

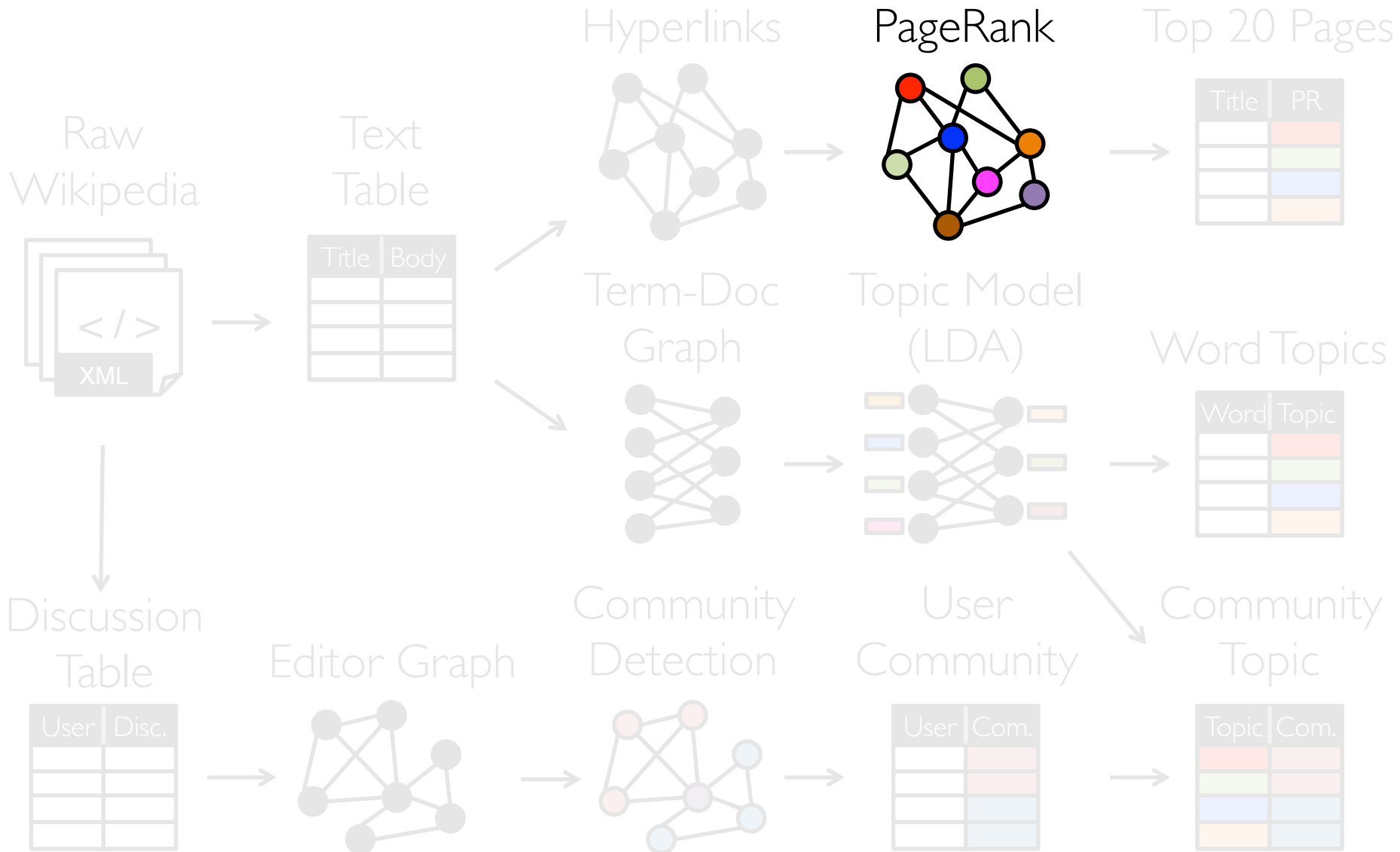
GraphX: *Unifying Table and Graph Analytics*

Presented by Joseph Gonzalez

Joint work with Reynold Xin, Daniel Crankshaw, Ankur Dave, Michael Franklin, and Ion Stoica

IPDPS 2014

Graphs are Central to Analytics



PageRank: Identifying Leaders

$$R[i] = 0.15 + \sum_{j \in \text{Nbrs}(i)} w_{ji} R[j]$$

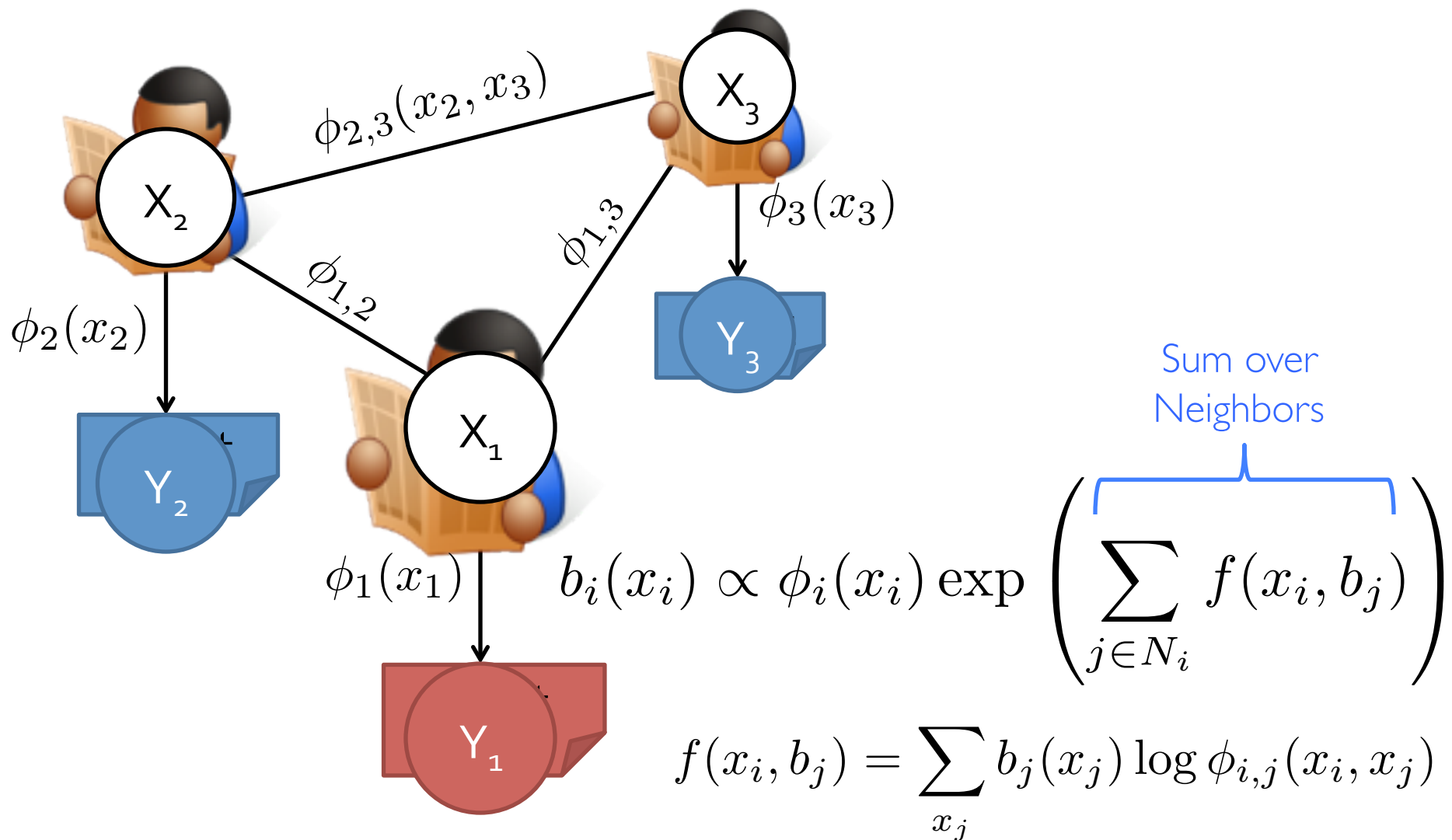
Rank of
user i

Weighted sum of
neighbors' ranks

Update ranks in parallel

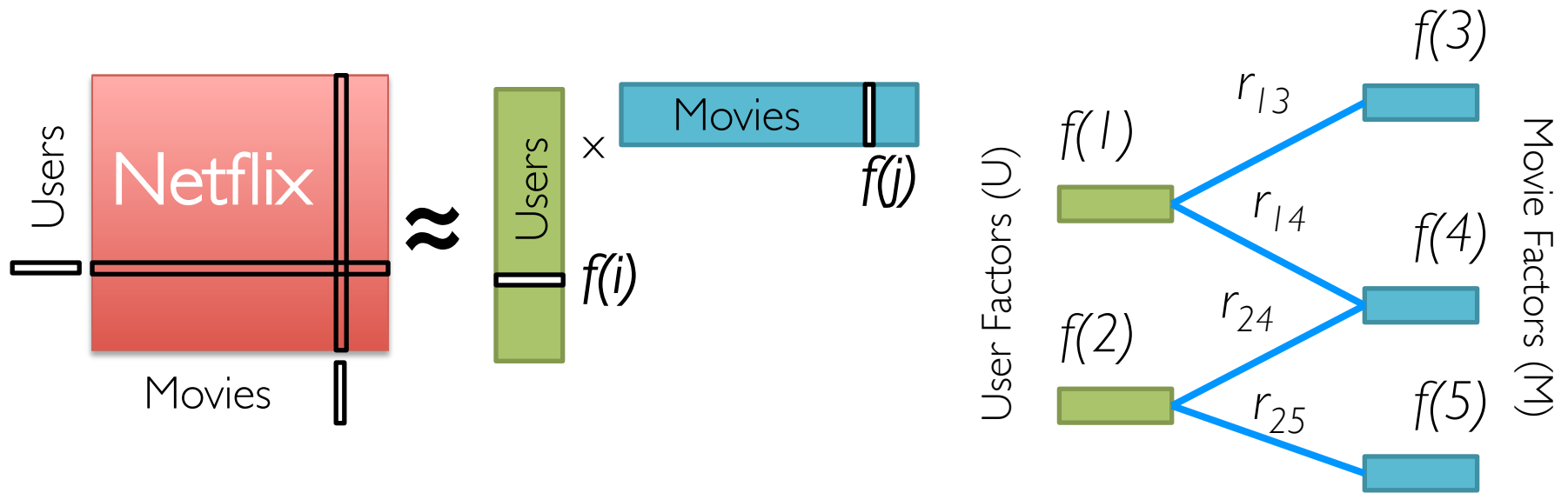
Iterate until convergence

Mean Field Algorithm



Recommending Products

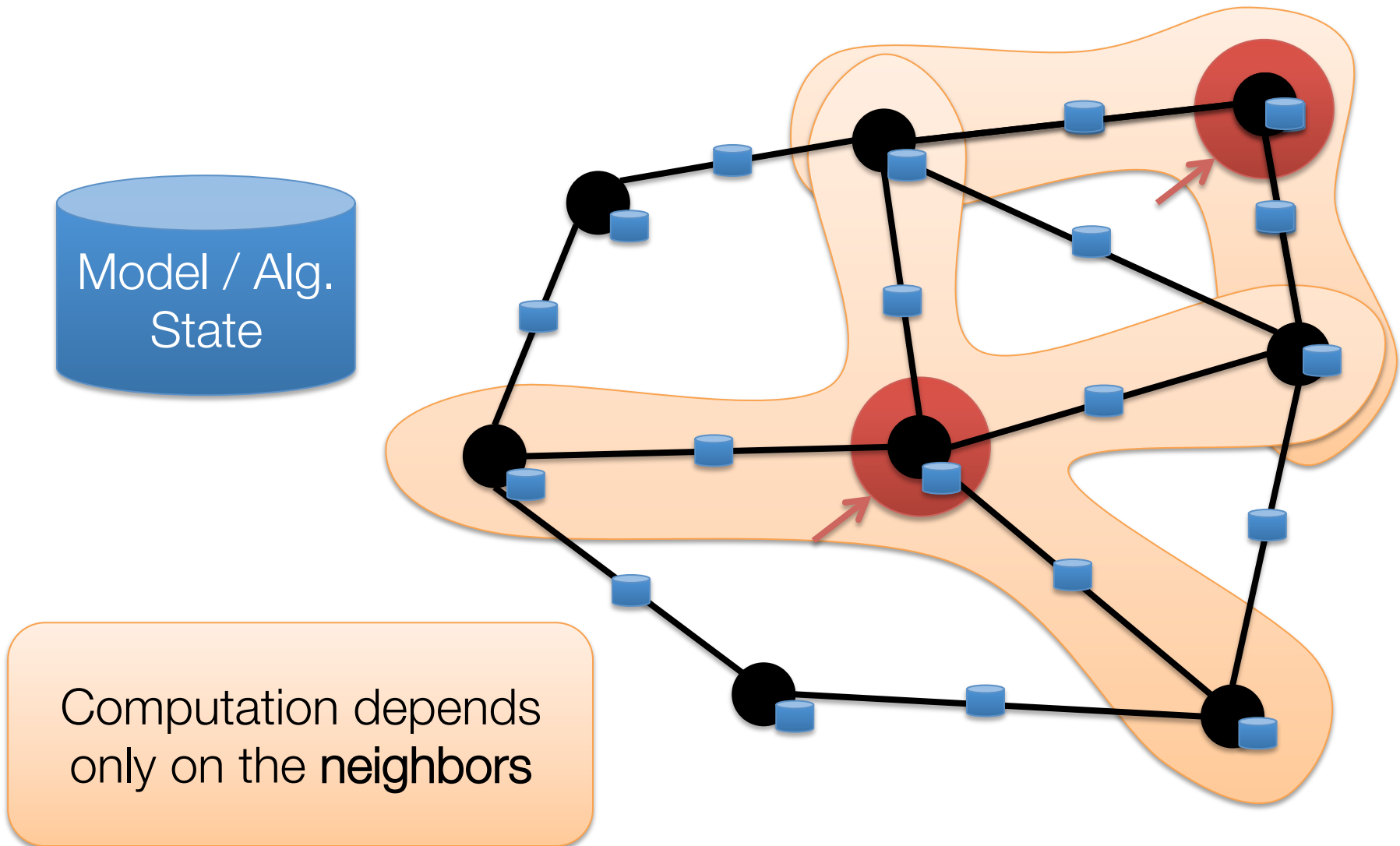
Low-Rank Matrix Factorization:



