

## Solutions to Problem Set 10

1. (a) Show that TQBF is complete for **PSPACE** also under logspace reductions.  
 (*Hint:* The solution is not lengthy or tedious. Do not try to give the full logspace reduction. Instead, take a second look at the reduction done in class.)
- (b) Show that  $TQBF \notin \mathbf{NL}$ .

**[20 + 10 = 30 points]**

**SOLUTION:** We look at the proof of **PSPACE** hardness of TQBF and show that the reduction can be carried out in logspace. The reduction consists of the following steps

- (a) Start with  $t = 2^{n^k}$  if the given machine uses space  $n^k$ .
- (b) Start with the formula expressing reachability of the final state from the starting state:  
 $\phi_{c_{start}, c_{accept}, t}$
- (c) Recursively simplify

$$\phi_{c_1, c_2, t} = \exists m_1 \forall (c_3, c_4) \in \{(c_1, m_1), (m_1, c_2)\} [\phi_{c_3, c_4, t/2}]$$

- (d) Finally, express  $\phi_{c_1, c_2, 1}$  by the constraints that if  $c_1$  and  $c_2$  are two configurations then the transition function of the machine correctly leads from  $c_1$  to  $c_2$ .

We now see that each step can be performed in logspace:

- (a) In the first step, we simply need to write 1 followed by  $n^k$  zeros. But note that  $t$  is only needed to carry out the reduction so that we can check how much more do we need to simplify the formula. We can thus maintain  $\log t$  on the scratch tape (which takes  $k \log n$  bits) since we are reducing  $t$  by 1/2 at every step.
- (b) We do not need to explicitly write the formula for  $t$  and erase and replace by the one for  $t/2$ . We can just simplify “on the go” by simply writing  $\exists m_1 \forall (c_3, c_4) \in \{(c_1, m_1), (m_1, c_2)\}$  and then decrementing the counter for  $\log t$ , since we know this must be followed by the formula for  $t/2$ .
- (c)  $\phi_{c_1, c_2, 1}$  can be written in logspace, since the action of the transition function (which is constant sized) on the symbol at a particular location on the tape. The location is between 1 and  $n^k$  and can be specified in logspace.

For the second part, note that  $TQBF \in \mathbf{NL}$  would imply that **PSPACE**  $\subseteq$  **NL**, since we showed that all problems in **PSPACE** reduce to TQBF through logspace reductions. However, by the hierarchy theorems, we know that

$$\mathbf{NL} = \text{SPACE}(\log^2 n) \subsetneq \mathbf{PSPACE}$$

2. Consider the function  $pad : \Sigma^* \times \mathbb{N} \rightarrow \Sigma^* \#^*$  defined as  $pad(s, l) = s \#^j$ , where  $j = \min(0, l - |s|)$ . Thus,  $pad(s, l)$  just adds enough copies of the new symbol  $\#$  to the end of the string  $s$  so that the length of the new string is at least  $l$ . For a language  $A$  and a function  $f : \mathbb{N} \rightarrow \mathbb{N}$ , define the language  $pad(A, f(n))$  to be

$$pad(A, f(n)) = \{pad(s, f(|s|)) \mid s \in A\}$$

- (a) Prove that if  $A \in \mathbf{TIME}(n^6)$ , then  $pad(A, n^2) \in \mathbf{TIME}(n^3)$ .  
 (Note: This part will not be graded as we proved this in section. You need not submit the solution to this, but you can attempt this part to understand the definition.)
- (b) (Sipser 9.14) Define  $\mathbf{EXPTIME} = \mathbf{TIME}(2^{n^{O(1)}})$  and  $\mathbf{NEXPTIME} = \mathbf{NTIME}(2^{n^{O(1)}})$ . Use the function  $pad$  to prove that

$$\mathbf{NEXPTIME} \neq \mathbf{EXPTIME} \Rightarrow \mathbf{P} \neq \mathbf{NP}$$

[15 points]

SOLUTION:

- (a) Let  $M$  be the machine that decides  $A$  in time  $n^6$ . Now, consider the machine  $M'$  for  $pad(A, n^2)$  that on input  $x$ , check if  $x$  is of the format  $pad(w, |w|^2)$  for some string  $w \in \Sigma^*$ . If not, reject. Otherwise, simulate  $M$  on  $w$ . The running time of  $M'$  is  $O(|x|^3) + O(|w|^6) = O(|x|^3)$ .
- (b) We shall prove the contrapositive. Suppose that  $\mathbf{P} = \mathbf{NP}$ . Then, consider any language  $L \in \mathbf{NEXPTIME}$ , and let  $c$  be a positive integer such that  $L \in \mathbf{NTIME}(2^{n^c})$ . Then, it is easy to see that  $pad(L, 2^{n^c}) \in \mathbf{NP}$ . By assumption,  $\mathbf{P} = \mathbf{NP}$ , so  $pad(L, 2^{n^c}) \in \mathbf{P}$  and therefore  $L \in \mathbf{TIME}(2^{O(n^c)}) \subseteq \mathbf{EXPTIME}$ . It follows that  $\mathbf{EXPTIME} = \mathbf{NEXPTIME}$ .
3. Recall that we defined  $\mathbf{IP}$  as the class of languages  $A$ , such that for a polynomial time verifier  $V$  and provers  $P$

$$w \in A \Rightarrow \exists P \Pr[V \leftrightarrow P \text{ accepts } w] = 1$$

$$w \notin A \Rightarrow \forall P \Pr[V \leftrightarrow P \text{ accepts } w] \leq 1/2$$

- (a) Let  $\mathbf{IP}'$  be the class of languages where we allow the prover to be probabilistic i.e. the prover can use randomness. Show that  $\mathbf{IP}' = \mathbf{IP}$ .
- (b) Let  $\mathbf{IP}'$  be the class of languages where we replace the  $1/2$  in the definition above by  $0$  i.e. the verifier must surely reject in case  $w \notin A$ . Show that  $\mathbf{IP}' = \mathbf{NP}$ .

[7 + 8 = 15 points]

SOLUTION:

- (a) Since we allow the prover to be computationally unbounded, a probabilistic prover can be easily simulated by a deterministic prover which considers all possible values of the provers randomness and the verifier's responses on each, and then chooses the best. Hence, a probabilistic prover is no more (and also no less!) powerful than a deterministic prover which implies that  $\mathbf{IP}' = \mathbf{IP}$ .
- (b) Let  $r$  be the randomness used by the verifier. If the verifier accepts a correct proof with probability 1 and a wrong proof with probability 0, it must accept a correct proof for every  $r$  and reject a wrong proof for every fixed  $r$ . But then, the verifier is no more powerful than a deterministic verifier. However, we saw in class that the class of languages which can be checked by a deterministic polynomial time verifier equals  $\mathbf{NP}$ .