Making U2F Resistant to Implementation Bugs and Supply-Chain Tampering

Emma Dauterman, Henry Corrigan-Gibbs, David Mazières, Dan Boneh, Dominic Rizzo

Stanford and Google

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U2F defends against phishing and browser compromise







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- Implementation bugs
- Supply-chain tampering



U2F Shortcoming #1: Implementation bugs



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U2F Shortcoming #2: Supply-chain tampering



MOTHERBOARD

CHINA | By Joseph Cox | Aug 31 2018, 5:05am

Experts Call for Transparency Around Google's Chinese-Made Security Keys

Google's Titan Security Keys, used to lock down accounts, are produced in China. Several experts want more answers on that supply chain process, for fears of tampering or security issues.

Our proposed enhancement of U2F

Goals:

- Augment U2F to protect against faulty tokens
- Backwards-compatible with U2F relying parties
- **Practical** on commodity hardware tokens

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Design principles:

- Both host and token contribute randomness to the protocol.
- Host can verify all deterministic token operations.

U2F protocol steps

- 1. Registration (associating a token with an account)
- 2. Authentication (logging into an account)

Proposed protocol steps

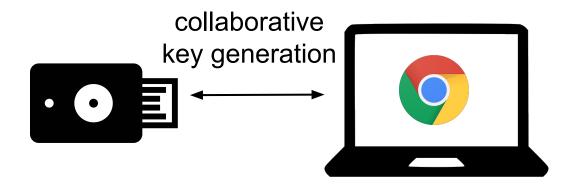
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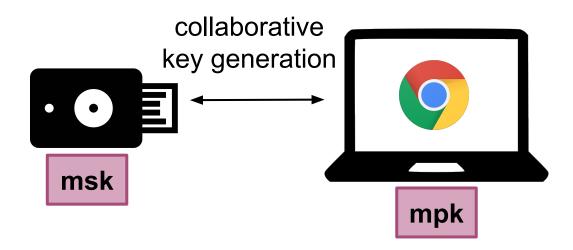
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Principle: Both host and token contribute randomness to the protocol.

Step #0: Initialization



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Initialization properties

The token cannot bias mpk.





[CMBF13]

Initialization properties

The token cannot bias mpk.

The host learns nothing about msk.

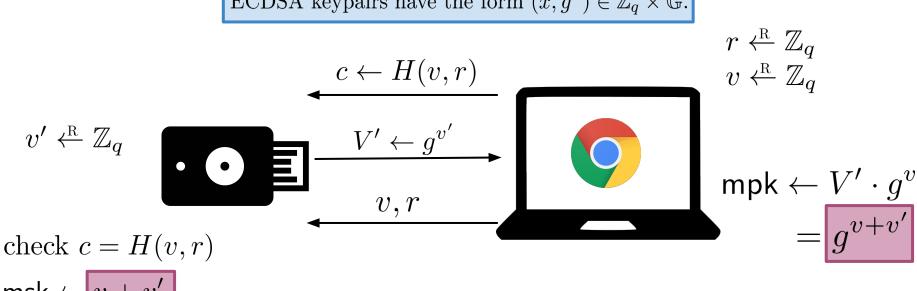




[CMBF13]

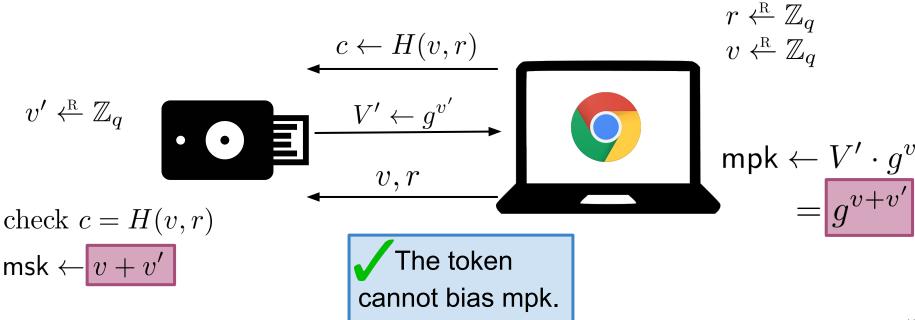
Initialization protocol using collaborative key generation

 $\mathbb{G} = \langle g \rangle$ is a group of prime order q. ECDSA keypairs have the form $(x, g^x) \in \mathbb{Z}_q \times \mathbb{G}$.



