



IP *is* the Future of Ubiquitous Sensor Networks

TinyOS USN applications workshop

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Arch Rock Corp.**





The Internet ... that we envisioned



Arch/Cheswick map of the Internet showing the major ISPs. Data collected 28 June 1999

ARCHROCK



THE Question

If Wireless Sensor Networks represent a future of “billions of information devices embedded in the physical world,”

why don't they run **THE** standard internetworking protocol?



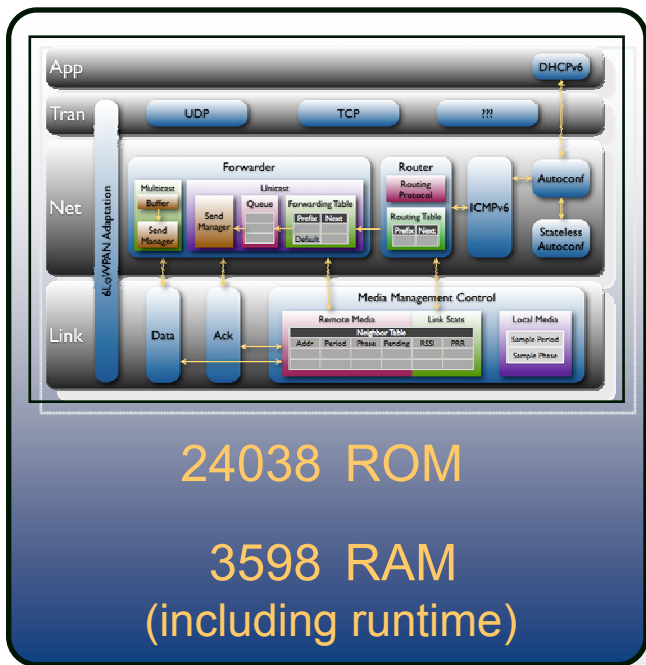
The Answer

They should

- Substantially advances the state-of-the-art of both.
- Implementing IP requires tackling the general case, not just a specific operational slice
 - Interoperability with all other potential IP network links
 - Potential to name and route to any IP-enabled device within security domain
 - Robust operation despite external factors
 - Coexistence, interference, errant devices, ...
- While meeting the critical embedded wireless requirements
 - High reliability and adaptability
 - Long lifetime on limited energy
 - Manageability of many devices
 - Within highly constrained resources



IP in TinyOS on Motes is a reality today



* Production implementation on TI msp430/cc2420

- Footprint, power, packet size, & bandwidth

	ROM	RAM
CC2420 Driver	3149	272
802.15.4 Encryption	1194	101
Media Access Control	330	9
Media Management Control	1348	20
6LoWPAN + IPv6	2550	0
Checksums	134	0
SLAAC	216	32
DHCPv6 Client	212	3
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ICMPv6	522	0
Unicast Forwarder	1158	451
Multicast Forwarder	352	4
Message Buffers	0	2048
Router	2050	106
UDP	450	6
TCP	1674	50



A Decade Ago we could not imagine IP would scale to Tiny WSNs

- “Resource constraints may cause us to give up the layered architecture.”
- “Sheer numbers of devices, and their unattended deployment, will preclude reliance on broadcast communication or the configuration currently needed to deploy and operate networked devices.”
- “There are significant robustness and scalability advantages to designing applications using localized algorithms.”
- “Unlike traditional networks, a sensor node may not need an identity (e.g. address).”
- “It is reasonable to assume that sensor networks can be tailored to the application at hand.”

We were wrong...

A Low-Power Standard Link

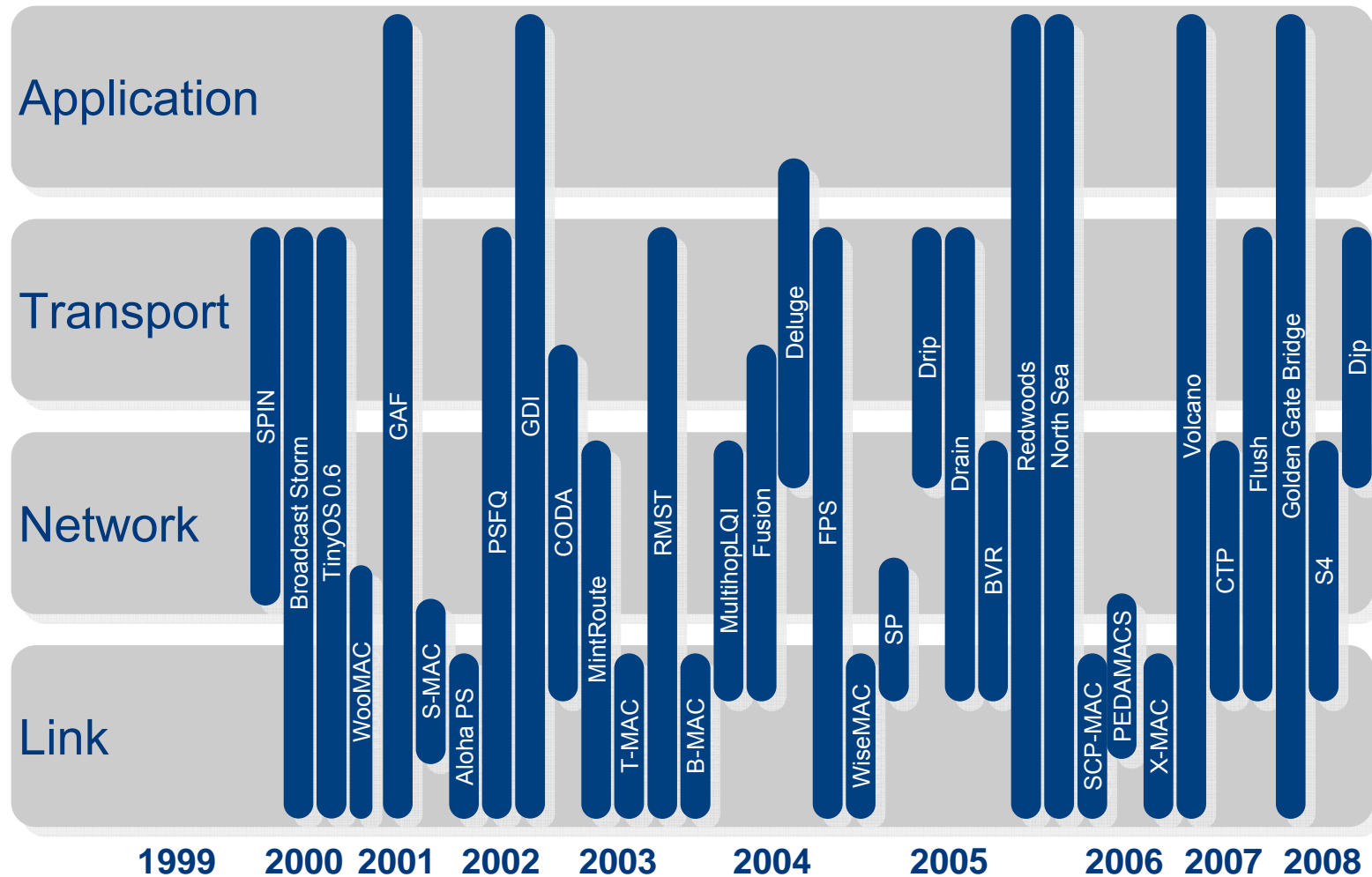


	802.15.4	802.15.1	802.15.3	802.11	802.3
Class	WPAN	WPAN	WPAN	WLAN	LAN
Lifetime (days)	100-1000+	1-7	Powered	0.1-5	Powered
Net Size	65535	7	243	30	1024
BW (kbps)	20-250	720	11,000+	11,000+	100,000+
Range (m)	1-75+	1-10+	10	1-100	185 (wired)
Goals	Low Power, Large Scale, Low Cost	Cable Replacement	Cable Replacement	Throughput	Throughput