Iterate:

$$f[i] = \arg \min_{w \in \mathbb{R}^d} \sum_{j \in \text{Nbrs}(i)} (r_{ij} - w^T f[j])^2 + \lambda ||w||_2^2$$

The Graph-Parallel Pattern



Many Graph-Parallel Algorithms

- Collaborative Filtering
 - Alternating Least Squares
 - Stochastic Gradient Descent
 - Tensor Factorization

MACHINE LEARNING

- Structured Prediction
 - Loopy Belief Propagation
 - Max-Product Linear Programs
 - Gibbs Sampling
- Semi-supervised ML
 - Graph SSL
 - CoEM

- Community Detection
 - Triangle Counting
 - K-core Decomposition
 - K-Truss

SOCIAL NETWORK ANALYSIS

- Graph Analytics
 - PageRank
 - Personalized PageRank
 - Shortest Path
 - Spanning Tree
- Classification
 - Neural Networks

GRAPH ALGORITHMS

Graph-Parallel Systems



Expose *specialized APIs* to simplify graph programming.

“Think like a Vertex.”

- Pregel [SIGMOD'10]

The Pregel (Push) Abstraction

Vertex-Programs interact by sending messages.

```
Pregel_PageRank(i, messages) :
```

```
// Receive all the messages
```

```
total = 0
```

```
foreach( msg in messages) :
```

```
    total = total + msg
```

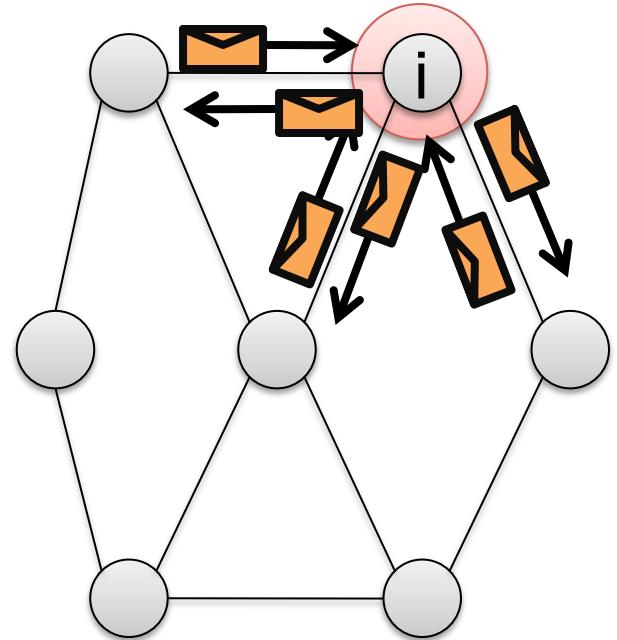
```
// Update the rank of this vertex
```

```
R[i] = 0.15 + total
```

```
// Send new messages to neighbors
```

```
foreach(j in out_neighbors[i]) :
```

```
    Send msg(R[i]) to vertex j
```



The GraphLab (Pull) Abstraction

Vertex Programs directly **access** adjacent vertices and edges

GraphLab_PageRank(i)

// Compute sum over neighbors

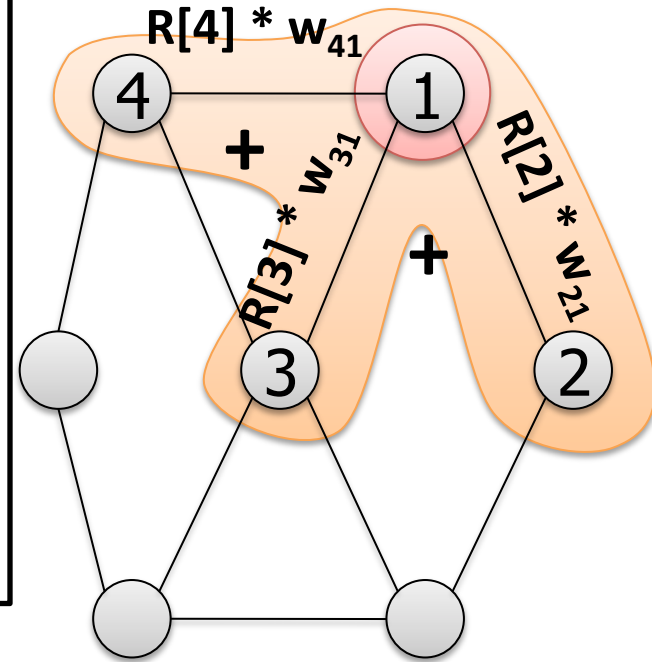
total = 0

foreach(j in neighbors(i)):

total = total + $R[j] * w_{ji}$

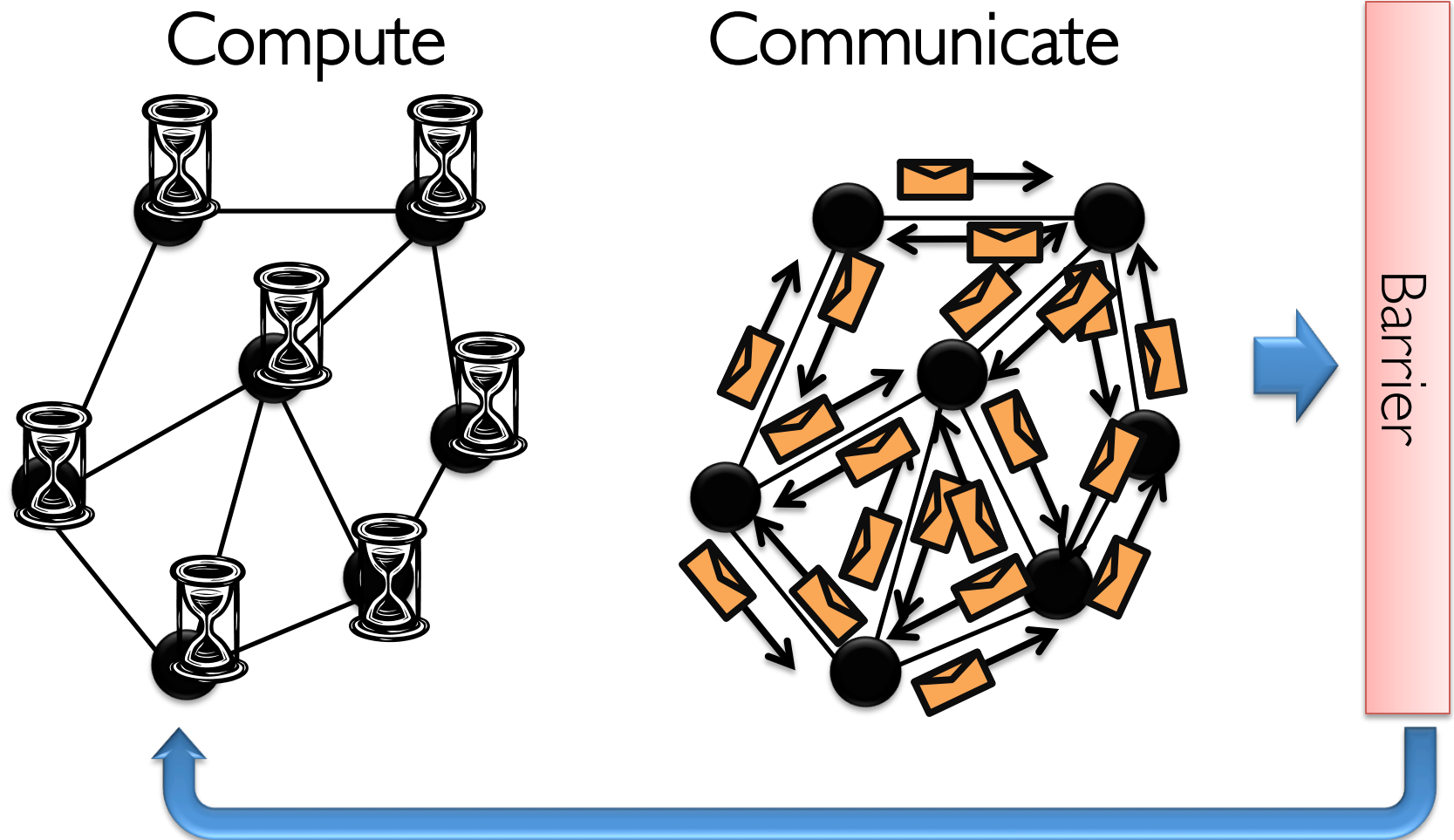
// Update the PageRank

$R[i] = 0.15 + \text{total}$



Data movement is managed by the system
and not the user.

Iterative Bulk *Synchronous* Execution



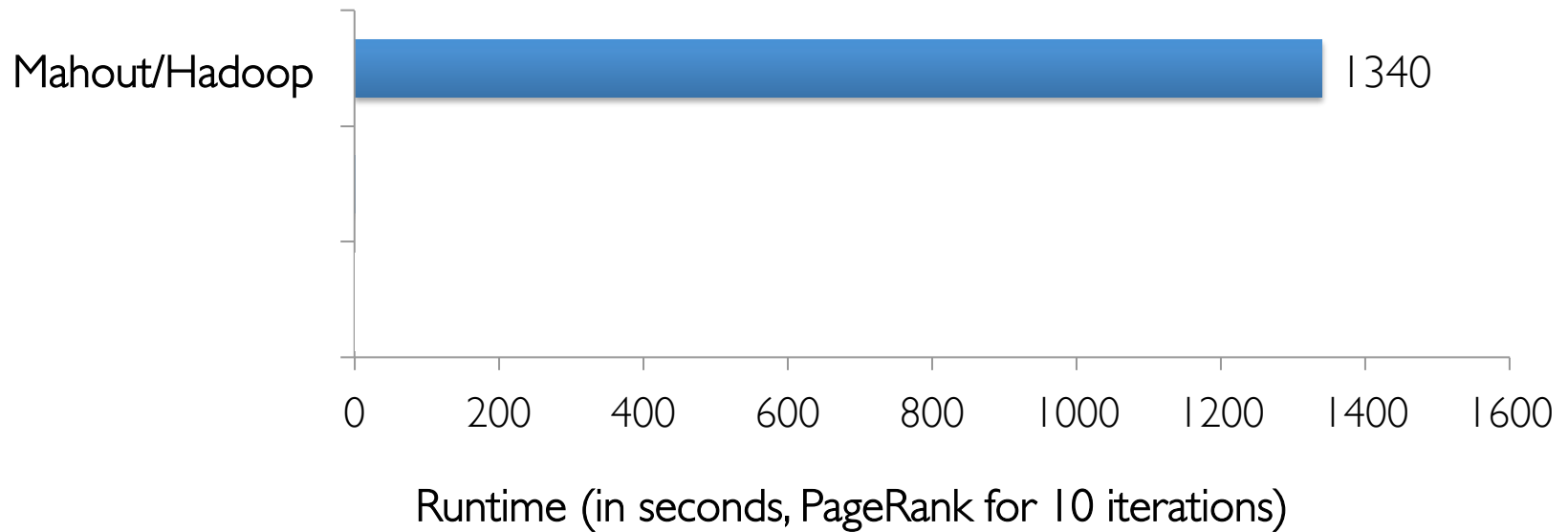
Graph-Parallel Systems



Expose *specialized APIs* to simplify graph programming.

Exploit graph structure to achieve *orders-of-magnitude performance gains* over more general data-parallel systems.