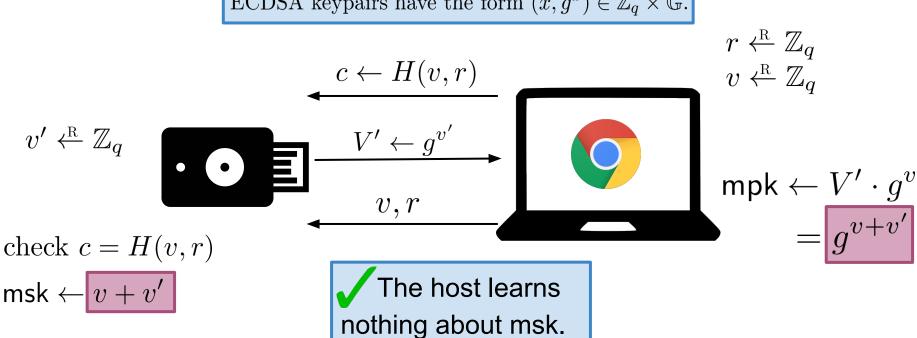
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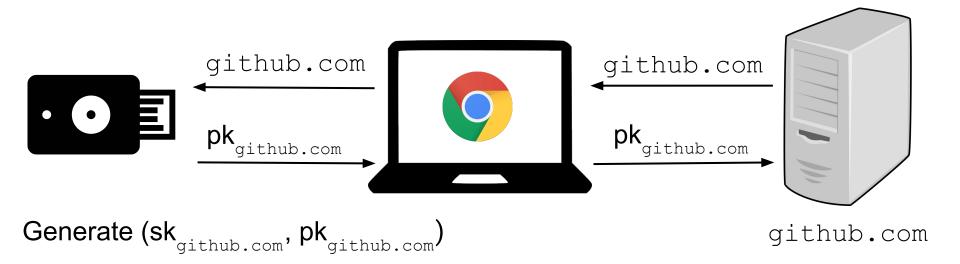
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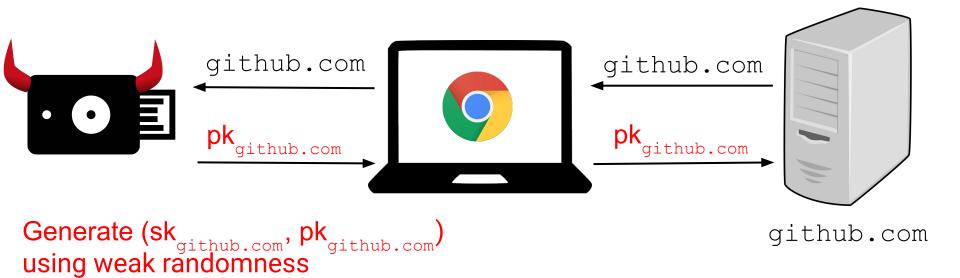
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Principle: All deterministic token operations can be verified by the host.

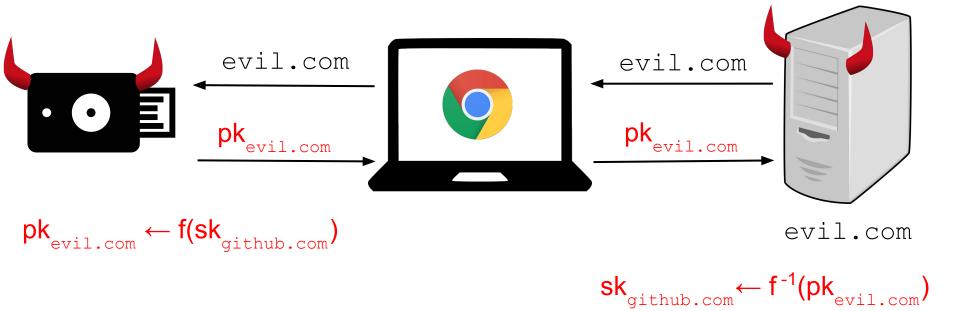
U2F Registration



Implementation bug at registration



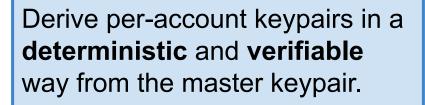
Supply-chain tampering at registration

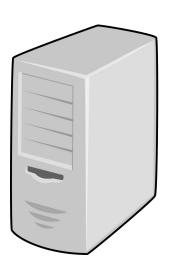


Proposed Registration









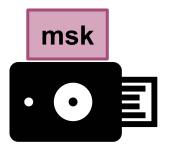
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- 4. **Unforgeable:** The host cannot forge a signature under pk_{github.com}.