- Low Transmit power, Low SNR, modest BW, Little Frames

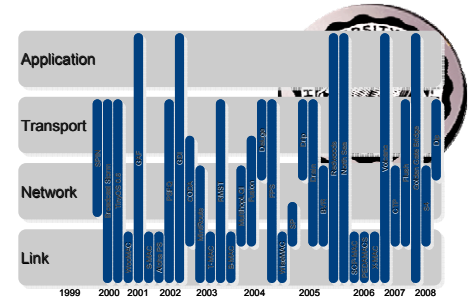


Decade of Sensor Network Research - without Architecture



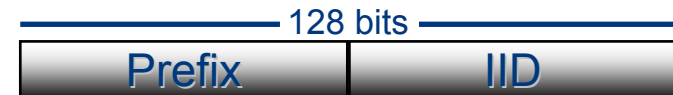
Three Key Developments

- Idle listening
 - Radio power: transmit \approx receive \approx just listening
 - All the energy is consumed by listening for a packet to receive
 - $E = P \cdot \text{Time}$
 - => Turn radio on only when there is something to hear
- Reliable routing on Low-Power & Lossy Links
 - Power, Range, Obstructions => multi-hop
 - Always at edge of SNR => loss happens
 - => monitoring, retransmission, and local rerouting
- Trickle – don't flood (tx rate $< 1/\text{density}$, and $< \text{info change}$)
 - Connectivity is determined by physical points of interest, not network designer. May have huge number of neighbors, so ...
 - never naively respond to a broadcast
 - re-broadcast very very politely



Key IPv6 Contributions

- Large simple address
 - Network ID + Interface ID
 - Plenty of addresses, easy to allocate and manage
- Autoconfiguration and Management
 - ICMPv6
- Integrated bootstrap and discovery
 - Neighbors, routers, DHCP
- Protocol options framework
 - Plan for extensibility
- Simplify for speed
 - MTU discovery with min
- 6-to-4 translation for compatibility

