MAPP: The Berkeley Model and Algorithm Prototyping Platform

Tianshi Wang, Karthik Aadithya and Jaijeet Roychowdhury

EECS Department University of California, Berkeley

T. Wang, A. Karthik and J, Roychowdhury, UC Berkeley

Motivation for MAPP

Berkeley Model and Algorithm Prototyping Platform

develop <u>good</u> compact models

many pitfalls:

discontinuities/smoothiness well-posedness

- problems usually discovered during simulation
- hard to debug or resolve

compact model developers and simulation people blame each other

prototype simulation algorithms

you will need:

- device models: BSIM, MOS1, MOS2, ...
- base algorithms: <u>robust nonlinear solver</u> transient, HB/shooting, ...
- parsing, equation formulation, output, ...

huge (waste of) effort of re-development of basic capabilities

Motivation for MAPP

Berkeley Model and Algorithm Prototyping Platform

develop <u>good</u> compact models prototype simulation algorithms

A common, open-source simulation framework

in MATLAB

compact model developers and simulation people blame each other

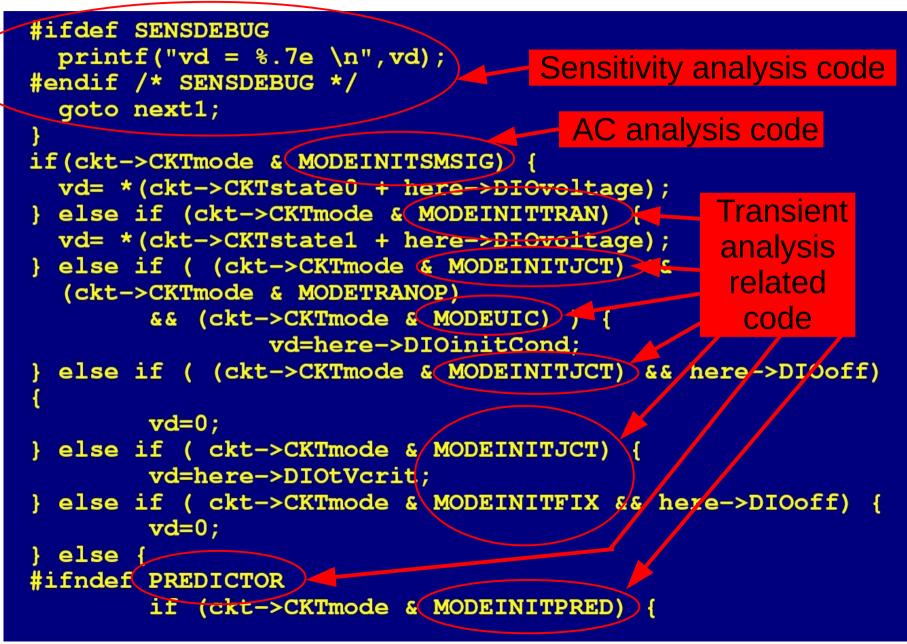
huge (waste of) effort of re-development of basic capabilities

Why not use SPICE?

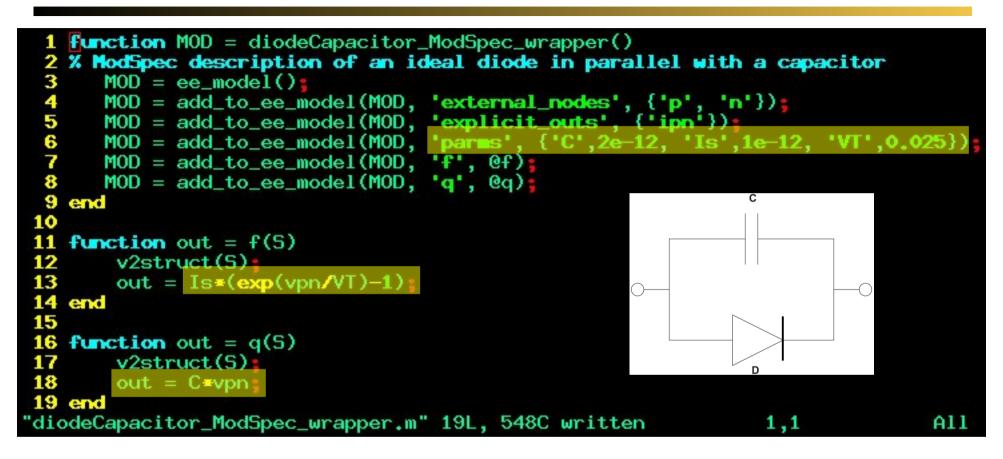
SPICE: the original open-source simulator

