#### Towards accurate polynomial evaluation

or

When can Numerical Linear Algebra be done accurately?

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Math ArXiv math.NA/0508350

# Outline

- 1. Motivation and goal(s).
- 2. Model of arithmetic and setting.
- 3. What is *allowable* in classical arithmetic.
- 4. Results for classical arithmetic, real and complex.
- 5. What is *allowable* in black-box arithmetic.
- 6. Results for black-box arithmetic, real and complex.
- 7. Other models of arithmetic.
- 8. Open problems / Future work.

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## Goal

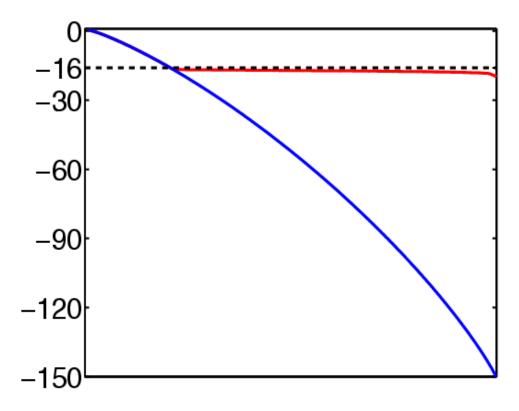
Given a family of structured matrices M(x), find **accurate** and **efficient** algorithms to solve linear algebra problems (eg  $y = \det(M(x))$  or  $y = \operatorname{eig}(M(x))$ ), or prove that none exist

Accurate means relative error  $\eta < 1$ , i.e.

- $\diamond ||y_{\text{computed}} y| \leq \eta ||y|,$
- ♦  $\eta = 10^{-2}$  yields two digits of accuracy,
- $\diamond \quad y_{\text{computed}} = 0 \iff y = 0.$

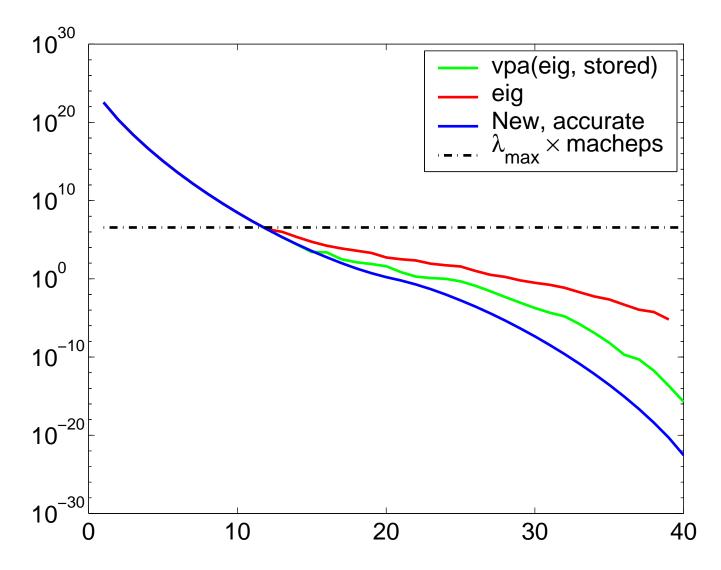
Efficient means in polynomial time

 $Log_{10}$  (Eigenvalues) of 50x50 Hilbert Matrix

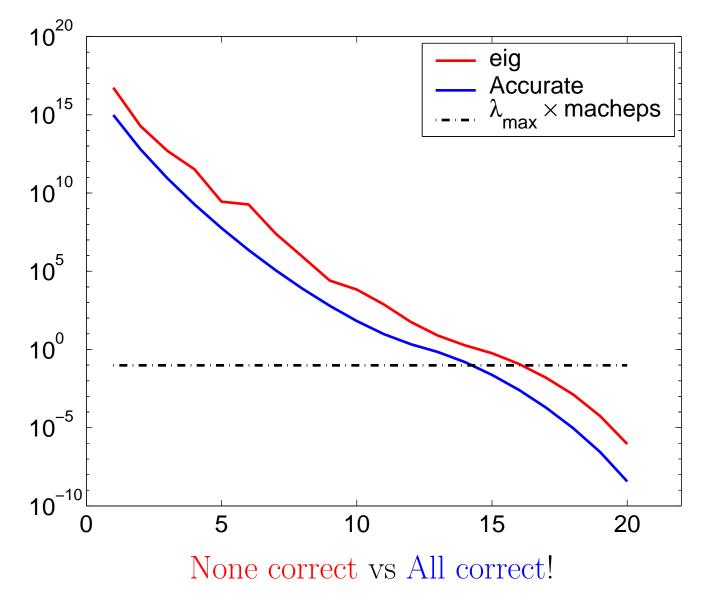


red line shows eigenvalues from conventional algorithm in 16 digits blue line shows eigenvalues from new algorithm in 16 digits Cost of guaranteed accuracy:  $O(n^3(\log \kappa)^p)$  vs  $O(n^3(\log \log \kappa)^p)$ where  $\kappa =$  condition number