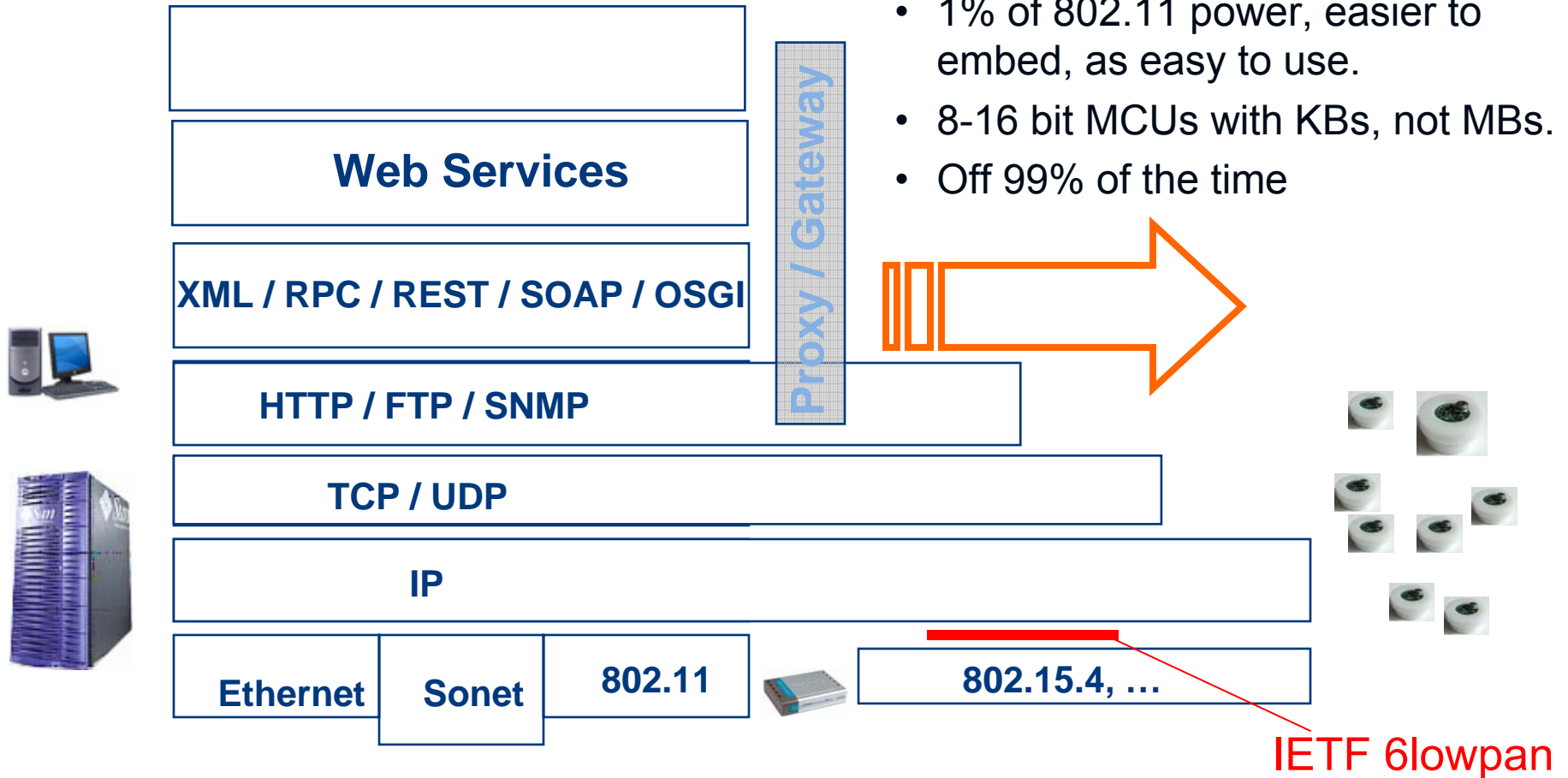




Making sensor nets make sense

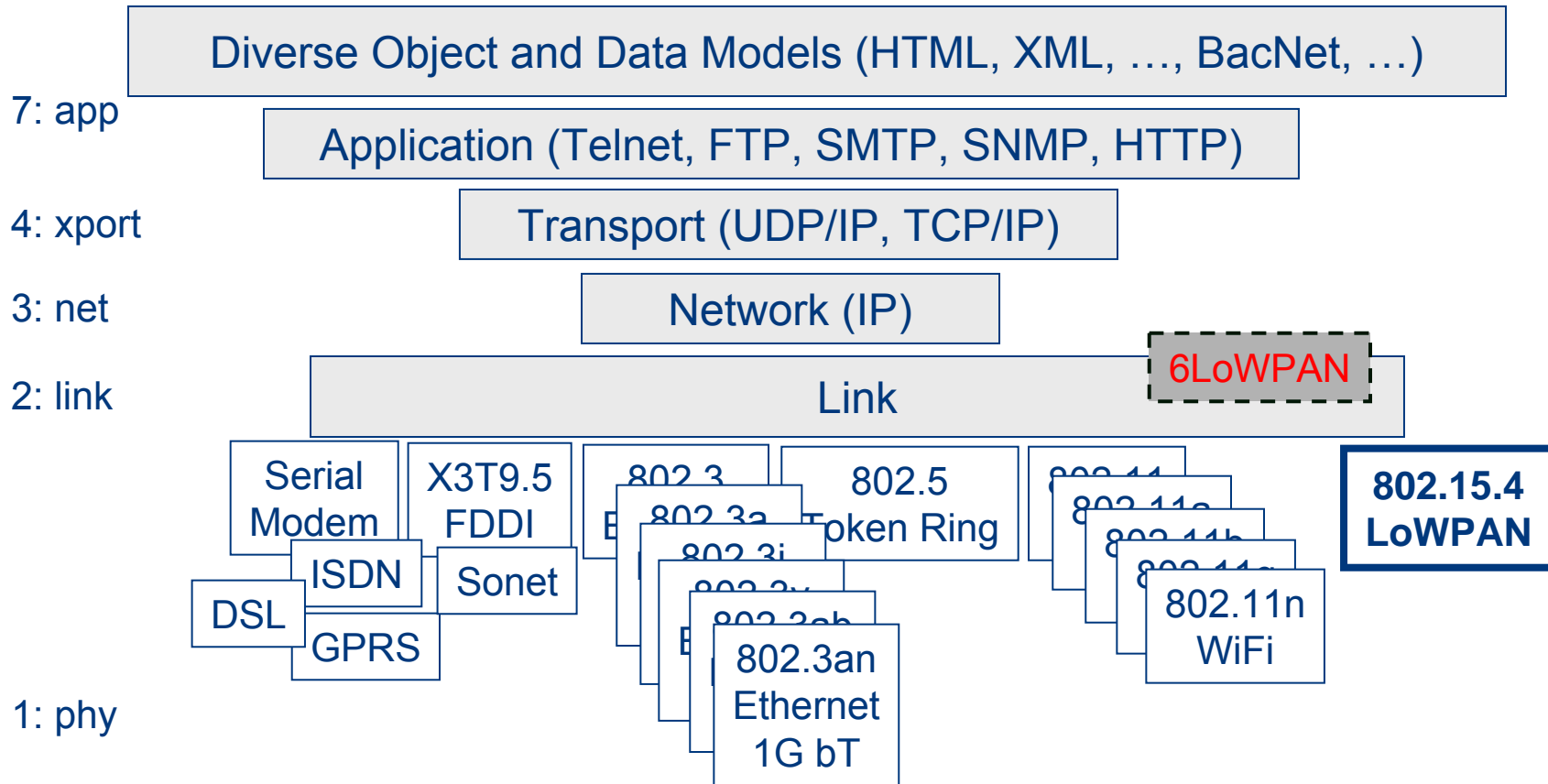
LoWPAN – 802.15.4

- 1% of 802.11 power, easier to embed, as easy to use.
- 8-16 bit MCUs with KBs, not MBs.
- Off 99% of the time





