

Welcome to Ma 221! Lecture 20, Fall 24

Symmetric Eigenproblem (SVD analogous)

(1) "Usual accuracy": backward stable:
exact evals, evcs for $A+E$, $\frac{\|E\|}{\|A\|} = O(\epsilon)$

all start with tridiagonal reduction

$$A = QTQ^T \quad QQ^T = I$$

$$T = \begin{bmatrix} \times & & & & \\ & \times & & & \\ & & \times & & \\ & & & \times & \\ & & & & \times \end{bmatrix}$$

(1.1) Given T find all evals (w or w/o evcs)

(1.1.1) : QR iteration with shift (Chap 4)

but better: cubically convergent

cost $= O(n^2)$ for evals

+ $O(n^3)$ for evcs

default for $n \leq 25$

LAPACK: ssyev

(1.1.2) Improve $O(n^3)$ cost for evcs
to $O(n^2)$ without guarantee
of orthogonality (fix later)

- bisection for evals

- inverse iteration for evcs

LAPACK: ssyevx

(1.1.3) Divide + Conquer (Gu et al)

only for all evals + evects

cost = $O(n^g)$ $2 < g < 3$

default in Matlab `ssyevd` in LAPACK

(1.1.4) MRRR = Multiple Relatively
Robust Representations

like inverse iteration, guarantees
orthogonality, cost = $O(n^2)$

LAPACK = `ssyevr`

default in Julia, SciPy

Extension to SVD still

open question (draft implementation,
some bugs)

(1.2) Some evals, w or w/o evects:

Reduce to tridiagonal as before;

use bisection to find a few evals,

in range $[x, y]$, or $\lambda_i, \lambda_{i+1}, \dots, \lambda_j$

use inverse iteration or MRRR

to get evects

(2) High Accuracy: Tiny evals or sing vals
more accurately: Jacobi works

LAPACK (SVD only) `sgesvj`

(3) Updating evals + evects of $A \pm vv^T$

(basis of divide + conquer)

matlab demo of cubic convergence
(code in typed notes)

Cubic convergence follows from
analysis of Rayleigh Quotient Iteration

$i=0$

choose unit vector x_0

repeat

$$s_i = \rho(x_i, A) = x_i^T A x_i$$

$$y = (A - s_i I)^{-1} x_i$$

$$x_{i+1} = y / \|y\|_2$$

until convergence

(s_i or x_i stops changing (much))

Inverse iteration using Rayleigh Quotient
as shift, best available approx eval
given approx evec \tilde{x}_i

Suppose $Aq = \lambda q$, $\|q\|_2 = 1$, $\|x_i - q\|_2 = e \ll 1$

Want to show $\|x_{i+1} - q\|_2 = O(e^3)$

Bound $|s_i - \lambda|$:

$$\begin{aligned} s_i &= x_i^T A x_i = (x_i - q + q)^T A (x_i - q + q) \\ &= (x_i - q)^T A (x_i - q) + \underbrace{q^T A}_{\lambda q^T} (x_i - q) \\ &\quad + \underbrace{(x_i - q)^T A}_{q^T} q + \underbrace{q^T A q}_{\lambda} \end{aligned}$$

$$s_i - \lambda = (x_i - g)^T A (x_i - g) + 2\lambda (x_i - g)^T g$$

$$|s_i - \lambda| \leq O(\|x_i - g\|_2^2) + O(\|x_i - g\|_2)$$

$$= O(\epsilon^2) + O(\epsilon)$$

$$= O(\epsilon) \dots \text{want tighter bound}$$

$$|s_i - \lambda| \leq \|A x_i - s_i x_i\|_2^2 / \text{gap}$$

... gap = distance from s_i to second closest eval

... Thm 5.5 in book, sketched last time

$$= \|A(x_i - g + g) - s_i(x_i - g + g)\|_2^2 / \text{gap}$$

$$= \|(A - s_i I)(x_i - g) + (\lambda - s_i) \cdot g\|_2^2 / \text{gap}$$

$$\leq (\|(A - s_i I)(x_i - g)\|_2 + \|(\lambda - s_i) \cdot g\|_2)^2 / \text{gap}$$

$$= (O(\epsilon) + O(\epsilon))^2 / \text{gap}$$

$$= O(\epsilon^2) / \text{gap}$$

Use analysis from Chap 4 of one step of inverse iteration

$$\|x_{i+1} - g\|_2 \leq \underbrace{\|x_i - g\|_2}_{O(\epsilon)} \cdot \underbrace{\frac{|s_i - \lambda|}{\text{gap}}}_{O(\epsilon^2)}$$

$$= O(\epsilon^3) / \text{gap}$$

Show that QR iteration doing Rayleigh Quotient iteration implicitly

$$T - s_i I = QR \rightarrow \text{new } T = RQ + s_i I$$

$$\begin{aligned}(T - s_i I)^{-1} &= R^{-1} Q^{-1} \\ &= R^{-1} Q^T \quad \text{Symmetric} \\ &= (R^{-1} Q^T)^T \\ &= QR^{-T}\end{aligned}$$

