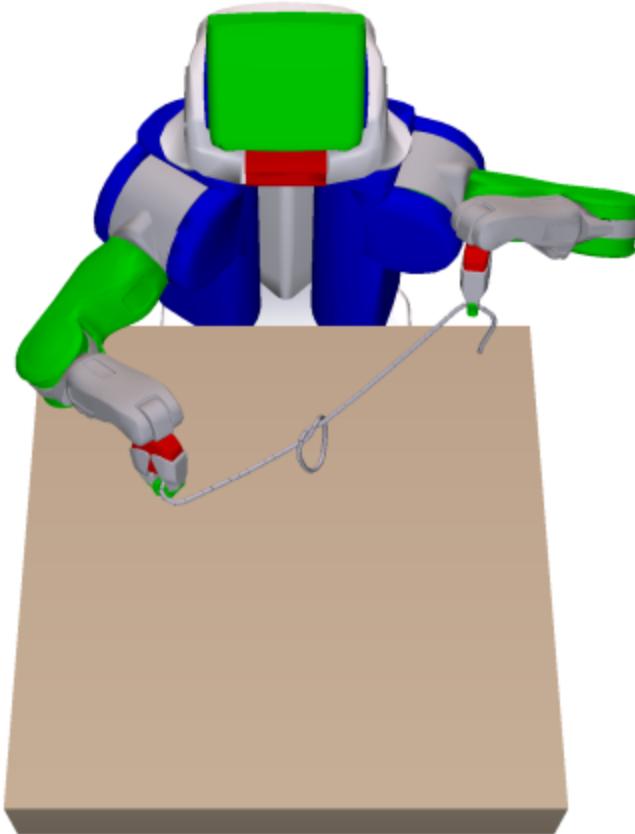


Unifying Scene Registration and Trajectory Optimization for Learning from Demonstrations with Application to Manipulation of Deformable Objects

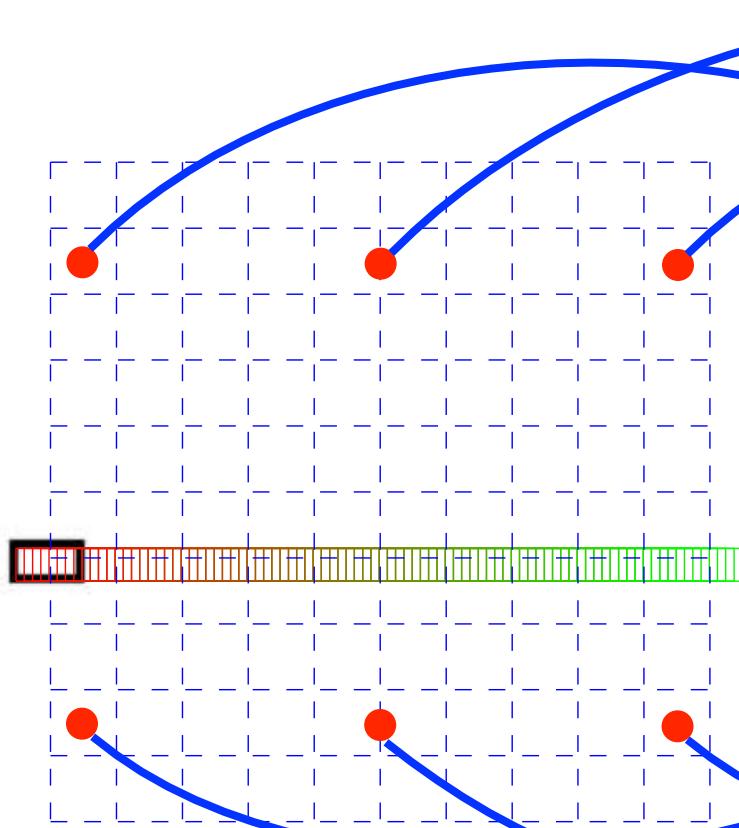
Alex Lee, Sandy Huang, Dylan Hadfield-Menell, Eric Tzeng, and Pieter Abbeel