## Eigenvalues of 40x40 Pascal Matrix



# Eigenvalues of 20x20 Schur complement of 40x40 Vandermonde Matrix



#### General Structured Matrices

				Any			Sym
Type of ma	$\det A$	$A^{-1}$	minor	LDU	SVD	EVD	
Acyclic							
(bidiagonal	l and other)						
Total Sign	Compound						
(TSC)							
Diagonally	Diagonally Scaled Totally						
Unimodula	Unimodular (DSTU)						
Weakly diagonally							
dominant I	M-matrix						
	Cauchy						
Displace-							
ment	Vandermonde						
Rank One							
	Polynomial						
	Vandermonde						
Toeplitz							

#### General Structured Matrices

				Any			Sym
Type of ma	$\det A$		minor	LDU	SVD	EVD	
Acyclic		n	$n^2$	n	$\leq n^2$	$n^3$	N/A
(bidiagona)							
Total Sign	Compound	n	$n^3$	n	$n^4$	$n^4$	$n^4$
(TSC)							
Diagonally	Scaled Totally	$n^3$	$n^{5}?$	$n^3$	$n^3$	$n^3$	$n^3$
Unimodular (DSTU)							
Weakly diagonally		$n^3$	$n^3$	?	$n^3$	$n^3$	$n^3$
dominant I	M-matrix						
	Cauchy	$n^2$	$n^2$	$n^2$	$\leq n^3$	$n^3$	$n^3$
Displace-							
ment	Vandermonde	$n^2$	?	?	?	$n^3$	$n^3$
Rank One							
	Polynomial	$n^2$	?	?	?	?	?
	Vandermonde						
Toeplitz		?	?	?	?	?	?

# Totally Nonnegative Matrices

Type of			Any					Ax=b		Eig.
Matrix	$\det A$	$ A^{-1} $	minor	NP	PP	CP	NP		SVD	Val.
Cauchy										
Vandermonde										
Generalized										
Vandermonde										
Any TN in										
Neville form										

Totally Nonnegative Matrices

Trupo of				$C_{\alpha}$	100		ND	Arr h		Tim
Type of			Any	Gal	JSS.	ennn.		Ax=b		Eig.
Matrix	$\det A$	$ A^{-1} $	minor			CP	NP		SVD	Val.
Cauchy	$n^2$	$n^2$	$n^2$	$n^2$	$n^3$		$n^2$		$n^3$	$n^3$
Vandermonde	$n^2$	$n^3$	$n^3$	$n^2$	$n^2$	- 0	$n^2$		$n^3$	$n^3$
Generalized	$n^2$	$n^3$	poly	$n^2$	$n^2$	poly	$n^2$	$n^2$	$n^3$	$n^3$
Vandermonde										
Any TN in	n	$n^3$	$n^3$	$n^3$	$n^3$	$n^3$	0	$n^2$	$n^3$	$n^3$
Neville form										
-	poly - poly(n ) where ) - portition									

poly = poly $(n, \lambda)$ , where  $\lambda$  = partition

(mostly due to Plamen Koev)

Totally Nonnegative Matrices

		Any	Gau	lSS.	elim.	NE	Ax=b		Eig.
$\det A$	$A^{-1}$	minor	NP	PP	CP	NP		SVD	Val.
$n^2$	$n^2$	$n^2$	$n^2$	$n^3$	$n^3$	$n^2$	$n^2$	$n^3$	$n^3$
$n^2$	$n^3$	$n^3$	$n^2$	$n^2$			$n^2$	$n^3$	$n^3$
$n^2$	$n^3$	poly	$n^2$	$n^2$	poly	$n^2$	$n^2$	$n^3$	$n^3$
n	$n^3$	$n^3$	$n^3$	$n^3$	$n^3$	0	$n^2$	$n^3$	$n^3$
	$     \frac{n^2}{n^2}     n^2 $	$egin{array}{cccc} n^2 & n^2 \ n^2 & n^3 \ n^2 & n^3 \ \end{array} \ egin{array}{cccc} n^2 & n^3 \ n^2 & n^3 \ \end{array} \end{array}$	$\begin{array}{c c} \det A & A^{-1} & \min \\ n^2 & n^2 & n^2 \\ n^2 & n^3 & n^3 \\ n^2 & n^3 & poly \\ \end{array}$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$					

poly = poly $(n, \lambda)$ , where  $\lambda$  = partition

(mostly due to P. Koev)

All eigenproblems arising from elliptic PDE with tetrahedral discretizations? (S. Vavasis, P. Koev, JD)

## Reduce Matrix problem to Polynomial problem

Theorem: Being able to compute det(M) accurately is *necessary* to be able to compute LDU, eig, SVD, ... accurately

Theorem: Being able to compute all minors of M accurately is *sufficient* for computing  $M^{-1}$ , LDU, SVD, ... accurately

(Sufficient conditions for computing eig(M) accurately known only in symmetric or totally positive cases)

## Goal - restated

Given a polynomial (or a family of polynomials) p, either produce an **accurate** algorithm to compute y = p(x), or prove that none exists.

Accurate means relative error  $\eta < 1$ , i.e.

$$\diamond ||y_{\text{computed}} - y| \le \eta ||y|,$$

♦  $\eta = 10^{-2}$  yields two digits of accuracy,

$$\diamond \quad y_{\text{computed}} = 0 \iff y = 0.$$

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•  $fl(a \otimes b) = (a \otimes b)(1+\delta)$ , with arbitrary roundoff error  $|\delta| < \epsilon \ll 1$ - a, b and  $\delta$  all real, or all complex

• Operations?

