

# 15-252 SPRING 2021 - Lecture 6

## Fast Integer and Polynomial Multiplication (via "Fast Fourier Transform")

Multiplying two  $n$ -bit integers

Grade school method (3000 BC) :  $O(n^2)$  time

1962 Karatsuba  $O(n^{\log_2 3})$

$$\begin{array}{l} A \cdot B \\ n\text{-bit number} \end{array} \quad \begin{array}{l} A = A_1 2^{n/2} + A_0 \\ B = B_1 \cdot 2^{n/2} + B_0 \end{array} \quad \begin{array}{|c|c|} \hline A_1 & A_0 \\ \hline \end{array} \quad \begin{array}{|c|c|} \hline B_1 & B_0 \\ \hline \end{array}$$

$$AB = A_1 B_1 \cdot 2^n + (A_1 B_0 + B_1 A_0) 2^{n/2} + A_0 B_0$$

$$A_1 B_0 + B_1 A_0 = (A_0 + A_1)(B_0 + B_1) - A_0 B_0 - A_1 B_1$$

$\Rightarrow$  3 multiplications suffice to compute  $AB$   
(of  $\frac{n}{2}$ -bit integers)

$$T(n) = 3T\left(\frac{n}{2}\right) + O(n) \quad T(n) = O\left(n^{\log_2 3}\right)$$

$3^{\log_2 n}$

$$A(x) = A_1 x + A_0$$

$$B(x) = B_1 x + B_0$$

$$A(x)B(x) = A_1 B_1 x^2 + (A_0 B_1 + A_1 B_0)x + A_0 B_0$$

3 multiplications from coefficient space suffice to compute  $AB$ .

$$A_0 B_0 = A(0) B(0)$$

$$(A_0 + A_1)(B_0 + B_1) = A(1) B(1)$$

Check: Can deduce  $A_1, B_1$  from  $A(2) B(2)$   
and above two products  $A(0) B(0), A(1) B(1)$

Integer Multiplication  $\rightarrow$  Polynomial multiplication

Karatsuba: split number into 2 parts  
(or degree 1 polys)

Split number into  $r$  parts (or degree  $(r-1)$  polynomials)

1963: Toom:  $n^{\frac{\log(2r-1)}{\log r}}$

(Pick  $r$  as a function of  $n$  & optimize

$n \cdot 2^{O(\sqrt{\log n})} = n^{1+o(1)}$   
 $\hookrightarrow$  near-linear time

Improvements 1966, 69: Schonhage, Knuth

$(n \cdot 2^{c\sqrt{\log n}}$  for better  $c$ )

1971: Schonhage-Strassen:  $O(n \log n \log \log n)$   
(bit operations)

$\hookrightarrow$  Conjecture  $\Theta(n \log n)$  is the  
"right" complexity.

2007 : Fürer  $O(n \log n K^{\log^* n})$   
 $\hookrightarrow K$ : fixed unspecified constant

$$\log^* x = \begin{cases} 1 & \text{if } x \leq 1 \\ 1 + \log^*(\log x) & \text{if } x > 1 \end{cases}$$

For all practical purposes,  $\log^* n$  is a constant  
 $\log^* n$  — super slowly growing.

Improvements: [Harvey, van der Hoeven, Lecent] 2014-2019.  
 $O(n \log n \cdot 4^{\log^* n})$

Finally, [2019] [Harvey & van der Hoeven]  
 $O(n \log n)$  time !!

$$A : a_{n-1} 2^{n-1} + a_{n-2} 2^{n-2} + \dots + a_1 \cdot 2 + a_0$$

$$B : b_{n-1} 2^{n-1} + b_{n-2} 2^{n-2} + \dots + b_1 \cdot 2 + b_0$$

Multiply these ~~as~~ polynomials  
 $\downarrow$   
 $\cdot a_{n-1} x^{n-1} + \dots + a_0$   
 $\cdot b_{n-1} x^{n-1} + \dots + b_1 x + b_0$

If we could this is  $O(n \log n)$  multiplications

of  $O(\log n)$  bit numbers

↙ Recurse on these  $(\log n)$  bit numbers.  
 (Over complex numbers)

↙ naive algo:  $O((\log n)^2)$  time  
 $\Rightarrow$   $n$  poly( $\log n$ ) time algo.  
 ↘ Recurse:  $(n \log n) \log n (\log \log n)^2$   
 $= n (\log n)^2 \text{poly}(\log \log n)$

Push this to limit to get

$O(n \log n \log \log n (\log \log \log n) \dots)$   
 One of Schönhage-Strassen algo.

