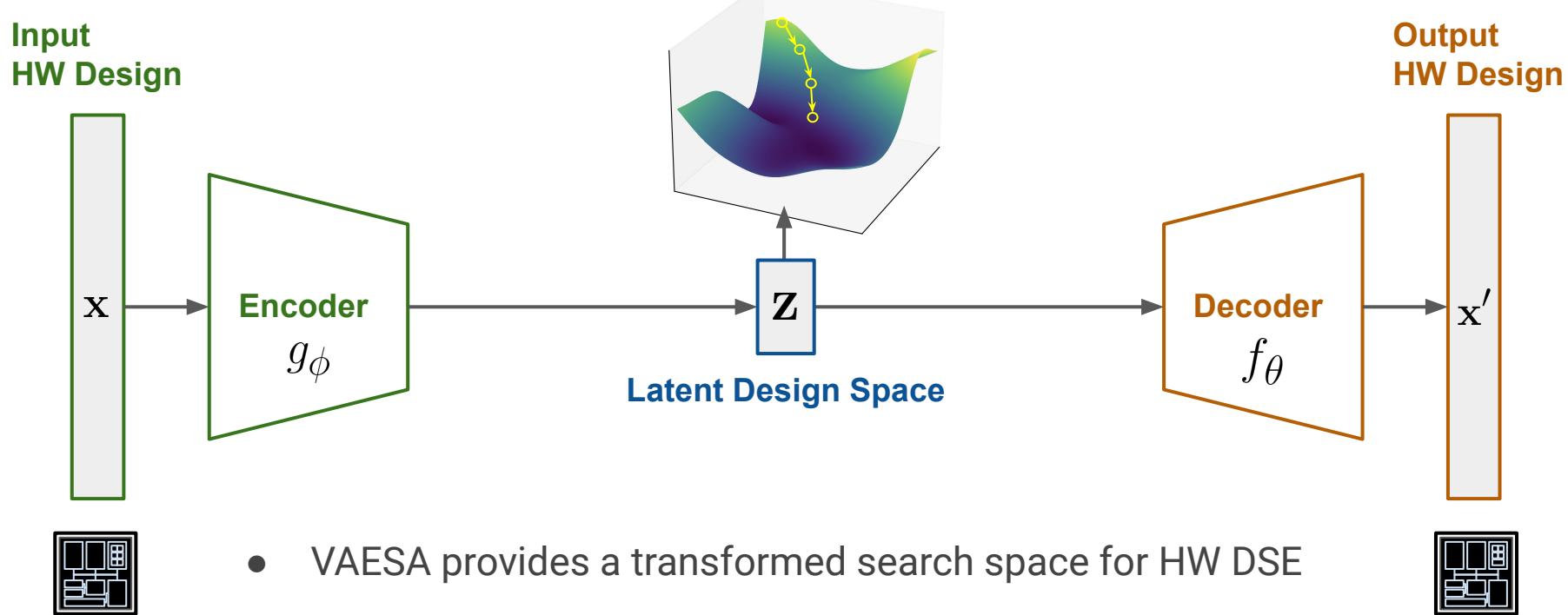


- Training a classifier jointly assigns categorical meaning to the latent space
- Molecules with desired properties can be generated by sampling the latent space