*fl*(*a*⊗*b*) = (*a*⊗*b*)(1+δ), with arbitrary roundoff error |δ| < ε ≪ 1</li>
Operations?

 $\diamond$  in classical arithmetic, +, -,  $\times$ ; also exact negation;

*fl*(*a*⊗*b*) = (*a*⊗*b*)(1+δ), with arbitrary roundoff error |δ| < ε ≪ 1</li>
Operations?

- $\diamond$  in classical arithmetic, +, -, ×; also exact negation;
- $-\operatorname{How}$  can we lose accuracy in this model?
  - \* OK to multiply or add positive numbers
  - \* OK to subtract exact numbers (initial data)
  - \* Accuracy may only be lost when subtracting approximate results:
    - .12345**xxx**
    - .12345**yyy**

.00000zzz

- Ex: Compute  $p(x) = x_1 + x_2 + x_3$ 
  - $-\operatorname{Try} \ alg(x,\delta) = ((x_1 + x_2)(1 + \delta_1) + x_3)(1 + \delta_2)$  $rel_{-}err(x,\delta) = \frac{alg(x,\delta) p(x)}{p(x)}$  $= \frac{x_1 + x_2}{x_1 + x_2 + x_3}(\delta_1 + \delta_2 + \delta_1 \cdot \delta_2) + \frac{x_3}{x_1 + x_2 + x_3}(\delta_2)$
  - $-orall\epsilon > 0$ ,  $rel\_err(x, \delta)$  unbounded on an open subset of  $(x, \delta)$  with  $|\delta_i| < \epsilon$
- Generally:  $rel_{-}err(x,\delta) = \sum_{r} \frac{p_r(x)}{p(x)} \cdot q_r(\delta)$
- Each  $\frac{p_r(x)}{p(x)}$  must be bounded near p(x) = 0• Ex: p(x) positive definite and homogeneous, degree d- If  $p_r(x)$  also homogeneous, degree d, then  $\frac{p_r(x)}{p(x)}$  bounded

- $\diamond$  in classical arithmetic, +, -, ×; also exact negation;
- ◊ in black-box arithmetic, above plus selected polynomial expressions
  - \* Ex: x yz (IBM's fused-multiply-add)
  - \* Ex: wx yz (using double-double)
  - \* Ex: small determinants (Shewchuk's Triangle)
  - \* Ex: dot products (using Priest or Demmel/Hida algs)

- $\diamond$  in classical arithmetic, +, -,  $\times$ ; also exact negation;
- ◊ in black-box arithmetic, above plus selected polynomial expressions
- Constants?

## Availability of constants?

## Example.

- Classical case:
  - without  $\sqrt{2}$ , we cannot compute

$$x^2 - 2 = (x - \sqrt{2})(x + \sqrt{2})$$

accurately.

- having no explicit constants no loss of generality for homogeneous, integer-coefficient polynomials.
- Black-box case:
  - any constants we choose can be accommodated via black-boxes

- $\diamond$  in classical arithmetic, +, -, ×; also exact negation;
- ◊ in black-box arithmetic, above plus selected polynomial expressions
- Constants? none in classical case, anything in black-box case.

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- Algorithms?
  - $\diamond$  exact answer in finite # of steps in absence of roundoff error

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  - $\diamond$  exact answer in finite # of steps in absence of roundoff error
  - $\diamond$  branching based on comparisons

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- Constants? none in classical case, anything in black-box case.
- Algorithms?
  - $\diamond$  exact answer in finite # of steps in absence of roundoff error
  - ♦ branching based on comparisons
  - ◇ non-determinism (because determinism is simulable)

*fl*(*a*⊗*b*) = (*a*⊗*b*)(1+δ), with arbitrary roundoff error |δ| < ε ≪ 1</li>
Operations?

- $\diamond$  in classical arithmetic, +, -, ×; also exact negation;
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• Algorithms?

- $\diamond$  exact answer in finite # of steps in absence of roundoff error
- $\diamond$  branching based on comparisons
- ◇ non-determinism (because determinism is simulable)
- $\diamond$  domains to be  $\mathbb{C}^n$  or  $\mathbb{R}^n$  (but some domain-specific results).

## **Problem Restatement**

♦ Notation:

- -p(x) multivariate polynomial to be evaluated,  $x = (x_1, \ldots, x_k)$ .
- $-\delta = (\delta_1, \ldots, \delta_m)$  is the vector of error (rounding) variables.
- $-p_{comp}(x, \delta)$  is the result of algorithm to compute p at x with errors  $\delta$ .

◇ Goal: Decide if ∃ algorithm  $p_{comp}(x, \delta)$  to accurately evaluate p(x) on  $\mathcal{D}$ :  $\forall 0 < \eta < 1$  ... for any  $\eta$  = desired relative error  $\exists 0 < \epsilon < 1$  ... there is an  $\epsilon$  = maximum rounding error  $\forall x \in \mathcal{D}$  ... so that for all x in the domain  $\forall |\delta_i| \le \epsilon$  ... and for all rounding errors bounded by  $\epsilon$   $|p_{comp}(x, \delta) - p(x)| \le \eta \cdot |p(x)|$  ... relative error is at most  $\eta$ 

♦ Given p(x) and  $\mathcal{D}$ , seek effective procedure ("compiler") to exhibit algorithm, or show one does not exist

Examples in classical arithmetic over  $\mathbb{R}^n$  (none work over  $\mathbb{C}^n$ ).

