

Goals for today: Start Chapter 4 (counting and probability)

Homework: start reading Chapter 4 (sections 4.1, 4.2, 4.3)

Simple Motivating example for Chapter 4:

Suppose you are in charge of making up the rules for acceptable passwords for customers of a new "dot com". What should the rules be to prevent a hacker from being able to try guessing passwords, i.e. trying a large number of random passwords in the hopes of getting lucky? In other words, how should you make the rules for legal passwords so that if a hacker tried this, testing one password every, say, 1 microsecond, it would probably take at least a month to find one?

ASK&WAIT: suppose you permitted 1 upper case letter passwords?

How long would it take to try them all?

ASK&WAIT: suppose you permitted 2 upper case letter passwords?

ASK&WAIT: suppose you permitted 6 upper case letter passwords?

ASK&WAIT: suppose you permitted 8 letter passwords?

ASK&WAIT: suppose you permitted 8 character passwords,
with at least one nonletter?

ASK&WAIT: What is the chance of finding one in a month of trying random guesses?
is this unlikely enough?

Counting Principles

1) The Sum Rule:

EX: If you have to do one project for a class, and are given one list with 2 projects and another with 3 different projects, how many different projects do you have to choose from? $2+3 = 5$

The Sum Rule (formally): Suppose we have two tasks to do, T1 and T2. Let S1 be the set of n_1 ways to do task 1, and S2 the set of n_2 ways to do task 2, where S1 and S2 disjoint. The set of ways to do either T1 or T2 is $S_1 \cup S_2$. The number of ways to do either T1 or T2 is $|S_1 \cup S_2| = |S_1| + |S_2| = n_1 + n_2$

2) The Product Rule:

EX: If you have to do two projects for a class, the first one chosen from a list of 2 projects, and the second one chosen from a list of 3 project, how many different pairs of projects could you turn in?

$S_1 = \{p_1, p_2\}$, $S_2 = \{p_a, p_b, p_c\}$

$\text{pairs} = \{(p_1, p_a), (p_1, p_b), (p_1, p_c), (p_2, p_a), (p_2, p_b), (p_2, p_c)\} = S_1 \times S_2$

$2 \times 3 = 6$ different pairs

The Product Rule (formally) Suppose we have two tasks to do, T_1 and T_2 , with S_1, n_1, S_2, n_2 as above. The set of ways to do both T_1 and T_2 is $S_1 \times S_2$. The number of ways to do both S_1 and S_2 is

$$|S_1 \times S_2| = |S_1| * |S_2| = n_1 * n_2$$

(remember $S_1 \times S_2$ is the set of all pairs of entries $\{(x_1, x_2), x_i \text{ in } S_i\}$)

3) The Extended Product Rule: If S_1 is the set of n_1 ways to do T_1 , S_2 the set of n_2 ways to do T_2 , ... , S_m the set of n_m ways to do T_m , then the set of ways to do T_1, T_2, \dots, T_m is $S_1 \times S_2 \times \dots \times S_m$, which has $n_1 * n_2 * \dots * n_m$ elements

ASK&WAIT: How many bits strings of length 9 are there?

ASK&WAIT: How many different license plates are there if all consist of three letters following by 3 numbers?

ASK&WAIT: How many different computer passwords are there if they may be 8 characters, upper case letters only?

ASK&WAIT: How many different computer passwords are there if they may be 6-8 characters long, upper or lower case letters, digits?

ASK&WAIT: What if there must be at least one letter and one number?

ASK&WAIT: How many functions $f: X \rightarrow Y$ are there, if X has m elements and Y has n ?

ASK&WAIT: How many one-to-one functions are there from S to T ?

ASK&WAIT: How many ways can you shuffle a deck of 52 cards?

EX: How many ways can a class of 100 students be divided in 2-student teams?

2 students $\{s_1, s_2\} \rightarrow 1$ way

4 students $\{s_1, s_2, s_3, s_4\} \rightarrow 3$ ways

$\{(s_1, s_2), (s_3, s_4)\}, \{(s_1, s_3), (s_2, s_4)\}, \{(s_1, s_4), (s_2, s_3)\}$

How do we get a simple formula for any even n ?

Suppose there are are $P(n-2)$ pairings of $n-2$ students, whose names are 1, 2, ... , $n-2$; now add students $n-1$ and n What pairings are possible?

Take student n , and choose any other student m to make the pair. that leaves $n-2$ students, with $P(n-2)$ possible pairings.

m can take on $n-1$ values, so there are $(n-1) * P(n-2)$ possible pairings.

Result: recurrence $P(n) = (n-1)P(n-2)$, with $P(2)=1$

Are we sure we have counted every possibility exactly once?

Use induction: assume $P(n-2)$ is correct

In construction, get $(n-1)$ groups of $P(n-2)$ pairings, where n is paired with a different m in each group. So no pairing appears in more than one group. And no pairing can appear twice in one group because all $P(n-2)$ groupings of $n-2$ students are different, by induction. And each pairing has to appear in one group, depending on partner of n .

ASK&WAIT: What is a closed form formula for $P(n)$?

For $n=100$: $P(100) = 99*97*95*...*3 \approx 3e78$

n	P_n
2	1
4	3
6	15
8	105
10	945
20	6.5e+08
40	3.2e+23
60	2.9e+40
100	2.7e+78
150	6.1e+130
350	2.3e+369

(number of atoms in universe once thought to be about $1e80$)

4) Inclusion-Exclusion Principle:

EX: How many 8-bit strings either start with 1 or end with 00?

$S1 = \{1xxxxxxx, x = \text{any bit}\}$, $S2 = \{xxxxxx00, x = \text{any bit}\}$

We want $|S1 \cup S2|$. But $S1$ and $S2$ overlap: $S1 \cap S2 = \{1xxxxx00\}$

So we count $|S1| = 2^7$, $|S2| = 2^6$. But $|S1| + |S2| > |S1 \cup S2|$ because

$S1 \cap S2$ has been counted twice, so we subtract it:

$$|S1 \cup S2| = |S1| + |S2| - |S1 \cap S2| = 2^7 + 2^6 - 2^5 = 160$$

The Inclusion-Exclusion Principle (formally) Suppose we have two tasks to do, $T1$ and $T2$, with $S1, n1, S2, n2$ as above, except $S1$ and $S2$ may intersect.

The set of ways to do both $T1$ and $T2$ is $S1 \cup S2$. The number of ways to do both $S1$ and $S2$

$$|S1 \cup S2| = |S1| + |S2| - |S1 \cap S2|$$

EX: How many ≤ 3 decimal digit numbers are divisible by 3 or by 4?

Inclusion-Exclusion with 3 tasks (see Question 1.5.34)

Suppose you have 3 tasks, in sets $S1, S2, S3$, which might overlap.

$$\begin{aligned} \text{Then } |S1 \cup S2 \cup S3| = & |S1| + |S2| + |S3| \\ & - |S1 \cap S2| - |S2 \cap S3| - |S1 \cap S3| \end{aligned}$$

+ |S1 inter S2 inter S3 |

EX: How many ≤ 3 decimal digit numbers are divisible by 3, 4 or 5?