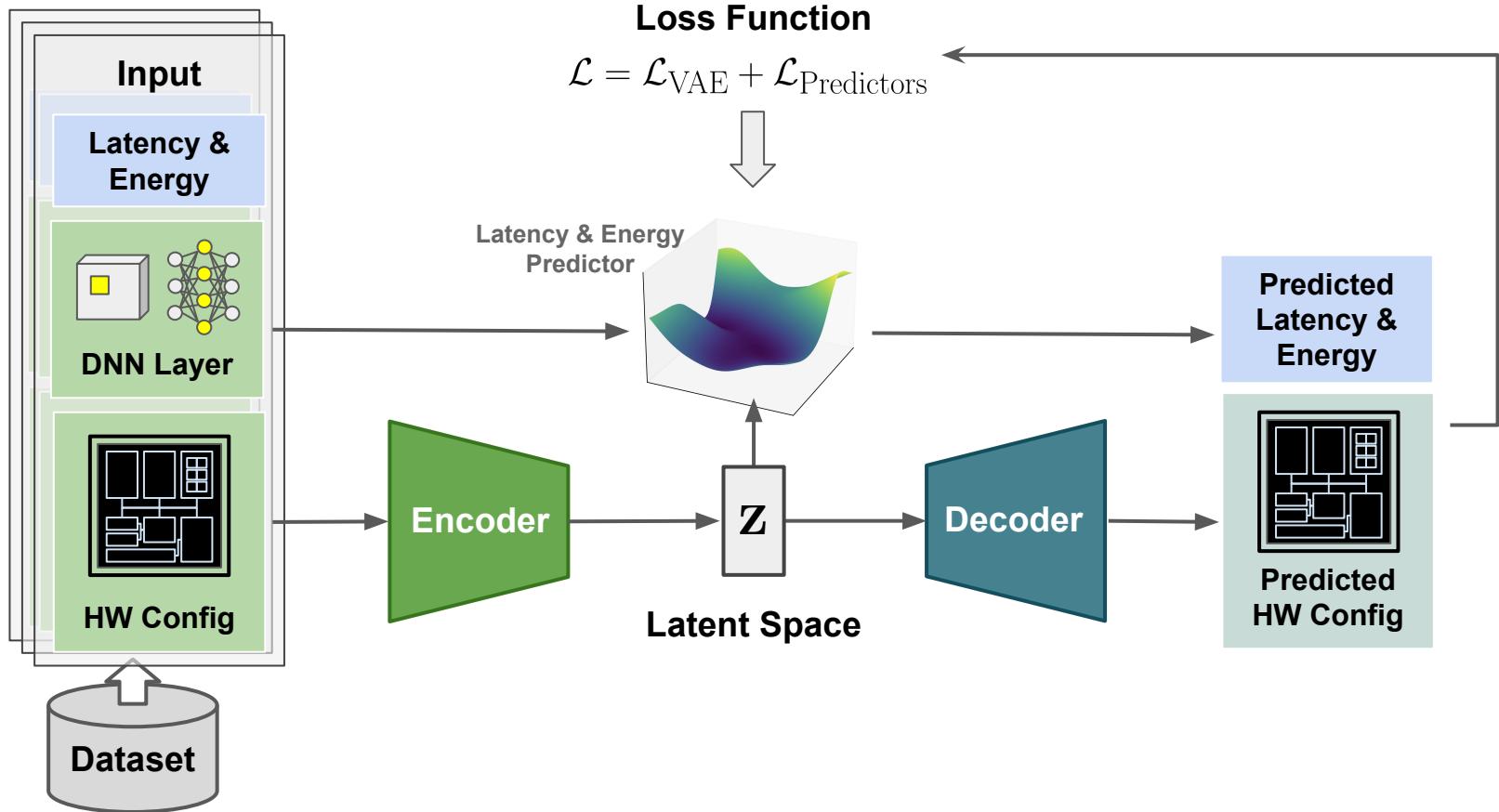
# Our work: Search space oriented



# Our Framework - VAE SA

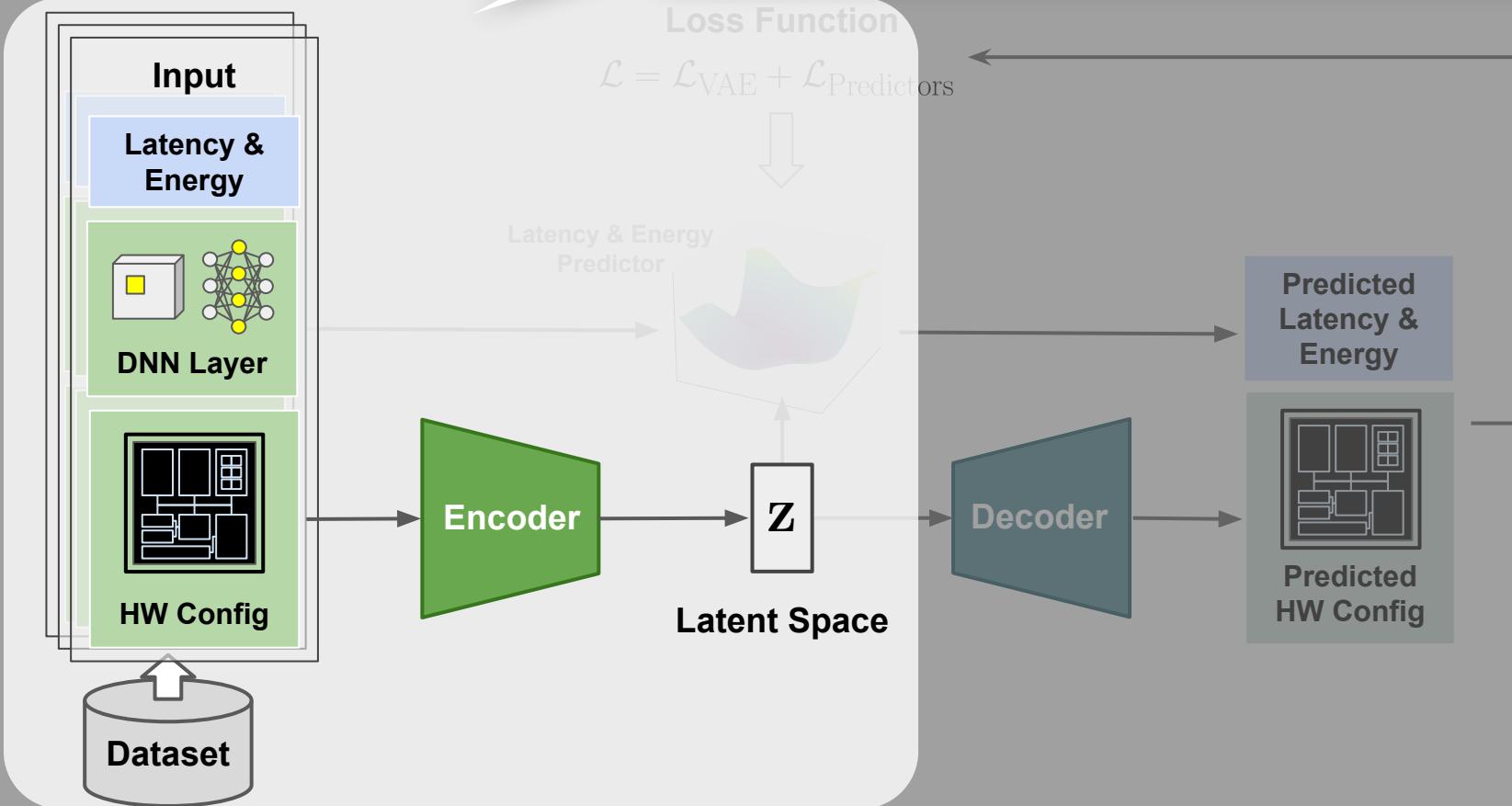


# VAESA Training

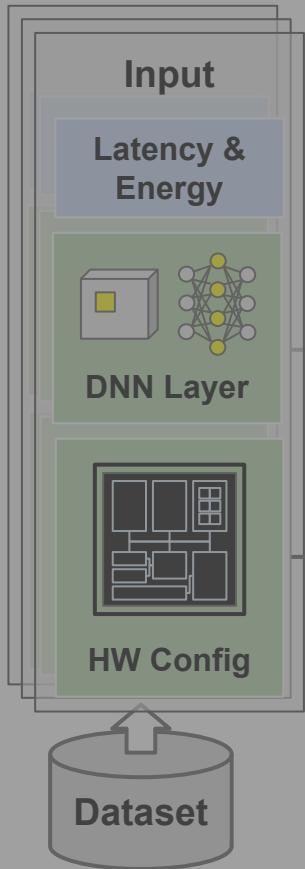


# VAESA Training

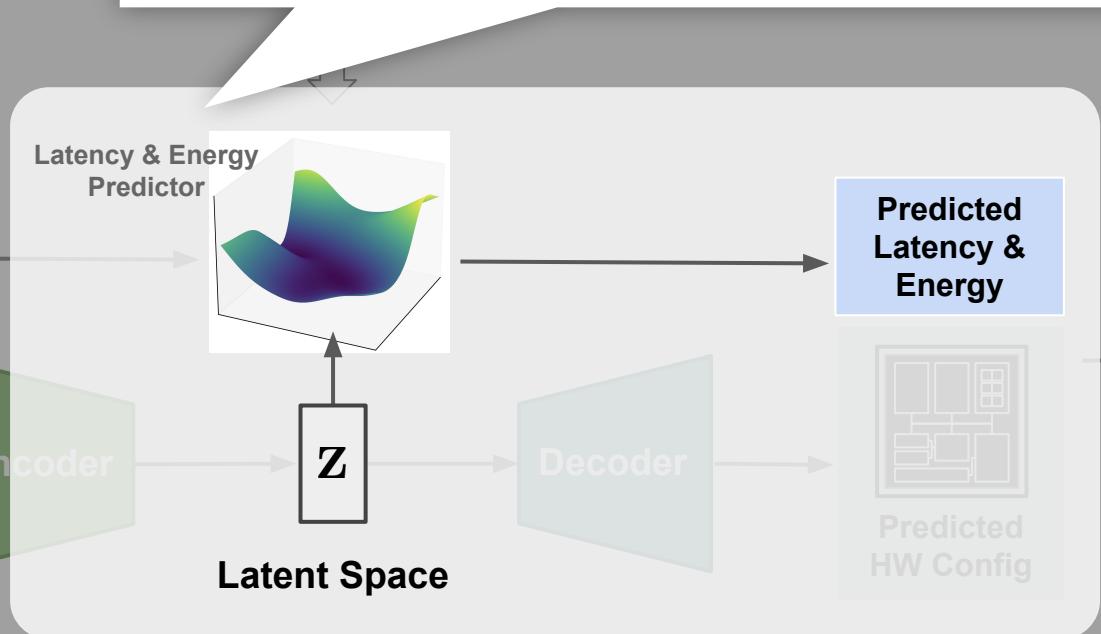
Step 1: Encode HW designs to a compact, continuous latent space