$$(T - s_i I)^{-1} R^T = Q$$

last column: $(T - s_i I)^{-1} \cdot e_n R(n,n) = \text{last col of } Q$

$$s_i = T(n,n) = e_n^T T e_n = p(e_n, T)$$

$\Rightarrow g_n = \text{last col of } Q = \text{result of}$
 \downarrow step of Rayleigh Quotient
iteration starting with e_n

$$\text{new } T = RQ + s_i I = Q^T T Q$$

$$(\text{new } T)(n,n) = g_n^T T g_n = p(g_n, T)$$

\Rightarrow QR iteration doing Rayleigh
Quotient iteration

Actual implementation uses "bulge
chasing" as in Chapt 4, cost = $O(n)$
to get from T_i to T_{i+1}

\Rightarrow cost = $O(n)$ per eval
cost = $O(n^2)$ for all evals

But cost to compute evecs by
taking product of all $O(n^2)$ Givens
rotations = $O(n^3)$, want to go faster

Next algorithm to beat $O(n^3)$

Divide + Conquer

only for all evals + evecs

Main ingredient: cheaply updating
evals and evecs of $A = Q\Lambda Q^T$ for $A + \alpha uv^T$

$$\begin{aligned} A + \alpha uv^T &= Q\Lambda Q^T + \alpha uv^T \\ &= Q(\Lambda + \alpha(Q^T u)(Q^T v)^T)Q^T \\ &= Q(\Lambda + \alpha \cdot v \cdot v^T)Q^T \end{aligned}$$

need evals and evecs of $\Lambda + \alpha \cdot v \cdot v^T$
= diagonal + rank 1

use characteristic polynomial and
HW Q5.14: $\det(I + xy^T) = 1 + y^T x$

$$\begin{aligned} \det(\Lambda + \alpha vv^T - \lambda I) &= \det((\Lambda - \lambda I)(I + \alpha(\Lambda - \lambda I)^{-1}vv^T)) \\ &= \prod_{i=1}^n (\lambda_i - \lambda) \cdot \underbrace{\left(1 + \alpha \sum_{i=1}^n \frac{v_i^2}{\lambda_i - \lambda}\right)}_{f(\lambda), \text{ want roots}} \end{aligned}$$

Fig 5.2 intext: $1 + \frac{.5}{1-\lambda} + \frac{.5}{2-\lambda} + \frac{.5}{3-\lambda} + \frac{.5}{4-\lambda}$

Fig 5.3 intext: $1 + \frac{.001}{1-\lambda} + \frac{.001}{2-\lambda} + \frac{.001}{3-\lambda} + \frac{.001}{4-\lambda}$

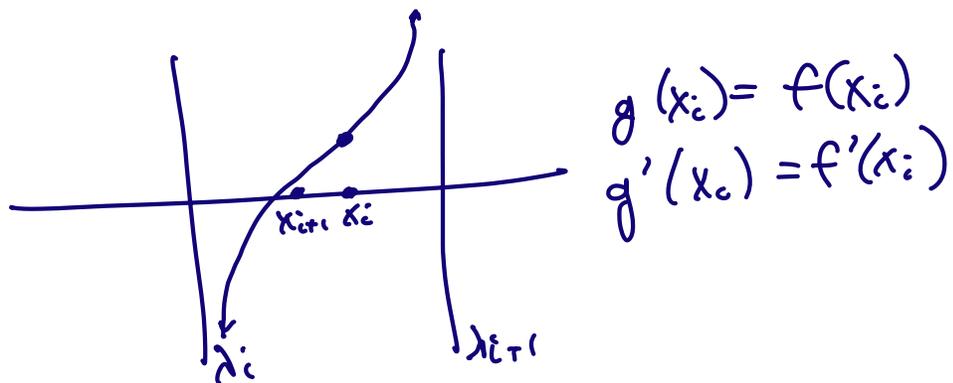
Takeaway: can't use plain Newton

Use Variant of Newton:

approximate $f(\lambda)$ by $g(\lambda)$ that has poles at λ_i and λ_{i+1} and matches f and f' at last iteration

$$g(\lambda) = c_1 + \frac{c_2}{\lambda_i - \lambda} + \frac{c_3}{\lambda_{i+1} - \lambda}$$

Solving $g(\lambda) = 0$: quadratic



Need evcs:

