# 290T: The Business of Software: Valuation and Start-up Strategies

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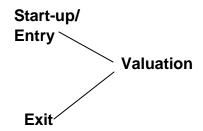
## Class News

 Sorry, can't make my office hour this week 3-4PM Tuesday, I'll move it to Wed 2-3PM

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## Valuation

• The key common element between these:



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#### Valuable Business Skills

- 1. The ability to predict the future
- 2. The ability to judge people
- 3. The ability to identify the value (and its direction arrow) of a technology, product, company, market or industry
- 4. The ability to develop a valuable technology, product, company, market or industry

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# So, let's get started!

#### How do we value these?

- A pen?
  - · The cost to replace it
- A diamond?
  - Table look up on size, cut, index of refraction, color (the 4C's)
- · An oil well?
  - · The value of seven years production
- · A year of your work life
  - · Comparable salaries
  - Opportunity cost!!!

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# So, let's get started!

#### How do we value these?

- A house?
  - Market comparison (comparables)
  - Cost of land and construction
  - Income:
    - Estimated\_rental\_income mortgage taxes maintenance \* 12 \* 30
    - Includes: risk, maintenance
  - · What other factors could affect the sale?
    - Unique features of the property (house provides access to other valuable property)
    - · Disposition of buyers
    - Disposition of sellers

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# **Buyers and Sellers**

- How many sellers have a comparable product?
- Disposition of seller
  - · Doesn't want to sell
  - · Willing to sell, but in no hurry
  - · In the mood to sell
  - Anxious to sell
- How many buyers are there?
- Disposition of the buyer
  - Disinterested
  - · Interested, but passively so
  - · Actively interested
  - MUST HAVE!

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# Why do we need to value start-ups?

- To raise capital
  - Invested capital buys some portion of company
  - Need to value start-up to determine how much money will buy
  - For example: myNewStartup, Inc. wants to raise \$3mm
    - At a pre-money valuation of \$7mm, investors will buy \$3mm/(\$7mm + \$3mm) = 30% of myNewStartup
    - At a pre-money valuation of \$17mm, investors will buy \$3mm/(\$17mm + \$3mm) = 15% of myNewStartup
- · For an exit
  - How much should we price myNewStartup, Inc.'s IPO at?
  - How much should we offer to buy myNewStartup, Inc.?

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# How do you value a SW start-up?

- · Cost of engineering effort involved in SW so far
- Market opportunity
  - · Could use discounted-cash flow here but too many uncertain variables
    - Risk
    - Market size
    - · Growth rate
- Comparables:
  - Team
  - Track record
- Disposition of sellers
  - The start-up team it's selling a piece of equity in its company
  - The more choosey (time and money at your disposal) you can be, the better will be your valuation
- · Disposition of buyers
  - Angels
  - VCs

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# **Angels**

- · Individual investors investing in start-up companies
- Who are they?
  - Most often, individuals who have been successful in other companies/start-ups and have income to invest
- What do they do?
  - Provide initial capital (\$50K to \$1M) to start-up teams
- Why do they do it?
  - They are looking to further increase their wealth, network, fun, by getting involved in other start-ups

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# **Angels Buying Behaviors**

- Angels are almost always "mildly interested" to "actively interested" buyers
- Never seen one angel compete with another for a piece of a company
- Angels are looking to make money, put their expertise to work, have fun ...

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# Myths About Angels

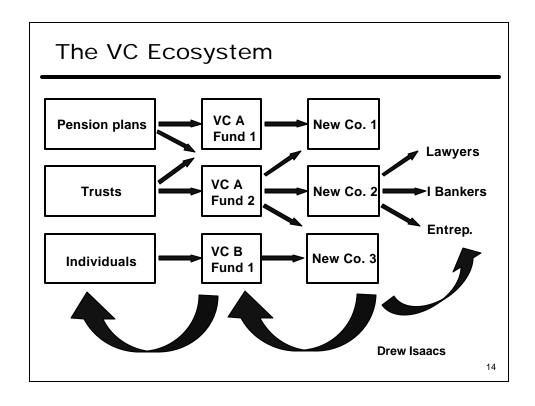
- Myths:
  - Angel money is "cheaper" than venture capital i.e. for the same amount of \$\$ angels will take less
  - Angel money is easier than venture capital i.e. for the same amount of money angels will do less due diligence
  - Angels will invest smaller amounts than VCs will
    - Given an amount, e.g. \$250K, that you want, you can always find a VC firm that is comfortable making that size investment
  - All of this depends, on the average it may be true but the standard deviation is large