• 
$$M_2(x, y, z) = z^6 + x^2 \cdot y^2 \cdot (x^2 + y^2 - 2 \cdot z^2)$$

– Positive definite and homogeneous, easy to evaluate accurately

• 
$$M_3(x, y, z) = z^6 + x^2 \cdot y^2 \cdot (x^2 + y^2 - 3 \cdot z^2)$$

– Motzkin polynomial, nonnegative, zero at |x| = |y| = |z|

$$\begin{split} \text{if} & |x-z| \leq |x+z| \wedge |y-z| \leq |y+z| \\ p &= z^4 \cdot [4((x-z)^2 + (y-z)^2 + (x-z)(y-z))] + \\ &+ z^3 \cdot [2(2(x-z)^3 + 5(y-z)(x-z)^2 + 5(y-z)^2(x-z) + \\ &2(y-z)^3)] + \\ &+ z^2 \cdot [(x-z)^4 + 8(y-z)(x-z)^3 + 9(y-z)^2(x-z)^2 + \\ &8(y-z)^3(x-z) + (y-z)^4] + \\ &+ z \cdot [2(y-z)(x-z)((x-z)^3 + 2(y-z)(x-z)^2 + \\ &2(y-z)^2(x-z) + (y-z)^3] + \\ &+ (y-z)^2(x-z)^2((x-z)^2 + (y-z)^2) \\ \text{else} & \dots 2^{\#\text{vars}-1} \text{ more analogous cases} \end{split}$$

•  $M_4(x, y, z) = z^6 + x^2 \cdot y^2 \cdot (x^2 + y^2 - 4 \cdot z^2)$ 

– Impossible to evaluate accurately

Sneak Peak.

The variety,

 $V(p) = \{ x : p(x) = 0 \} \ ,$ 

plays a necessary role.

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## Allowable varieties in classical arithmetic

Define *basic allowable sets*:

- $Z_i = \{x : x_i = 0\},$
- $S_{ij} = \{x : x_i + x_j = 0\},\$
- $D_{ij} = \{x : x_i x_j = 0\}.$

A variety V(p) is *allowable* if it can be written as a finite union of intersections of basic allowable sets.

Denote by

$$\mathbf{G}(\mathbf{p}) = \mathbf{V}(\mathbf{p}) - \cup_{\mathbf{allowable}\ \mathbf{A} \,\subset\, \mathbf{V}(\mathbf{p})}\ \mathbf{A}$$

the set of points in general position.

 $V(p) \text{ unallowable } \Leftrightarrow G(p) \neq \emptyset.$ 

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# Necessary condition on $V(\boldsymbol{p})$ for accurate evaluation of $\boldsymbol{p}$

**Theorem 1:** V(p) unallowable  $\Rightarrow p$  cannot be evaluated accurately on  $\mathbb{R}^n$  or on  $\mathbb{C}^n$ .

**Theorem 2:** On a domain  $\mathcal{D}$ , if  $\operatorname{Int}(\mathcal{D}) \cap G(p) \neq \emptyset$ , p cannot be evaluated accurately.

## Examples on $\mathbb{R}^n$ , revisited

- p(x, y, z) = x + y + z UNALLOWABLE
- $M_2(x, y, z) = z^6 + x^2 \cdot y^2 \cdot (x^2 + y^2 2 \cdot z^2)$ ALLOWABLE,  $V(p) = \{0\}.$
- $M_3(x, y, z) = z^6 + x^2 \cdot y^2 \cdot (x^2 + y^2 3 \cdot z^2)$ ALLOWABLE,  $V(p) = \{|x| = |y| = |z|\}$
- $M_4(x, y, z) = z^6 + x^2 \cdot y^2 \cdot (x^2 + y^2 4 \cdot z^2)$ UNALLOWABLE
- $V(\det(\text{Toeplitz}))$ , UNALLOWABLE  $\Rightarrow$  no accurate linear algebra for Toeplitz in classical arithmetic
- V(minor(Vandermonde)), UNALLOWABLE, but ok on positive orthant (TP matrices)

# Necessary condition on V(p), real and complex

**Theorem 1:** V(p) unallowable  $\Rightarrow p$  cannot be evaluated accurately on  $\mathbb{R}^n$  or on  $\mathbb{C}^n$ .

**Theorem 2:** On a domain  $\mathcal{D}$ , if  $\operatorname{Int}(\mathcal{D}) \cap G(p) \neq \emptyset$ , p cannot be evaluated accurately.

# Sketch of proof.

Simplest case: non-branching, no data reuse (except for inputs), non-determinism.

Algorithm can be represented as a tree with extra edges from the sources, each node corresponds to an operation  $(+, -, \times)$ , each node has a specific  $\delta$ , each node has two inputs, one output.

Let  $x \in G(p)$  and define Allow(x) as the smallest allowable set containing x.

## Necessary condition on V(p), real and complex.

**Theorem 1:** V(p) unallowable  $\Rightarrow p$  cannot be evaluated accurately on  $\mathbb{R}^n$  or on  $\mathbb{C}^n$ .