Lemma: if λ eval of $\Lambda + \alpha v v^T$ then its evc is $(\Lambda - \lambda I)^{-1} v$

proof: $(\Lambda + \alpha v v^T)(\Lambda - \lambda I)^{-1} v$

$$= (\Lambda - \lambda I + \lambda I + \alpha v v^T)(\Lambda - \lambda I)^{-1} v$$

$$= \underbrace{v}_{\text{cancels}} + \lambda (\Lambda - \lambda I)^{-1} v + v \underbrace{\alpha v^T (\Lambda - \lambda I)^{-1} v}_{=-1 \text{ since } f(\lambda) = 0}$$

$$= \lambda (\Lambda - \lambda I)^{-1} v$$

evc
-v

function $[Q, \Lambda] = \text{DC-eig}(T)$

... return $T = Q \Lambda Q^T$, $n = \dim(T)$

if n small enough

use QR ... base case

else

$$i = \lfloor \frac{n}{2} \rfloor$$

... write $T = \text{diag}(T_1, T_2) + b_i u u^T$

... no work, just notation

$[Q_1, \Lambda_1] = \text{DC-eig}(T_1)$

$[Q_2, \Lambda_2] = \text{DC-eig}(T_2)$

$$\dots \begin{bmatrix} Q_1 & \\ & Q_2 \end{bmatrix} \begin{bmatrix} T_1 & \\ & T_2 \end{bmatrix} \begin{bmatrix} Q_1^T & \\ & Q_2^T \end{bmatrix} = \begin{bmatrix} \Lambda_1 & \\ & \Lambda_2 \end{bmatrix}$$

$[Q, \Lambda] = \text{Eig-update}(\text{diag}(Q_1, Q_2),$
 $\text{diag}(\Lambda_1, \Lambda_2), b_i, u)$

end if

return

$$\text{cost} = O(n^3) \quad 2 \leq g \leq 3$$

Algorithm for evals only
(just some evals)

use bisection, Sylvester's Thm

$$\text{inertia}(A) = (\#\text{evals} < 0, \#\text{evals} = 0, \#\text{evals} > 0)$$

$$= \text{inertia}(X A X^T)$$

X nonsingular

count # evals in any interval $[x, y]$
 using inertia of $A - xI$ and $A - yI$

: choose X so $X(A - \lambda I)X^T = \text{diagonal } D$

Use Gaussian Elimination without pivoting

$A \rightarrow$ tridiagonal T

$$T - xI = LDL^T$$

$$\begin{bmatrix} \diagup & & & \\ & \circ & & \\ & & \diagdown & \\ & & & \circ \end{bmatrix} = \begin{bmatrix} \diagup & & & \\ & \circ & & \\ & & \diagdown & \\ & & & \circ \end{bmatrix} \begin{bmatrix} & & & \\ & \circ & & \\ & & \circ & \\ & & & \circ \end{bmatrix} \begin{bmatrix} \diagdown & & & \\ & \circ & & \\ & & \diagup & \\ & & & \circ \end{bmatrix}$$

why numerically stable?

Neg Count $(T, x) = \# \text{ evals of } T < x$

... $\text{diag}(T) = a_1, a_2, \dots, a_n$

... $\text{off diag}(T) = b_1, b_2, \dots, b_{n-1}$

... only compute diagonal of $D = d_1, d_2, \dots, d_n$

$$b_0 = 0, d_0 = 1, c = 0$$

for $i = 1$ to n

$$d_i = (a_i - x) - b_{i-1}^2 / d_{i-1}$$

... obey parentheses!

if $d_i < 0, c = c + 1$

end

if $d_{i-1} = 0 \Rightarrow$

$d_i = -\infty \Rightarrow$

$d_{i+1} = a_{i+1} - x$

Why we don't need $l_i = i^{\text{th}}$ off diagonal of L

$$\begin{aligned} (T - xI)(i, i+1) &= b_i \\ &= (LDL^T)(i, i+1) = d_i \cdot l_i \end{aligned}$$

$$\Rightarrow l_i = b_i / d_i$$

Usual inner loop of GE:

$$d_i = a_i - x - l_{i-1}^2 \cdot d_{i-1}$$

replaced by

$$d_i = a_i - x - b_{i-1}^2 / d_{i-1}$$

Thm: Assuming we don't divide by $d_{i-1} = 0$

Neg count (T_A) is exactly correct for $T+E$ where $E = E^T$, tridiagonal

$$E(i,i) = 0 \text{ and}$$

$$|E(i,i+1)| \leq 2.5 \cdot \epsilon \cdot |T(i,i+1)|$$

proof:
$$d_i = \begin{pmatrix} (a_i - x) - b_{i-1}^2 / d_{i-1} \\ \cdot (1 + \delta_1) \end{pmatrix} (1 + \delta_2)$$

$$d_i (1 + \delta_1)^{-1} (1 + \delta_2)^{-1} = (a_i - x) - b_{i-1}^2 \underbrace{(1 + \delta)^{-1}}_{\text{several terms}} / d_{i-1}$$

$$(d_i \cdot F_i) = (a_i - x) - b_{i-1}^2 \cdot G_i / d_{i-1}$$

$$= (a_i - x) - b_{i-1}^2 G_i F_{i-1} / (d_{i-1} F_{i-1})$$

same signs

$$d_i' = (a_i - x) - b_{i-1}^2 / d_{i-1}$$

$$\text{sign}(d_i') = \text{sign}(d_i)$$

exact recurrence for $T + \bar{E}$

where E changes b_i to \bar{b}_i

values of d_i' have same signs as d_i

\Rightarrow correct count for $T + \bar{E}$

What about $d_i = 0$? No problem