9 Anisotropic Gaussians: Maximum Likelihood Estimation, QDA, and LDA

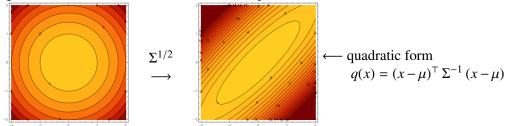
ANISOTROPIC GAUSSIANS AND GDA

[Recall from our last lecture the probability density function of the multivariate normal distribution in its full generality. x and μ are d-vectors.]

[The covariance matrix Σ and its symmetric square root and its inverse all play roles in our intuition about the multivariate normal distribution. Consider their eigendecompositions.]

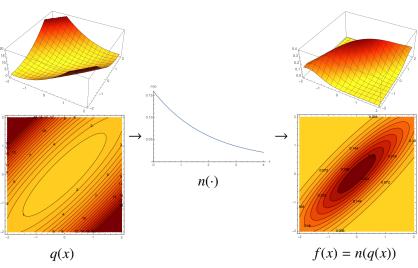
$$\Sigma = V\Gamma V^{\top}$$
 covariance matrix
 \uparrow eigenvalues of Σ are variances along the eigenvectors, $\Gamma_{ii} = \sigma_i^2$

$$\Sigma^{1/2} = V\Gamma^{1/2}V^{\top}$$
 maps spheres to ellipsoids $(\Sigma^{1/2} \text{ was } A \text{ in last lecture})$
 $\uparrow \text{ eigenvalues of } \Sigma^{1/2} \text{ are Gaussian widths / ellipsoid radii / standard deviations, } \sqrt{\Gamma_{ii}} = \sigma_i$



$$\Sigma^{-1} = V\Gamma^{-1}V^{\top}$$
 precision matrix (metric tensor) [\uparrow quadratic form of Σ^{-1} defines contours]

[Recall from last lecture that the isocontours of the multivariate normal distribution are the same as the isocontours of the quadratic form of the precision matrix Σ^{-1} .]



Maximum Likelihood Estimation for Anisotropic Gaussians

Given training points X_1, \ldots, X_n and classes y_1, \ldots, y_n , find best-fit Gaussians. Let $n_C = \#$ of training pts in class C.

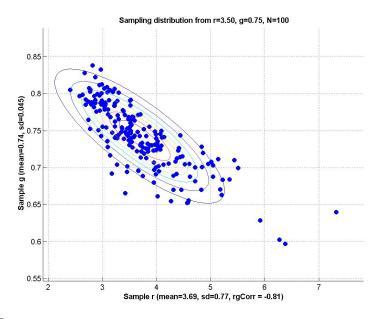
[Once again, we want to fit the Gaussian that maximizes the likelihood of generating the training points in a specified class. This time I won't derive the maximum-likelihood Gaussian; I'll just tell you the answer.]

For QDA:

$$\hat{\Sigma}_{C} = \frac{1}{n_{C}} \sum_{i:y_{i}=C} \underbrace{(X_{i} - \hat{\mu}_{C})(X_{i} - \hat{\mu}_{C})^{\top}}_{\text{outer product matrix, } d \times d} \iff \underline{\text{conditional covariance}} \text{ for pts in class } C$$

Prior $\hat{\pi}_{C}$, mean $\hat{\mu}_{C}$: same as last week

 $[\hat{\pi}_C \text{ is number of points in class } C \div \text{total training points; } \hat{\mu}_C \text{ is mean of training points in class } C.]$



maxlike.jpg [Maximum likelihood estimation takes these points and outputs this Gaussian].

 $\hat{\Sigma}_{C}$ is positive semidefinite, but not always definite!

[If there are some zero eigenvalues, the standard version of QDA just doesn't work. We can try to fix it by eliminating the zero-variance dimensions (eigenvectors). Homework 3 suggests a way to do that.]

For LDA:

[Let's revisit QDA and LDA and see what has changed now that we use the multivariate normal distribution in its full, anisotropic generality. The short answer is "not much has changed, but the graphs look cooler." Conflicting notation warning: capital *X* represents a random variable, but later it will represent a matrix.]

