

# Welcome to Ma221! Lecture 3 Fall 2024

## Floating Point + Error Analysis

FP: how to represent real numbers

Long ago (<1985) many computers did arithmetic differently  $\Rightarrow$  hard to write portable code  $\Rightarrow$  IEEE 754 FP Standard,

Led by Prof Kahan

First standard 1985, then 2008, 2019, 2029...

Prizes: Turing Award 1989

IEEE Milestone 2023

Scientific Notation  $\pm d.d\dots d \cdot \text{radix}^e$

Usually radix=2 (or 10 for finance)

Store: sign bit ( $\pm$ )

exponent (e integer)

mantissa: ( $d_1, d_2, \dots, d_p$ )

$p = \# \text{ digits in mantissa}$

9 decimal digits  $\rightarrow 9 \cdot 4 = 36$  bits  $\Rightarrow (\frac{10}{16})^4 = .015$

9 decimal digits  $\rightarrow 3$  groups of 3 digits memory usage

$\rightarrow 3$  groups of 10 bits

$\rightarrow 30$  bits  $\rightarrow (\frac{1000}{1024})^3 = .93$  memory usage

Both p and #bits in e are limited  
to fit 64 bits, 32 bits, 16 bits, 128 bits  
Historically hardware support for 32, 64 bits  
128 bit usually in software  
Now 16 bit popular for ML  
Lots of accelerators for matmul using  
16 bits

Some use bfloat16 ("brain float")  
eg Google TPUs (Tensor processing units)

Error analysis will only depend on knowing  
p and #bits in e for each format

For now, ignore "exceptions" ie  
numbers too big or too small to  
represent using e

Normalization: use

$3.100 \times 10^0$  or  $.0031 \times 10^3$  ?  
assume leading digit is non-zero

Normalization  $\Rightarrow$  unique representation

and in binary  $\rightarrow$  leading digit = 1  
 $\rightarrow$  don't need to store it  
 $\rightarrow$  free extra bit!  
"hidden bit"

Def:  $\text{rnd}(x) = \text{nearest FP number to } x$   
 (need to break ties: default rule:  
 "round to nearest even"  $\rightarrow$  round to  
 nearest number ending in zero)

good idea: unbiased, half time round  
 up, half time down, more accurate  
 for long sums

e.g. google Vancouver Stock Exchange

Def: Relative Representation Error

$$\text{RRE}(x) = \frac{|x - \text{rnd}(x)|}{|\text{rnd}(x)|}$$

Def: Maximum RRE =  $\max_{x \neq 0} \text{RRE}(x)$

aka machine epsilon, macheps,  $\varepsilon$

(Matlab: their  $\text{eps} = 2 \cdot \varepsilon$ )

Max RRE = half distance from 1 to next  
 larger FP number =  $|1 + 2^{(t-p)}|$   
 $= 2^{-p}$  in binary

Roundoff model (no over/underflow)

(\*)  $\text{fl}(a \text{ op } b) = \text{rnd}(a \text{ op } b)$   
 = true result rounded to  
 nearest even  
 $= (a \text{ op } b)(1 + \delta), |\delta| \leq \varepsilon$

$$op \in \{ +, -, *, / \}$$

(\*) also true for complex arithmetic  
with larger  $\varepsilon$  (see Q1.12 for details)  
( C standard has 30+ lines of code)  
for complex multiply

Existing IEEE binary Formats

single(S) = 32 bits, double(D) = 64 bits  
quad(Q) = 128 bits, half(H) = 16 bits

S: 32 bits = 1 sign  
+ 8 exponent

+ 23 mantissa

$$\Rightarrow p = 1 + 23 = 24 \Rightarrow \varepsilon = 2^{-24} \approx 6 \cdot 10^{-8}$$

OV = overflow threshold  $\sim 2^{128} \sim 10^{38}$

UN = underflow "  $\sim 2^{-126} \sim 10^{-38}$

$$D: 64 = 1 + 11 + 52 \Rightarrow p = 53$$

$$\Rightarrow \varepsilon = 2^{-53} \approx 10^{-16}$$

$$OV \sim 2^{1024} \approx 10^{308} \quad UN \sim 2^{-1022} \sim 10^{-308}$$

$$Q: 128 = 1 + 15 + 112 \Rightarrow \varepsilon \approx 10^{-34}$$

$$OV \sim 10^{4932} \sim \frac{1}{UN}$$

$$H: 16 = 1 + 5 + 10 \Rightarrow \varepsilon \approx 5 \cdot 10^{-4}$$

$$OV \sim 10^4 \sim \frac{1}{UN}$$

$$Bfloat: 16 = 1 + \underbrace{8}_{\text{Same as S}} + 7 \sim \varepsilon \approx 4 \cdot 10^{-3}$$

Higher precision packages for arbitrary precision in software, see web page  
(ARPREC, GMP, ...)

