# Symbolic Model Checking Part II & Abstraction

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#### **Announcements**

- Meet with me in early March to discuss your paper presentation
- Slots assigned in the order in which you will present (will be sent by e-mail)
- Default meeting time is my Mon/Wed office hour

### Today's Lecture

- Symbolic model checking with BDDs
  - Checking CTL properties: quick recap
  - Fairness
  - Counterexample/witness generation for general CTL
  - Optimizations
- Abstraction

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## Least and Greatest Fixpoints

- Let
  - $S = \{s_0, s_1\}$ -  $\tau(Z) = Z \cup \{s_0\}, Z \subseteq S$
- What's the least fixpoint of  $\tau$ ? The greatest fixpoint? Are they the same?
- Notation: "fixpoint" and "fixed point" sometimes used interchangeably

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### Model Checking CTL Properties

- We define a general recursive procedure called "Check" to do the fixpoint computations
- Definition of Check:
  - Input: A CTL property  $\Pi$  (and implicitly, R)
  - Output: A Boolean formula B representing the set of states satisfying  $\Pi$
- If  $S_0(v) \rightarrow B(v)$ , then  $\Pi$  is true

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### The "Check" procedure

#### Cases:

- If  $\Pi$  is a Boolean formula, then  $Check(\Pi) = \Pi$
- Else:
  - $-\Pi = EX \psi$ , then  $Check(\Pi) = CheckEX(Check(\psi))$
  - $\Pi$  = E( $\psi_1$  U  $\psi_2$ ), then Check( $\Pi$ ) = CheckEU(Check( $\psi_1$ ), Check( $\psi_2$ ))
  - $-\Pi = E G \psi$ , then  $Check(\Pi) = CheckEG(Check(\psi))$
- Note: What are the arguments to CheckEX, CheckEU, CheckEG? CTL properties or Boolean formulas?

#### CheckEU

- CheckEU(p, q) returns a set of states, each of which is such that
  - Either q is true in that state
  - Or p is true in that state and you can get from it to a state in which p U q is true
- Let Z<sub>0</sub> be our initial approximation to the answer to CheckEU(p, q)
- $Z_k(v) = \{ q(v) + [ p(v) . \exists v' \{ R(v, v') . Z_{k-1}(v') \} ] \}$
- What's Z<sub>0</sub>? Why will this terminate?

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# Counterexample/Witness Generation for CTL

- Counterexample = run showing how the property is violated
  - Formulas with universal path quantifier A
- Witness = run showing how the property is satisfied
  - Formulas with existential path quantifier E
  - Can also view as counterexample for the negated property
    - E.g. E G p and A F  $\neg$  p

### Witness Generation for EG p

- Fixpoint formulation for E G p:
  - $\nu Z.p \wedge EXZ$
  - $\tau(Z) = p \wedge EX Z$
- · Fixpoint computation yields sequence

$$Z_0, Z_1, ..., Z_k$$

- $Z_0 = True (universal set)$
- $Z_1 = \tau(True) = ?$
- each Z<sub>i</sub> is a BDD representing a set of states
- How would you describe an element of Z<sub>i</sub>?
- We need to generate the counterexample from  $S_0, R, Z_0, Z_1, ..., Z_k$

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## Witness Generation for EG p

- Fixpoint computation yields sequence  $Z_0, Z_1, ..., Z_k$ 
  - A state in Z<sub>i</sub> (i > 0) satisfies p and there is a path of length i-1 from that state comprising states satisfying p
  - How would you describe an element of  $Z_k$ ?
    - Remember: it's the fixpoint

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### Witness Generation for EG p

- Fixpoint computation yields sequence  $Z_0, Z_1, ..., Z_k$ 
  - A state in Z<sub>i</sub> satisfies p and there is a path of length i-1 from that state comprising states satisfying p
  - How would you describe an element of  $Z_k$ ?
    - State in Z<sub>k</sub> has path from it of length k-1 or more (including a cycle) with all states satisfying p
    - If  $S_0$  is contained in  $Z_k$ , any initial state has such a path

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### Witness Generation for EG p

- Let s<sub>0</sub> be an initial state with a desired witness path
  - We need to reproduce one such witness
  - How can we do this?

### Witness Generation for EG p

- Let s<sub>0</sub> be an initial state with a desired witness path
  - We need to reproduce one such witness
  - How can we do this?
    - Main insight: desired successor of s<sub>0</sub> also satisfies EG p, and so on
    - Look for a cycle in such a computed chain
      - Why should there be a cycle?

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#### **Fairness**

- A computation path is defined as fair if a fairness constraint p is true infinitely often along that path
  - Fairness constraint is a state predicate
  - Generalized to set of fairness constraints  $\{p_1,\,p_2,\,...,\,p_k\}$  by requiring each element of the subset to be true infinitely often
- Example: Every process in an asynchronous composition must be scheduled infinitely often

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## Why does Fairness matter?