6LoWPAN adaptation

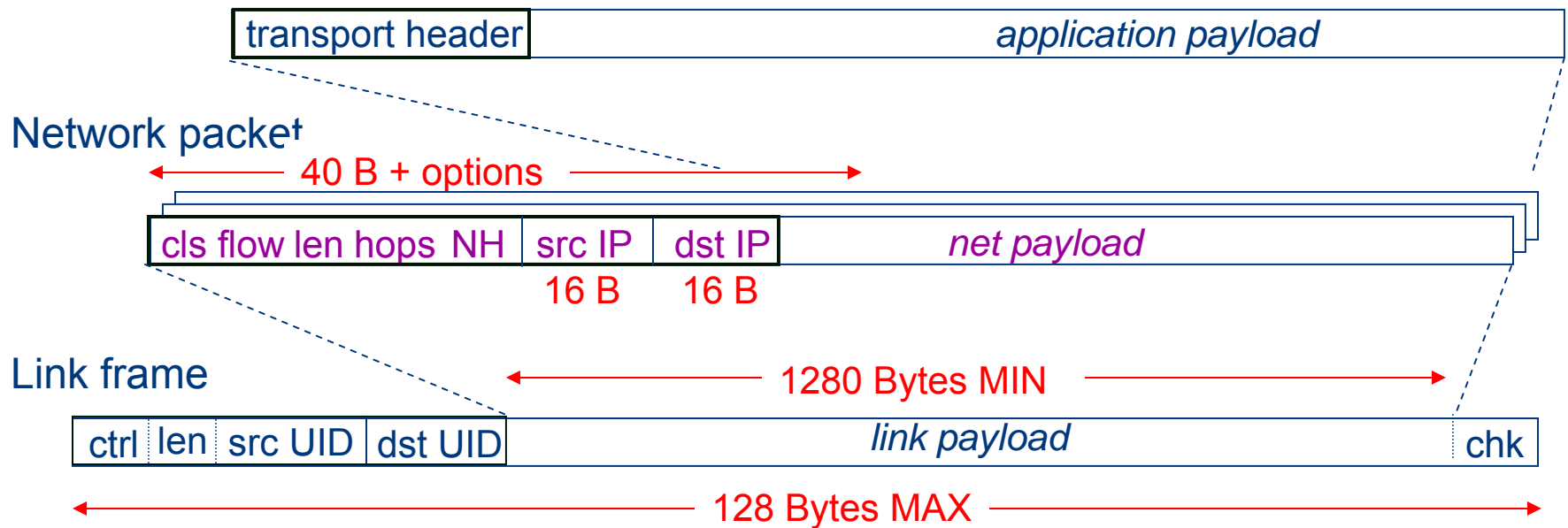




6LoWPAN Challenges

UDP datagram or
TCP stream segment

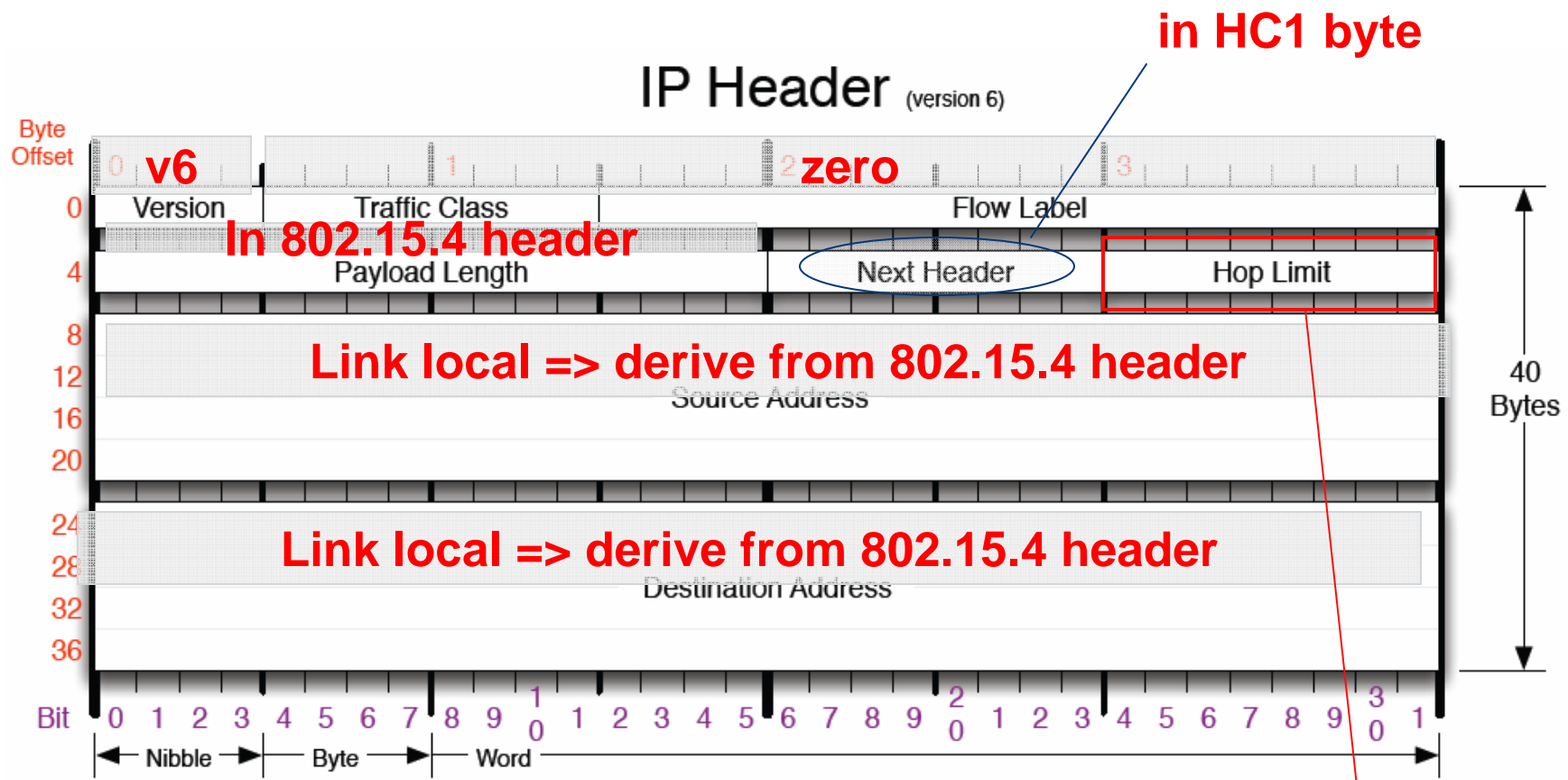
..., modbus, BacNET/IP, ... , HTML, XML, ..., ZCL



- Large IP Address & Header => 16 bit short address / 64 bit EUID
- Minimum Transfer Unit => Fragmentation
- Short range & Embedded => Multiple Hops