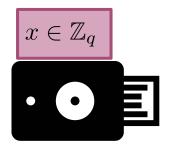
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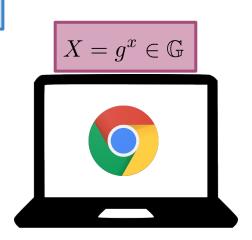






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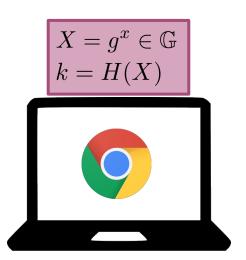




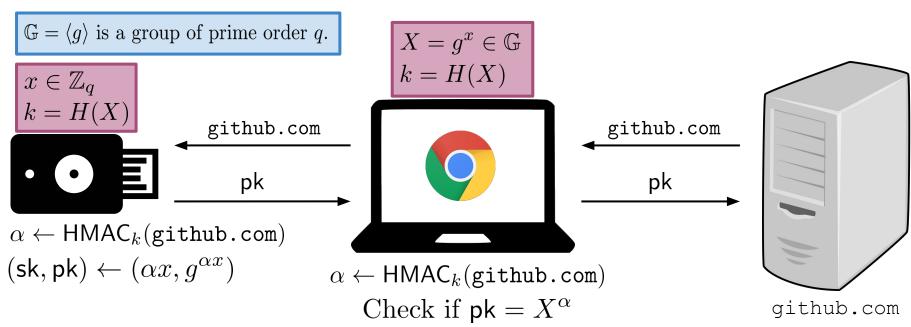
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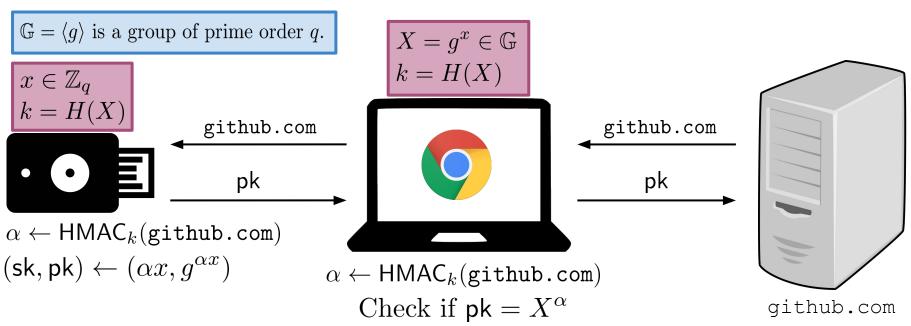
$$x \in \mathbb{Z}_q$$
$$k = H(X)$$