QDA

Choosing C that maximizes P(Y = C|X = x) is equivalent to maximizing the quadratic discriminant fn

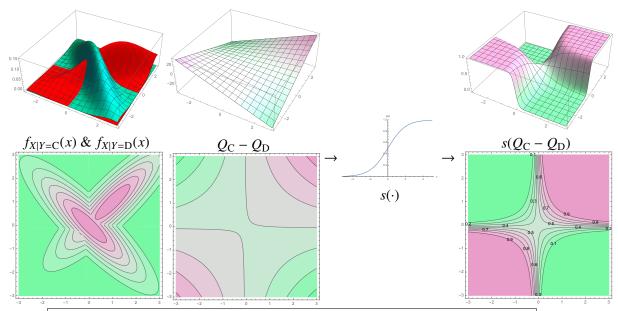
$$Q_{\rm C}(x) = \ln \left((\sqrt{2\pi})^d \, f_{X|Y={\rm C}}(x) \, \pi_{\rm C} \right) = -\frac{1}{2} (x - \mu_{\rm C})^\top \, \Sigma_{\rm C}^{-1} \, (x - \mu_{\rm C}) - \frac{1}{2} \ln |\Sigma_{\rm C}| + \ln \pi_{\rm C}.$$

[This works for any number of classes. In a multi-class problem, you just pick the class with the greatest quadratic discriminant for x.]

2 classes: Decision fn $Q_C(x) - Q_D(x)$ is quadratic, but may be indefinite.

 \Rightarrow Decision boundary is a quadric.

Posterior is $P(Y = C|X = x) = s(Q_C(x) - Q_D(x))$ where $s(\cdot)$ is logistic fn.



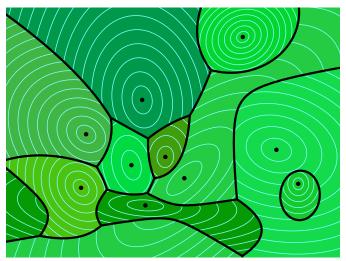
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logistic.pdf, qdaanisoposterior3d.pdf, qdaanisoposteriorcontour.pdf

[(Show this figure on a separate "whiteboard.") An example where the decision boundary is a hyperbola—which is not possible with isotropic Gaussians. At left, two anisotropic Gaussians. Center left, the difference $Q_C - Q_D$. After applying the logistic function to this difference we obtain the posterior probabilities at right, which tells us the probability that x is in class C. Observe that we can see the decision boundary in both contour plots: it is $Q_C - Q_D = 0$ and $s(Q_C - Q_D) = 0.5$. We don't need to apply the logistic function to find the decision boundary, but we do need to apply it if we want the posterior probabilities.]

[If we actually know the exact, true parameters π_C , μ_C , and Σ_C , this procedure gives us the Bayes optimal decision boundary. By contrast, when we compute approximations $\hat{\pi}_C$, $\hat{\mu}_C$, and $\hat{\Sigma}_C$ from data, that is the QDA algorithm. We hope the QDA decision boundary will approximate the Bayes optimal decision boundary. Sometimes in our textbooks, you will see examples where they plot both the Bayes optimal decision boundary and the decision boundary computed by a learning algorithm. (See the figure two pages forward.) When you see that, the authors know the exact, true probability distributions because they have chosen them and written a program that produces synthetic data from those distributions. With data from the real world, you cannot know the Bayes optimal decision boundary.]

Multi-class QDA:



aniso.pdf [When you have many classes, their QDA decision boundaries form an anisotropic Voronoi diagram. Interestingly, a cell of this diagram might not be connected.]

LDA

One Σ for all classes. Decision fn is

[Once again, the quadratic terms cancel each other out so the decision function is linear and the decision boundary is a hyperplane.]