Error analysis for Horner:  $p(x) = \sum_{i=0}^d a_i \cdot x^i$

$$p = a_d$$

for  $i = d-1 : -1 : 0$

$$p = x \cdot p + a_i$$

Label intermediate terms

$$p_d = a_d$$

for  $i = d-1 : -1 : 0$

$$p_i = x \cdot p_{i+1} + a_i$$

Introduce roundoff

$$p_d = a_d$$

for  $i = d-1 : -1 : 0$

$$p_i = [x \cdot p_{i+1} (1 + \delta_i) + a_i] (1 + \delta'_i)$$

$$|\delta_i| \leq \varepsilon \quad |\delta'_i| \leq \varepsilon$$

Simplify

$$p_0 = \sum_{i=0}^{d-1} a_i \cdot x^i \left[ (1 + \delta'_i) \prod_{j=0}^{i-1} (1 + \delta_j) (1 + \delta'_{j'}) \right]$$

$$+ a_d \cdot x^d \left[ \prod_{j=0}^{d-1} (1 + \delta_j) (1 + \delta'_{j'}) \right]$$

$$= \sum_{i=0}^{d-1} \left( \text{product of } 2i+1 \text{ terms like } [1+\delta] q_i \right) x^i$$

$$+ \left[ \text{product of } 2d \text{ terms like } 1+\varepsilon \right] a_d \} x^d \\ = \sum_{i=0}^d a'_i x^i \quad a'_i = a_i \left[ \begin{array}{l} \text{at most } 2d \text{ terms} \\ \text{like } 1+\varepsilon \end{array} \right]$$

In words: Horner's rule is backward stable:  
 returns exact value of a polynomial  
 with slightly different coefficients

Simplify to get error bound:

$$\prod_{i=1}^n (1 + \delta_i) \leq \prod_{i=1}^n (1 + \varepsilon) = (1 + \varepsilon)^n \\ = 1 + n\varepsilon + O(\varepsilon^2)$$

usually ignore  $O(\varepsilon^2)$

$$\leq 1 + \frac{n\varepsilon}{1-n\varepsilon} \quad \text{if } n\varepsilon < 1 \\ \dots \text{proof left to you!}$$

$$\prod_{i=1}^n (1 + \delta_i) \geq \prod_{i=1}^n (1 - \varepsilon) = (-n\varepsilon + O(\varepsilon^2)) \\ \geq 1 - \frac{n\varepsilon}{1-n\varepsilon}, \quad n\varepsilon < 1$$

$$\Rightarrow \left| \prod_{i=1}^n (1 + \delta_i) - 1 \right| \leq n\varepsilon (+ O(\varepsilon^2))$$

Apply to Horner:  $| \text{computed } p_0 - p(x) |$

$$\leq \sum_{i=0}^{d-1} (2i+1)\varepsilon |a_i x^i| + 2d\varepsilon |a_d x^d|$$

$$\text{relative error} = \frac{| \text{computed } p_0 - p(x) |}{| p(x) |}$$

$$\leq \underbrace{\sum_{i=0}^d |a_i \cdot x^i|}_{\text{fp}(x)} \cdot 2d \varepsilon$$

condition number      ↗ backward error

How many correct digits can I guarantee?

$k$  correct digits  $\Leftrightarrow$  relative error bound  
 $\leq 10^{-k}$

$$\Leftrightarrow -\log_{10}(\text{relative error}) \geq k$$

Modify Horner to get error bound

$$p = a_d, e_{bnd} = |a_d|$$

$$\text{for } i = d-1 : -1 : 0$$

$$p = x \cdot p + a_i, e_{bnd} = |x| \cdot e_{bnd} + |a_i|$$

$$e_{bnd} = e_{bnd} \cdot 2 \cdot d \cdot \varepsilon \dots \text{absolute bound}$$

Details of FP:

- Important to understand to write reliable software
- lots of recent HW developments
- Analyzing code reliability hard
  - recent work on automatic tools to detect errors
- see posted notes

# ① Exception Handling - IEEE 754 rules:

Underflow: Tiny / Big = 0 or

"subnormal": special numbers  
with smallest exponent, leading  
zeros in mantissa (not normalized)

$0.000102^{\text{min exp}}$   
no hidden bit

Use case: if  $(x \neq y)$   $z = \frac{1}{x-y}$

no division by zero only if  
you have subnormal numbers

Overflow or divide by 0

$\pm 1/0 = \pm \text{Inf} = \text{"Infinity"}$

special bit pattern reserved

Natural rules: Big + Big = Inf

$3 - \text{Inf} = -\text{Inf}$

$7/\text{Inf} = 0$

Invalid 0/0 = "NaN" = Not a number

Rules:  $\text{Inf} - \text{Inf} = \text{NaN}$

$\sqrt{-1} = \text{NaN}$

$3 + \text{NaN} = \text{NaN}$

Flags available to check if  
Inf or NaN appeared