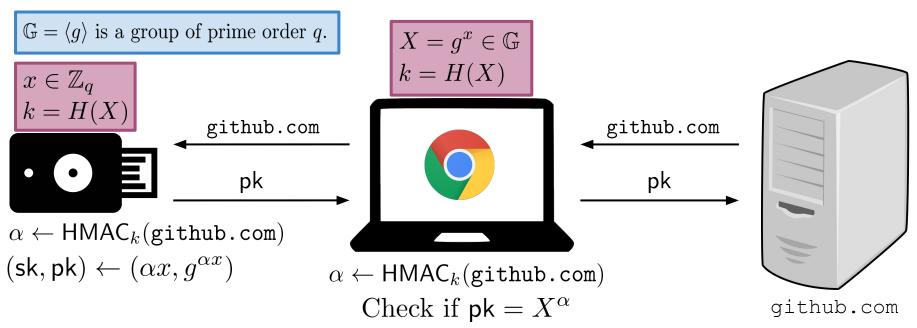






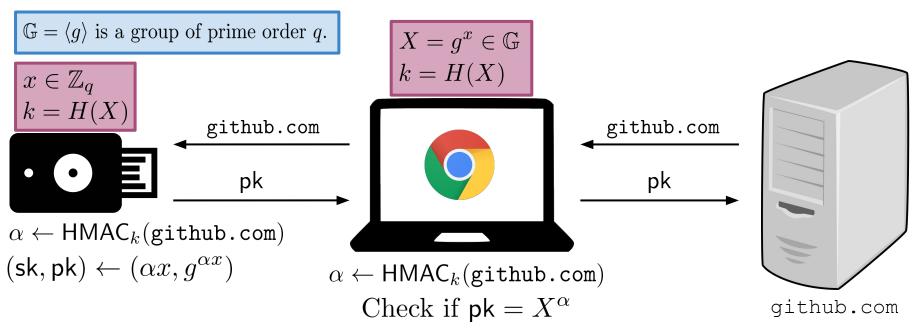
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Registration construction



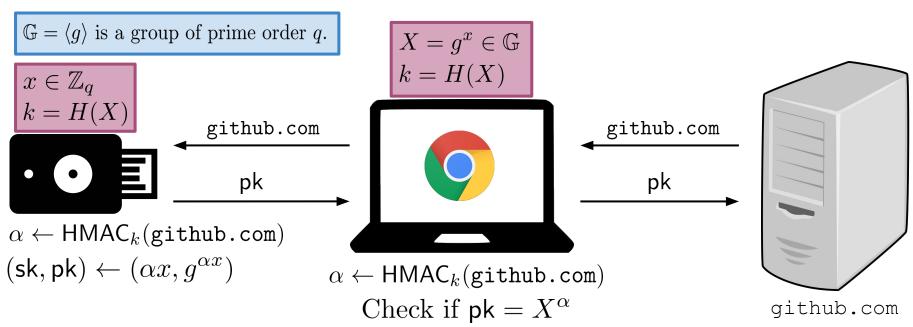
Verifiable: The token can prove to the host that $pk_{github.com}$ is really the unique public key for github.com.

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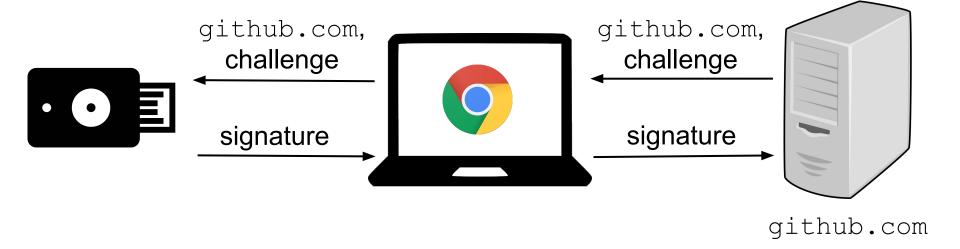
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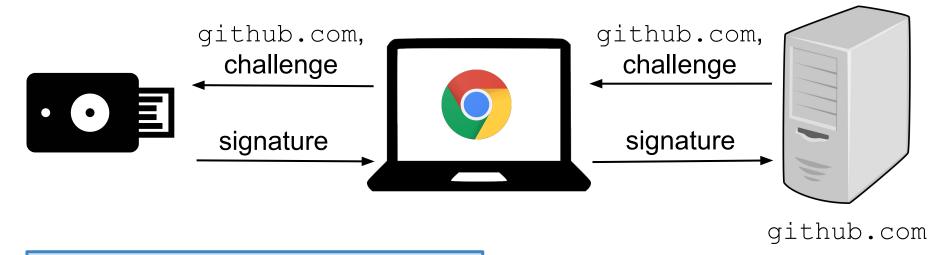
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U2F Authentication