PageRank on the Live-Journal Graph

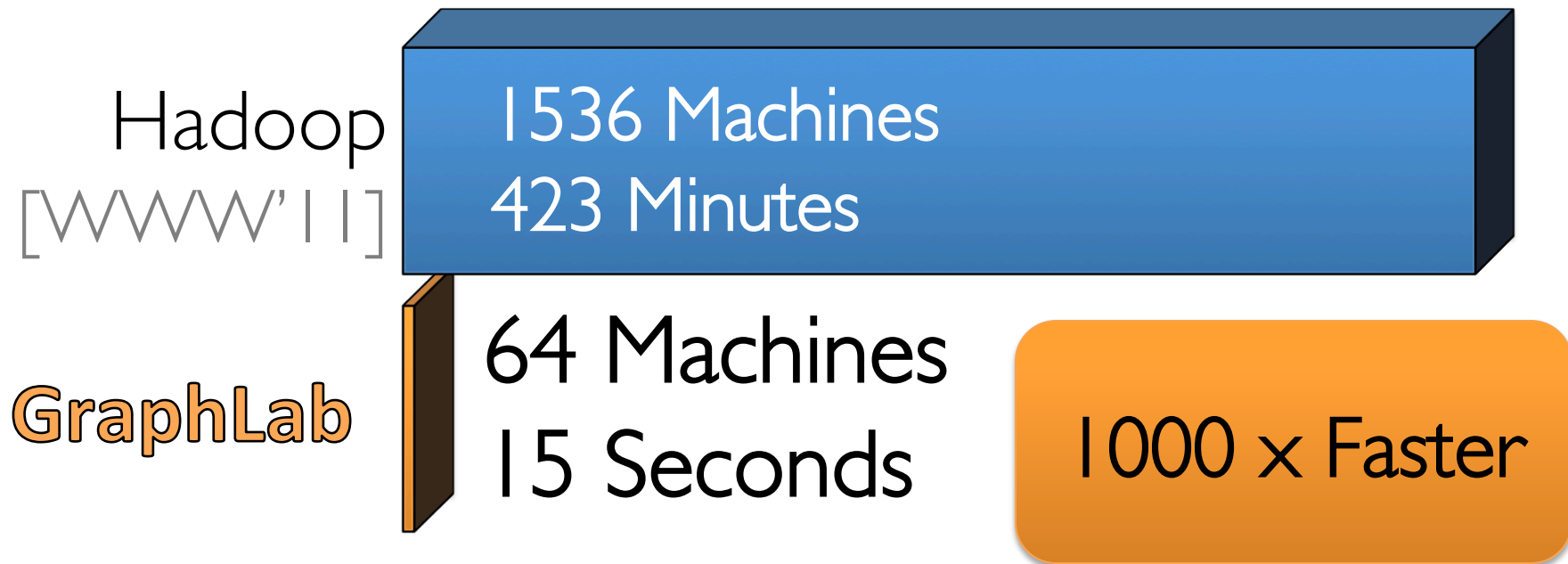


Spark is *4x faster* than Hadoop
GraphLab is *16x faster* than Spark

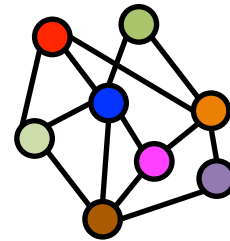
Triangle Counting on Twitter

40M Users, 1.4 Billion Links

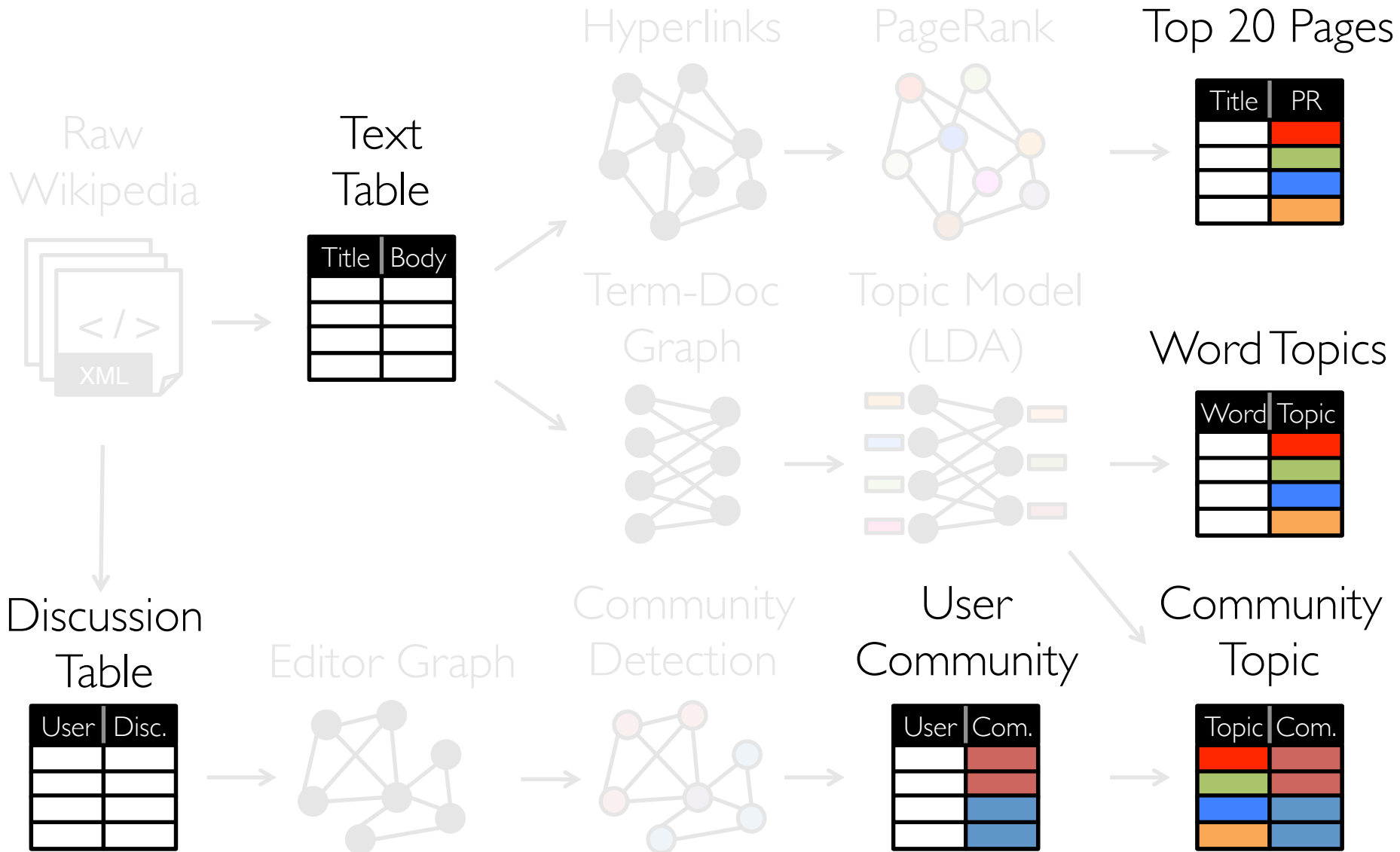
Counted: 34.8 Billion Triangles



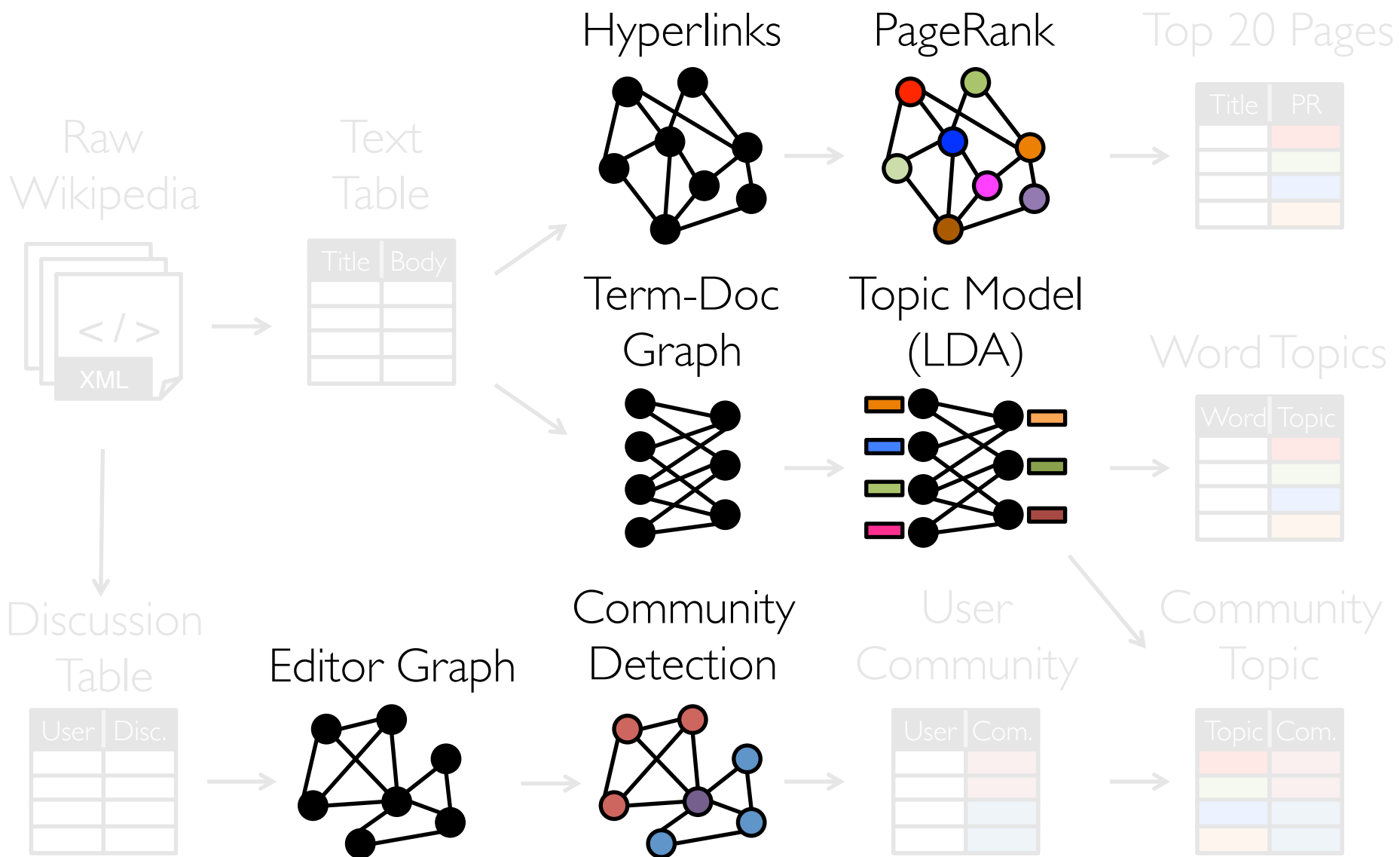
PageRank



Tables

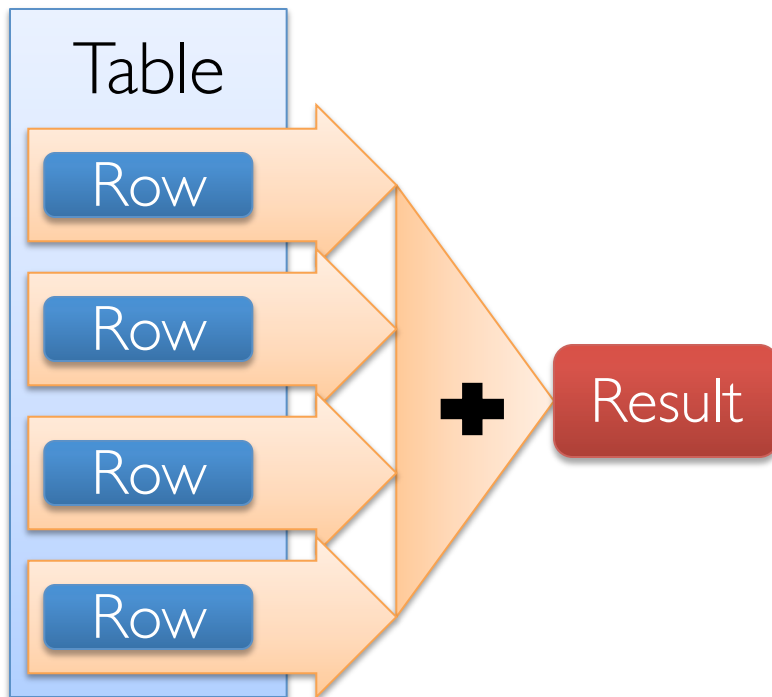


Graphs

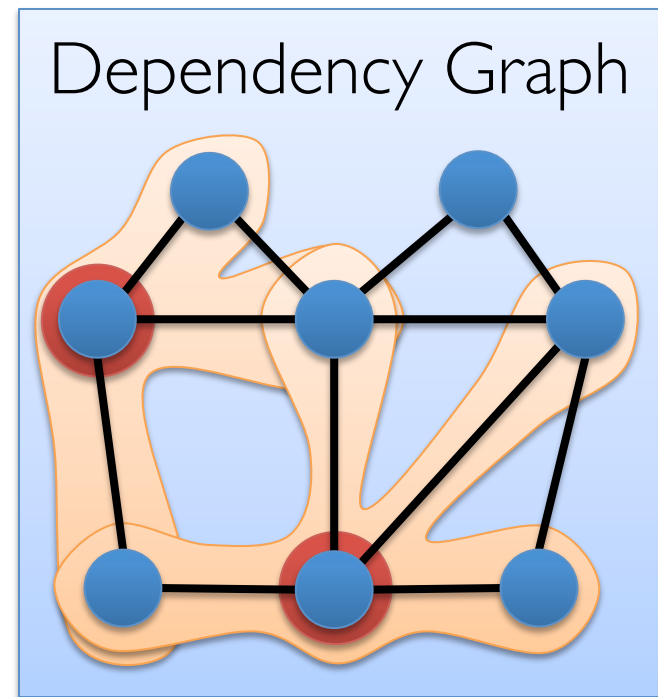


Separate Systems to Support Each View

Table View



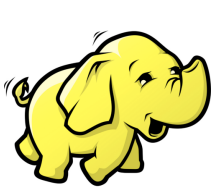
Graph View



*Having separate systems
for each view is
difficult to use and inefficient*

Difficult to Program and Use

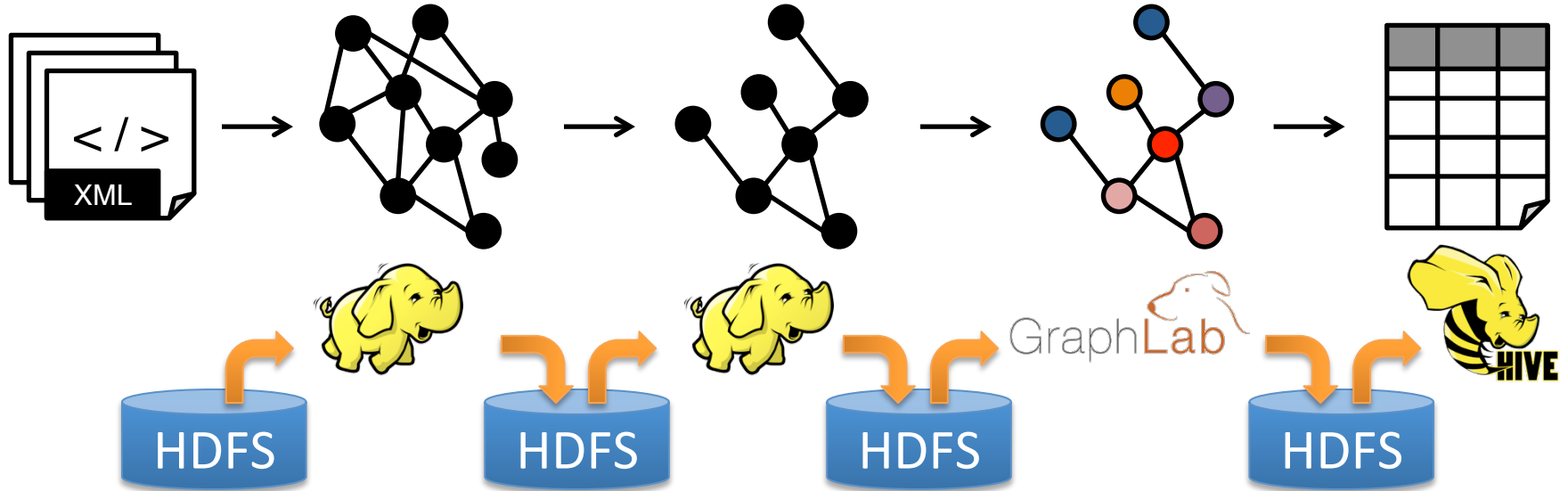
Users must *Learn*, *Deploy*, and *Manage* multiple systems



Leads to brittle and often complex interfaces

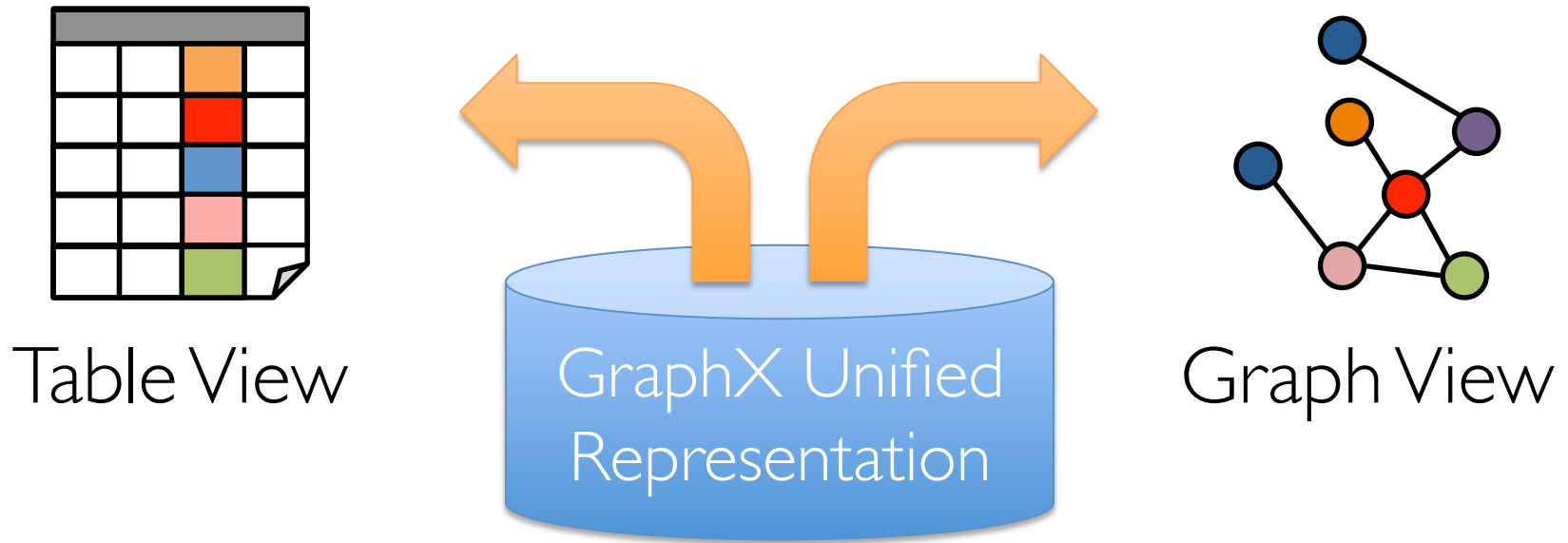
Inefficient

Extensive **data movement** and **duplication** across the network and file system