# VAESA Training

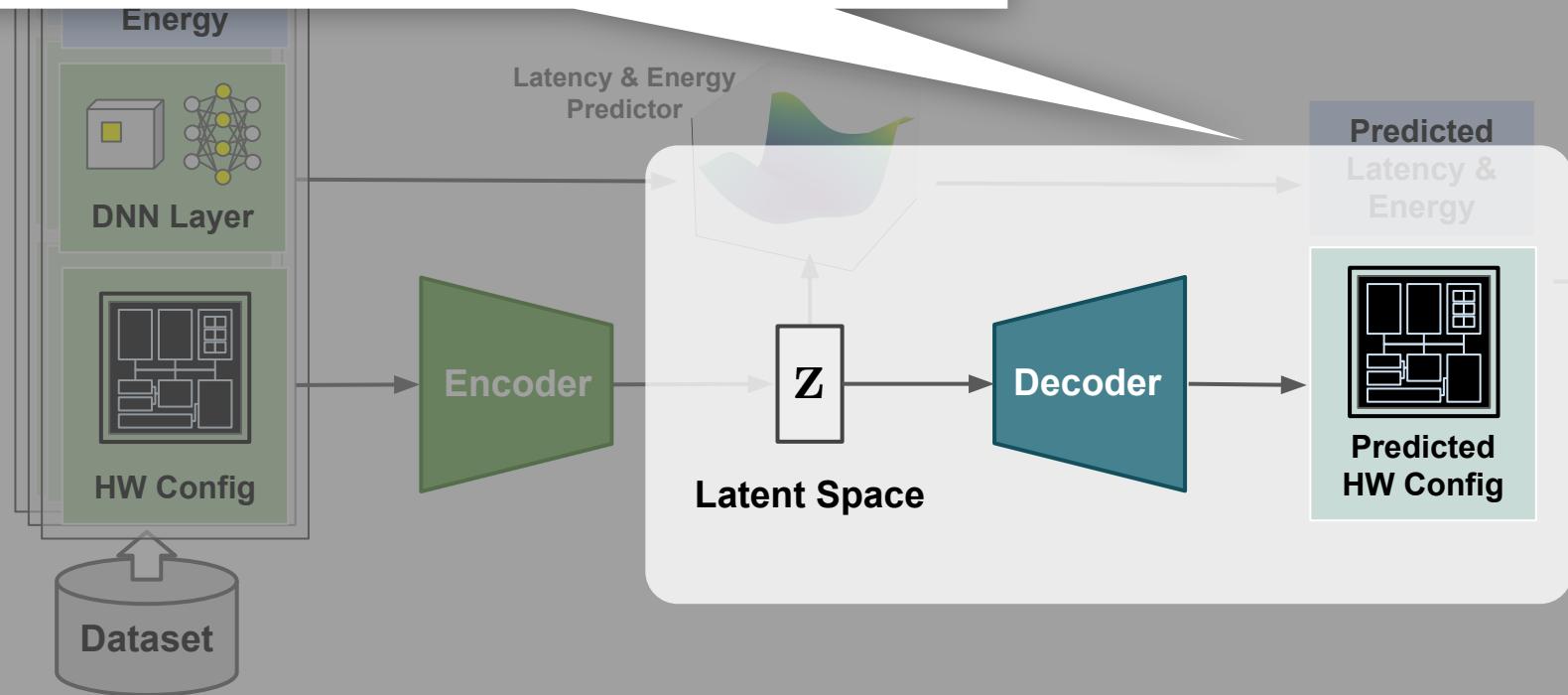


Step 2: Performance prediction from latent features

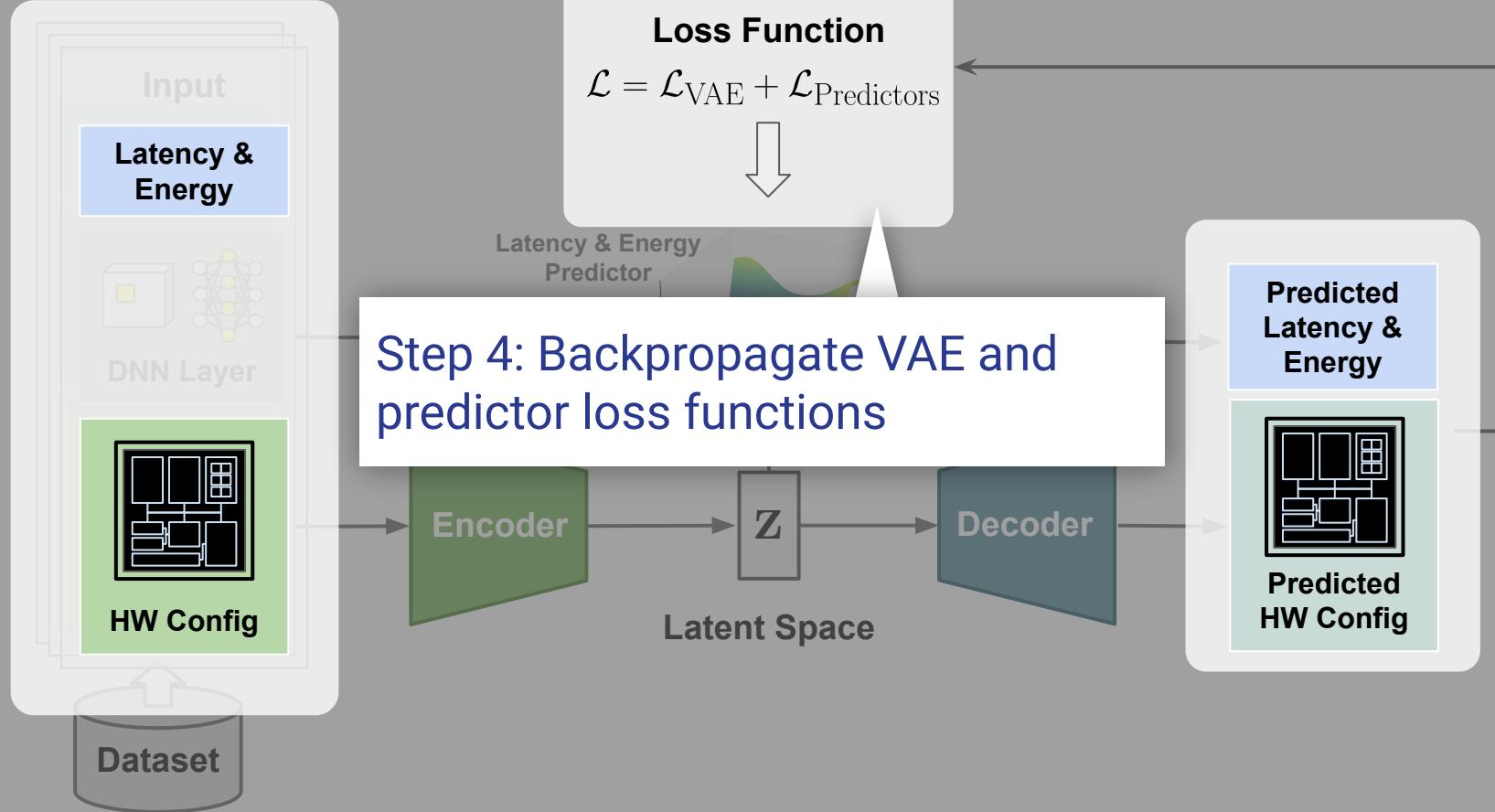


# VAESA Training

Step 3: Reconstruct actual hardware configurations



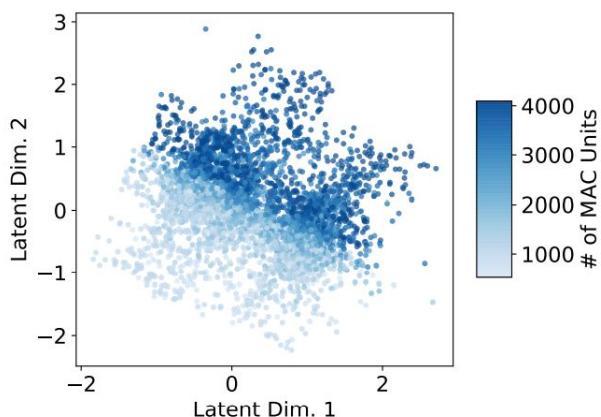
# VAESA Training



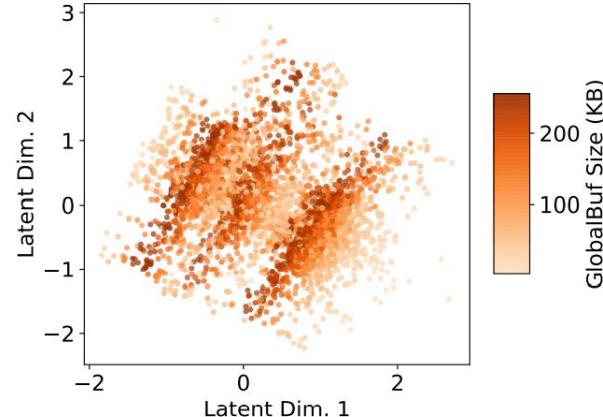
# VAESA Visualization (2D)