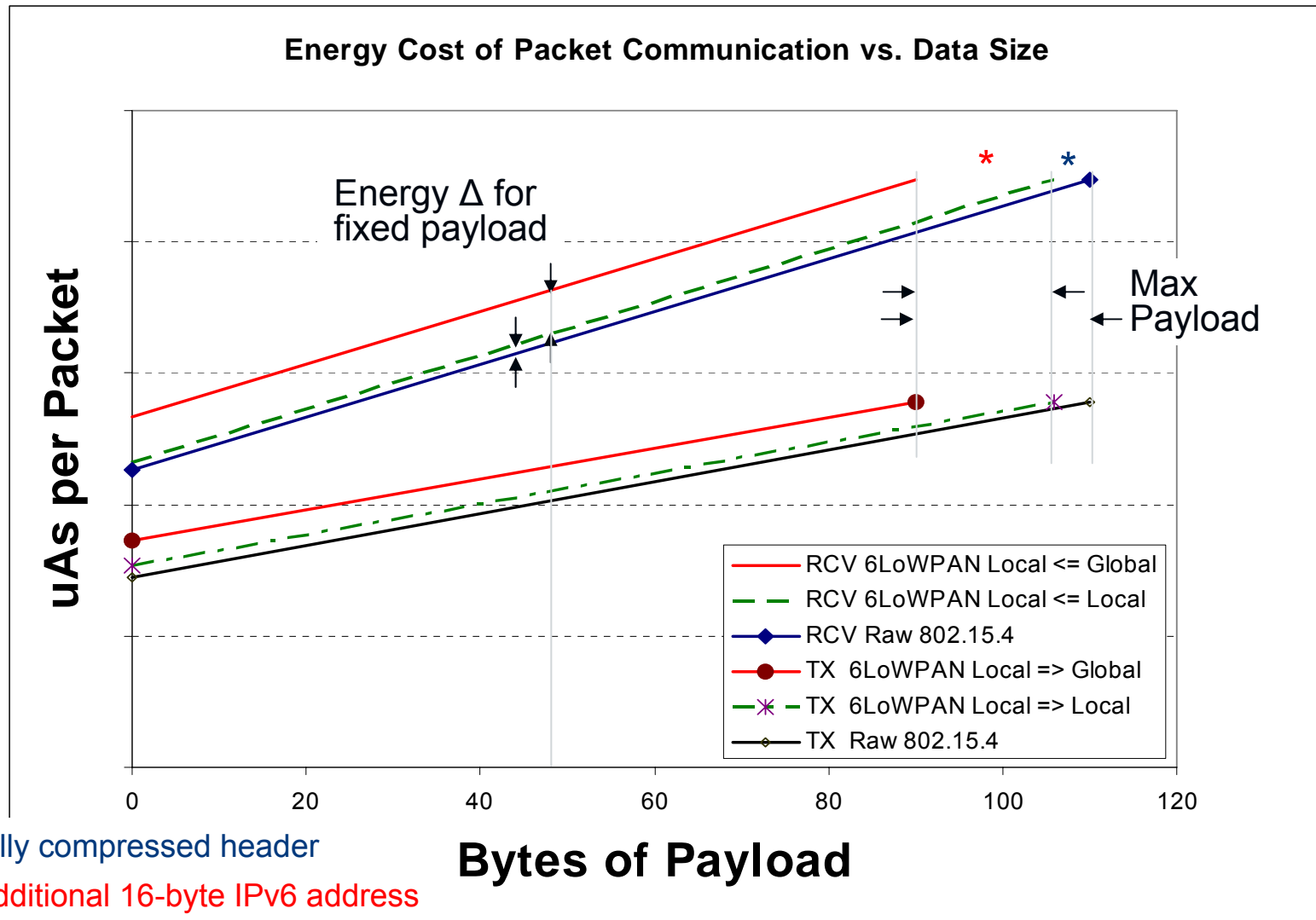
IPv6 Header Compression



- http://www.visi.com/~mjb/Drawings/IP_Header_v6.pdf

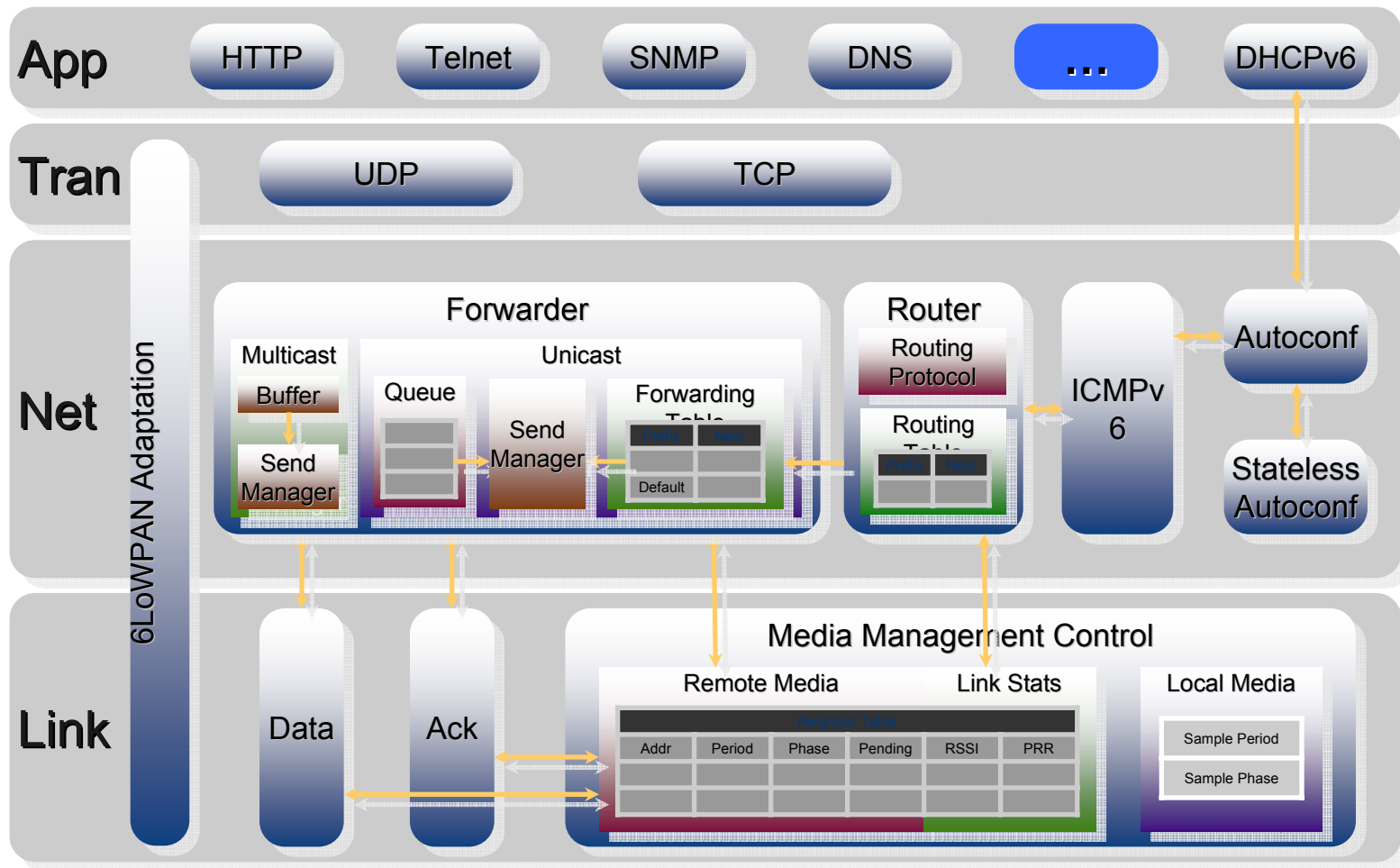


Low Impact of 6LoWPAN on Lifetime - Comparison to *Raw* 802.15.4 Frame





Complete Embedded IPv6 Stack



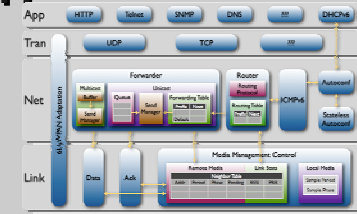


Embedded IPv6 in Concept

Structured Decomposition



Retain strict modularity
Some key cross-layer visibility



IP Link \Rightarrow Always On

Retain illusion even when always off



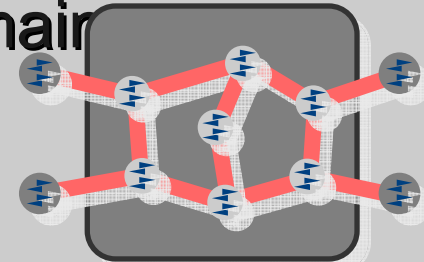
IP Link \Rightarrow “Reliable”