Limited reuse internal data-structures across stages

GraphX Solution: Tables and Graphs are *views* of the same *physical* data



Each view has its own *operators* that *exploit the semantics* of the view to achieve *efficient execution*

Graphs → Relational Algebra

1. Encode graphs as distributed tables
2. Express graph computation in relational algebra
3. Recast graph systems optimizations as:
 1. Distributed join optimization
 2. Incremental materialized maintenance

Integrate Graph and
Table data processing
systems.

Achieve performance
parity with specialized
systems.

Distributed Graphs as Distributed Tables

Property Graph

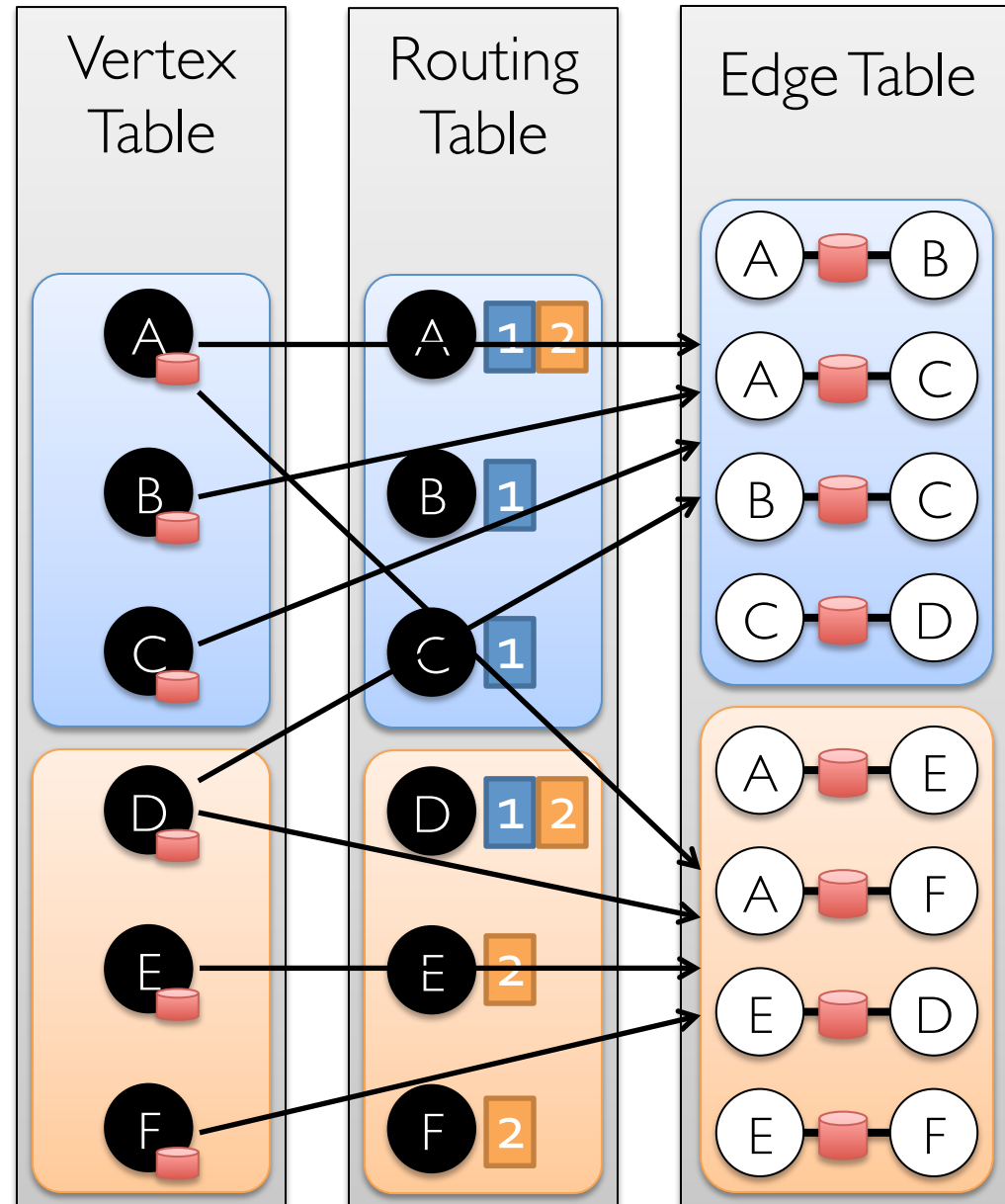
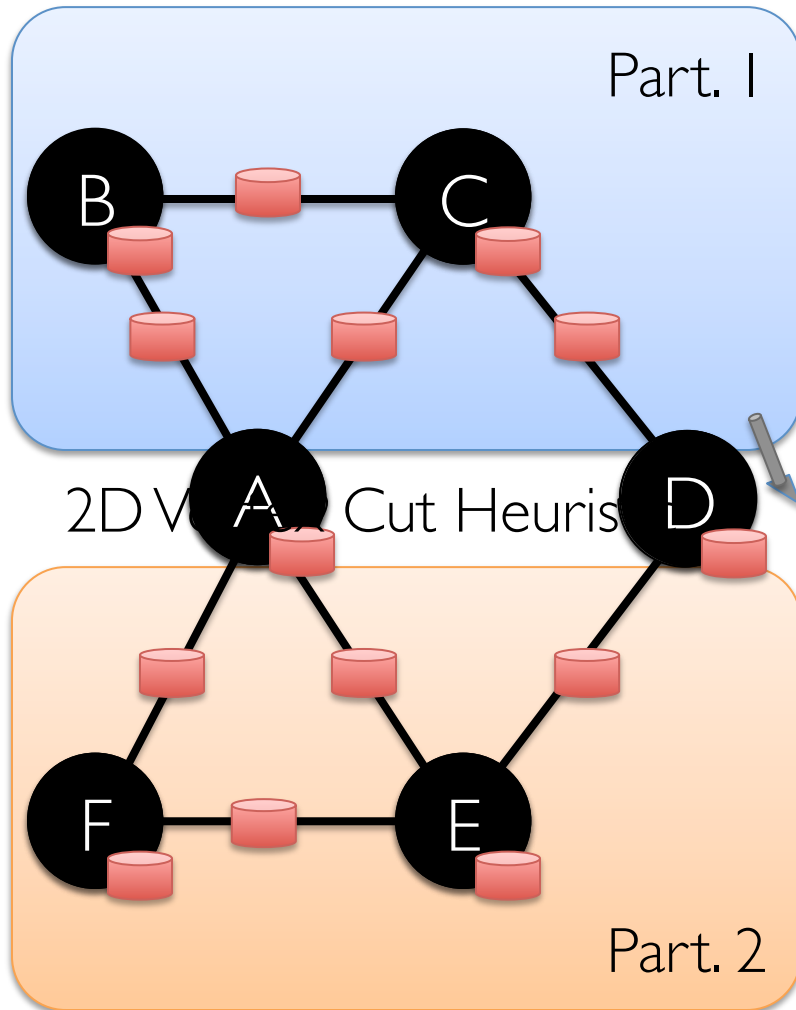


Table Operators

Table operators are inherited from Spark:

map	reduce	sample
filter	count	take
groupBy	fold	first
sort	reduceByKey	partitionBy
union	groupByKey	mapWith
join	cogroup	pipe
leftOuterJoin	cross	save
rightOuterJoin	zip	...