UC Berkeley EECS

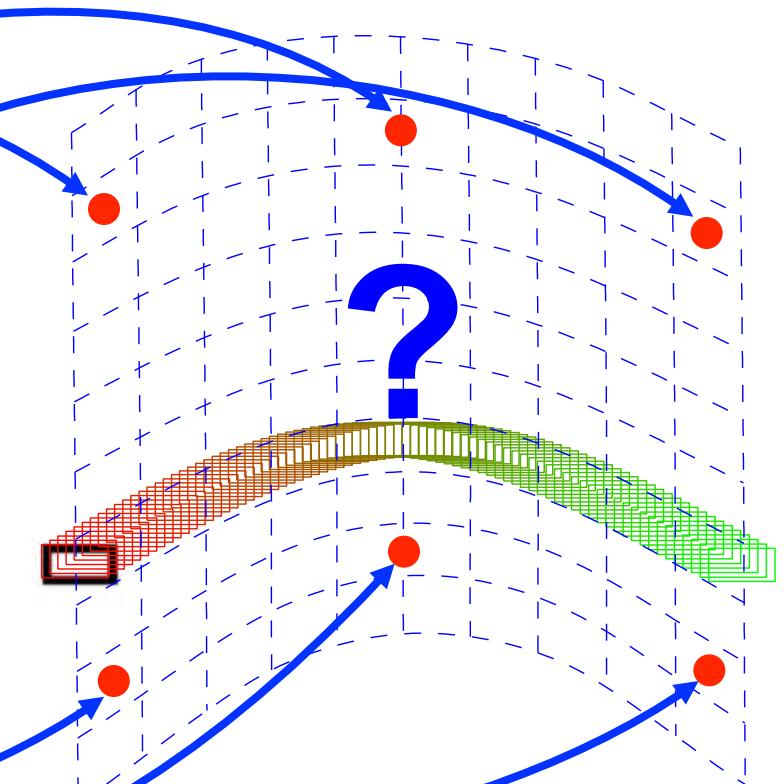


Trajectory Transfer

Demonstration scene



Test scene

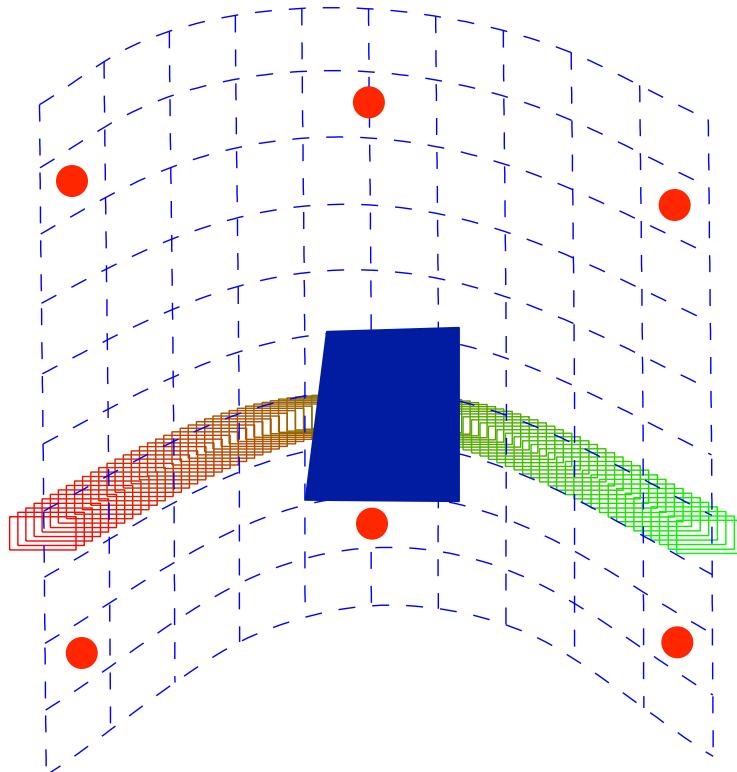


Step 1: $\min_{f \in \text{registration functions}} \text{registration_error}(S_{\text{demo}}, S_{\text{test}}) + \text{bending_energy}(f)$

