### MAPP: A Platform for Prototyping Algorithms and Models Quickly and Easily

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### Motivation for MAPP

#### Berkeley Model and Algorithm Prototyping Platform

- Developing <u>good</u> compact models: many pitfalls
  - » examples: discontinuities/smoothness, well-posedness
    - problems usually discovered at deployment (ie, during simulation)
  - » problems often hard to debug and resolve

 $-\operatorname{compact}$  model developer and simulator people blame each other

- Anyone working in simulation algorithms today needs
  » device models: BSIM, MOS1, MOS2, MOS3, ...
  - » base algorithms: **robust nonlinear solution**, transient, HB/shooting, ...

» parsing, equation formulation, output, ...

- » huge (waste of) effort of re-development of basic capabilities
- One goal of MAPP: to ease these problems
  - » common, open-source simulation framework
  - » in MATLAB
    - -empowers non-programmers to debug models and algorithms

### Why not use SPICE?

### SPICE: the original open-source simulator

- » de-facto standard
- » structure: all analyses in all models
- » prototyping models & algorithms: takes months to years
- » pain to write (even for those who can)
  - -e.g., shooting method (S-SPICE)
- To be useful: modular, well-structured, flexible
  - » separated models, algorithms, numerics, I/Os
  - » simple, clean interfaces
  - » short, easy to read, easy to modify

# Excerpt from *dioload.c* (SPICE3)



# Glimpse: Diode Model in MAPP



MOD.terminals MOD.parms MOD.explicit\_outs MOD.f: function handle MOD.q: function handle

- executable (in Matlab)
- takes 10min to write
- works in all analyses

# Glimpse: Shooting Method in MAPP



## Code Structuring of MAPP



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## MAPP: Compact Model Prototyping



### MAPP: Multi-Physics Support



### **Optical System Modelling/Simulation Example**



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# LTI MOR Example in MAPP



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### Phase-based Reduced-order Model in MAPP



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### Simulation Algorithms in MAPP: More Examples



Distortion Contribution Analysis on Gilbert cell



details: Wu/Roychowdhury, "Efficient per-element distortion contribution analysis via Harmonic Balance adjoints". Proc. CICC 2014.

3D phase plane plot of RRE for A + B  $\rightarrow$  2B; B + C  $\rightarrow$  2C; C + A  $\rightarrow$  2A



# MAPP: First Public Release

- Open Source download: http://mapp.eecs.berkeley.edu
  - » mailing list (MAPP announcements/discussion)
  - » bug reporting and tracking site
  - » git repository access (you can contribute)

### License

- » primary: GPL-v3
- » alternative licensing available

-eg, SRC contract terms apply for SRC company use

» contributors can specify their own alternative licensing terms for their contributions

### **MAPP:** Features

- Works entirely in MATLAB
  » C++ version to be released
- Help system (start with help MAPP)
  » quick start walk-through
- Automatic differentiation (vecvalder) » help MAPPautodiff
- Executable device specification (ModSpec)
  » examples, tutorial: part of help
- DC, AC, transient analyses
  - » also noise, homotopy, HB, shooting, PPV, MOR, etc. (not released yet)
- Automated testing system exercising suite of tests

### MAPP: Intended Uses

- Developing simulation-ready device models
  - » including multi-physics devices, network connectivity
- Quickly prototyping new simulation algorithms » hours/days to implement a new analysis
  - assess strengths/limitations before investing resources to implement in "real simulators"
- Learning or teaching modelling/simulation
  - » MATLAB  $\rightarrow$  broadly accessible
  - » help system, tutorials, supporting resources

### Summary



### http://MAPP.eecs.berkeley.edu

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Va = 0.6

Vg = 0.7

- Vg = 0.8

- Vg = 0.9

(V)

Vd (V)

1.5

- Vg = 1

 $V\alpha = 0$ 

- Vg = 0.1

Vg = 0.2

 $V_{0} = 0.3$ 

Va = 0.5

0.5

default: L=80nm , W=1 $\mu$ m

(c) MVS v1.0.1

(mA)

₽\_0.5

-0.5

0

Q 0

은 -5

₽\_10

-15

-20

-25

-0.2

Va = 0

- Va = 0.1

- Vg = 0.2

 $V_{q} = 0.3$ 

-Vq = 0.5

0.6 0.8

0.4

default: L=1 $\mu$ m, W=1 $\mu$ m

0.2

(d) MOS11 v2

Va = 0.6

Vg = 0.7

→ Vg = 0.9

Vg = 1

(V)

Vd (V)

Frequency (Hz)