Learned latent space

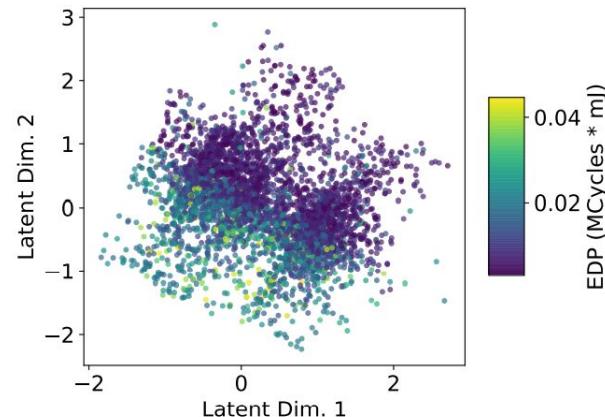
a) Number of MAC units



b) Global buffer size



c) Energy-delay product

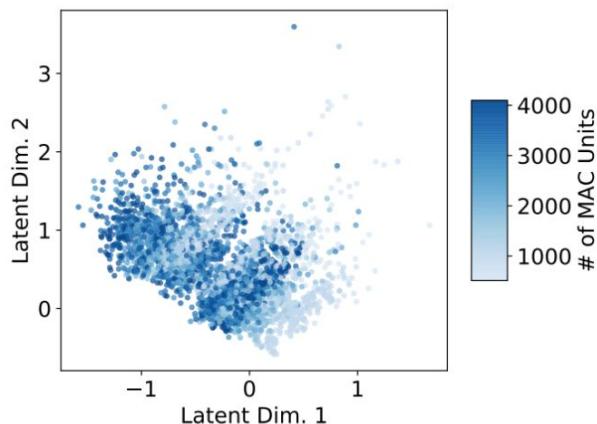


- Good clustering and structures are observed in the latent space designs

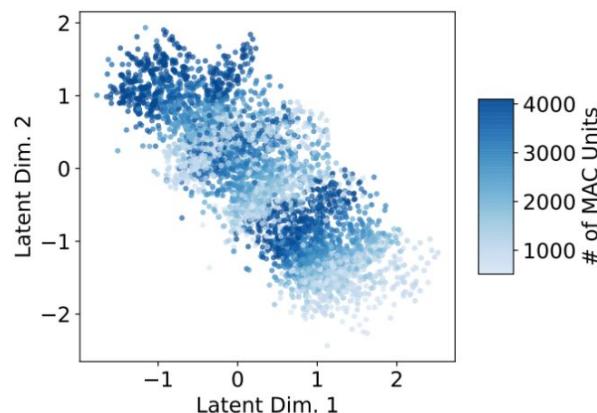
# VAE Hyperparameter Tuning

## Weighting KL divergence

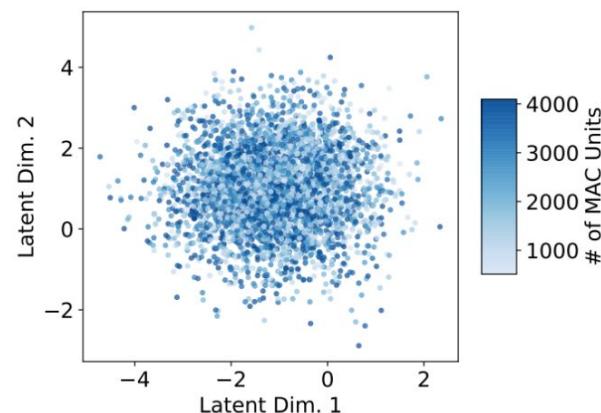
- Coefficient adjusts weight of KLD (closeness of a given point's mean+variance encoding to the standard normal) relative to reconstruction loss