Graph Operators

```
class Graph [ V, E ] {  
  def Graph(vertices: Table[ (Id, V) ],  
            edges: Table[ (Id, Id, E) ])  
    // Table Views -----  
    def vertices: Table[ (Id, V) ]  
    def edges: Table[ (Id, Id, E) ]  
    def triplets: Table [ ((Id, V), (Id, V), E) ]  
    // Transformations -----  
    def reverse: Graph[V, E]  
    def subgraph(pV: (Id, V) => Boolean,  
                pE: Edge[V, E] => Boolean): Graph[V, E]  
    def mapV(m: (Id, V) => T ): Graph[T, E]  
    def mapE(m: Edge[V, E] => T ): Graph[V, T]  
    // Joins -----  
    def joinV(tbl: Table [(Id, T)]): Graph[(V, T), E]  
    def joinE(tbl: Table [(Id, Id, T)]): Graph[V, (E, T)]  
    // Computation -----  
    def mrTriplets(mapF: (Edge[V, E]) => List[(Id, T)],  
                  reduceF: (T, T) => T): Graph[T, E]  
}
```

Triplets Join Vertices and Edges

The *triplets* operator joins vertices and edges:

SELECT ^{Vertices} s.Id, d.Id, ^{Triplets} s.P, e.P, d.P ^{Edges}
FROM edges **AS** e
JOIN vertices **AS** s, vertices **AS** d
ON e.srcId = s.Id **AND** e.dstId = d.Id

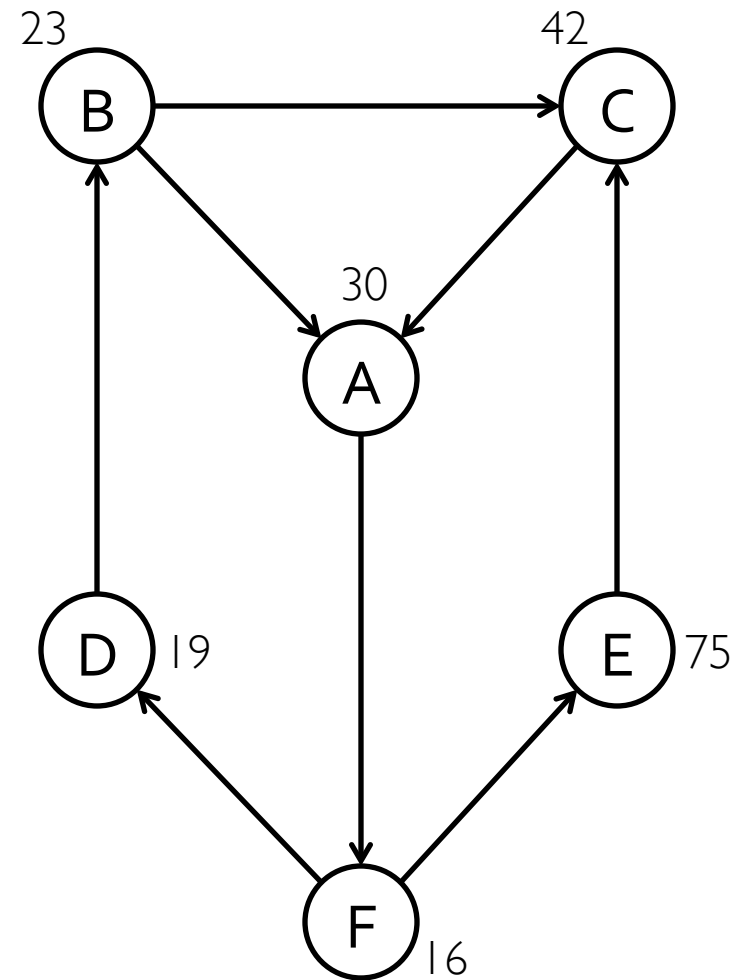
The *mrTriplets* operator sums adjacent triplets.

SELECT t.dstId, *reduce(map(t))* **AS** sum
FROM triplets **AS** t **GROUPBY** t.dstId

Example: Oldest Follower

Calculate the number of older followers for each user?

```
val olderFollowerAge = graph
  .mrTriplets(
    e => // Map
    if(e.src.age < e.dst.age) {
      (e.srcId, 1)
    } else { Empty }
    ,
    (a,b) => a + b // Reduce
  )
  .vertices
```



We express *enhanced* Pregel and GraphLab
abstractions using the GraphX operators
in less than 50 lines of code!

Enhanced Pregel in GraphX

```
pregelPR(i, messageSum):
```

Require Message
Combiners

```
// Receive all the messages
```

```
total = 0
```

```
foreach( msg in messageList) :  
    total = total + msg
```

```
// Update the rank of this vertex
```

```
R[i] = 0.15 + total
```

```
combineMsg(a, b):
```

```
// Compute sum of two messages  
sendMsg(i, R[i], R[j], E[i,j]):  
    return a + b  
// Compute single message  
return msg(R[i], E[i,j]) to vertex
```

Remove Message
Computation
from the
Vertex Program

PageRank in GraphX

// Load and initialize the graph

```
val graph = GraphBuilder.text("hdfs://web.txt")
```

```
val prGraph = graph.joinVertices(graph.outDegrees)
```

// Implement and Run PageRank

```
val pageRank =
```

```
prGraph.pregel(initialMessage = 0.0, iter = 10) (
```

```
(oldV, msgSum) => 0.15 + 0.85 * msgSum,
```

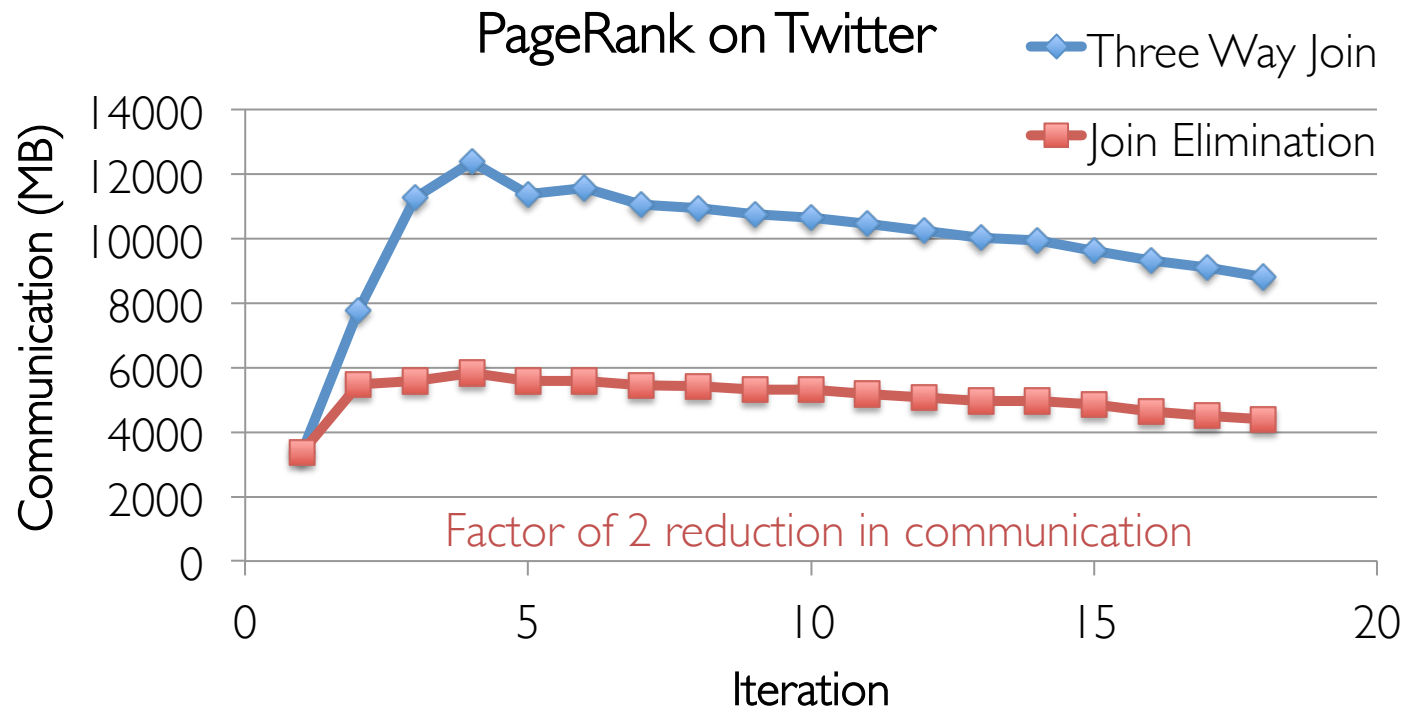
```
triplet => triplet.src.pr / triplet.src.deg,
```

```
(msgA, msgB) => msgA + msgB)
```


Join Elimination

Identify and bypass joins for unused triplet fields

```
sendMsg(i→j, R[i], R[j], E[i,j]):  
  // Compute single message  
  return msg(R[i]/E[i,j])
```



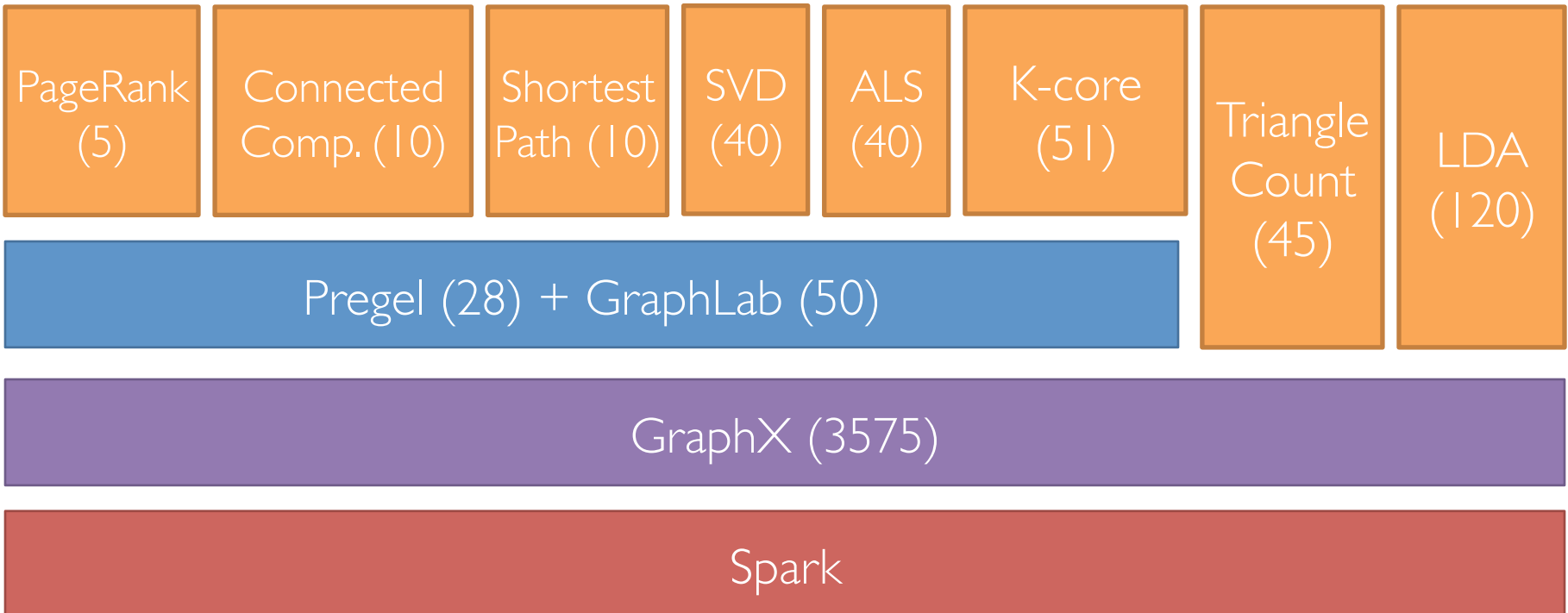
We express the Pregel and GraphLab *like* abstractions using the GraphX operators in less than 50 lines of code!

By composing these operators we can construct entire graph-analytics pipelines.