- » de-facto standard
- » structure: all analyses in all models
- » prototyping models & algorithms: takes months to years
 » pain to write (even for those who can)
 - -e.g., shooting method (S-SPICE)
- To be useful: <u>modular, well-structured, flexible</u>
 » separated models, algorithms, numerics, I/Os
 » simple, clean interfaces
 - » short, easy to read, easy to modify

Excerpt from *dioload.c* (SPICE3)



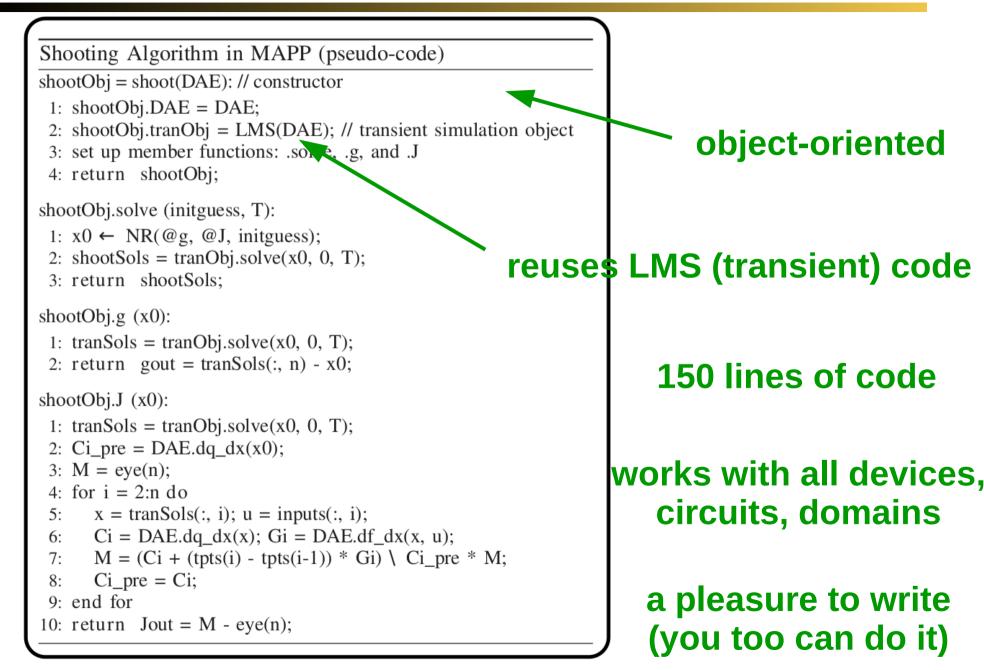
Glimpse: Diode Model in MAPP



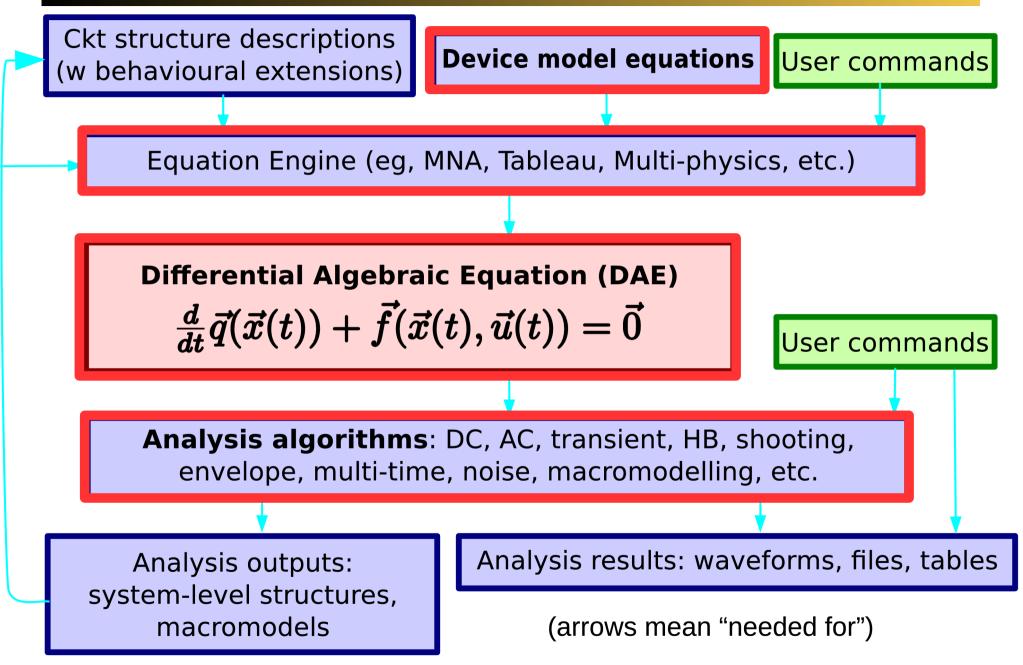
MOD.terminals MOD.parms MOD.explicit_outs MOD.f: function handle MOD.q: function handle