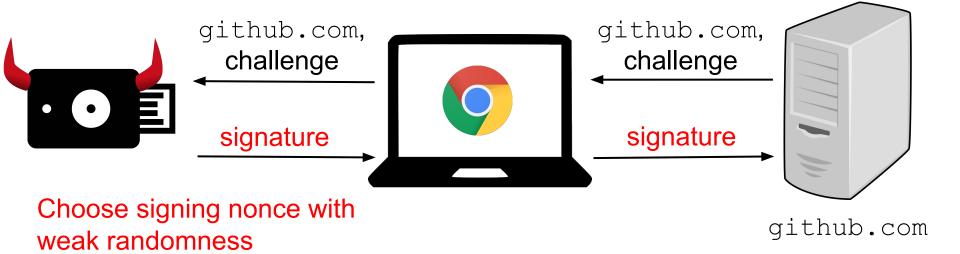
U2F Authentication



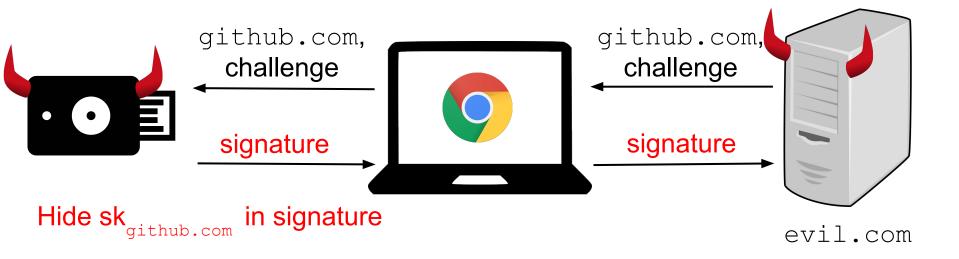
ECDSA signatures are randomized:

- 1. Signing nonce
- 2. Malleability (2 valid signatures)

Implementation bug at authentication



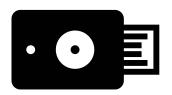
Supply-chain tampering at authentication



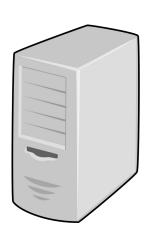
Subliminal channels: [Sim84], [Des88]

Unique signatures: [BLS04]

Authentication properties







Authentication properties





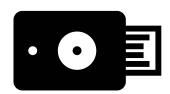
Token cannot exfiltrate any bits of information in signature.





[AMV15], [MS15], [DMS16]

Authentication properties



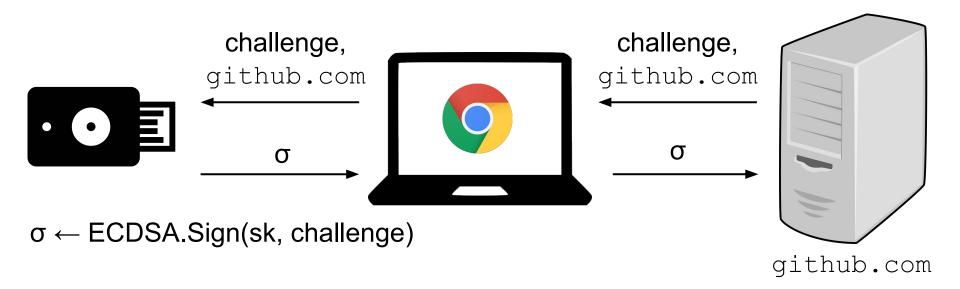
Exfiltration resistance:

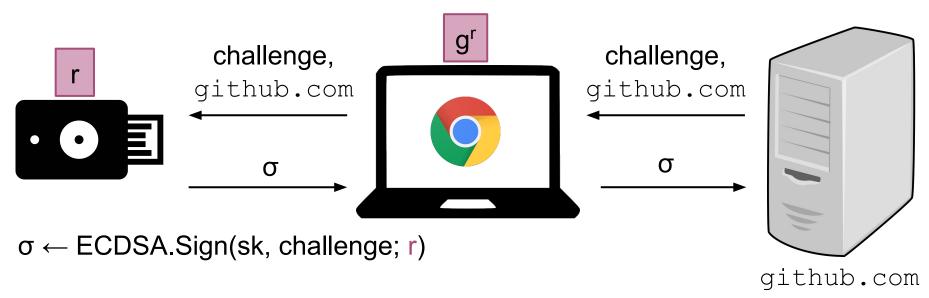
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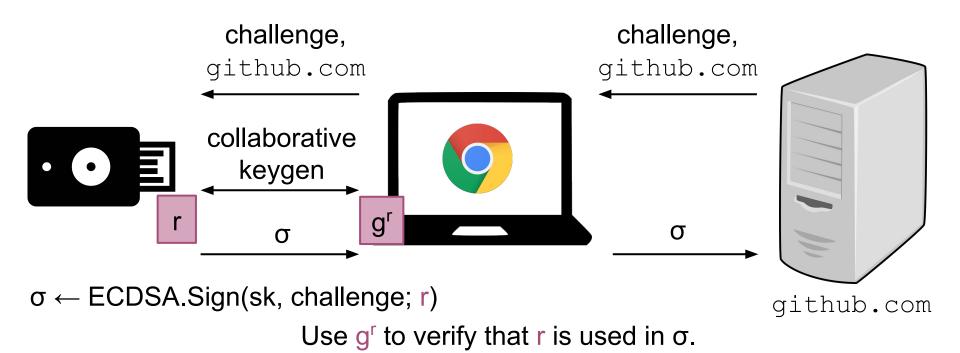
Zero knowledge: Host "learns nothing" except a valid signature.