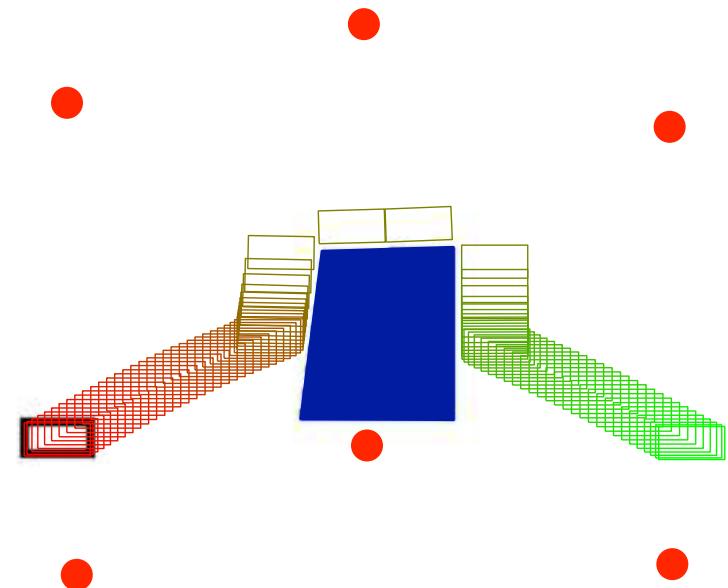
$$\tau_f \leftarrow f(\tau_{\text{demo}})$$

Trajectory Transfer

Transferred trajectory



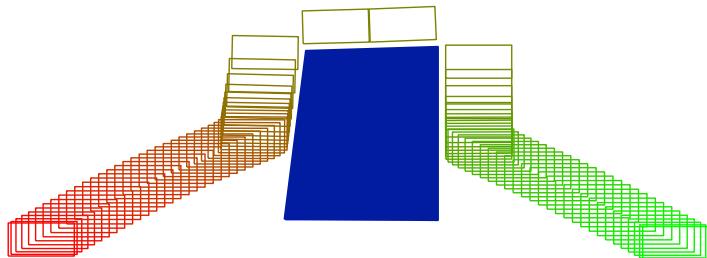
Feasible trajectory



Step 2: $\min_{\tau \in \text{trajectories}}$ trajectory_error(τ_f, τ)
s.t. τ is feasible and collision-free

Unifying Trajectory Transfer

Two-step optimization



Step 1:

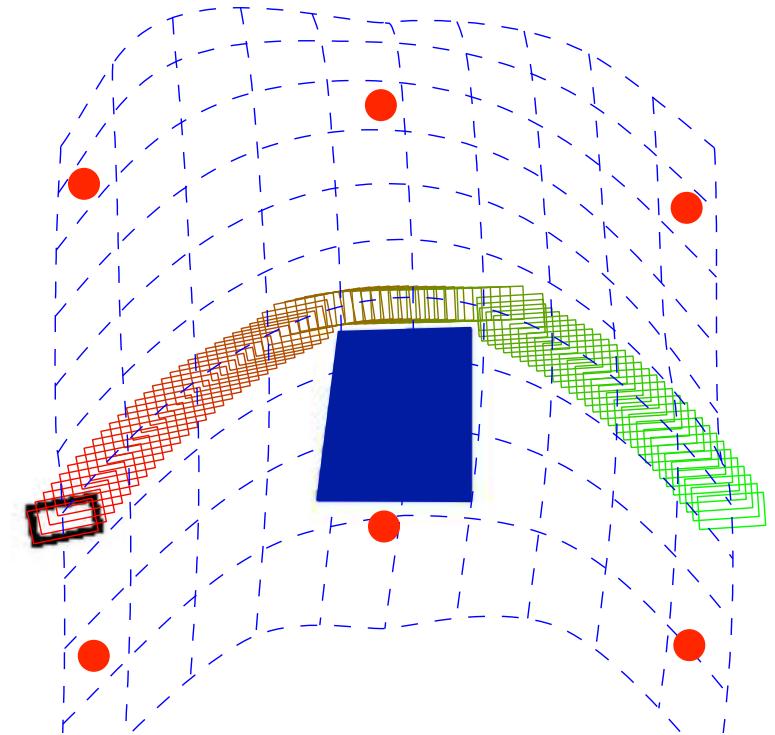
$$\min_{f \in \text{registration functions}} \text{registration_error}(S_{\text{demo}}, S_{\text{test}}) + \text{bending_energy}(f)$$