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### Why does Fairness matter?

- We need to model policies that enforce fairness in the model
  - Otherwise, we will get spurious counterexamples
  - Example: A scheduler might use round-robin scheduling amongst processes
    - Instead of verifying the system for a particular fixed fair scheduling strategy, we can verify it for all fair schedulers

# Fairness in Symbolic Model Checking of CTL

- Suppose Fairness means that each element of {p<sub>1</sub>, p<sub>2</sub>, ..., p<sub>k</sub>} must be true infinitely often
- Fair formulation of EG f is: The largest set of states Z such that
  - All of the states in Z satisfy f
  - For all fairness constraints  $p_i$ , and all states  $s \in Z$ , there is a path of length 1 or greater from s to a state in Z satisfying  $p_i$  such that all states along that path satisfy f

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# Fairness in Symbolic Model Checking of CTL

- Fair formulation of EG f is: The largest set of states Z such that
  - All of the states in Z satisfy f
  - For all fairness constraints  $p_i$ , and all states  $s \in Z$ ,
    - there is a path of length 1 or greater from s to a state in Z satisfying p<sub>i</sub> such that all states along that path satisfy f
    - i.e., there is a next state of s satisfying  $f U (Z \wedge p_i)$
  - What's the fixpoint formulation of EG f with fairness?

# Fairness in Symbolic Model Checking of CTL

- Fair formulation of EG f is: The largest set of states Z such that
  - All of the states in Z satisfy f
  - For all fairness constraints  $p_i$ , and all states  $s \in Z$ ,
    - there is a path of length 1 or greater from s to a state in Z satisfying p<sub>i</sub> such that all states along that path satisfy f
    - i.e., there is a next state of s satisfying  $f U (Z \wedge p_i)$
  - $v Z. f \wedge ( \wedge_i EX E[ f U (Z \wedge p_i)] )$

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# Counterexample Generation under Fairness

- Algorithm needs to be adjusted accordingly
  - Need to find a cycle that visits each fairness constraint p<sub>i</sub> at least once
  - See Clarke et al. textbook for details

# BDD-related Optimizations – Key Ideas

- Choose a good BDD variable ordering to start with
- Keep the support of computed BDDs as small as possible

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### What do we need to represent?

- Set of transitions: R(v, v')
- Sets of states: S<sub>0</sub>(v), intermediate results of fixpoint computations

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### Representing R(v, v')

- How should the v and v' variables be ordered in the BDD relative to each other?
- Keep v<sub>i</sub> close to v<sub>i</sub> (interleave)

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### Relational Product

Recall that reachability analysis involved computing

$$S_{i+1}(v) = S_i(v) \lor (\exists v \{ S_i(v) \land R(v,v') \}) [v/v']$$

- Relational Product operation is
   ∃ v { S<sub>i</sub>(v) ∧ R(v,v') }
- This is done as one primitive BDD operation
  - Rather than an AND followed by EXISTS (why?)

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### Disjunctive Partitioning

- Suppose we have an asynchronous system composed of k processes
- Then, R(v, v') can be decomposed as

$$\bigvee_i R_i(v, v')$$

- Plug into expression for relational product
- Does ∃ distribute over ∨? What use is that?

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### Conjunctive Partitioning

- Suppose we have an synchronous system composed of k processes
- Then, R(v, v') can be decomposed as
  - $\wedge_i R_i(v, v')$

– Can we do the same optimization as on the previous slide? If not, is a similar optimization possible?

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### Conjunctive Partitioning

- Suppose we have an synchronous system composed of k processes
- Then, R(v, v') can be decomposed as
   ∧<sub>i</sub> R<sub>i</sub>(v, v')
  - Can we do the same optimization as on the previous slide? If not, is a similar optimization possible?
    - We can choose an order in which to quantify out variables and push the quantifiers as far in as possible
    - · What order do we pick?

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#### **Abstraction**

- Reduce the size of the system model by throwing out information
  - If this information is irrelevant to the property of interest (i.e., the property is true on the original model iff it is true on the abstract model) then it is a precise abstraction
  - If the property is true on the original model if it is true on the abstract model, it is a safe abstraction

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### A Simple Form of Abstraction

- Suppose the temporal logic property mentions only a subset of variable V' of the entire set V
- Can I use this information to construct a precise abstraction of the original model?

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### A Simple Form of Abstraction

- Suppose the temporal logic property mentions only a subset of variable V' of the entire set V
- Can I use this information to construct a precise abstraction of the original model?
  - YES. One such method is the "cone of influence" reduction.
    - Transitively propagate syntactic dependences on variables and "delete" all variables not in the transitive closure

### Cone-of-Influence Reduction

- · A staple part of all model checkers
- However: often most of the variables remain in the cone-of-influence
  - Need further abstraction

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### Next class

- More on abstraction
- Symbolic model checking without BDDs

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