$O(n \log n \log \log n)$  is a different algo,  
 using more clever algebra.

## Multiplying Polynomials

Input:  $A(x) = \sum_{i=0}^d a_i x^i$        $B(x) = b_0 x^0 + \dots + b_d x^d$   
 (degree  $d$  polys)

Output: Coefficients  $c_0, \dots, c_{2d}$  of poly

$$C(x) = A(x) B(x).$$

$$C(x) = \sum_{i=0}^{2d} \left( \sum_{k=0}^i a_k b_{i-k} \right) x^i$$

Convolution

Compute this <sup>by</sup> naively

Total  $O(d^2)$  operations

Q: Can we do better than  $O(d^2)$  operations

Answer: Resoundingly Yes!

$d^2 \rightarrow O(d \log d)$   
(complex operations)

Key tool underlying this huge speedup is  
the Fast Fourier Transform (FFT)

FFT: divide-and-conquer algorithm for  
fast polynomial evaluation

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Why evaluation?

Observation: Multiplication of polynomials  
evaluation is easy.

For every  $u$ ,  $C(u) = \underbrace{A(u) B(u)}_{\text{1 multiplication}}$

Idea:

- Evaluate  $A, B$  on many pts
- Pointwise multiplication
- Interpolate to get  $C$ .

# Representations of polys

coeff rep

evaluation rep.

line  
deg 1

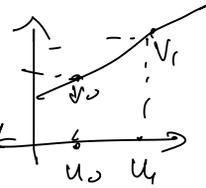
$$A(x) = a_0 + a_1 x$$

$$A(x) = v_0 + \frac{v_1 - v_0}{u_1 - u_0} (x - u_0) \quad \text{any } u_0, u_1 \text{ distinct}$$

$(u_0, v_0)$

$(u_1, v_1)$

$u_0, u_1$  distinct



Parabola  
deg 2

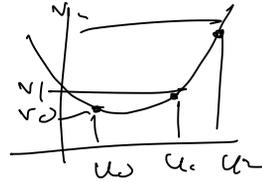
$$a_0 + a_1 x + a_2 x^2$$

$(u_0, v_0)$

$(u_1, v_1)$

$(u_2, v_2)$

$u_0, u_1, u_2$   
distinct



deg d

d+1 coefficients

$(u_0, v_0) \dots (u_d, v_d)$

distinct  $u_i$ 's

↓  
Fix a domain  $S$ ,  $|S| \geq d+1$  (any such  $S$  will do)

• coefficients to evaluations:

$$A(x) = \sum_{i=0}^d a_i x^i \quad \mapsto \quad \{v_u = A(u)\}_{u \in S}$$

• evaluations to coefficients

$$\{(u, v_u)\}_{u \in S} \quad \mapsto \quad A(x) = \sum_{i=0}^d a_i x^i$$

$\&T \quad v_u = A(u) \quad \forall u \in S$

- Interpolation

- Linear system of  $|S|$  equations in variables  $a_0, a_1, \dots, a_d$ .

- **UNIQUE SOLUTION**

# Poly Multiplication

Multiply:  $A(x), B(x)$   
 $(a_0 \dots a_d) (b_0 \dots b_d)$

$$A(x) = \sum_{i=0}^d a_i x^i$$
$$B(x) = \sum_{i=0}^d b_i x^i$$

1. Choose domain  $S$  with  $|S| \geq 2d+1$
2. Compute  $\{A(u)\}_{u \in S} := \text{Evaluate}(a_0 \dots a_d, S)$
3. Compute  $\{B(u)\}_{u \in S} := \text{Evaluate}(b_0 \dots b_d, S)$
4. For  $u \in S$ , compute  $C(u) = A(u)B(u)$ .  
(uniquely determines  $C(x) = A(x)B(x)$ )
5. Compute  $(c_0, c_1 \dots c_d) := \text{Interpolate}(\{(u, C(u)) \mid u \in S\})$

$$M(d) = 2 T_{\text{eval}}(d) + O(d) + T_{\text{interp}}(2d)$$

FFT allows to do these in  $O(d \log d)$  time  
(for a clever, special choice of  $S$ )

Focus on poly evaluation

Naively would be  $O(|S|d) = O(d^2)$

Idea: Choose  $S$  cleverly, to support a divide & conquer approach.