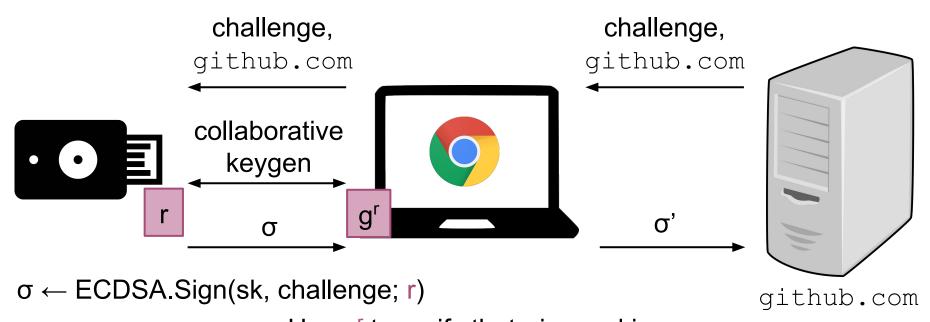




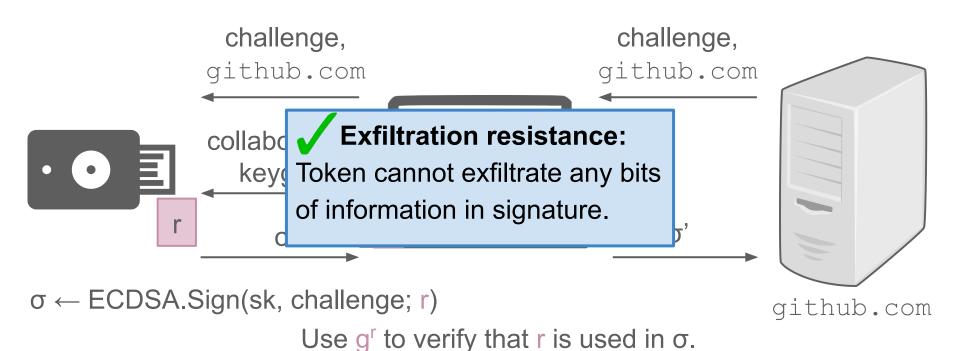


Use g^r to verify that r is used in σ .





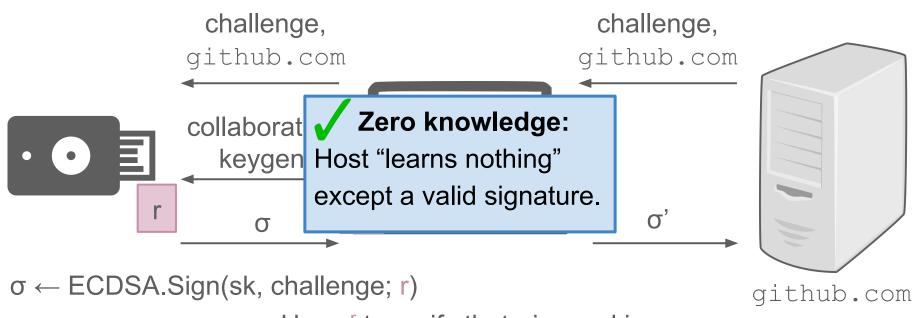
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53



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"Out-of-protocol" covert channels

Our protocol defends against "in-protocol" covert channels.

What about "out-of-protocol" covert channels?