Retain best-effort reliability over unreliable links

IP Link \Rightarrow Broadcast Domain



IPv6 can support a semi-broadcast link with few changes

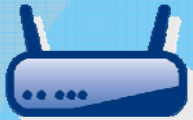




Autoconfiguration

Configuring Large Numbers of Interfaces

Stateless RFC 4861 + 4862



L2e	00-17-3B-00-39-12-58-28
L2s	0x0001
L3	2001:abcd::1



L2e	00-17-3B-00-57-17-58-39
L2s	0x0023
L3	2001:abcd::23



L2e	00-17-3B-00-79-49-66-23
L2s	0x0092
L3	2001:abcd::92

DHCPv6 RFC 3315



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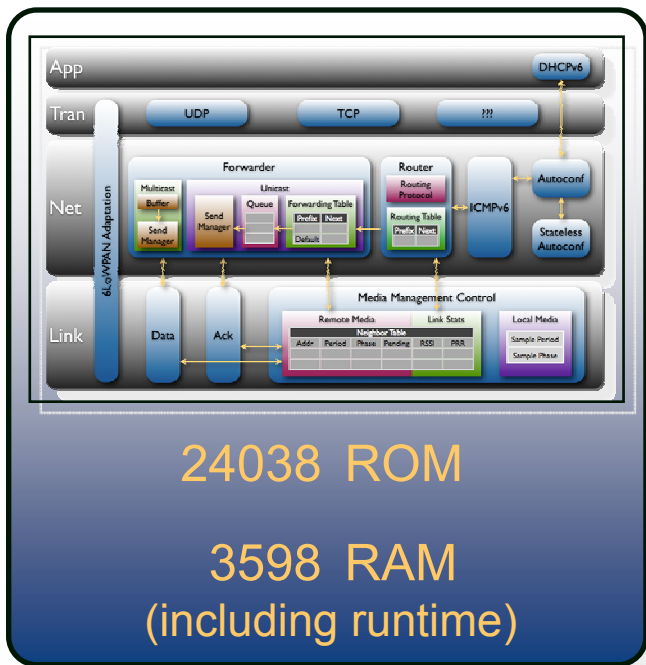
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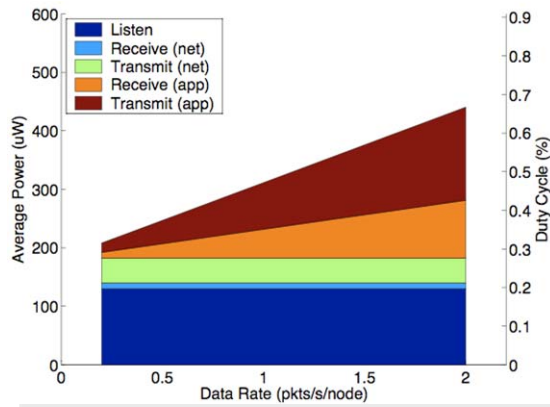
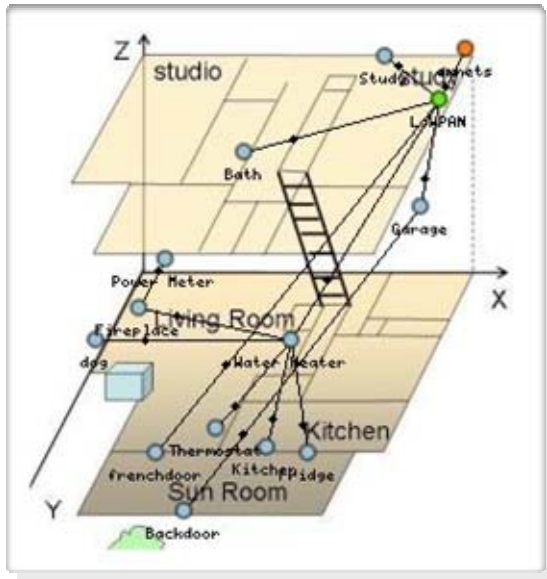
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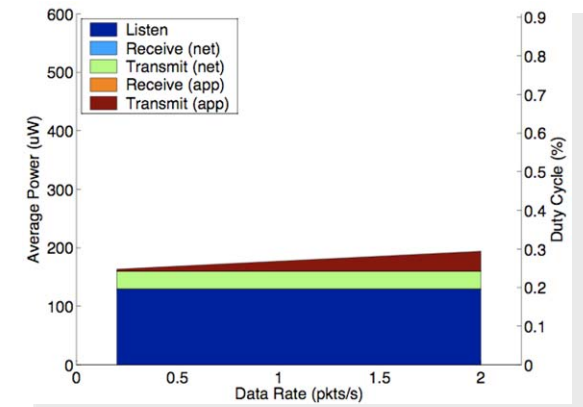
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Low Power, Reliability, Scaling



Data Rate Sensitivity (Router)

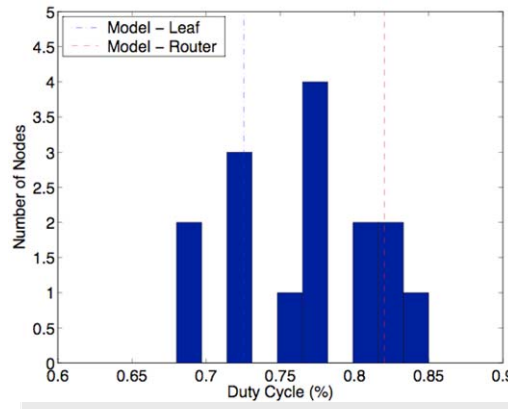


Data Rate Sensitivity (Edge)

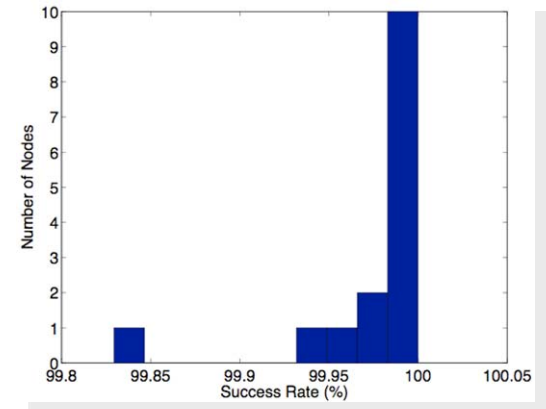
$$f_{rx} = Nf_{ra} + D(f_{rr} + f_{app})$$

$$f_{txb} = f_{ra}$$

$$f_{txu} = (1 + D)(f_{rr} + f_{app})$$



Deployment Duty Cycle



Deployment Reliability



TinyOS Programming Interface

BSD Sockets \Rightarrow Event based UDP

```
event void Boot.booted() {call Udp.bind( 7 ); }  
  
event void Udp.recvfrom( void *buf, uint16_t len,  
                        sockaddr_in6_t *from,  
                        link_metadata_t *linkmsg ) {  
call Udp.sendto( buf, len, from ); }  
}
```



TinyOS TCP Echo Server

BSD Sockets \Rightarrow Event based TCP

```
uint8_t m_buf[ BUF_SIZE ];
event void Boot.booted() {
    call Tcp.bind( 7 );
    call Tcp.listen(); }
event bool Tcp.accept( sockaddr_in6_t *to, void **sendbuf,
    uint16_t *sendbuf_size ) {
    *sendbuf = m_buf;
    *sendbuf_size = sizeof(m_buf);
    return TRUE; }
event void Tcp.connected() {}
event uint16_t Tcp.recv( void *buf, uint16_t len ) {
    return call Tcp.send( buf, len ) == SUCCESS ? len : 0; }
event void Tcp.acked() {}
event void Tcp.closed() {    signal Boot.booted(); }
```