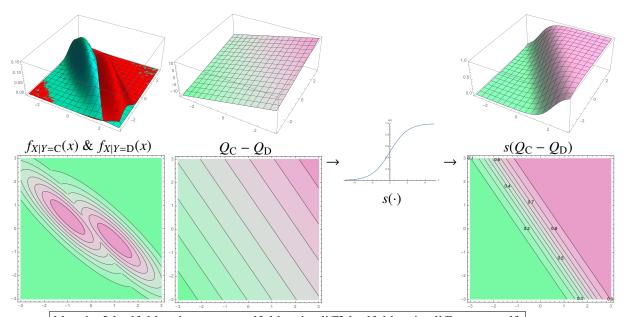
$$Q_{\mathrm{C}}(x) - Q_{\mathrm{D}}(x) = \underbrace{(\mu_{\mathrm{C}} - \mu_{\mathrm{D}})^{\top} \Sigma^{-1} x}_{w^{\top} x} - \underbrace{\frac{\mu_{\mathrm{C}}^{\top} \Sigma^{-1} \mu_{\mathrm{C}} - \mu_{\mathrm{D}}^{\top} \Sigma^{-1} \mu_{\mathrm{D}}}{2} + \ln \pi_{\mathrm{C}} - \ln \pi_{\mathrm{D}}}_{+\alpha}.$$

Decision boundary is $w^{T}x + \alpha = 0$. Posterior is $P(Y = C|X = x) = s(w^{T}x + \alpha)$.

Multi-class LDA: choose class C that maximizes the linear discriminant fn

$$\mu_{\mathrm{C}}^{\mathsf{T}} \Sigma^{-1} x - \frac{\mu_{\mathrm{C}}^{\mathsf{T}} \Sigma^{-1} \mu_{\mathrm{C}}}{2} + \ln \pi_{\mathrm{C}}.$$
 [works for any # of classes]

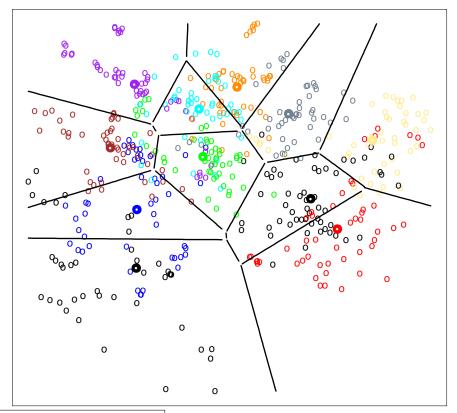
[Note that we use a linear solver to efficiently compute $\mu_C^T \Sigma^{-1}$ just once, so the classifier can evaluate test points quickly.]



Idaan is o 3 d.pdf, Idaan is o contour.pdf, Idaan is o diff 3 d.pdf, Idaan is o diff contour.pdf, Idaan is o diff 3 d.pdf, Idaan Ida

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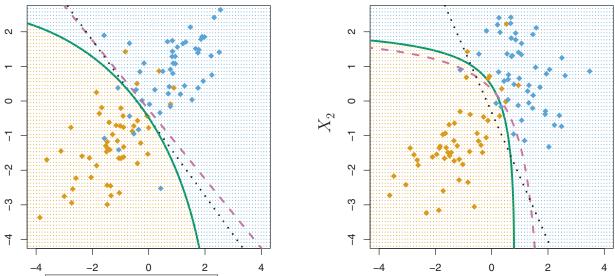
[(Show this figure on a separate "whiteboard.") In LDA, the decision boundary is always a hyperplane. Note that Mathematica messed up the top left plot a bit; there should be no red in the left corner, nor blue in the right corner.]



LDAdata.pdf (ESL, Figure 4.11) [An example of LDA with messy data. The real-world distributions almost surely aren't Gaussians, but LDA still works reasonably well.]

Notes on QDA/LDA

- For 2 classes,
 - LDA has d + 1 parameters (w, α) ;
 - QDA has $\frac{d(d+3)}{2}$ + 1 params;
 - LDA more likely to underfit;
 - QDA more likely to overfit. [The danger is much bigger when the dimension d is large.]



Idaqda.pdf (ISL, Figure 4.9) [In these examples, the Bayes optimal decision boundary is purple (and dashed), the QDA decision boundary is green, the LDA decision boundary is black (and dotted). When the Bayes optimal boundary is linear, as at left, LDA gives a more stable fit whereas QDA may overfit. When the Bayes optimal boundary is curved, as at right, QDA often gives you a better fit.]