$$A(x) \longmapsto A(u) \mid u \in S$$

View  $A(x)$  as even & odd powers:

$$A(x) = A_e(x^2) + x A_o(x^2)$$

$$\begin{aligned} A(x) &= 4 + 9x + 6x^2 - 3x^3 + 6x^4 + 5x^5 \\ &= \underbrace{(4 + 6x^2 + 6x^4)}_{A_e(x^2)} + x \underbrace{(9 - 3x^2 + 5x^4)}_{A_o(x^2)} \end{aligned}$$

Obs. To compute  $A(x)$  on domain  $S$ , it suffices to compute  $A_e, A_o$  on  $S^2 = \{x^2 \mid x \in S\}$

Idea: Choose  $S$  so that  $S^2$  is half the size!!

$$\begin{aligned} S = \{-1, 1\} \quad A(1) &= A_e(1) + 1 \cdot A_o(1) \\ A(-1) &= A_e(1) - 1 \cdot A_o(1) \\ \Rightarrow \text{need } A_e \& A_o \text{ on } S^2 = \{1\}. \end{aligned}$$

$$\begin{aligned} S = \{1, +i, -i\} \quad A(1) &= A_e(1) + 1 \cdot A_o(1) \\ A(+i) &= A_e(-1) - A_o(1) \\ A(-i) &= A_e(-1) + i \cdot A_o(-1) \end{aligned}$$

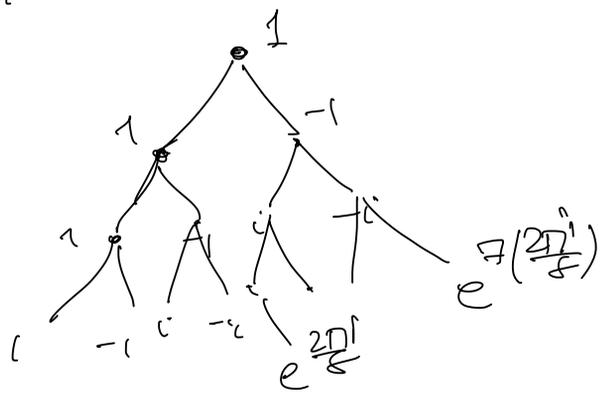
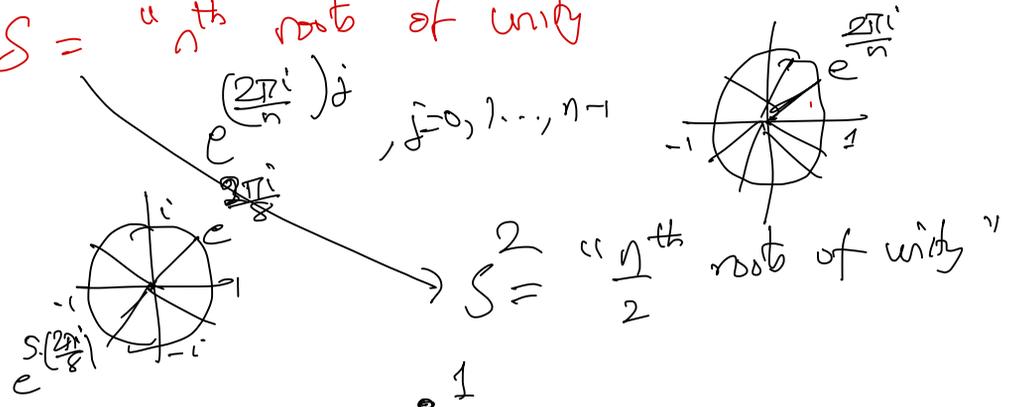
$$A(-1) = A_e(-1) - i A_o(-1)$$

⇒ need  $A_e$  &  $A_o$  on  $S^2 = \{1, -1\}$ .

Good choice of  $S$ : roots of unity!

$n =$  power of 2 (that's  $\geq d$ )

$S =$  " $n$ th roots of unity"



FFT:

$$T_{\text{eval}}(d) = 2 T_{\text{eval}}\left(\frac{d}{2}\right) + O(d)$$

FFT:

- Input: coeffs  $a_0 \dots a_{n-1}$  ( $n$  power of 2)  
 - Output:  $A(w^0) A(w^1) \dots A(w^{n-1})$   $w = e^{\frac{2\pi i}{n}}$