(a)  $\alpha = 0$



(b)  $\alpha = 0.0001$

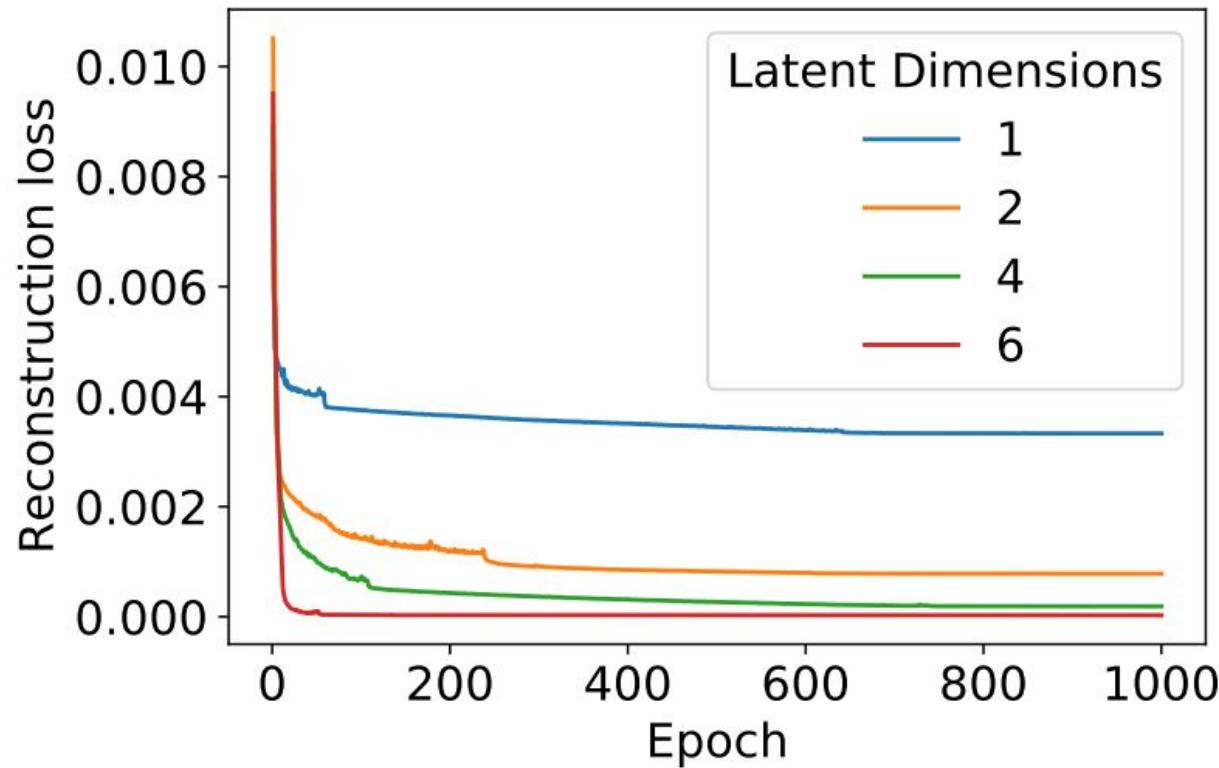


(c)  $\alpha = 0.01$

$$L_{\text{VAE}} = L_{\text{recon}} + \boxed{\alpha} L_{\text{kld}}$$

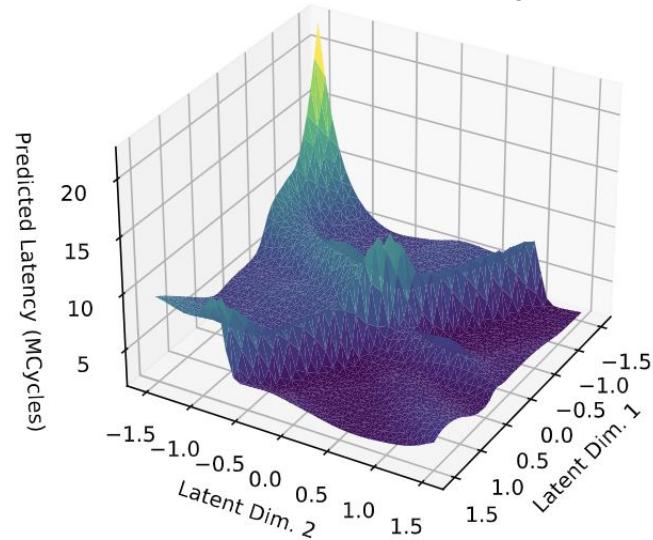
# VAE Hyperparameter Tuning

Latent space dimensionality

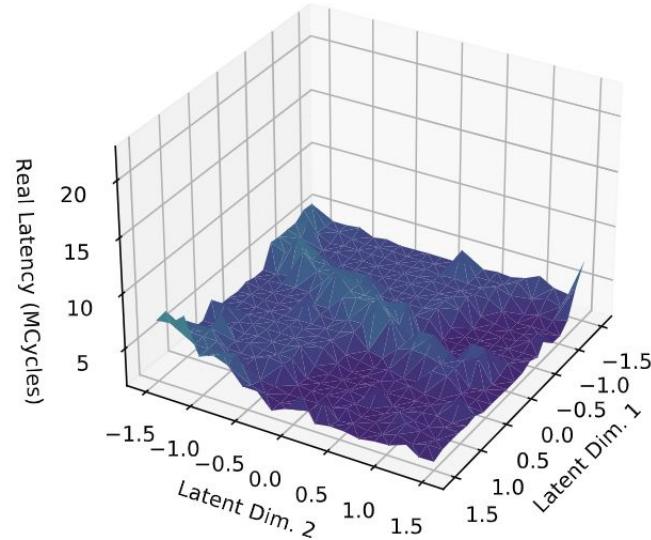


# VAESA Visualization (2D)

Predicted performance: Latency



(a) Predicted latency

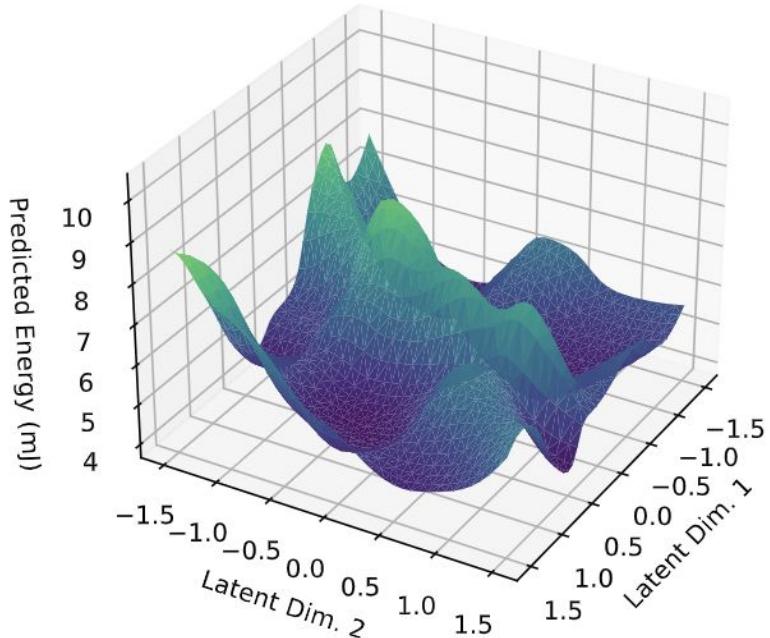


(b) Real latency of decoded accelerator

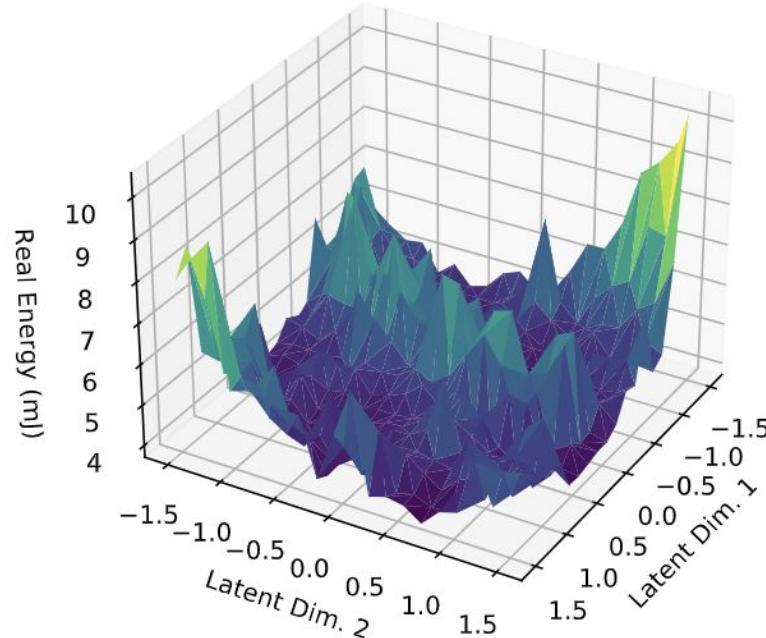
- Good clustering and structures are observed in the latent space designs