- QDA on data doesn't find **true** optimum Bayes classifier.
 - estimate distributions from finite data.
 - real-world data not perfectly Gaussian.
- Changing priors or loss = adding constants to discriminant fns.
 [So it's very easy. In the 2-class case, it's equivalent to changing the isovalue ...]
- Posterior gives decision boundaries for 10% probability, 50%, 90%, etc. choosing isovalue = probability p is equivalent to
 - choosing asymmetrical loss p for false positive, 1 p for false negative; OR
 - choosing $\pi_C = 1 p$, $\pi_D = p$.
- With added features, LDA can give nonlinear boundaries; QDA nonquadratic.

[LDA & QDA are the best method in practice for many applications. In the STATLOG project, either LDA or QDA were among the top three classifiers for 10 out of 22 datasets. But it's not because all those datasets are Gaussian. LDA & QDA work well when the data can only support simple decision boundaries such as linear or quadratic, because Gaussian models provide stable estimates. See ESL, Section 4.3.]

Some Terms

Let *X* be $n \times d$ design matrix of sample pts Each row *i* of *X* is a sample pt X_i^{\top} .

[Now I'm using capital X as a matrix instead of a random variable vector. I'm treating X_i as a column vector to match the standard convention for multivariate PDFs like the Gaussian, but X_i^{\top} is a row of X.]

centering X: subtracting μ^{\top} from each row of X. $X \to \dot{X}$

 $[\mu^{\mathsf{T}}]$ is the mean of all the rows of X. Now the mean of all the rows of \dot{X} is zero.]

Let R be drawn from uniform distribution on sample pts. Sample covariance matrix is

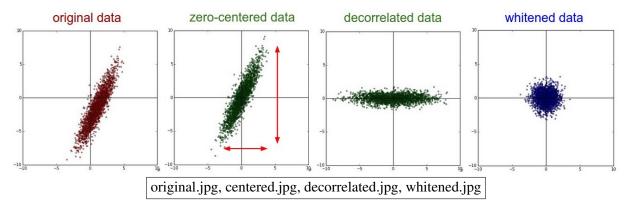
$$Var(R) = \frac{1}{n} \dot{X}^{\top} \dot{X}.$$

[This is the simplest way to remember how to compute a covariance matrix for QDA. Imagine you have a design matrix X_C that contains only the sample points of class C; then you have $\hat{\Sigma}_C = \frac{1}{n_C} \dot{X}_C^{\top} \dot{X}_C$.]

[When we have points from an anisotropic Gaussian distribution, sometimes it's useful to perform a linear transformation that maps them to an axis-aligned distribution, or maybe even to an isotropic distribution.]

decorrelating \dot{X} : applying rotation $Z = \dot{X}V$, where $Var(R) = V\Lambda V^{\top}$ [rotates the sample points to the eigenvector coordinate system]

Then $Var(Z) = \Lambda$. [Z has diagonal covariance. If $X_i \sim \mathcal{N}(\mu, \Sigma)$, then approximately, $Z_i \sim \mathcal{N}(0, \Lambda)$.] [Proof: $Var(Z) = \frac{1}{n}Z^{\top}Z = \frac{1}{n}V^{\top}\dot{X}^{\top}\dot{X}V = V^{\top}Var(R)V = V^{\top}V\Lambda V^{\top}V = \Lambda$.]



<u>sphering</u> \dot{X} : applying transform $W = \dot{X} \operatorname{Var}(R)^{-1/2}$

[Recall that $\Sigma^{-1/2}$ maps ellipsoids to spheres.]

whitening X: centering + sphering, $X \to W$

Then W has covariance matrix I. [If $X_i \sim \mathcal{N}(\mu, \Sigma)$, then approximately, $W_i \sim \mathcal{N}(0, I)$.]

[Whitening input data is often used with other machine learning algorithms, like SVMs and neural networks. The idea is that some features may be much bigger than others—for instance, because they're measured in different units. SVMs penalize violations by large features more heavily than they penalize small features. Whitening the data before you run an SVM puts the features on an equal basis.]

[One nice thing about discriminant analysis is that whitening is built in.]

[Incidentally, what we've done here—computing a sample covariance matrix and its eigenvectors/values—is about 75% of an important unsupervised learning method called <u>principal components analysis</u>, or PCA, which we'll learn later in the semester.]