**Theorem 2:** On a domain  $\mathcal{D}$ , if  $\operatorname{Int}(\mathcal{D}) \cap G(p) \neq \emptyset$ , p cannot be evaluated accurately.

## Sketch of proof, cont'd.

*Key fact:* for a positive measure set of  $\delta$ s in  $\delta$ -space, a zero output can be "traced back" down the tree to "allowable" condition ( $x_i = 0$  or  $x_i + x_j = 0$ ), or trivial one ( $x_i - x_i = 0$ ).

So for a positive measure set of  $\delta$ s, either

- $p_{comp}(x, \delta)$  is not 0 (though p(x) = 0), or
- for all  $y \in Allow(x) \setminus V(p)$ ,  $p_{comp}(y, \delta) = 0$  (though  $p(y) \neq 0$ ).

In either case, the polynomial is not accurately evaluable arbitrarily close to x, q.e.d.

## Sufficient Condition on V(p) for accurate evaluation of p, complex case.

**Theorem.** Let p be a polynomial over  $\mathbb{C}^n$  with integer coefficients. If V(p) is allowable, then p is accurately evaluable.

# Sketch of proof.

Can write

$$p(x) = c \prod_i p_i(x) \; ,$$

where  $p_i(x)$  is a power of some  $x_j$  or  $x_j \pm x_k$ , and c is an integer; all operations are accurate.

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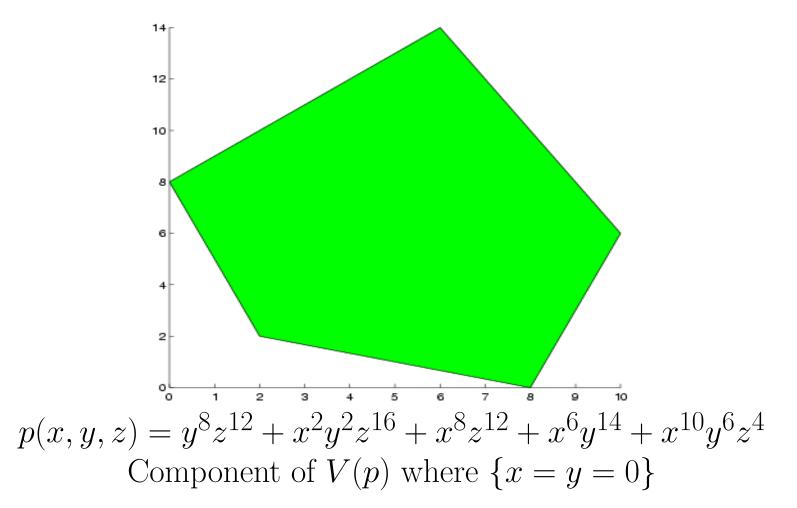
**Corollary.** If p is a complex multivariate polynomial, p is accurately evaluable iff p has integer coefficients and V(p) is allowable.

## Sufficient condition for accurate evaluation, real case.

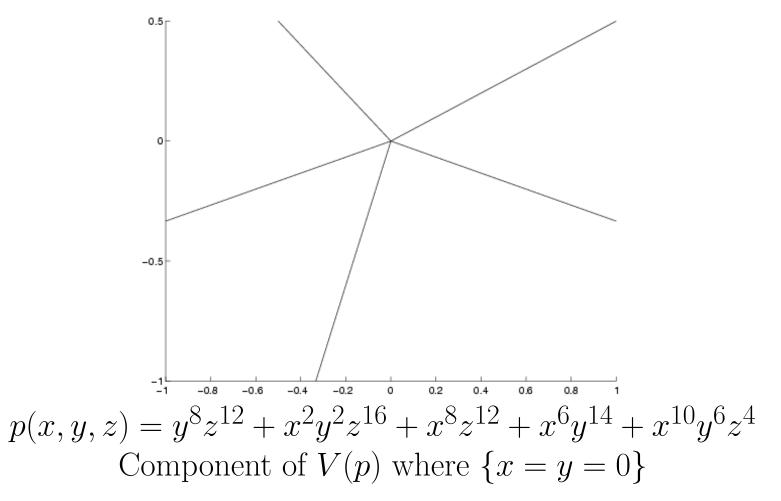
Trickier... Allowability (or any condition) on V(p) not sufficient:

- $q = (u^4 + v^4) + (u^2 + v^2)(x^2 + y^2 + z^2), V(p) = \{u = v = 0\}$ : allowable and accurately evaluable
- $p = (u^4 + v^4) + (u^2 + v^2)(x + y + z)^2$ ,  $V(p) = \{u = v = 0\}$ : allowable but NOT accurately evaluable!
- Say  $p = (u^4 + v^4) + (u^2 + v^2)\hat{p}$  is "locally dominated" by  $\hat{p}$  near V(p)
  - Accurate evaluability of p depends on that of  $\hat{p}$
  - Leads to induction on hierarchy of varieties and polynomials defined by "dominance"
  - Need to formally define dominance
  - Induction is work in progress