TinyOS and Industry

- TinyOS and the Berkeley Mote has always been an interplay of academia and industry
 - Academic research creates and gives to industry
 - Industry refines and gives back
- BSD license permits commercialization
 - It is not GPL
 - Preserve copyright, but take to market
- Companies give back in many forms
 - Sell products compatible with open reference
 - Hopefully, hardened and improved

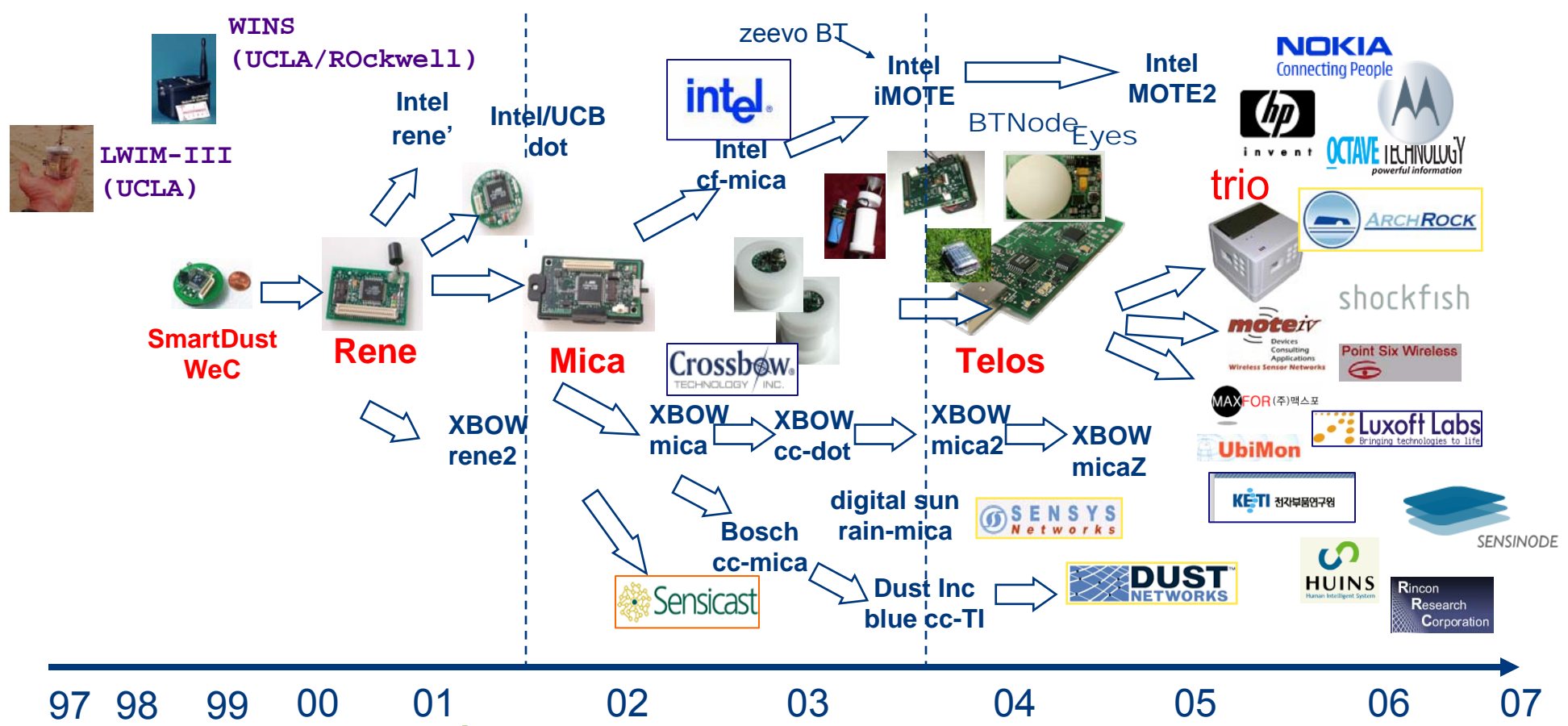


Wireless Embedded Internet - Starting Points

- <http://www.eecs.berkeley.edu/~culler/WEI>
 - Complete set of lectures, labs, and materials (in progress)
- <http://support.archrock.com/toski>
 - Evaluation version of IPv6 TinyOS Binary Kernel
 - Epic and Telosb platforms
- <http://support/archrock.com/ASD>
 - Arch Rock IP/6LoWPAN Software Distribution (ASD) - Atmel RZ Raven
 - Atmega + RF231
 - C kernel with a TinyOS Core



The Mote - What's Next?



DARPA
LWIM

SENSIT Expedition

ARCHROCK

8 kB rom
½ kB ram

NSF

CENS
STC

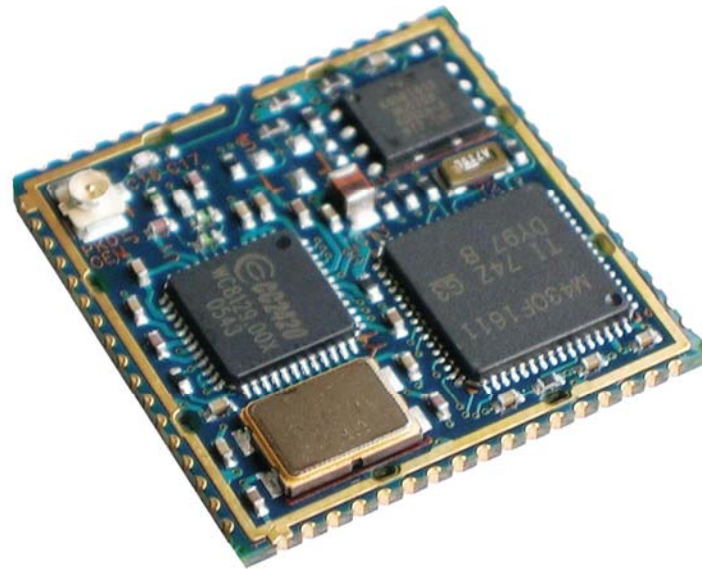
NETS/
NOSS

48 kB rom
10 kB ram
802.15.4

Cyber-
Physical



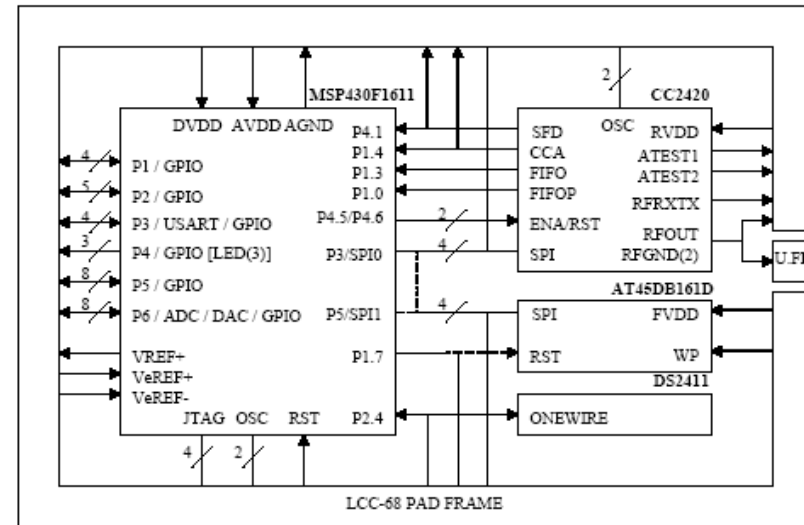
Generation 4 - EPIC



- <http://www.eecs.berkeley.edu/~prabal/projects/epic/>
- **Prototype => Pilot => Production**



