Natural Language Processing



Parsing III Dan Klein – UC Berkeley

Unsupervised Tagging



Unsupervised Tagging?

- AKA part-of-speech induction
- Task:
 - Raw sentences in
 - Tagged sentences out
- Obvious thing to do:
 - Start with a (mostly) uniform HMM
 - Run EM
 - Inspect results



EM for HMMs: Process

- Alternate between recomputing distributions over hidden variables (the tags) and reestimating parameters Crucial step: we want to tally up how many (fractional) counts of each kind of transition and emission we have under current params:

$$\mathsf{count}(w,s) = \sum_{i:w_i = w} P(t_i = s | \mathbf{w})$$

$$\operatorname{count}(s \to s') = \sum_{i} P(t_{i-1} = s, t_i = s' | \mathbf{w})$$

Same quantities we needed to train a CRF!



Merialdo: Setup

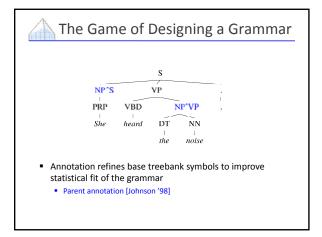
- Some (discouraging) experiments [Merialdo 94]
- Setup:
 - You know the set of allowable tags for each word
 - Fix k training examples to their true labels
 - Learn P(w|t) on these examples
 - Learn P(t|t_1,t_2) on these examples
 - On n examples, re-estimate with EM
- Note: we know allowed tags but not frequencies



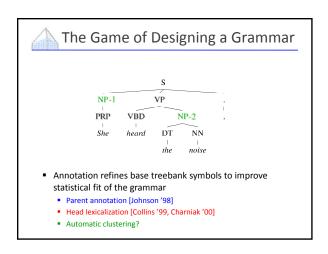
Merialdo: Results

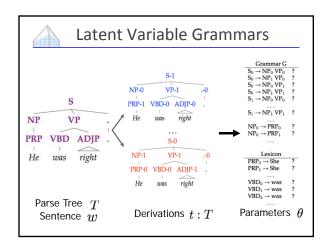
	0	100	2000	5000	10000	20000	all
Iter	Correct tags (% words) after ML on 1M words						
0	77.0	90.0	95.4	96.2	96.6	96.9	97.0
1	80.5	92.6	95.8	96.3	96.6	96.7	96.8
2	81.8	93.0	95.7	96.1	96.3	96.4	96.4
3	83.0	93.1	95.4	95.8	96.1	96.2	96.2
4	84.0	93.0	95.2	95.5	95.8	96.0	96.0
5	84.8	92.9	95.1	95.4	95.6	95.8	95.8
6	85.3	92.8	94.9	95.2	95.5	95.6	95.7
7	85.8	92.8	94.7	95.1	95.3	95.5	95.5
8	86.1	92.7	94.6	95.0	95.2	95.4	95.4
9	86.3	92.6	94.5	94.9	95.1	95.3	95.3
10	86.6	92.6	94.4	94.8	95.0	95.2	95.2

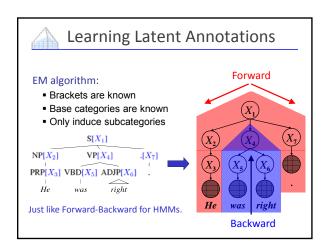
Latent Variable PCFGs

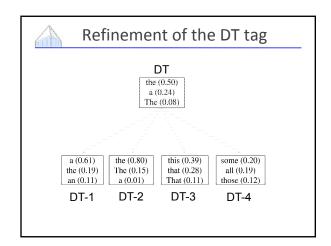


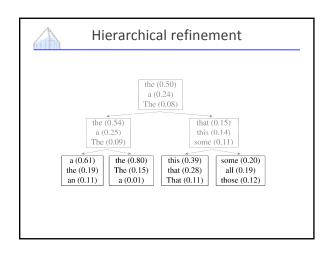
The Game of Designing a Grammar S NP-she VP PRP VBD NP-noise She heard DT NN the noise Annotation refines base treebank symbols to improve statistical fit of the grammar Parent annotation [Johnson '98] Head lexicalization [Collins '99, Charniak '00]