- executable (in Matlab)
- takes 10min to write
- works in all analyses

Glimpse: Shooting Method in MAPP

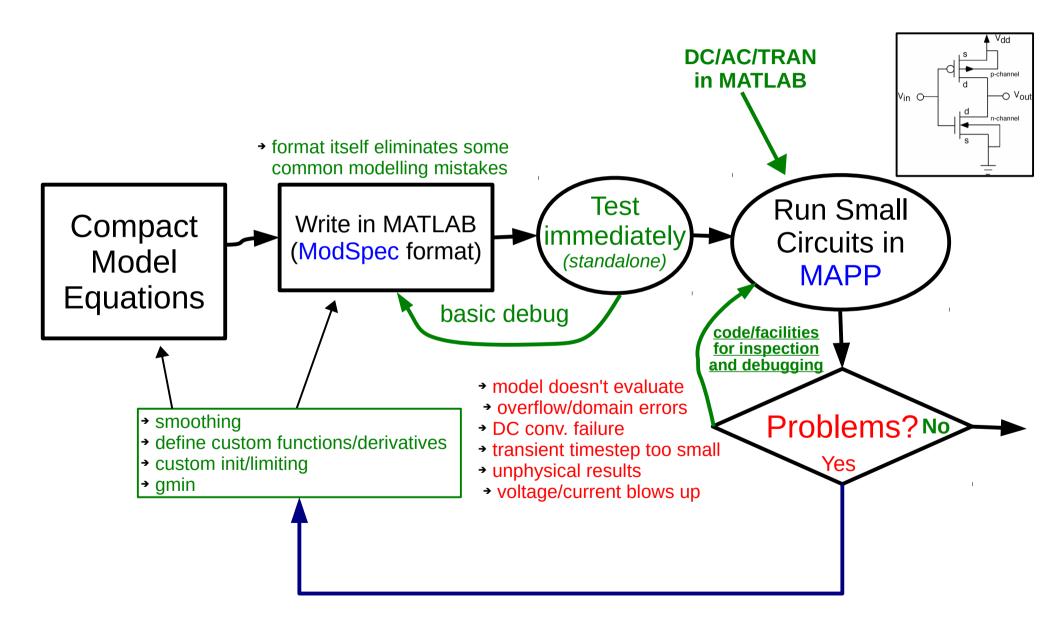


Code Structuring of MAPP

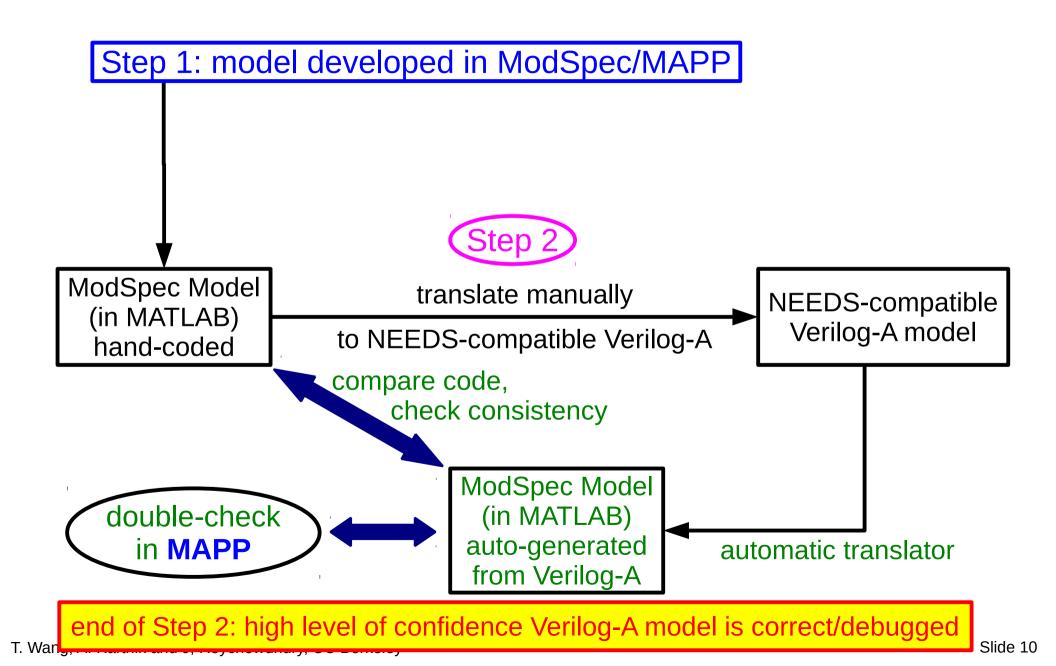