# VAESA Visualization (2D)

Predicted performance: Energy

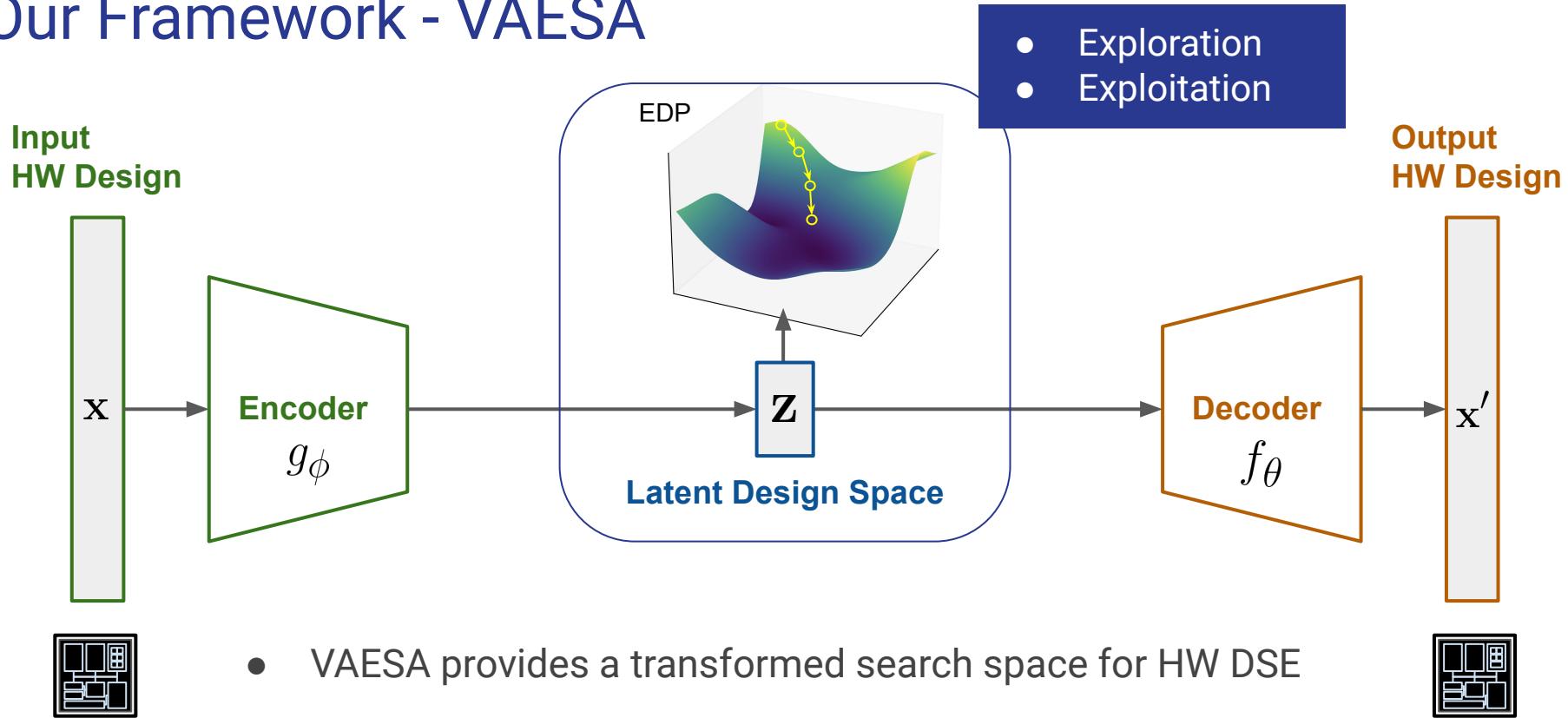


(c) Predicted energy usage

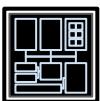


(d) Real energy usage of decoded accelerator

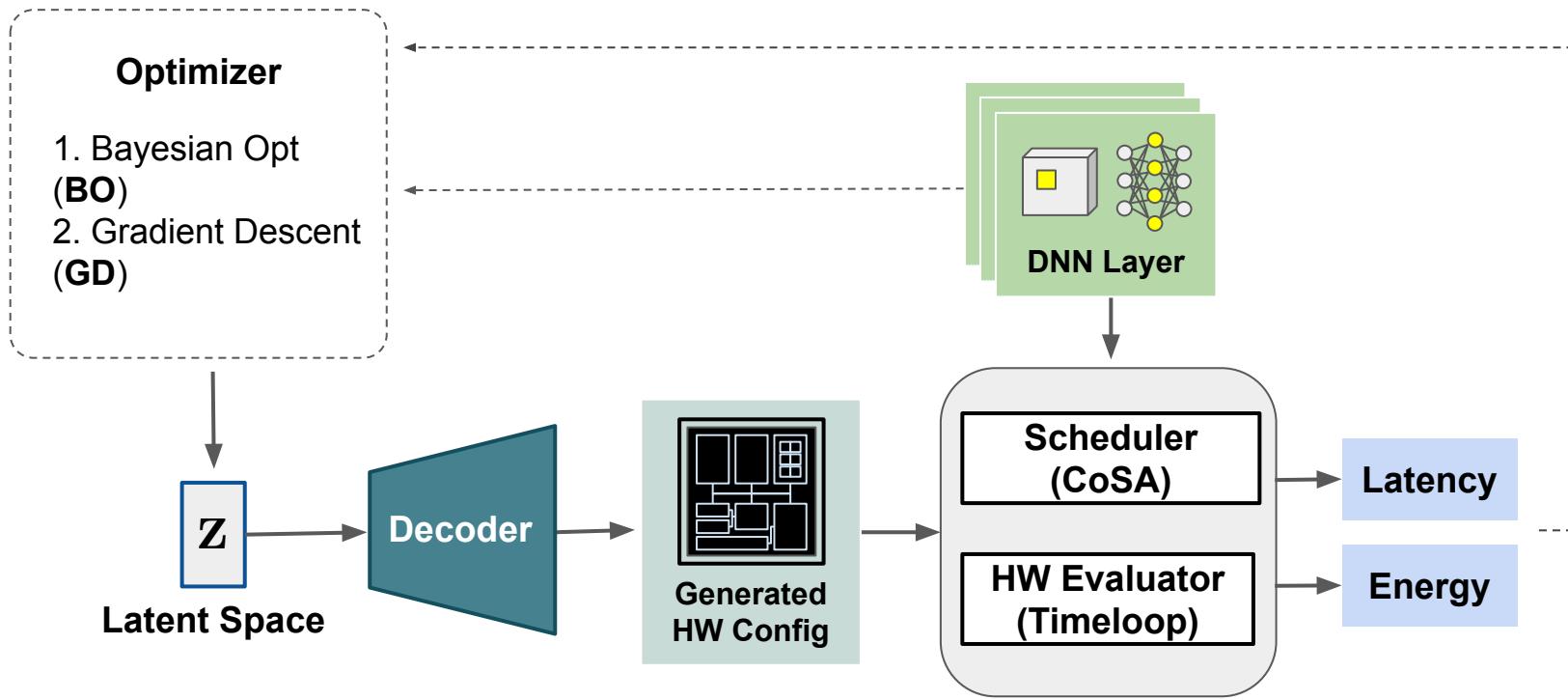
# Our Framework - VAE SA



- VAE SA provides a transformed search space for HW DSE



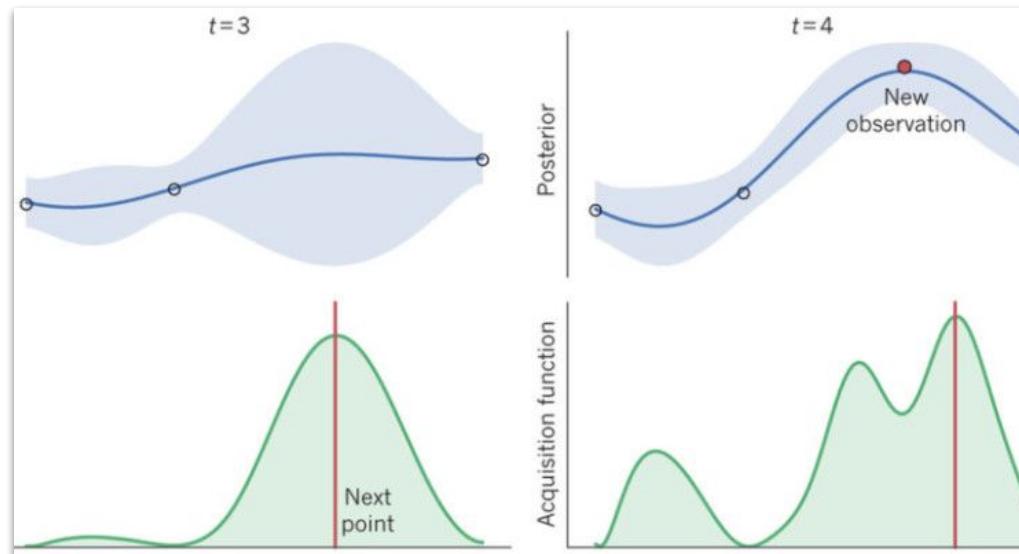
# VAESA Inference



# VAESA Inference

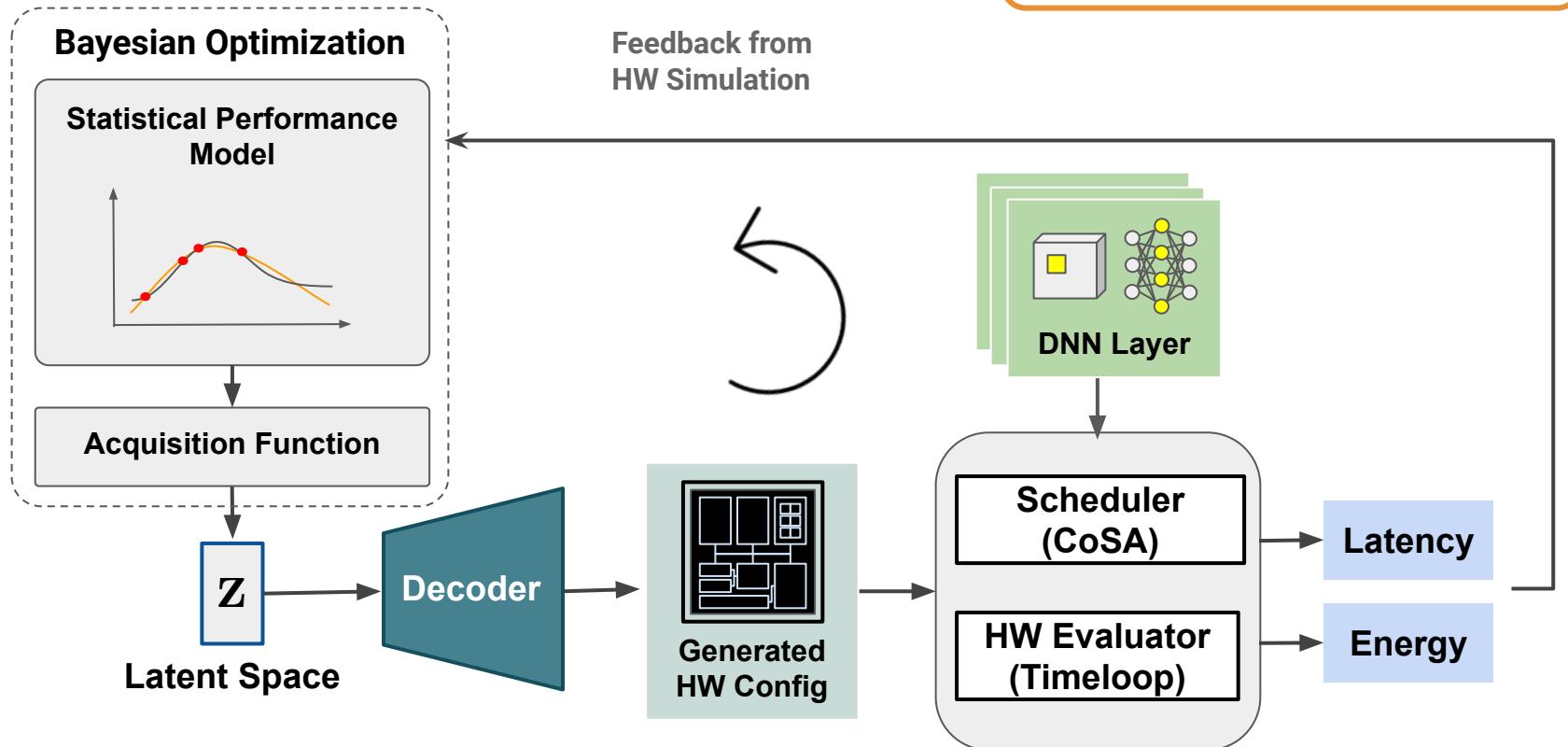
## Bayesian Optimization (BO)

- BO iteratively updates **a statistical model** to approximate the unknown objective function and uses **an acquisition function** to decide which input to sample next.