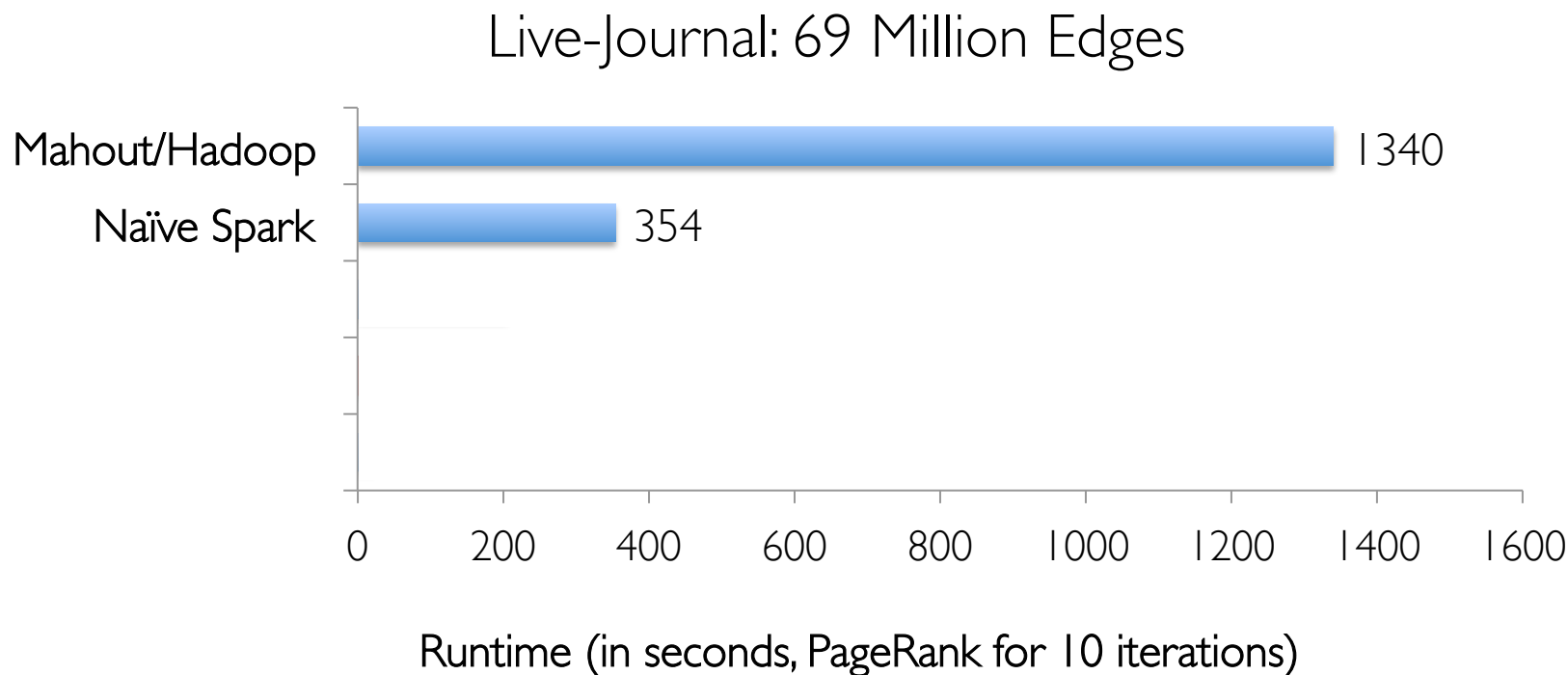
Example Analytics Pipeline

```
// Load raw data tables
val verts = sc.textFile("hdfs://users.txt").map(parserV)
val edges = sc.textFile("hdfs://follow.txt").map(parserE)
// Build the graph from tables and restrict to recent links
val graph = new Graph(verts, edges)
val recent = graph.subgraph(edge => edge.date > LAST_MONTH)
// Run PageRank Algorithm
val pr = graph.PageRank(tol = 1.0e-5)
// Extract and print the top 25 users
val topUsers = verts.join(pr).top(25).collect
topUsers.foreach(u => println(u.name + '\t' + u.pr))
```

The GraphX Stack (Lines of Code)



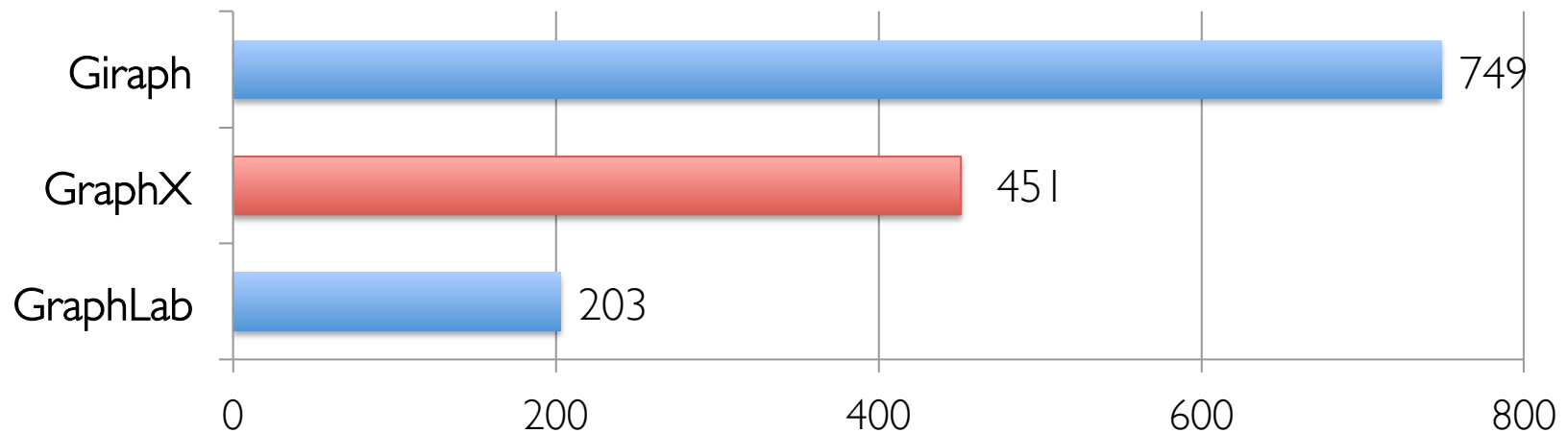
Performance Comparisons



GraphX is roughly 3x slower than GraphLab

GraphX scales to larger graphs

Twitter Graph: 1.5 Billion Edges



Runtime (in seconds, PageRank for 10 iterations)

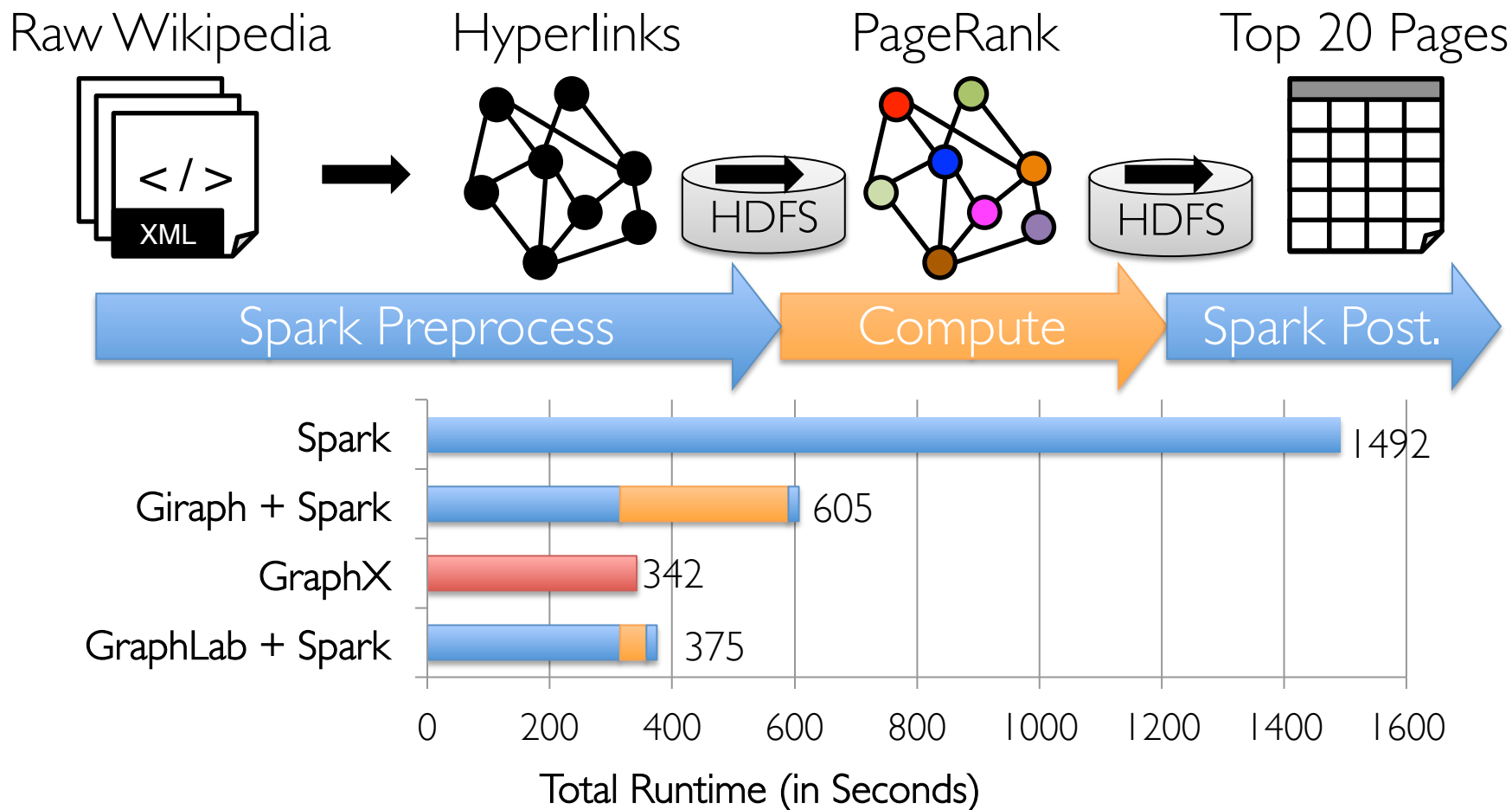
GraphX is roughly 2x slower than GraphLab

- » Scala + Java overhead: Lambdas, GC time, ...
- » No shared memory parallelism: 2x increase in comm.

PageRank is just one stage....

What about a pipeline?

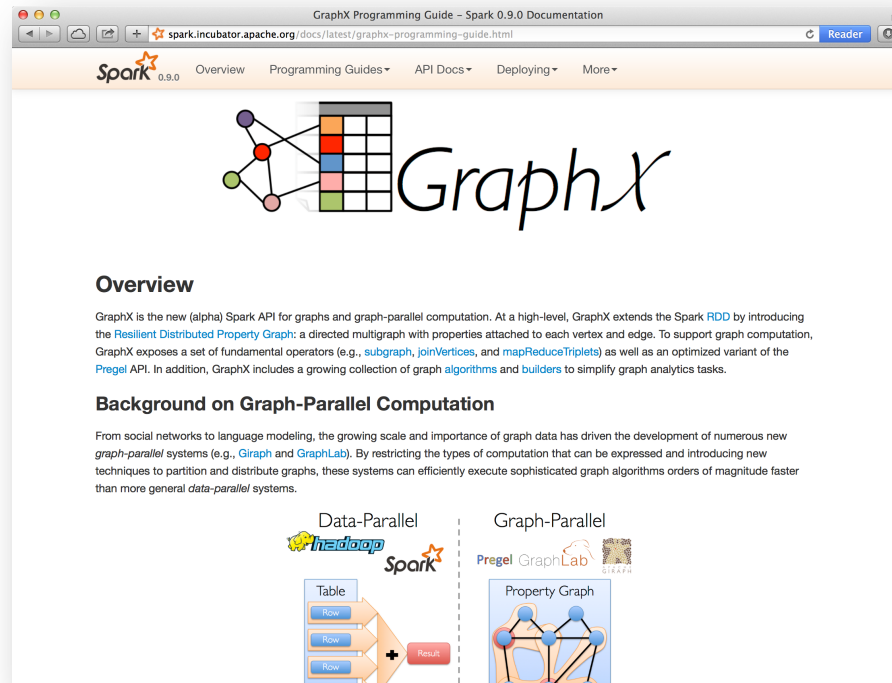
A Small Pipeline in GraphX



Timed end-to-end GraphX is *faster* than GraphLab

Status

Part of Apache Spark

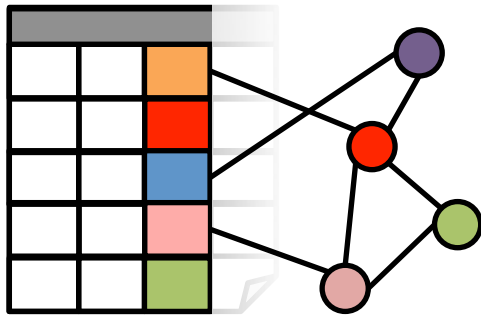


In production at several large technology companies

GraphX: Unified Analytics

New API

*Blurs the distinction between
Tables and Graphs*



New System

*Combines Data-Parallel
Graph-Parallel Systems*



APACHE
GIRAPH



Enabling users to **easily** and **efficiently**
express the entire graph analytics pipeline

A Case for Algebra in Graphs

A standard algebra is essential for graph systems:

- e.g.: SQL → proliferation of relational system

By embedding graphs in *relational algebra*:

- Integration with tables and preprocessing
- Leverage advances in relational systems
- Graph opt. recast to relational systems opt.

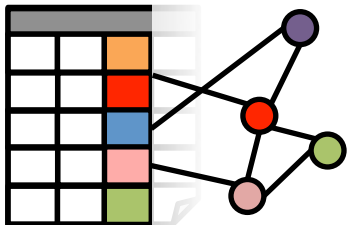
Conclusions

Composable domain specific views and operators

Single system that efficiently spans the pipeline

Graphs through the lens of database systems

- » Graph-Parallel Pattern → Triplet joins in relational alg.
- » Graph Systems → Distributed join optimizations



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<http://tinyurl.com/ampgraphx>

Thanks!

