

Welcome back to Ma 221! Lecture 31, Nov 3

1) "Usual accuracy" : backward stable

Reduce A to $T =$ tridiagonal

all evals only : QR or bisection

all evals and evcs : QR if T small enough

else divide-and-conquer or MRRR

some evals only : bisection

some evals + evcs : bisection + inverse iteration
or MRRR

2) High accuracy:

Jacobi's method (1864) works on A , not T

LAPACK (SVD only) `sgesvj`

3) Updating $A = QLQ^T$ for $A \pm vv^T$

QR iteration: (matlab demo for showing cubic convergence, code in typed notes)

Cubic convergence follows from analysis of Rayleigh Quotient Iter.

$i=0$, choose unit vector x_0

repeat

$$s_i = \rho(x_i, A) = x_i^T A x_i$$

$$y = (A - s_i I)^{-1} x_i$$

$$x_{i+1} = y / \|y\|_2$$

until convergence

Inverse iteration using Rayleigh Quotient as shift, best available approx eval. given x_i

Suppose $Aq = \lambda q$ $\|q\|_2 = 1$ $\|x_i - q\|_2 = \epsilon \ll 1$
 Want to show $\|x_{i+1} - q\|_2 = \mathcal{O}(\epsilon^3)$

Bound $|s_i - \lambda|$:

$$\begin{aligned} s_i &= x_i^T A x_i = (x_i - q + q)^T A (x_i - q + q) \\ &= (x_i - q)^T A (x_i - q) + q^T A (x_i - q) \\ &\quad + (x_i - q)^T A q + \underbrace{q^T A q}_{\lambda} \end{aligned}$$

$$s_i - \lambda = (x_i - q)^T A (x_i - q) + 2\lambda (x_i - q)^T q$$

$$\begin{aligned} |s_i - \lambda| &\leq \mathcal{O}(\|x_i - q\|_2^2) + \mathcal{O}(\|x_i - q\|_2) \\ &= \mathcal{O}(\epsilon^2) + \mathcal{O}(\epsilon) = \mathcal{O}(\epsilon) \end{aligned}$$

want tighter bound

$$|s_i - \lambda| \leq \|A x_i - s_i x_i\|_2 / \text{gap}$$

... gap = distance from s_i to second closest eval

... Thm 5.5 in text, sketch last time

$$\begin{aligned} &= \|A(x_i - q + q) - s_i(x_i - q + q)\|_2 / \text{gap} \\ &= \|(A - s_i I)(x_i - q) + (\lambda - s_i)q\|_2 / \text{gap} \\ &\leq \left(\underbrace{\|(A - s_i I)(x_i - q)\|_2}_{\mathcal{O}(\epsilon)} + \underbrace{\|(\lambda - s_i)q\|_2}_{\mathcal{O}(\epsilon)} \right)^2 / \text{gap} \end{aligned}$$

$$= O(\epsilon^2) / \text{gap}$$

Use analysis from Chap 4 of one step of inverse iteration:

$$\|x_{i+1} - g\|_2 \leq \|x_i - g\|_2 \cdot \frac{|s_i - \lambda|}{\text{gap}}$$

$$= O(\epsilon^3) \text{ if gap not too small}$$

Show that QR iteration doing Rayleigh quotient iteration implicitly

$$T - s_i I = QR \rightarrow \text{new } T = RQ + s_i I$$

$$\begin{aligned} (T - s_i I)^{-1} &= R^{-1} Q^{-1} \\ &= R^T Q^T \quad \text{symmetric} \\ &= QR^{-T} \end{aligned}$$

$$\Rightarrow (T - s_i I)^{-1} R^T = Q$$

$$\text{last column: } (T - s_i I)^{-1} e_n \cdot R_{nn}$$

$$s_i = T(n, n) = e_n^T T e_n = p(e_n, T)$$

$\Rightarrow g_n = \text{last col of } Q = \text{result of one step of Rayleigh Quotient Iteration starting with } e_n$

$$\text{new } T = RQ + s_i I = Q^T T Q$$

$$(\text{new } T)(n, n) = g_n^T T g_n = p(g_n, T)$$

\Rightarrow QR iteration doing Rayleigh Quotient Iteration

Actual implementation does
 "bulge chasing" as in Chap 4
 \Rightarrow cost = $O(n)$ per iteration
 $= O(n)$ per eval
 $= O(n^2)$ for all evals

But cost for evals $= O(n^3)$ by
 taking product of $O(n^2)$ Givens
 rotations, want to be faster

Beating $O(n^3)$ by Divide & conquer
 only for all evals + evals

Main ingredient: cheaply updating
 $A = Q \Lambda Q^T$ for $A + \alpha uv^T$

$$\begin{aligned} A + \alpha uv^T &= Q \Lambda Q^T + \alpha uv^T \\ &= Q (\Lambda + \alpha (Q^T u)(v^T Q)) Q^T \\ &= Q (\Lambda + \alpha \cdot v \cdot v^T) Q^T \quad v = Q^T u \end{aligned}$$

needs are evals + evals of $\Lambda + \alpha \cdot v \cdot v^T$
 $=$ diagonal + rank-1

use: characteristic polynomial

Lemma (HW 5.14) $\det(I + xy^T) = 1 + y^T x$

$$\det(\Lambda + \alpha uv^T - \lambda I)$$

$$= \det((\Lambda - \lambda I) \underbrace{(I + \alpha (\Lambda - \lambda I)^{-1} uv^T)}_{\text{rank-1}})$$

$$= \prod_{i=1}^n (\lambda_i - \lambda) \cdot \left(1 + \alpha \sum_{i=1}^n \frac{v_i^2}{\lambda_i - \lambda}\right)$$

solve $f(\lambda) = 0$ "secular equation"