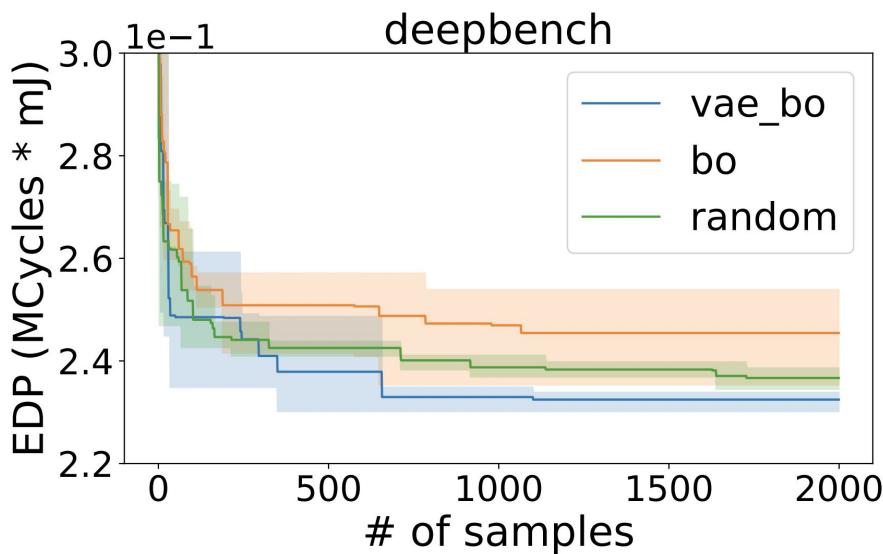
# VAESA Inference

VAESA+BO

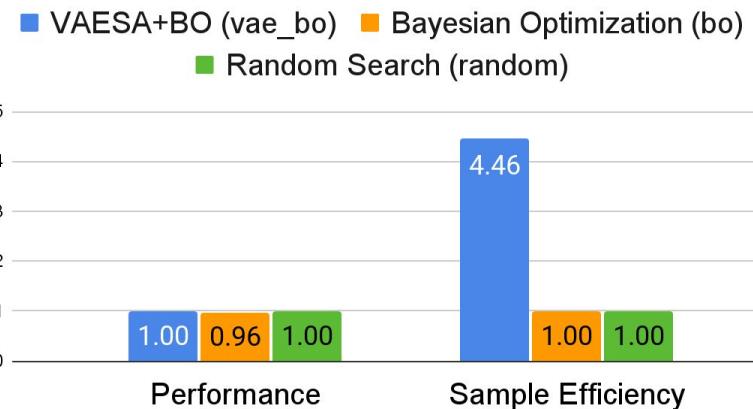


# Results

## VAESA+BO Comparison

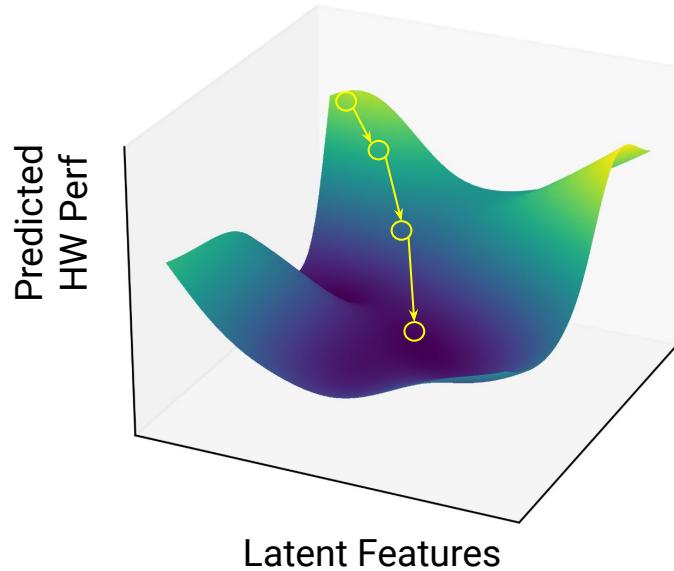


## DeepBench Optimization



VAESA+BO improves the sample efficiency of BO  
and finds the best accelerator design

# Gradient Descent (GD) for VAESA Inference

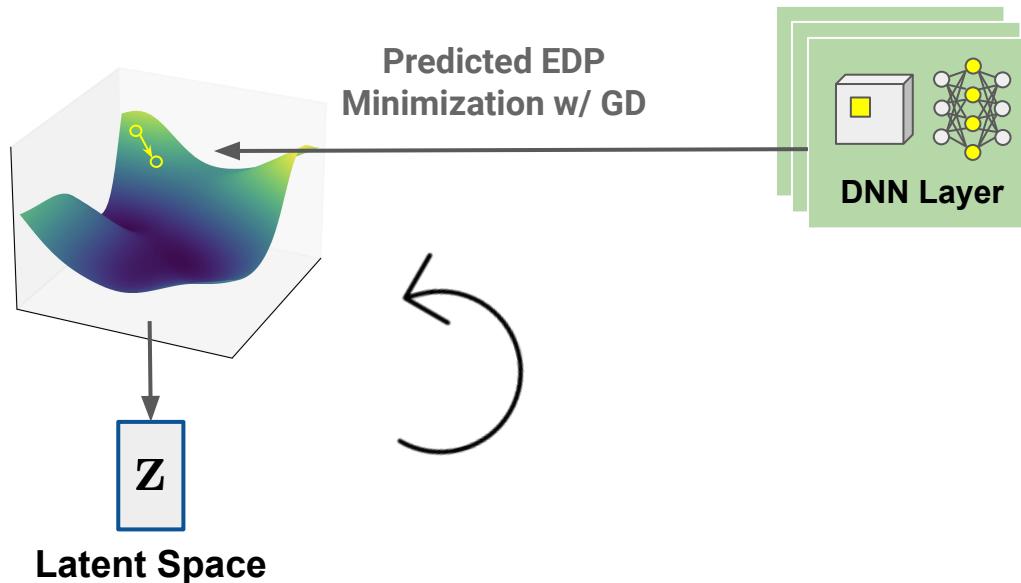


- GD is an iterative method for optimizing an objective function with suitable smoothness properties by take repeated steps **in the opposite direction of the gradient** of the function at the current point.

# VAESA Inference

VAESA+GD

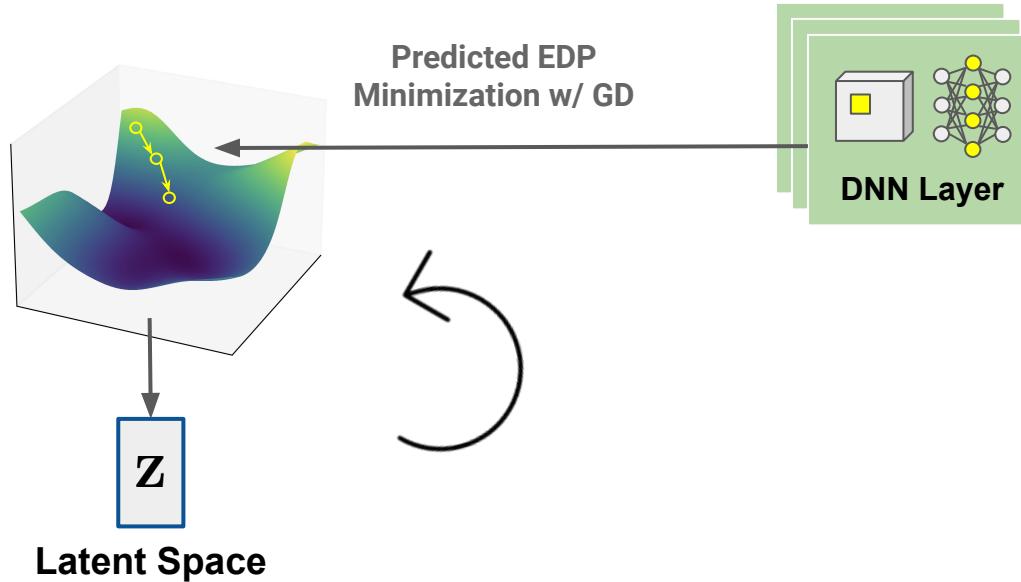
Predictor-based search  
on the latent space



