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CS-184: Computer Graphics

Lecture #20: Spring and Mass systems

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Today


- Spring and Mass systems
 - Distance springs
 - Spring dampers
 - Edge springs

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A Simple Spring

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- Ideal **zero**-length spring

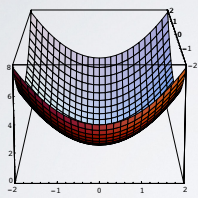

$$\mathbf{f}_{a \rightarrow b} = k_s(\mathbf{b} - \mathbf{a})$$

- Force pulls points together $\mathbf{f}_{b \rightarrow a} = -\mathbf{f}_{a \rightarrow b}$
- Strength proportional to distance

A Simple Spring

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- Energy potential



$$E = 1/2 k_s(\mathbf{b} - \mathbf{a}) \cdot (\mathbf{b} - \mathbf{a})$$

$$\mathbf{f}_{a \rightarrow b} = k_s(\mathbf{b} - \mathbf{a})$$

$$\mathbf{f}_{b \rightarrow a} = -\mathbf{f}_{a \rightarrow b}$$

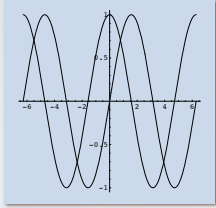
$$\mathbf{f}_a = -\nabla_a E = - \left[\frac{\partial E}{\partial a_x}, \frac{\partial E}{\partial a_y}, \frac{\partial E}{\partial a_z} \right]$$



A Simple Spring

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- Energy potential: kinetic vs elastic



$$E = 1/2 k_s (\mathbf{b} - \mathbf{a}) \cdot (\mathbf{b} - \mathbf{a})$$

$$E = 1/2 m (\dot{\mathbf{b}} - \dot{\mathbf{a}}) \cdot (\dot{\mathbf{b}} - \dot{\mathbf{a}})$$



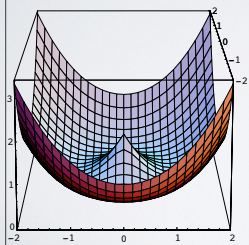
Non-Zero Length Springs

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$$\mathbf{f}_{a \rightarrow b} = k_s \frac{\mathbf{b} - \mathbf{a}}{\|\mathbf{b} - \mathbf{a}\|} (\|\mathbf{b} - \mathbf{a}\| - l)$$

Rest length



$$E = k_s (\|\mathbf{b} - \mathbf{a}\| - l)^2$$

Comments on Springs

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- Springs with zero rest length are linear
- Springs with non-zero rest length are nonlinear
 - Force *magnitude* linear w/ displacement (from rest length)
 - Force direction is non-linear
 - Singularity at

$$\|\mathbf{b} - \mathbf{a}\| = 0$$

Damping

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- “Mass proportional” damping



A diagram showing a central black dot representing a mass. A horizontal arrow labeled \mathbf{f} points to the left, and another horizontal arrow labeled $\mathbf{\dot{a}}$ points to the right.

$$\mathbf{f} = -k_d \mathbf{\dot{a}}$$

- Behaves like viscous drag on all motion
- Consider a pair of masses connected by a spring
 - How to model rusty **vs** oiled spring
 - Should internal damping slow group motion of the pair?
- Can help stability... up to a point

Spring Constants

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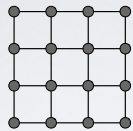
- Constant k_s gives inconsistent results with different discretizations
- Change in length is not what we want to measure
- Strain: change in length as fraction of original length

$$\epsilon = \frac{\Delta l}{l_0} \quad \text{Nice and simple for 1D...}$$

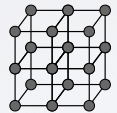
Structures from Springs

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• Sheets



• Blocks

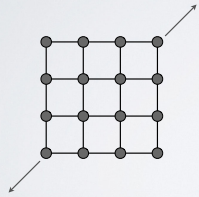


• Others

Structures from Springs

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- They behave like what they are (obviously!)



This structure will not resist shearing

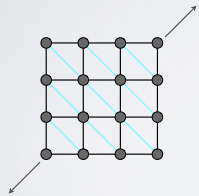
This structure will not resist out-of-plane bending either..

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Structures from Springs

16

- They behave like what they are (obviously!)



This structure will resist shearing but has anisotropic bias

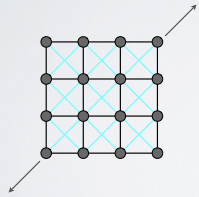
This structure still will not resist out-of-plane bending

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Structures from Springs

17

- They behave like what they are (obviously!)



This structure will resist shearing
Less bias
Interference between spring sets

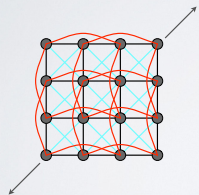
This structure still will not resist
out-of-plane bending

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Structures from Springs

18

- They behave like what they are (obviously!)



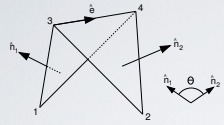
This structure will resist shearing
Less bias
Interference between spring sets

This structure will resist out-of-
plane bending
Interference between spring sets
Odd behavior

How do we set spring constants? 18

Edge Springs

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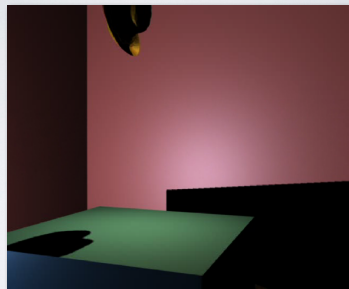
$$u_1 = |E| \frac{N_1}{|N_1|^2} \quad u_2 = |E| \frac{N_2}{|N_2|^2}$$
$$u_3 = \frac{(x_1 - x_4) \cdot E}{|E|} \frac{N_1}{|N_1|^2} + \frac{(x_2 - x_4) \cdot E}{|E|} \frac{N_2}{|N_2|^2}$$
$$u_4 = -\frac{(x_1 - x_3) \cdot E}{|E|} \frac{N_1}{|N_1|^2} - \frac{(x_2 - x_3) \cdot E}{|E|} \frac{N_2}{|N_2|^2}$$
$$F_i^e = k^e \frac{|E|^2}{|N_1| + |N_2|} \sin(\theta/2) u_i$$

From Bridson et al., 2003, also see Grinspun et al., 2003

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Example: Thin Material

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Discrete Shells
SCA 2003
Eitan Grinspun, Ariel Hirani, Mathieu Desbrun and Peter Schröder

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Strain Limiting

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Bunny
Hollow Triangle Mesh
59K Elements

Huamin Wang, James F. O'Brien, and Ravi Ramamoorthi. "Multi-Resolution Isotropic Strain Limiting". In Proceedings of ACM SIGGRAPH Asia 2010, pages 160:1-10, December 2010.

Adaptive Simulation

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Suggested Reading

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- Physically Based Modeling: Principles and Practice
 - Andy Witkin and David Baraff
 - <http://www-2.cs.cmu.edu/~baraff/sigcourse/index.html>
- Grinspun, Hirani, Desbrun, and Peter Schroder, "Discrete Shells," SCA 2003
- Bridson, Marino, and Fedkiw, "Simulation of Clothing with Folds and Wrinkles," SCA 2003
- O'Brien and Hodgins, "Graphical Modeling and Animation of Brittle Fracture," SIGGRAPH 99

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