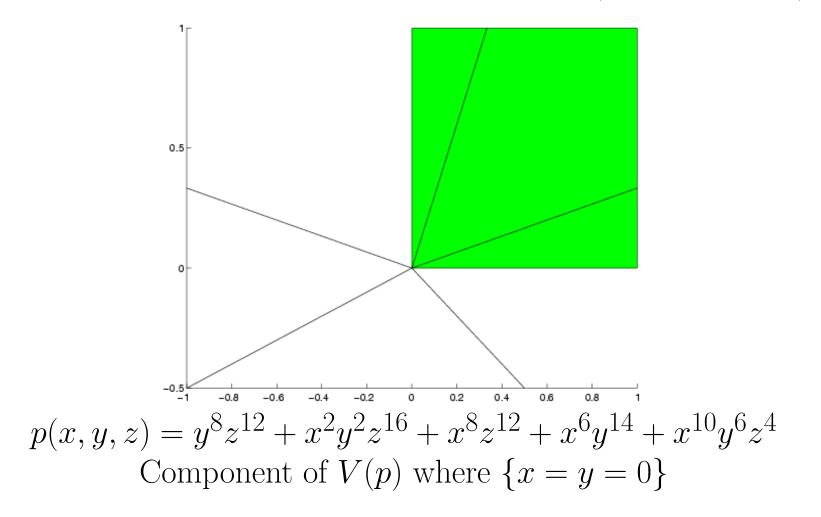
### What is Dominance? Newton Polytope



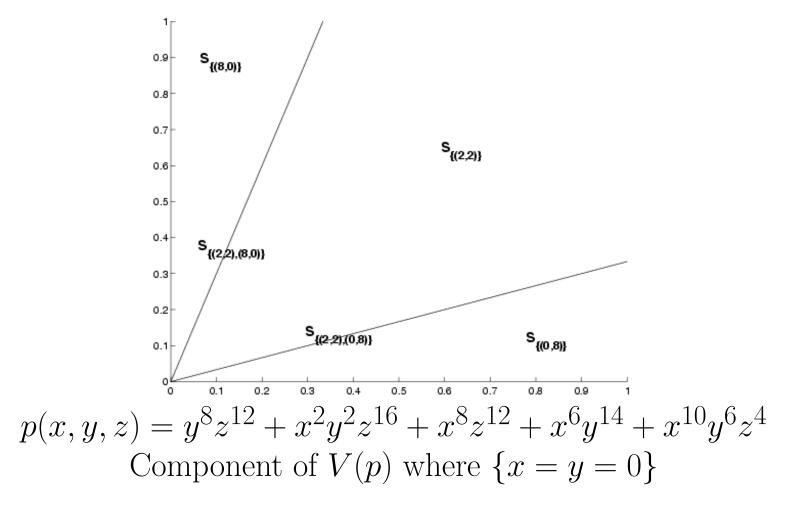
#### What is Dominance? Normal Fan



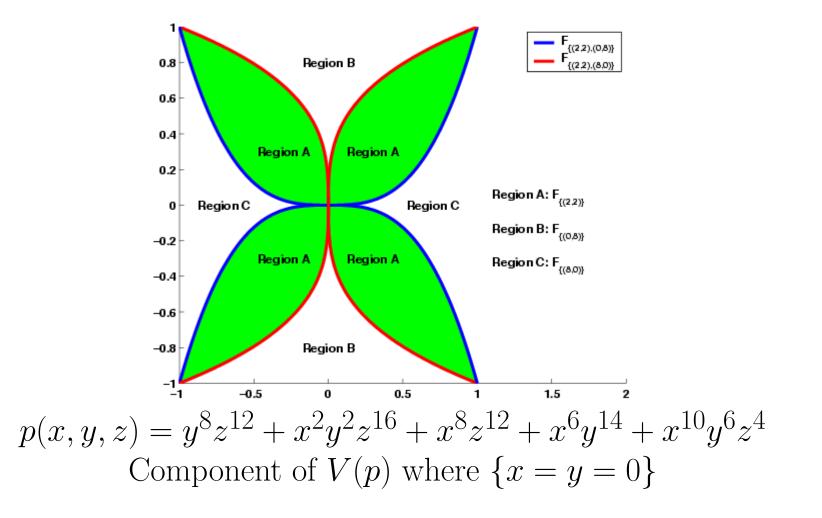
### What is Dominance? First orthant of -(Normal Fan)



## What is Dominance? Labeling cones by dominant terms



What is Dominance? (x, y) regions where different terms dominate - by exponentiating cones



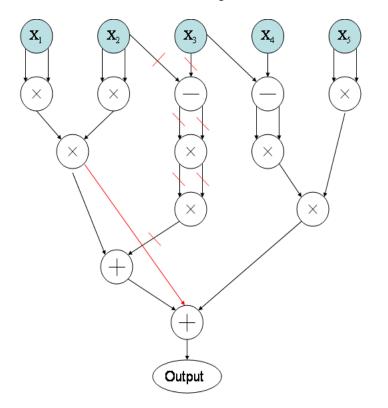
### Sufficient condition for accurate evaluation, real case.