# VAESA Inference

VAESA+GD

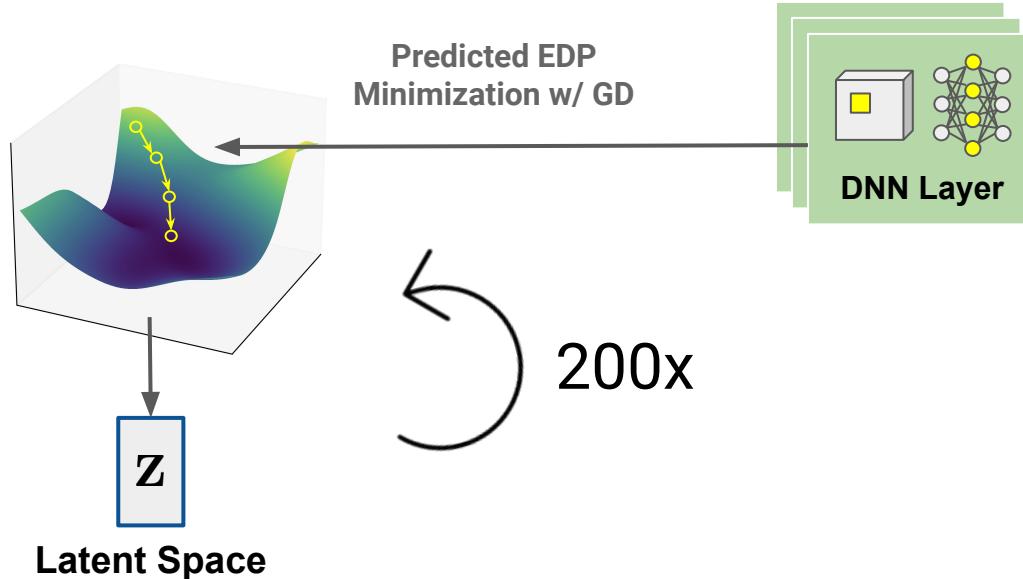
Predictor-based search  
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# VAESA Inference

VAESA+GD

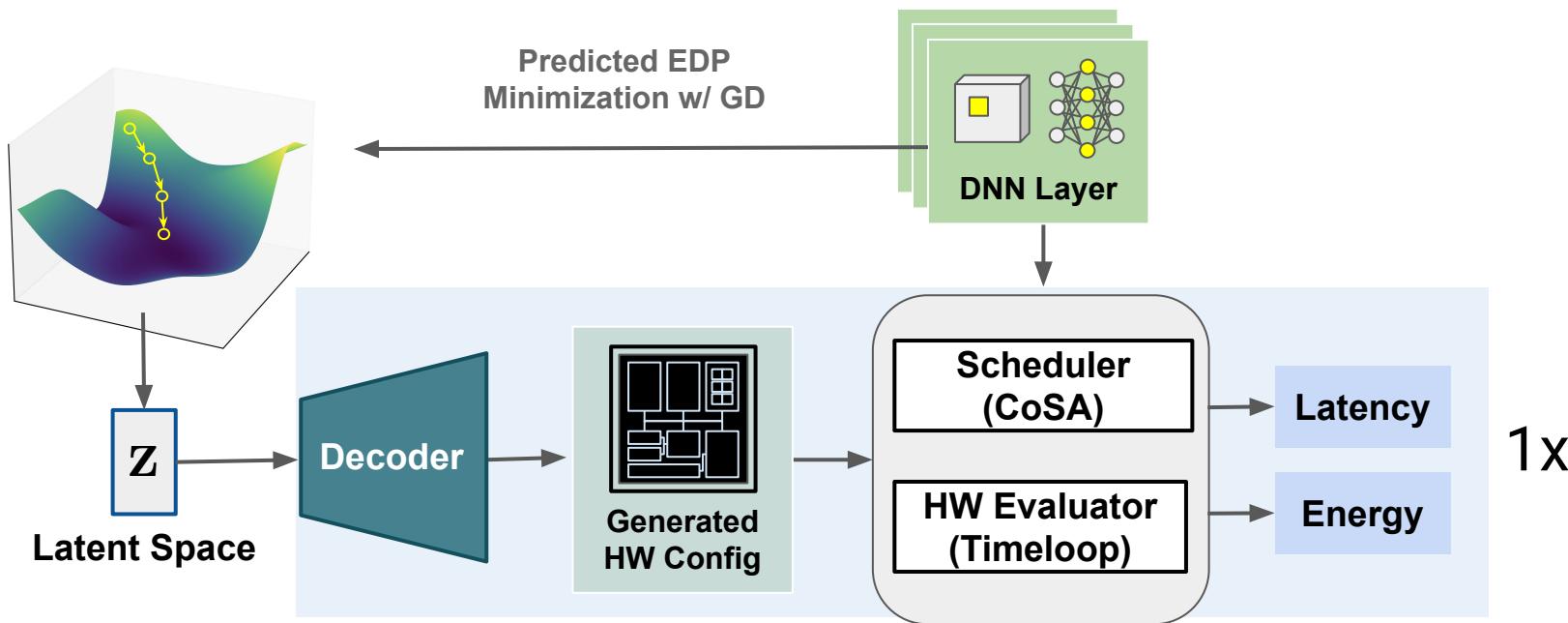
Predictor-based search  
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# VAESA Inference

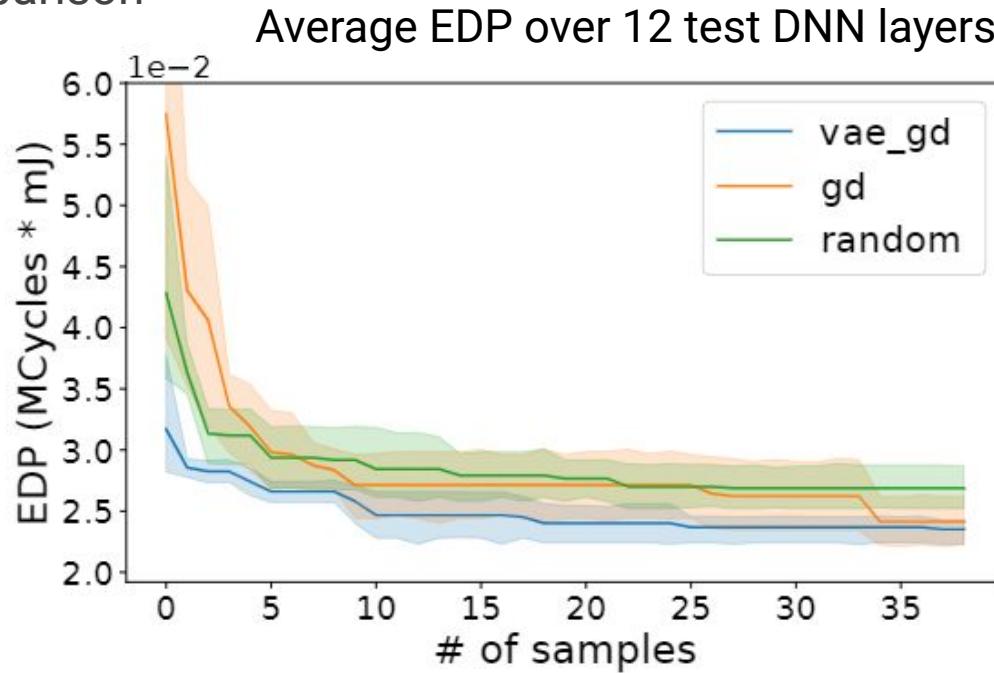
VAESA+GD

Predictor-based search  
on the latent space



# Results

## VAESA+GD Comparison



GD on the latent space achieves better design points faster than GD on the original space.



# Conclusion

In VAESA,

- We introduce an DSE framework where the search is performed on a **continuous and reconstructible** latent space
- We show that using learned latent design space enhances two state-of-the-art search algorithms: *BO* and *GD*

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Git: <https://github.com/ucb-bar/vaesagit>