Epic Family



USB+Power



Storage

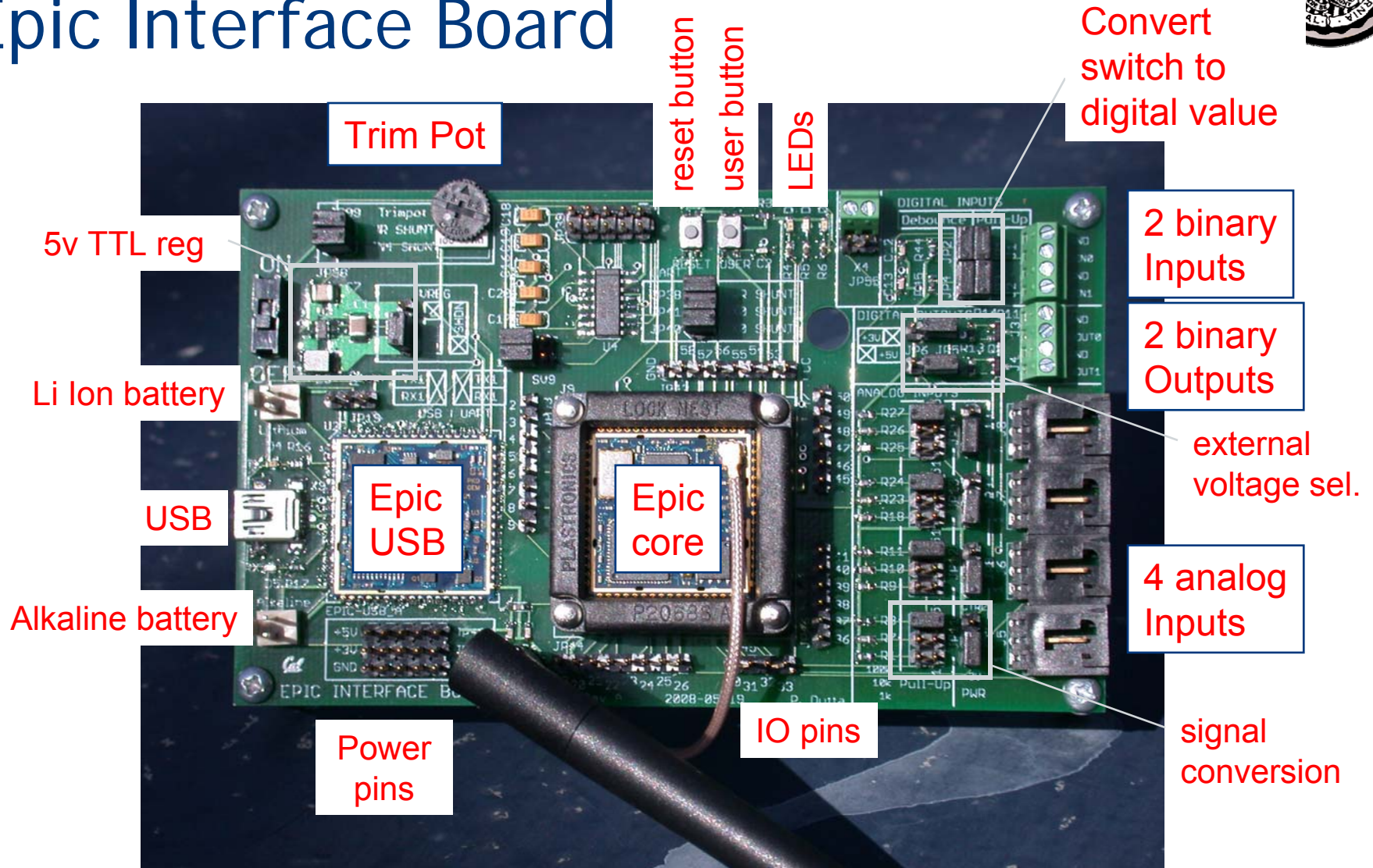


Solar + External Sensor





Epic Interface Board

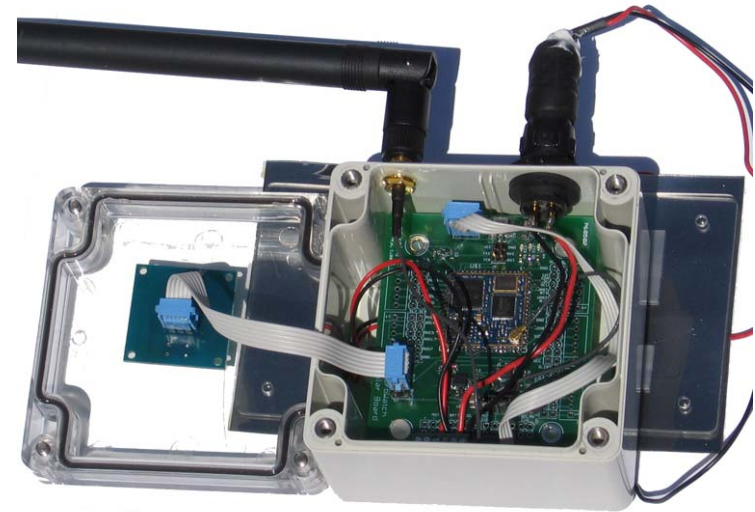




Application Solutions



Electric Monitoring and Control



Outdoor Microclimate Monitoring



TinyOS.net - The Open Source

- TinyOS 2.0.2 is released
- TinyOS 2.1 will be a Safe Language
 - Compiler checks ALL pointer and Array references for Safety
 - Technology Path: UCB => MS => Utah => TinyOS Community
- Take & Give Back
 - => Contribute Code to the Community





The Next Phase

- TinyOS was invented as a framework for defining key abstractions for intelligent wireless devices embedded in the physical world.
 - Allow the right abstractions to emerge from experience
 - Hardened abstractions, platforms, community => Safety
- Advance on three fronts makes the Internet Architecture viable for this class of devices
 - Structures the problem into manageable pieces
 - Permits greater impact of high quality solutions
- New set of questions within this framework
 - LP MAC really, OS API, Cross layer visibility
 - In-network processing as overlays
- The “IP/USN” is here ... today



The IP/USN