- 1. Timing: can be prevented by host
- 2. Failure: discard bad tokens
- 3. Malware
- 4. Other

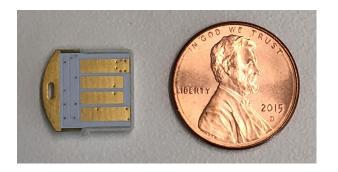
Other contributions (see paper)

- Flash-optimized data structure for storing U2F authentication counters
 - Provides stronger unlinkability than many existing U2F tokens
 - "Tear-resistant" and respects constraints of token flash
- Cryptographic optimizations tailored to token hardware
 - Offload hash-to-point to the host
 - Cache Verifiable Random Function outputs at the host

Implementation



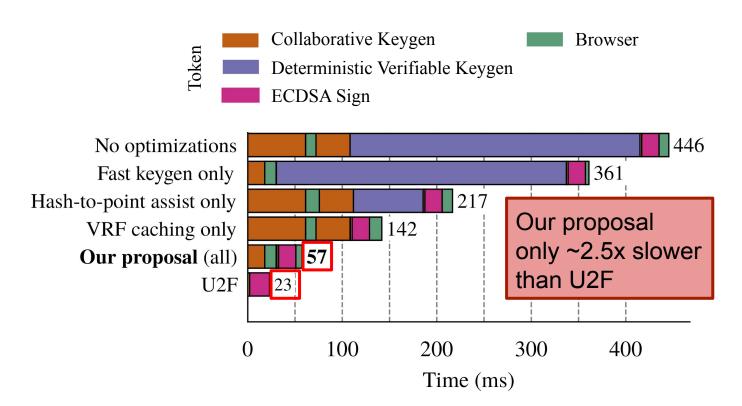
Google development board running our protocol.



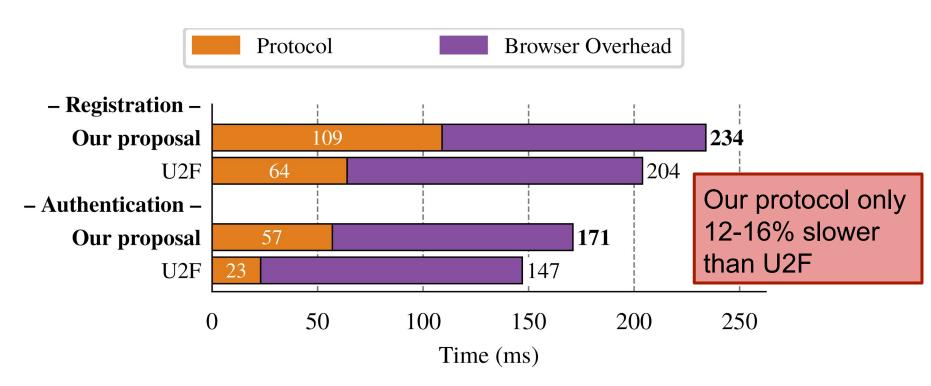
Google production USB token with same hardware specs.

ARM SC-300 processor clocked at 24 MHz

Minimal authentication overhead



Comparatively small end-to-end slowdown



Deployment considerations

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How does the browser UI change?

- Initialization: prompt user to initialize unknown token
- Errors: warn user on token failure

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How to support multiple browsers?

- Token gives mpk and counter to browser (protect against bugs)
- Sync mpk and counter across browser instances

CTAP2

- Cryptographic constructions carry over to CTAP2 (ECDSA P256).
- Core ideas remain, but still need full analysis.

Withstand untrustworthy hardware

Our proposal

- Augments U2F to protect against faulty tokens
- Backwards-compatible with U2F relying parties

Practical to deploy: performant on commodity hardware tokens

What is the next step?

Emma Dauterman

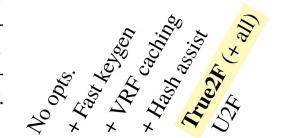
edauterman@cs.stanford.edu https://arxiv.org/abs/1810.04660 Paper to appear at IEEE S&P 2019

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Table 7: Cost of various operations on the token, averaged over 100 runs, and the expected number of each operation required per authentication attempt. "HW?" indicates use of the token's crypto accelerator.



Operation	HW?	Time (µs)	Ops. per auth.					
SHA256 (128 bytes)	Y	19	5	5	3	5	3	1
$x + y \in \mathbb{Z}_q$	N	36	17	16	2	15	1	0
$x \cdot y \in \mathbb{Z}_q$	N	409	9	8	2	11	1	0
$g^X \in \mathbb{G}$	Y	17,400	7	5	3	7	1	0
ECDSA.Sign	Y	18,600	1	1	1	1	1	1
$g \cdot h \in \mathbb{G}$	N	25,636	1	0	1	1	0	0
$\sqrt{x} \in \mathbb{Z}_q$	N	105,488	2	2	0	0	0	0