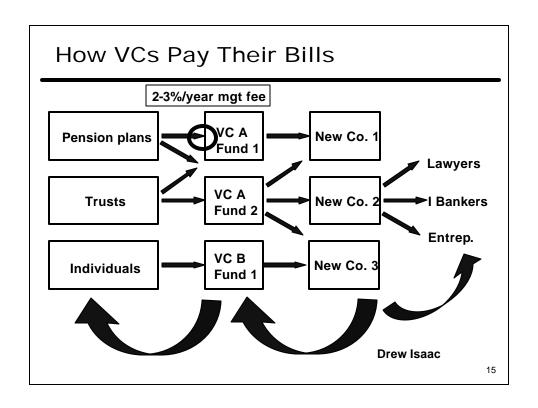
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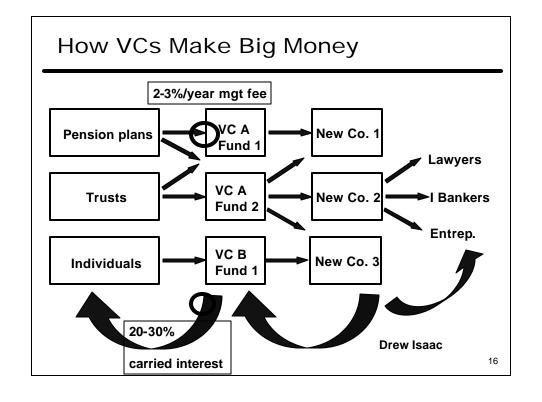
# **Advantages of Angels**

- Real advantages of angels:
  - The quality of their advice and network relative to the investment
  - \$ for \$ typically better endorsement of idea than VC money
  - Their greater willingness to get involved in *very* early stage deals i.e. create a company

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#### Variable Elements of the Model

- Management fee
  - 2-3%/year of assets under management
  - Life of fund can be 8-12 years
- · Carried interest (aka 'carry' or 'promote')
  - 15 30% of fund's profits
  - Limited Partners are first returned their capital + hurdle rate (sometimes)
  - Paid out as individual companies liquidate (IPO, acquisition, liquidation)
- Example: \$250mm fund
  - Management fee: 2% = \$5mm/year
  - Carried interest @ 20% (assuming no hurdle)
    - If fund grows to \$400mm: \$30mm
    - If fund grows to \$1bn: \$150mm
    - If fund shrinks to \$200mm: \$0
- How is this different, than say, a mutual fund?

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#### The Best VCs

Have an extraordinary lock on the most important business skills.

They are extraordinarily rewarded for those skills.

- 1. The ability to predict the future
- 2. The ability to judge people
- 3. The ability to identify the value (and its direction arrow) of a technology, product, company, market or industry

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# The Top VCs

- VCs are known by their successes
  - John Doerr:
    - Founding CEO of Silicon Graphics
    - In 1980, he joined Kleiner Perkins Caufield & Byers and sponsored a series of investments including Compaq, Cypress, Intuit, Macromedia, Netscape, Lotus, Millennium Pharmaceuticals, S3, Sun Microsystems, Amazon.com, and Symantec.
    - http://www.fastcompany.com/online/07/082doerr.html
  - Bob Kagle:
    - <u>Ariba (ARBA)</u>, Art.com (acquired by <u>Getty Images</u>), <u>eBags</u>, <u>eBay</u> (<u>EBAY</u>), <u>E-Loan (EELN</u>), <u>Friendster</u>, Get2Chip (acquired by <u>Cadence</u>), <u>Jamba Juice</u>, <u>Potbelly</u>, <u>Synopsys</u>, <u>WorldWinner.com</u> and <u>zipRealty</u>.
  - Don Valentine:
    - Founder of National Semiconductor
    - In 1972, he founded Sequoia Capital and led investments in Apple Computer (AAPL), Atari, LSI Logic (LSI), Oracle (ORCL), Electronic Arts (ERTS), Network Appliance (NTAP), Cisco (CSCO), diCarta, Procurepoint Travel Solutions, C-Cube Microsystems (CUBE)