T. Wang, A. Karthik and J, Roychowdhury, UC Berkeley

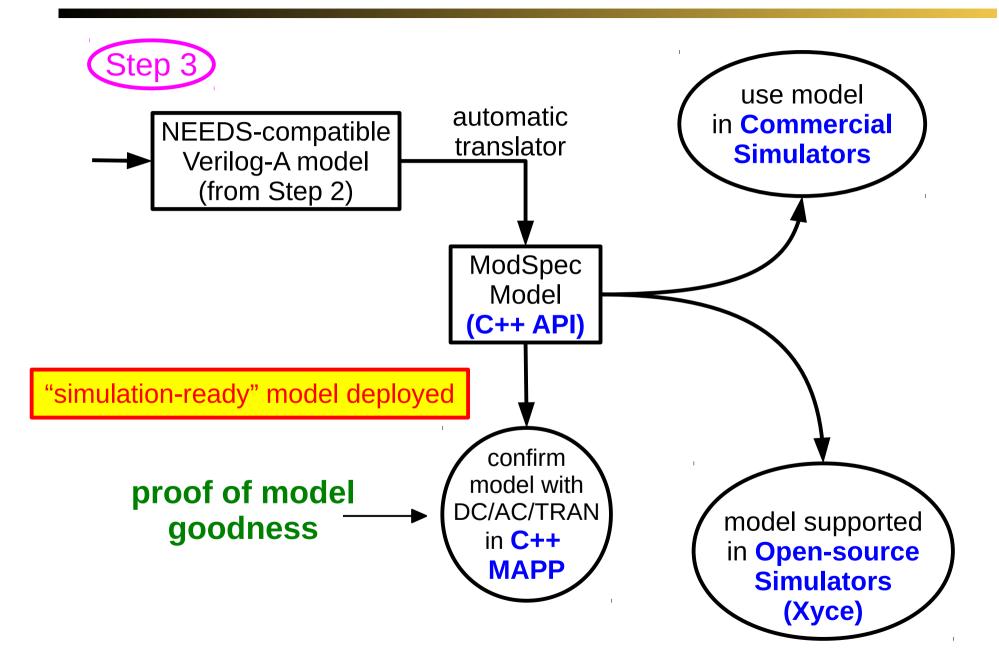
MAPP for Device Model Development



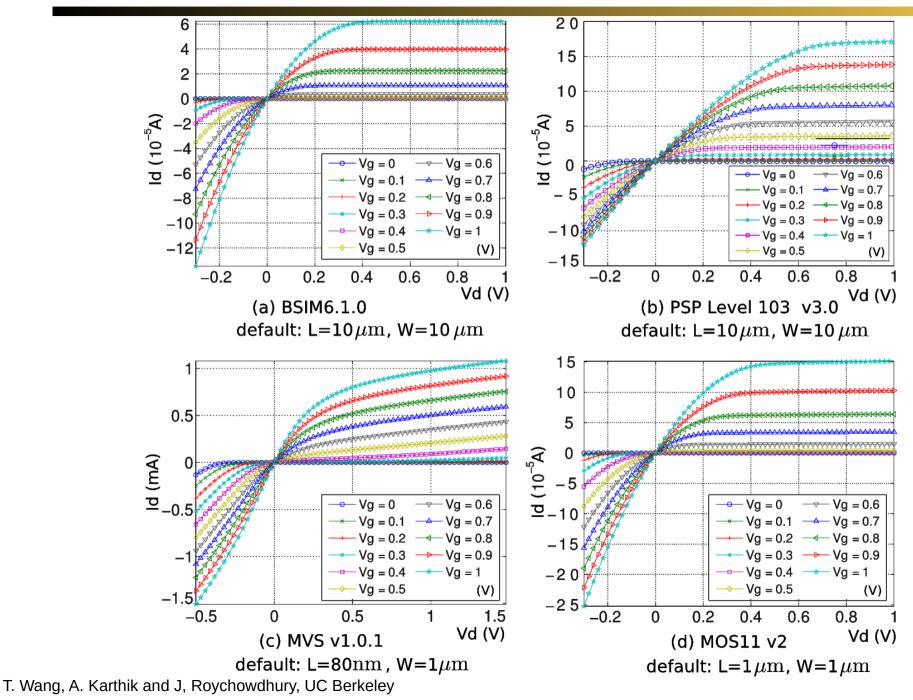
MAPP Model Development Flow (2)



MAPP Model Development Flow (3)