Trickier... Allowability *not* sufficient:

- $q = (u^4 + v^4) + (u^2 + v^2)(x^2 + y^2 + z^2), V(p) = \{u = v = 0\}$ : allowable and accurately evaluable
- $p = (u^4 + v^4) + (u^2 + v^2)(x + y + z)^2$ ,  $V(p) = \{u = v = 0\}$ : allowable but NOT accurately evaluable!
- Say  $p = (u^4 + v^4) + (u^2 + v^2)\hat{p}$  is "locally dominated" by  $\hat{p}$  near V(p)

**Theorem.** If all "dominant terms" are accurately evaluable on  $\mathbb{R}^n$  then p is accurately evaluable. In non-branching case, if p is accurately evaluable on  $\mathbb{R}^n$ , then so are all "dominant terms".

Sketch of showing that accurate evaluation of dominant terms is necessary for accurate evalution of p



 $\label{eq:pruning} Pruning \mbox{ is used to create accurate algorithm for any dominant term from accurate algorithm for $p$ }$ 

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#### Allowable varieties in black-box arithmetic

Define **black-boxes**  $q_1, q_2, \ldots, q_k$  polynomial operations with various inputs, and for any j,

 $\mathcal{V}_j = \{ V \neq \mathbb{R}^n : V \text{ can be obtained from } q_j \text{ through } \mathbf{Process } \mathbf{A}, \text{ below} \}$ 

Process A:

Step 1. repeat and/or negate, or 0 out some of the inputs,

**Step 2.** of the remaining variables, keep some symbolic, and find the variety in terms of the others.

Example:  $q_1(x, y) = x - y$  has (up to symmetry)  $\mathcal{V}_1 = \{\{x = 0\}, \{x - y = 0\}, \{x + y = 0\}\},$   $q_2(x, y, z) = x - y \cdot z$  has (up to symmetry)  $\mathcal{V}_2 = \{\{x = 0\}, \{y = 0\} \cup \{z = 0\}, \{x = 0\} \cup \{x = 1\}, \{x = 0\} \cup \{x = -1\},$   $\{x = 0\} \cup \{y = 1\}, \{x = 0\} \cup \{y = -1\}, \{x - y^2 = 0\}, \{x + y^2 = 0\},$  $\{x - yz = 0\}, \{x + yz = 0\}\}.$ 

## Allowable varieties in black-box arithmetic

Define **black-boxes**  $q_1, q_2, \ldots, q_k$  polynomial operations with various inputs, and for any j,

 $\mathcal{V}_j = \{ V \neq \mathbb{R}^n : V \text{ can be obtained from } q_j \text{ through } \mathbf{Process } \mathbf{A} \}$ 

Define *basic allowable sets*:

- $Z_i = \{x : x_i = 0\},\$
- $S_{ij} = \{x : x_i + x_j = 0\},\$
- $D_{ij} = \{x : x_i x_j = 0\},\$
- any V for which there is a j such that  $V \in \mathcal{V}_j$ .

## Allowable varieties in black-box arithmetic

Define **black-boxes**  $q_1, q_2, \ldots, q_k$  polynomial operations with various inputs, and for any j,

 $\mathcal{V}_j = \{ V \neq \mathbb{R}^n : V \text{ can be obtained from } q_j \text{ through } \mathbf{Process } \mathbf{A} \}$ 

A variety V(p) is *allowable* if it is a union of irreducible parts of finite intersections of basic allowable sets.

Denote by

$$\mathbf{G}(\mathbf{p}) = \mathbf{V}(\mathbf{p}) - \cup_{\text{allowable } \mathbf{A} \subset \mathbf{V}(\mathbf{p})} \mathbf{A}$$

the set of points in general position.

V(p) unallowable  $\Leftrightarrow G(p) \neq \emptyset.$ 

# Outline

- 1. Motivation and goal(s).
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- 4. Results for classical arithmetic, real and complex.
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- 7. Other models of arithmetic.
- 8. Open problems / Future work.

# Necessary condition on V(p) for accurate evaluation of $p, \, {\rm real} \, \, {\rm and} \, \, {\rm complex}$

**Theorem 1:** V(p) unallowable  $\Rightarrow p$  cannot be evaluated accurately on  $\mathbb{R}^n$  or on  $\mathbb{C}^n$ .

**Theorem 2:** On a domain  $\mathcal{D}$ , if  $\operatorname{Int}(\mathcal{D}) \cap G(p) \neq \emptyset$ , p cannot be evaluated accurately.

# Sufficiency condition, complex, for all $q_j$ irreducible.

**Theorem:** If V(p) is a union of intersections of sets  $Z_i$ ,  $S_{ij}$ ,  $D_{ij}$ , and  $V(q_j)$ , then p is accurately evaluable.

**Corollary:** If all  $q_j$  are affine, then p is accurately evaluable iff V(p) is allowable.

#### General Structured Matrices

				Any			Sym
Type of matrix		$\det A$	$A^{-1}$	minor	LDU	SVD	EVD
Acyclic		n	$n^2$	n	$\leq n^2$	$n^3$	N/A
(bidiagonal and other)							
Total Sign Compound		n	$n^3$	n	$n^4$	$n^4$	$n^4$
(TSC)							
Diagonally Scaled Totally		$n^3$	$n^{5}?$	$n^3$	$n^3$	$n^3$	$n^3$
Unimodular (DSTU)							
Weakly diagonally		$n^3$	$n^3$	No	$n^3$	$n^3$	$n^3$
dominant M-matrix							
	Cauchy	$n^2$	$n^2$	$n^2$	$\leq n^3$	$n^3$	$n^3$
Displace-							
ment	Vandermonde	$n^2$	No	No	No	$n^3$	$n^3$
Rank One							
	Polynomial	$n^2$	No	No	No	*	*
	Vandermonde						
Toeplitz		No	No	No	No	No	No