<http://amplab.cs.berkeley.edu/projects/graphx/>

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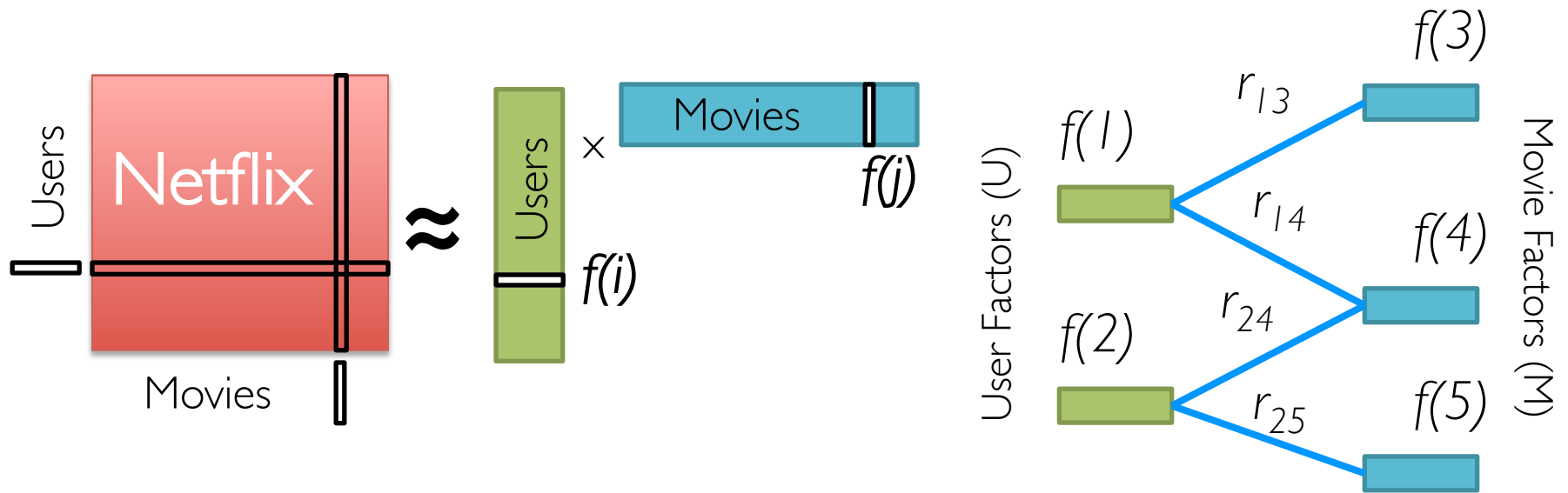
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Recommending Products

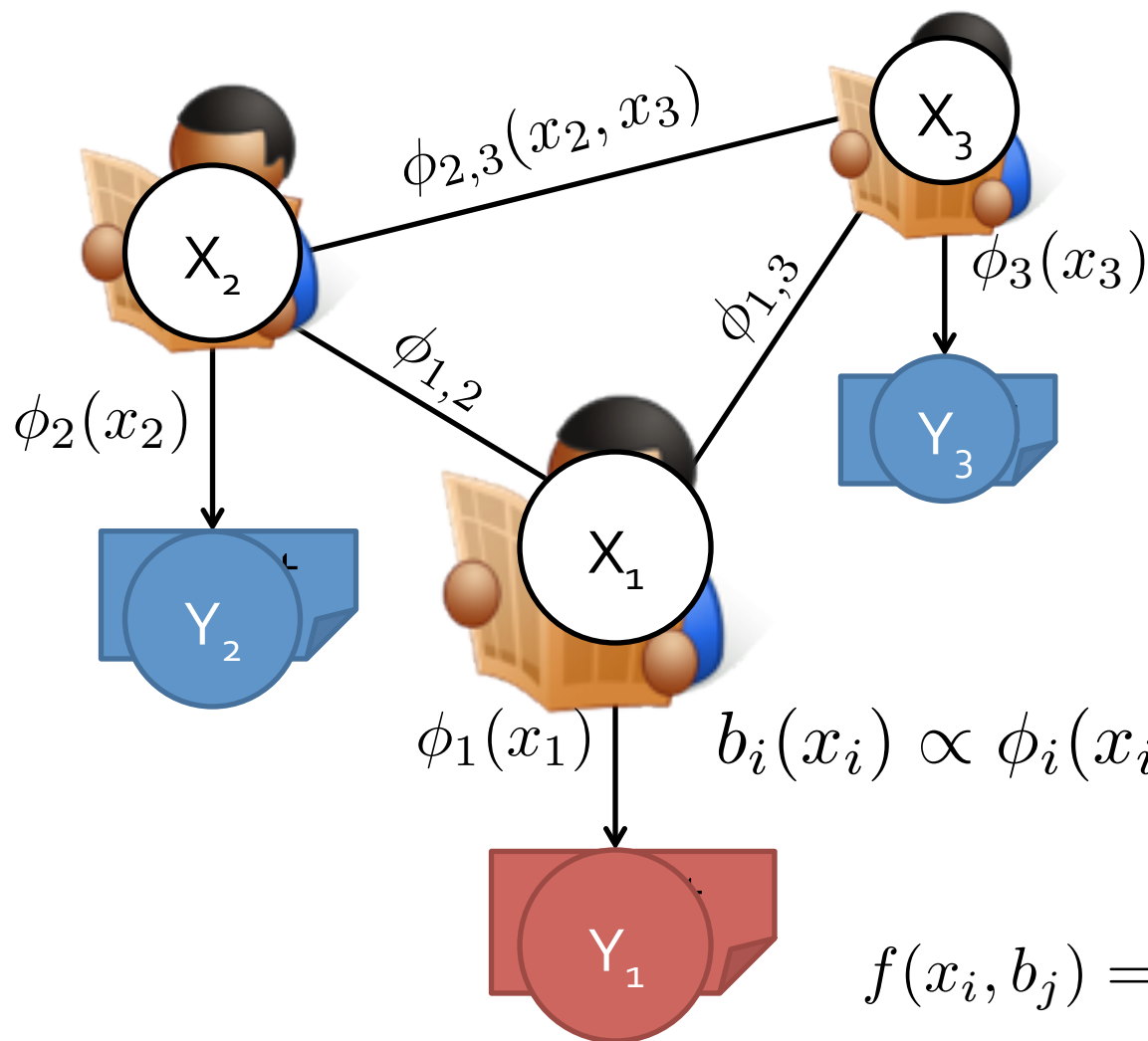
Low-Rank Matrix Factorization:



Iterate:

$$f[i] = \arg \min_{w \in \mathbb{R}^d} \sum_{j \in \text{Nbrs}(i)} (r_{ij} - w^T f[j])^2 + \lambda ||w||_2^2$$

Mean Field Algorithm



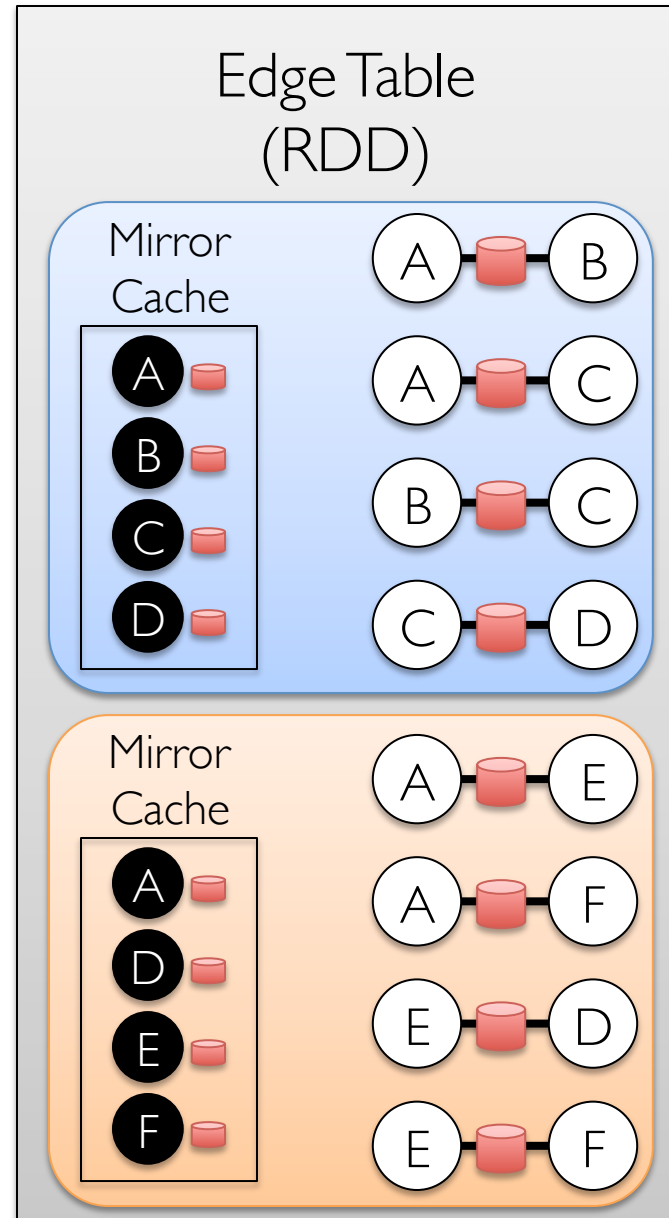
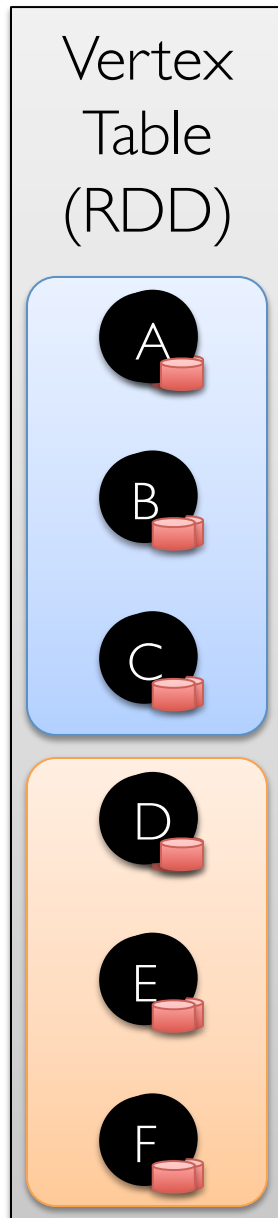
Sum over
Neighbors

$$b_i(x_i) \propto \phi_i(x_i) \exp \left(\overbrace{\sum_{j \in N_i} f(x_i, b_j)}^{\text{Sum over Neighbors}} \right)$$

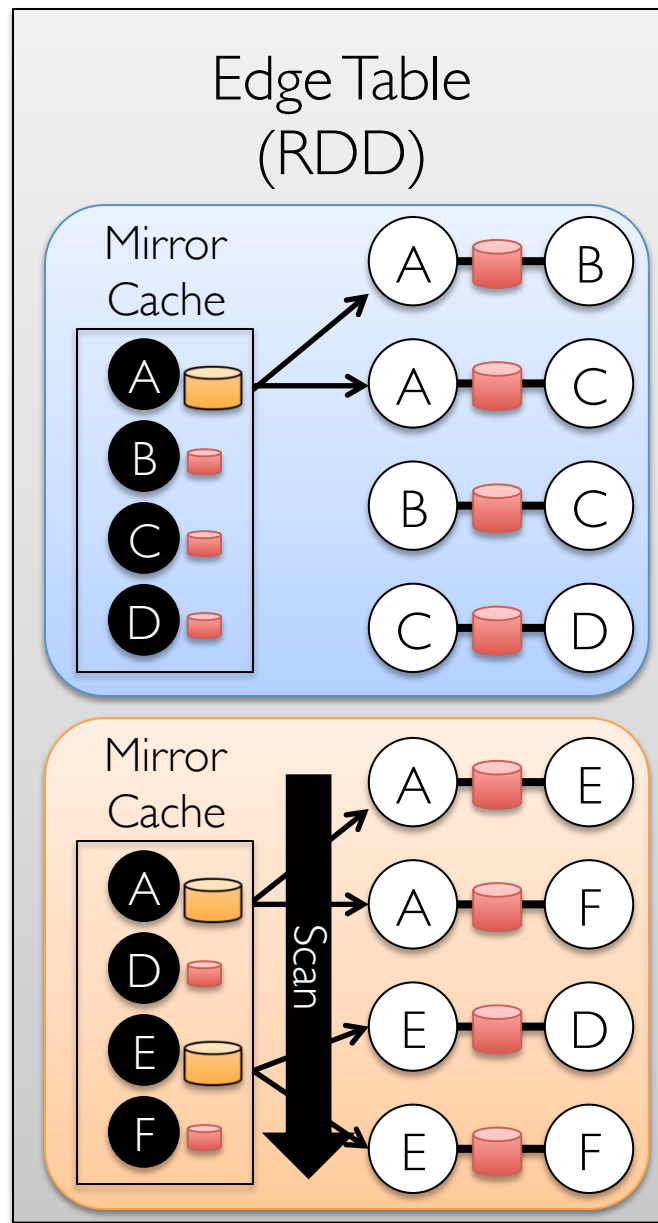
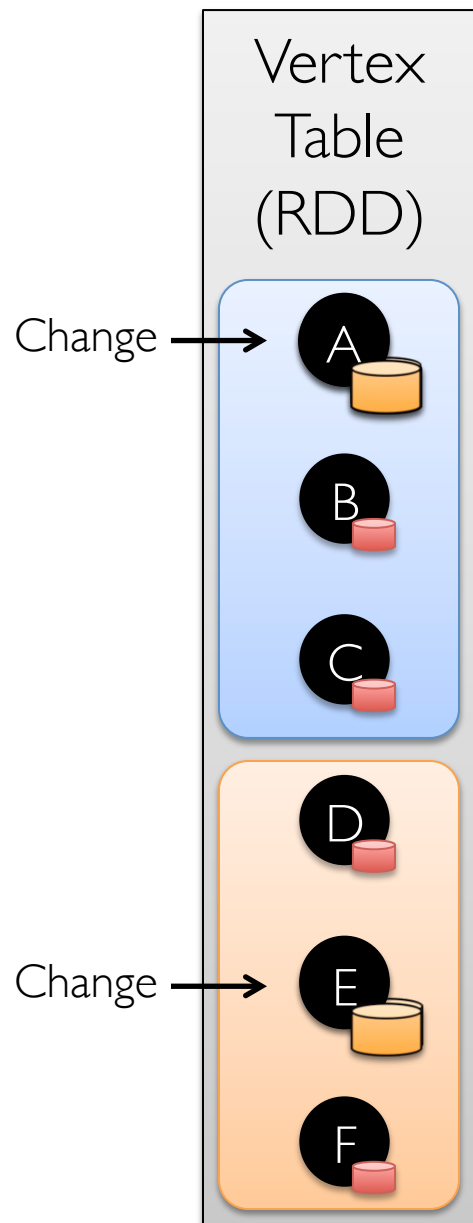
$$f(x_i, b_j) = \sum_{x_j} b_j(x_j) \log \phi_{i,j}(x_i, x_j)$$