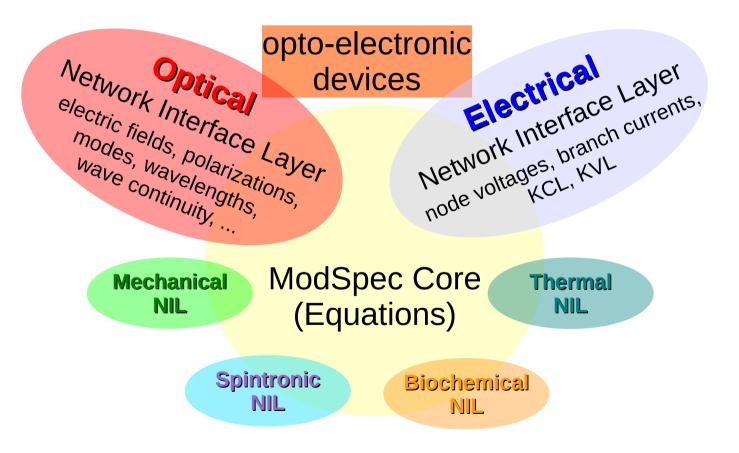


MAPP: Compact Model Prototyping

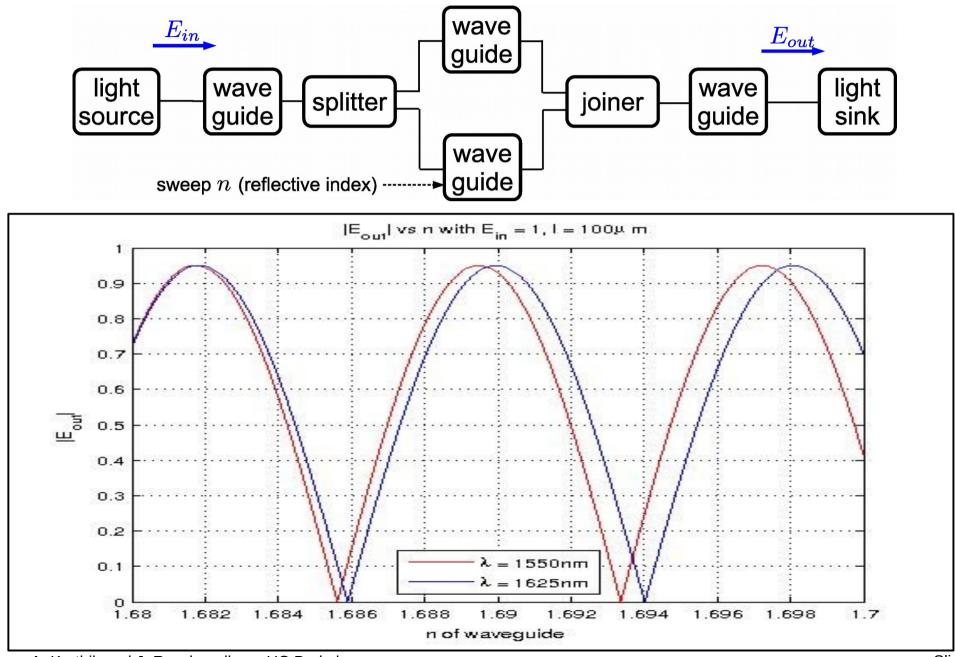


Slide 12

MAPP: Multi-Physics Support