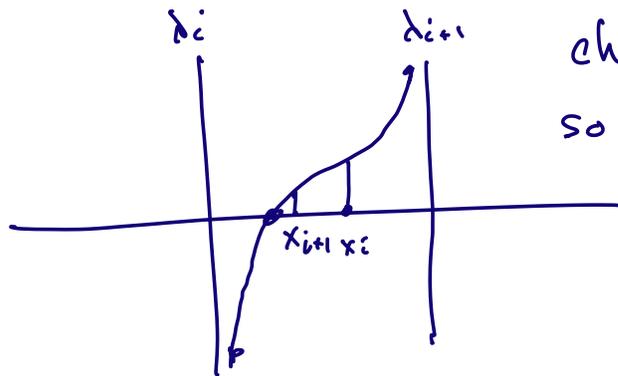
Fig 5.2: $f(\lambda) = 1 + \frac{.5}{1-\lambda} + \frac{.5}{2-\lambda} + \frac{.5}{3-\lambda} + \frac{.5}{4-\lambda}$

Fig 5.3 $f(\lambda) = 1 + \frac{.001}{1-\lambda} + \frac{.001}{2-\lambda} + \frac{.001}{3-\lambda} + \frac{.001}{4-\lambda}$

Lesson: Newton would fail,
use different approx than
tangent line

approx $f(\lambda)$ by $g(\lambda)$ that has
poles at λ_i and λ_{i+1} and
matches f and f' at last iteration

$$g(\lambda) = c_1 + \frac{c_2}{\lambda_i - \lambda} + \frac{c_3}{\lambda_{i+1} - \lambda}$$



choose c_1, c_2, c_3
so $g(x_i) = f(x_i)$
 $g'(x_i) = f'(x_i)$

Also need evecs

Lemma: if λ eval of $\Lambda + \alpha v v^T$
then its evec is $(\Lambda - \lambda I)^{-1} v$

proof: $(\Lambda + \alpha v v^T)(\Lambda - \lambda I)^{-1} v$
 $= (\Lambda - \lambda I + \lambda I + \alpha v v^T)(\Lambda - \lambda I)^{-1} v$

$$\begin{aligned}
&= v + \lambda (\Lambda - \lambda I)^{-1} v + v \underbrace{(\alpha v^T (\Lambda - \lambda I)^{-1} v)}_{=-1 \text{ since } f(\lambda) = 0} \\
&\quad \text{--- cancel} \\
&= \lambda (\Lambda - \lambda I)^{-1} v
\end{aligned}$$

Unfortunately not numerically stable
because of cancellation in $(d_i - \lambda)^{-1}$
clever fix in text (Gu, Eisenstat)

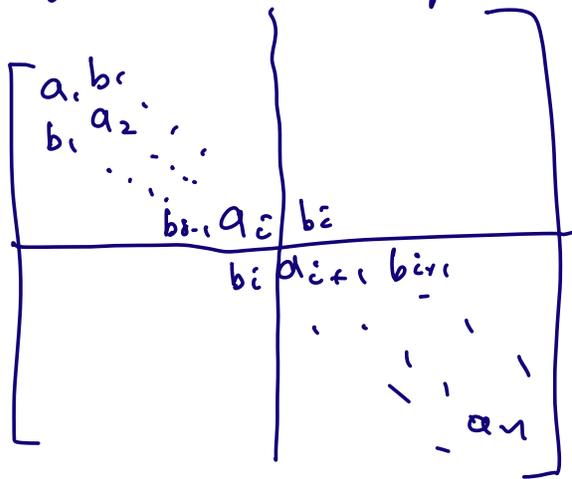
For general eigenproblem, How to
do Divide & Conquer?

Reduce dense A to tridiagonal T

Write alg just described as

$$[Q', \Lambda'] = \text{Eig-update}[Q, \Lambda, \alpha, v]$$

How to divide tridiagonal T into
2 half-sized problems?



$$= \begin{bmatrix} \diagdown & & 0 \\ & a_i - bi & \\ 0 & & \diagup \\ & & a_{i+1} - bi \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ bi & bi \\ 0 & 0 \\ bi & bi \end{bmatrix}$$

$$= \begin{bmatrix} T_1 & 0 \\ 0 & T_2 \end{bmatrix} + bi \begin{bmatrix} | & | \\ | & | \\ | & | \\ | & | \end{bmatrix}$$

$$= \text{diag}(T_1, T_2) + bi u u^T \quad u = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

function $[Q, \Lambda] = DC_eig(T)$

if n small enough
use QR

else
 $i = \lfloor \frac{n}{2} \rfloor$

$$[Q_1, \Lambda_1] = DC_eig(T_1)$$

$$[Q_2, \Lambda_2] = DC_eig(T_2)$$

$$[Q, \Lambda] = Eig_update(\text{diag}(Q_1, Q_2), \text{diag}(\Lambda_1, \Lambda_2), bi, u)$$

endif
return

$$\text{cost} = O(n^3) \quad 2 \leq g \leq 3$$