GraphX System Design

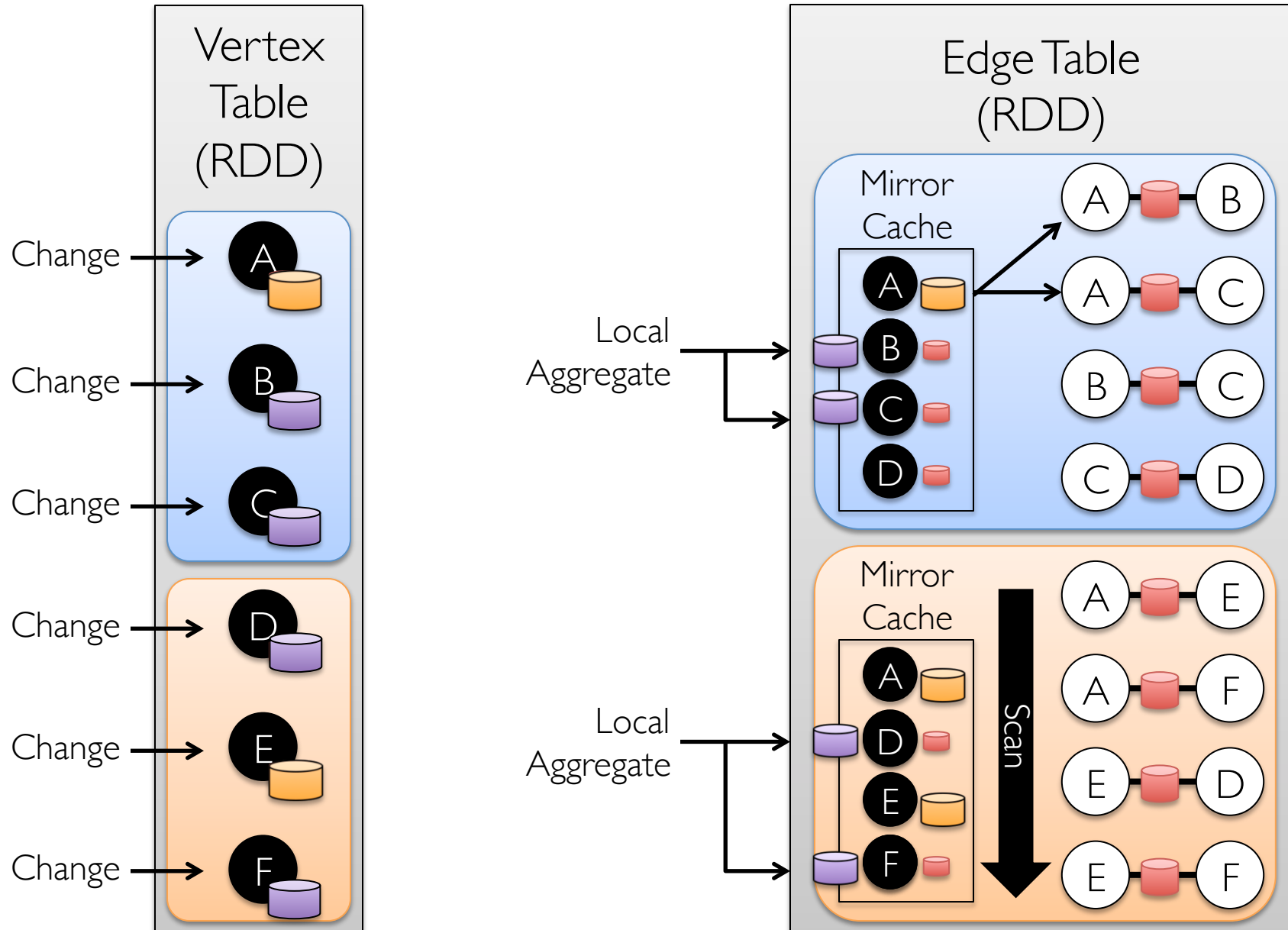
Caching for Iterative mrTriplets



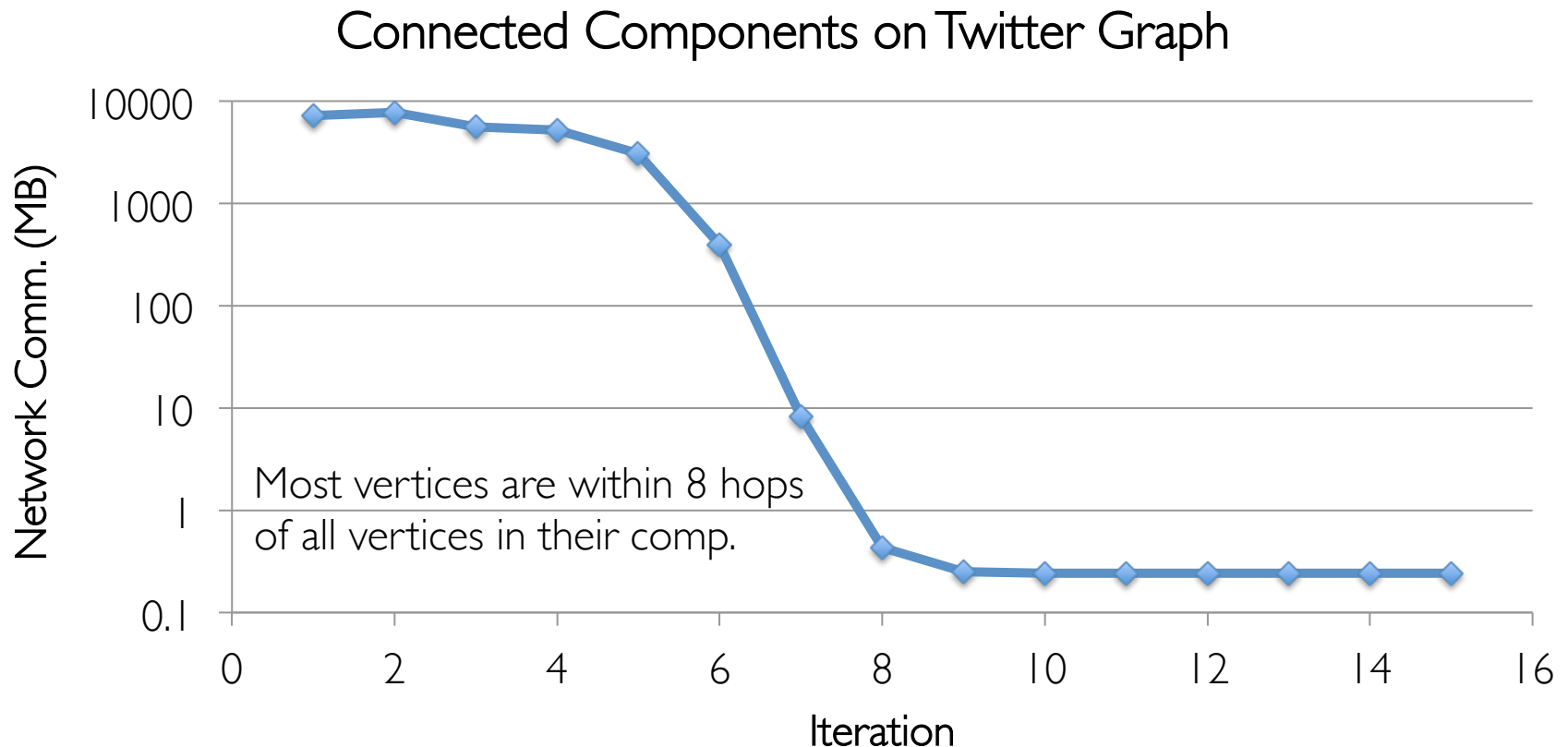
Incremental Updates for Iterative mrTriplets



Aggregation for Iterative mrTriplets

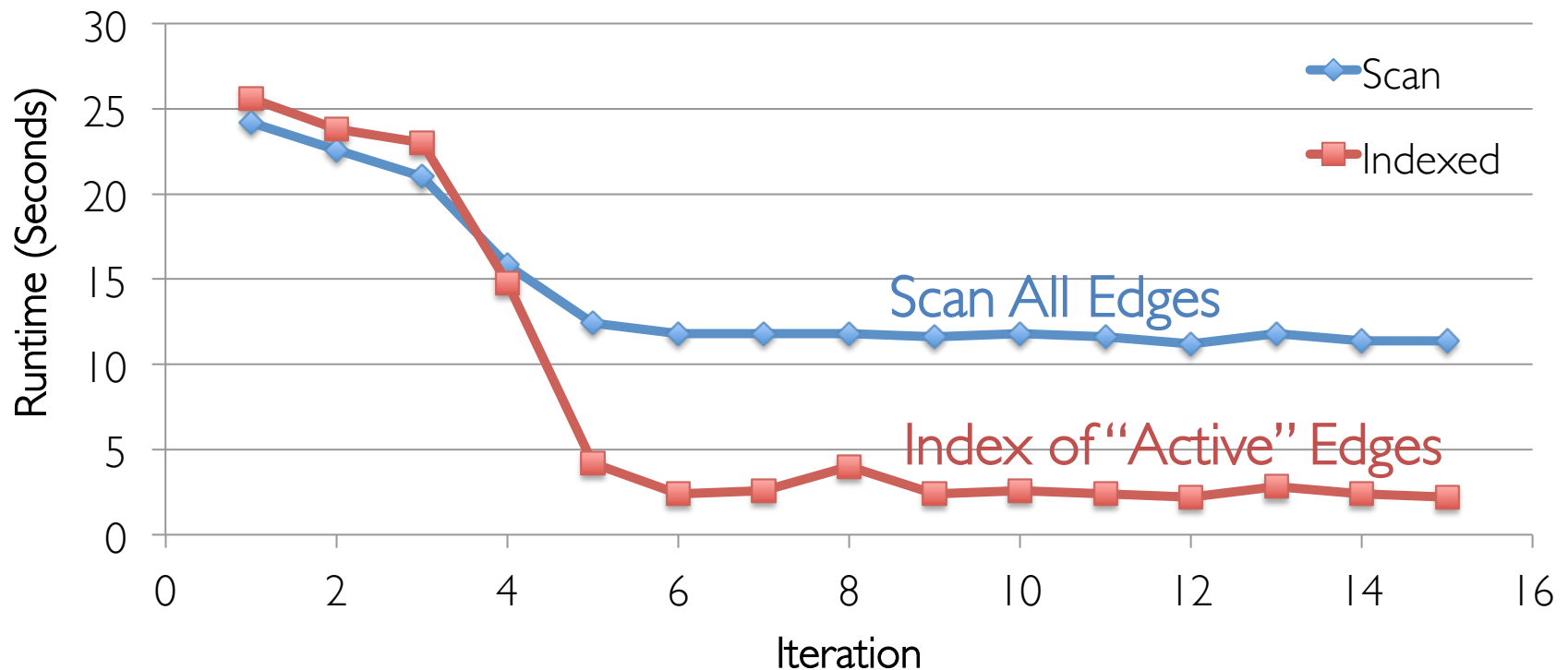


Reduction in Communication Due to Cached Updates



Benefit of Indexing *Active* Edges

Connected Components on Twitter Graph



Additional Query Optimizations

Indexing and Bitmaps:

- » To **accelerate joins** across graphs
- » To efficiently **construct sub-graphs**

Substantial Index and Data Reuse:

- » Reuse **routing tables** across graphs and sub-graphs
- » Reuse edge **adjacency information** and **indices**