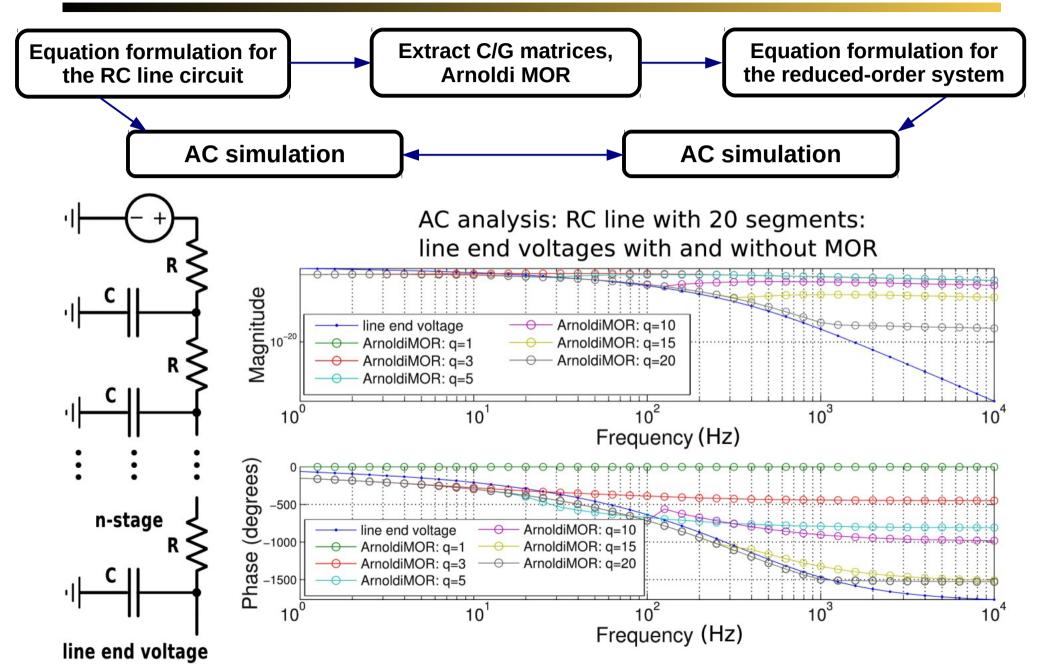


Optical System Modelling/Simulation Example



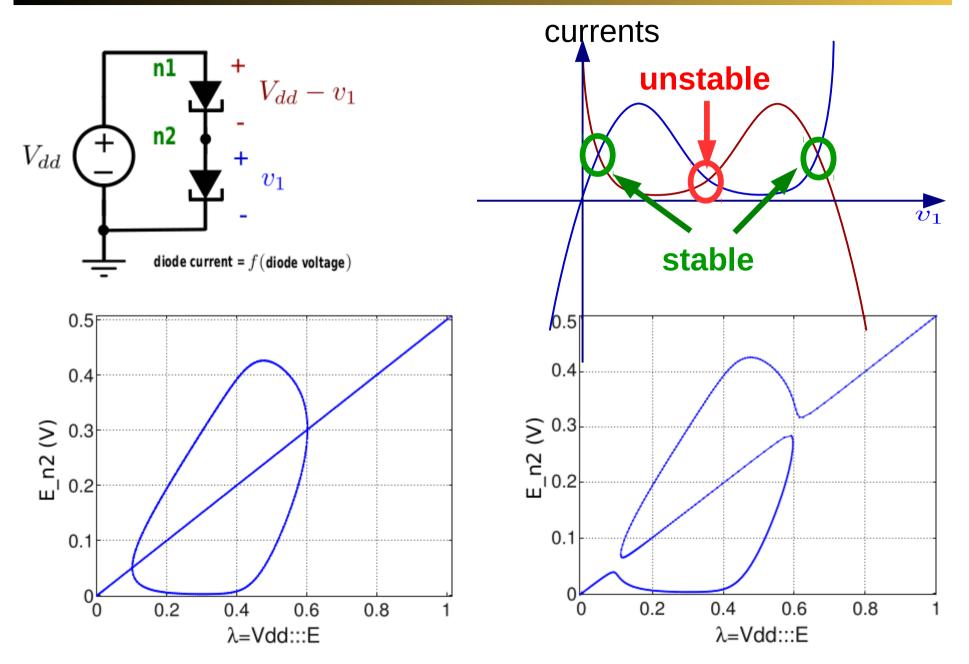
T. Wang, A. Karthik and J, Roychowdhury, UC Berkeley