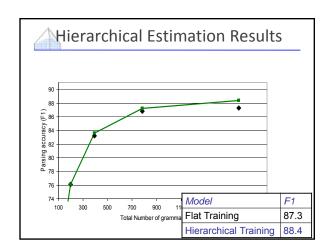


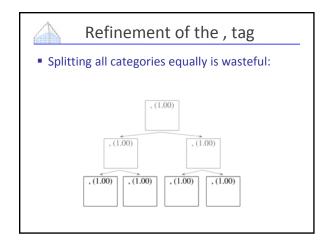


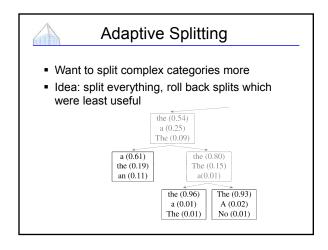


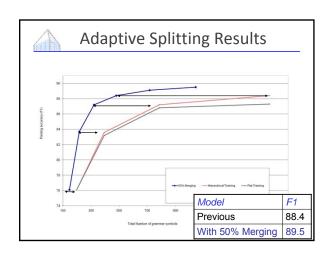


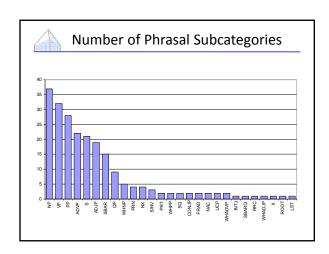


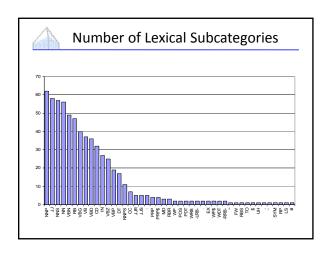


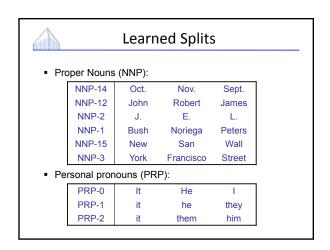


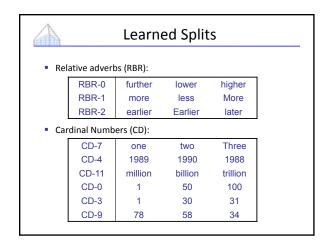


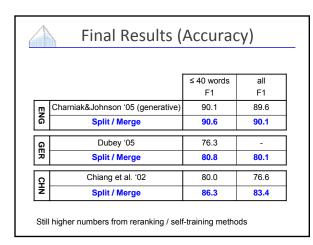




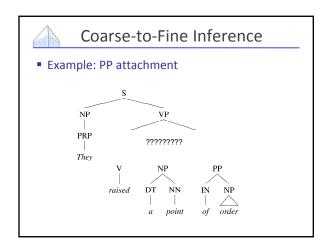


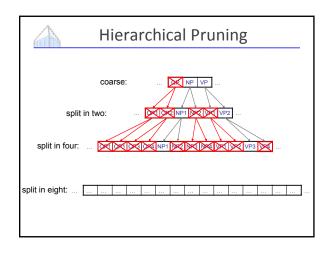


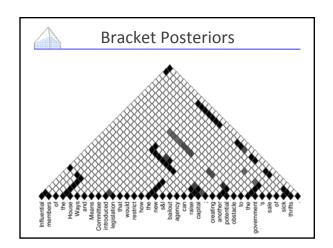




Efficient Parsing for Hierarchical Grammars

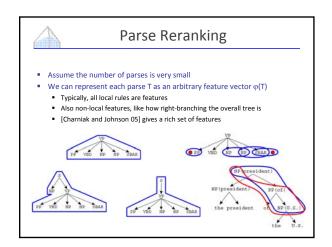


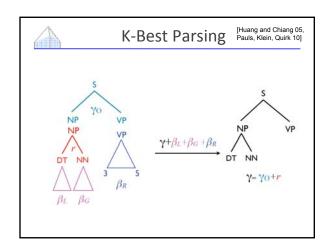


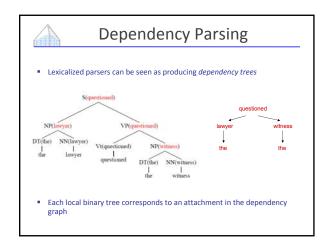


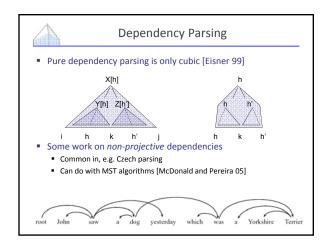


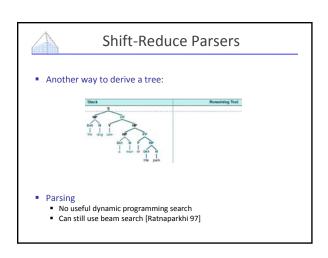
Other Syntactic Models

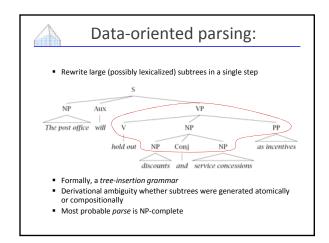


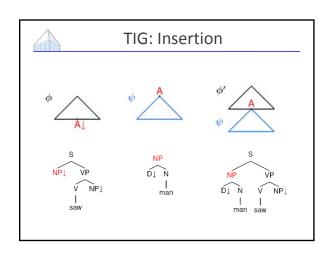








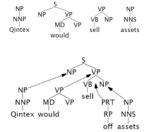


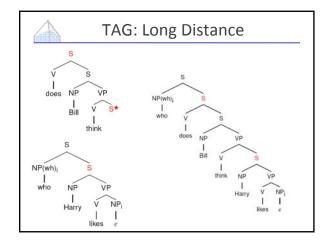




Tree-adjoining grammars

- Start with local trees
- Can insert structure with adjunction operators
- Mildly context-sensitiveModels long-distance dependencies naturally
- ... as well as other weird stuff that CFGs don't capture well (e.g. cross-serial dependencies)







CCG Parsing

- Combinatory
 - Categorial Grammar
 - Fully (mono-) lexicalized grammar

 - Categories encode argument sequences
 Very closely related to the lambda calculus (more later)
 - Can have spurious ambiguities (why?)

 $\mathit{John} \vdash \mathsf{NP}$

 $shares \vdash NP$

 $buys \vdash (S \backslash NP) / NP$

 $sleeps \vdash S \backslash NP$

 $well \vdash (S \backslash NP) \backslash (S \backslash NP)$