\* = it depends on polynomial (eg orthogonal ok)

# Other linear algebra consequences

- Let  $M_n(x)$  be a family of *n*-by-*n* structured matrices
- Thm: If  $\det(M_n(x))$  has an irreducible factor  $p_n(x)$  over  $\mathbb{C}$  whose degree grows with n, then no set of "black-boxes" of bounded degree can accurately evaluate all  $\det(M_n(x))$  over  $\mathbb{C}$ .
- Cor: det(Toeplitz<sub>n</sub>(x)) cannot be evaluated accurately by any set of "black-boxes" of bounded degree over  $\mathbb{C}$ .
- Thm: If  $V_{\mathbb{R}}(\det(M_n(x)))$  has a regular point at which the tangent depends on a growing number of coordinates, then no set of "blackboxes" of bounded degree can accurately evaluate all  $\det(M_n(x))$  over  $\mathbb{R}$ .
- Cor: det(Toeplitz<sub>n</sub>(x)) cannot be evaluated accurately by any set of "black-boxes" of bounded degree over  $\mathbb{R}$ .
- Accurate Toeplitz matrix computations need "infinite precision"
- What other  $M_n(x)$  share these properties?

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## Other Models of arithmetic

- Other models of real arithmetic
  - Blum/Shub/Smale, Cucker/Smale, Pour-El/Richards
- Comparing Reals and Integers
  - Reals, with rounded arithmetic as described
    \* Some (most) p(x) impossible to evaluate accurately
    Integers, with bit operations (usual Turing machine)
    \* All p(x) evaluable exactly, only question is cost
    \* det(M) evaluable in polynomial time
    \* Not a good bit model for real arithmetic

## A bit model for Reals

- $x = m \cdot 2^e$ , m and e integers, with bit operations
- Still a Turing machine, but inputs better capture reals
- Models floating point arithmetic
- All p(x) evaluable exactly, but cost can be much higher
- Cost of arbitrary bit of  $\prod_i (1+2^{e_i})$  same as permanent
- Cost of x + y + z exponential unless done carefully (next slide)
- $\bullet$  Cost of  $\det(M)$  unknown, even for tridiagonal
- Cost of new matrix algorithms exponentially lower than conventional algorithms to guarantee same accuracy
  - $-\log\log\kappa$  vs  $\log\kappa$
  - $-\log\log\kappa$  is polynomial in size of input

#### Adding Numbers in Bit Model of Reals (Y. Hida, JD)

- $x = m \cdot 2^e$  where m (mantissa) and e (exponent) are integers
- Cancellation is obstable to accuracy:
  - $-(2^e+1)-2^e$  uses *e* bits of intermediate precision (conventional algorithm)
  - Not polynomial time in size of input  $\log_2 e$
- "Sort and Sum" Algorithm for  $S = \sum_{i=1}^{n} x_i$ , each  $x_i$  has b mantissa bits

Sort so  $|e_1| \ge |e_2| \ge \cdots \ge |e_n|$  ...  $|x_1| \ge \cdots \ge |x_n|$  more than enough S = 0 ... using B > b bits for i = 1 to n $S = S + x_i$ 

• Thm: Let  $N = 1 + 2^{B-b} + 2^{B-2b} + \cdots + 2^{B \mod b} = 1 + \lfloor \frac{2^{B-b}}{1-2^{-b}} \rfloor$ . Then

- If  $n \le N$ , then S accurate to nearly b bits, despite any cancellation - If  $n \ge N+2$ , then S may be completely wrong (wrong sign) - If n = N+1, in between these cases, depending on underflow

• Ex:  $x_i$  double (b = 53), S extended  $(B = 64) \Rightarrow N = 2049$ 

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# Open problems / Future work.

- **Complete** the decision procedure (analyze the dominant terms) when the domain is  $\mathbb{R}^n$  and V(p) allowable.
- **Narrow** the necessity and sufficiency conditions for the black-box case
- **Extend** to semi-algebraic domains  $\mathcal{D}$ .
- Apply to more structured matrix classes
- **Incorporate** division, rational functions, perturbation theory.
  - Conjecture (Demmel, '04): Accurate evaluation is possible iff condition number has only certain simple singularities (depend on reciprocal distance to set of ill-posed problems).
- **Extend** to interval arithmetic.
- **Implement** decision procedure to "compile" an accurate evaluation program given p(x),  $\mathcal{D}$ , and minimal set of "black boxes"

# Other Topics.

- New releases of LAPACK and ScaLAPACK planned
  - International team of collaborators
  - $-\operatorname{More}$  work than we can do ourselves
  - See www.netlib.org/lapack-dev for proposal, survey
  - Postdoc available contact me
- $\bullet$  OSKI Optimized Sparse Kernel Interface
  - First release of library for automatic tuning of sparse matrix kernels
  - Similar spirit as Atlas, FFTW, PHiPAC, except tuning based on matrix must be done at run-time
  - -See bebop.cs.berkeley.edu/oski