LTI MOR Example in MAPP



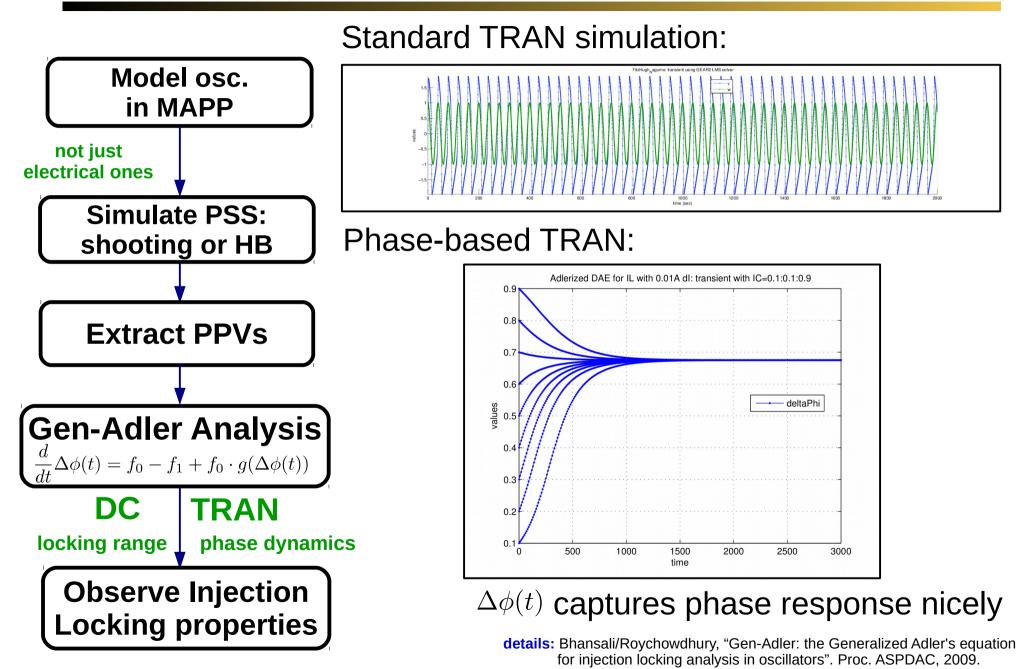
T. Wang, A. Karthik and J, Roychowdhury, UC Berkeley

Homotopy Analysis on Goto Pair



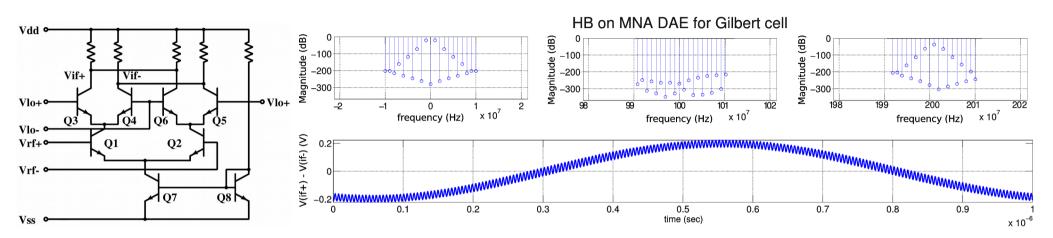
T. Wang, A. Karthik and J, Roychowdhury, UC Berkeley