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## The Top Funds

- Funds are known by their:
  - Returns:
    - Amount: 20-30% on average, occasional 32X (KPCB VII)
    - Consistency: ability to deliver impressive returns fund after fund
  - Wildly successful previous investments: Cisco, Oracle, eBay, Amazon, Yahoo!
  - Size of funds (\$50M \$1B)
  - Expertise/vision of specific partners

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# **Buying Behavior of VCs**

- Venture capitalists have herd behaviors in investment strongly connected to wall street
- Why should I invest a \$1 in a company today if it's likely:
  - It will only be worth \$.50 next year or
  - I could wait a year and get the same investment for \$.50
- Even in tough times the best deals are oversubscribed and command a premium due to competition
- There is also a huge motivation to "get in on the ground floor". Even \$1Bn funds claim to be an early stage investor... but only in companies which have the potential to require a lot of capital.

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# Myths About VCs

- VC's just can't wait to:
  - Rewrite your business plan for you
  - Put in a new CEO
  - · Throw a fit at a board meeting

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## Constraints on VCs

- Management fees have to cover salaries of general partners, partners, associates, administration
- Assuming that ½ goes to partners salaries, ½ to everything else:
  - Partner salaries are high >\$500K (i.e. at 1% takes 50M of fund to pay \$500K/year of salary)
- Partners can only sit on ~8 boards at a time, so they have to put an average of \$6M into each deal a partner gets involved in (over the life of the company)
- In short, under these constraints, VCs are not interested in doing anything they don't have to do to make a company successful

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# Advantages of Venture Capitalists

- Real advantages of VCs:
  - Deeper pockets if you get the right VC they are in for more \$\$ for more duration – round after round
  - Will work hard to get other VCs involved in current and subsequent rounds
  - More professional at the end of the day angels are hobbyists spending discretionary income and failure will have negligible impact on their career – VCs are professionals earning a living and this is their career
  - Funding from a top VC firm is a great endorsement

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# When VC becomes Vulture Capital

- When VCs take a company beyond its expertise and vision
  - "We wanted to build a nice sustained service business. We had some experience and success in that. When we went for venture capital the VCs convinced us that we had a much bigger opportunity. 6 tough, miserable years later, 3 successive mergers later, we had nothing to show for it."
- When things just aren't working
  - VCs may shuffle management in a desperate attempt to find a formula that works
- When the company is closing up shop
  - VCs may be tough about getting their money out preferred stock structure

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# Corporate Venture Capital

- Most major corporations have venture capital funds
  - Invest in adjacent (or even competitive) businesses
    - Gives an inside look at new technologies
    - Provides first access to potential acquisitions
- When you get this money, you do get
  - General sense/perception of corporate endorsement
- You don't get
  - Corporate endorsement
  - Friends in business units
- Granting "First right of refusal" may limit your ability to "bid up" your company at acquisition time
- Perceptions may back-fire you may get no help from corporation doing the investing but it's competitors think you're "tainted" and won't share information

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# Funding?

- You get a phone call from a friend on campus he says:
  - "I got an invite to a private meeting with a number of VCs and angel funders. I don't have anything I'm working on right now but I can bring you along and introduce you to some people."
- Take some time now and ...
- Assess your initial funding needs what's the value of your company – how much money are you looking for?
  - · Will you approach
    - Angels
    - VCs
    - Both
- Also, you heard that the big hot button these days is "barriers to entry" – what is your barriers to entry strategy?

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## Barriers to entry

These are partially overlapping ("not orthogonal in nerdspeak")

- · Lock on the shelf space
  - Unique relationship with distributors that eliminates competitors
  - Challenge: ruthlessly competitive distributors
- · Own a key link in the user flow
  - Own the source, define the language e.g. Matlab
  - Own the target (e.g. target hardware)
  - · Challenge: trends toward standardization
- Dominant market share
  - Especially true for software
  - Low incremental cost so dominant player amortizes the development cost the most
  - Challenge: evolving markets, innovators dilemma
- Technical lock exclusive access to technologies/individuals that are essential to success of your endeavor

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