Phase-macromodel Simulation in MAPP

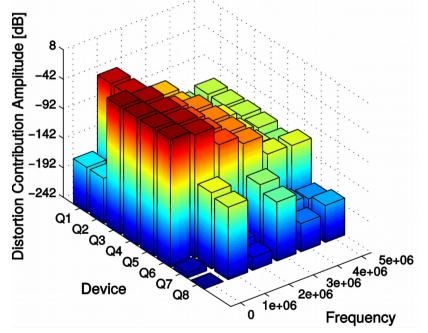


T. Wang, A. Karthik and J, Roychowdhury, UC Berkeley

Simulation Algorithms in MAPP: More Examples

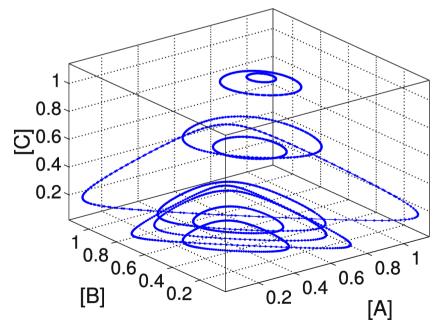


Distortion Contribution Analysis on Gilbert cell



details: Wu/Roychowdhury, "Efficient per-element distortion contribution analysis via Harmonic Balance adjoints". Proc. CICC 2014.

3D phase plane plot of RRE for A + B \rightarrow 2B; B + C \rightarrow 2C; C + A \rightarrow 2A



MAPP: First Public Release

- Open Source download: http://mapp.eecs.berkeley.edu
 - » mailing list (MAPP announcements/discussion)
 - » bug reporting and tracking site
 - » git repository access (you can contribute)

License

- » primary: GPL-v3
- » alternative licensing available

-eg, SRC contract terms apply for SRC company use

» contributors can specify their own alternative licensing terms for their contributions

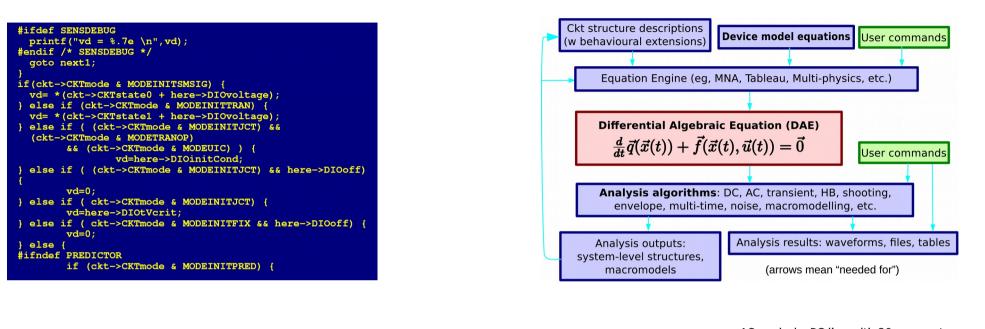
MAPP: Features

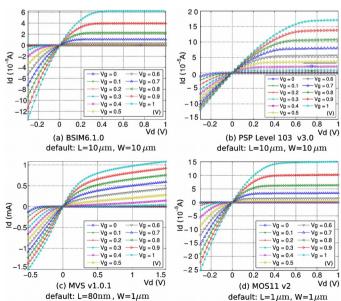
- Works entirely in MATLAB
 » C++ version to be released
- Help system (start with help MAPP)
 » quick start walk-through
- Automatic differentiation (vecvalder)
 - »help MAPPautodiff
- Executable device specification (ModSpec)
 » examples, tutorial: part of help
- DC, AC, transient analyses
 - » also noise, homotopy, HB, shooting, PPV, MOR, etc. (not released yet)
- Automated testing system exercising suite of tests

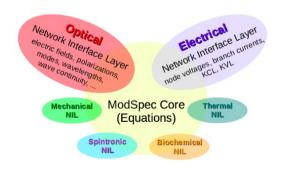
MAPP: Intended Uses

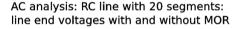
- Developing simulation-ready device models
 » including multi-physics devices, network connectivity
- Quickly prototyping new simulation algorithms
 - » hours/days to implement a new analysis
 - assess strengths/limitations before investing resources to implement in "real simulators"
- Learning or teaching modelling/simulation
 - » MATLAB \rightarrow broadly accessible
 - » help system, tutorials, supporting resources

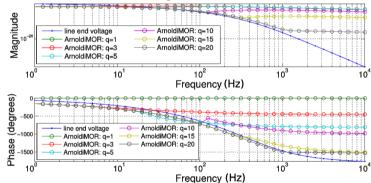
Summary











http://MAPP.eecs.berkeley.edu

T. Wang, A. Karthik and J, Roychowdhury, UC Berkeley