Step 2:

$$\min_{\tau \in \text{trajectories}} \text{trajectory_error}(f(\tau_{\text{demo}}), \tau)$$

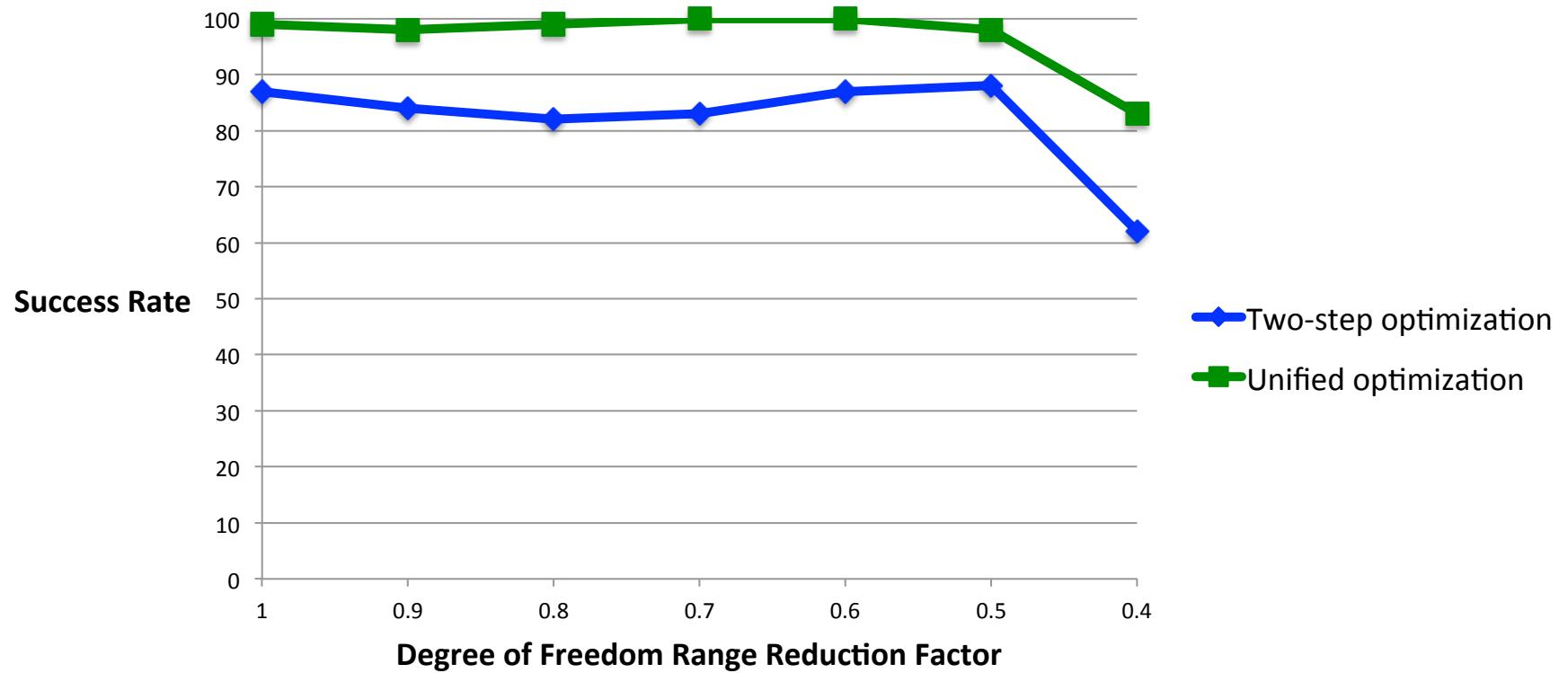
s.t. τ is feasible and collision-free

Unified optimization


$$\min_{\substack{f \in \text{registration functions} \\ \tau \in \text{trajectories}}} \text{registration_error}(S_{\text{demo}}, S_{\text{test}}) + \text{bending_energy}(f)$$
$$+ \text{trajectory_error}(f(\tau_{\text{demo}}), \tau)$$

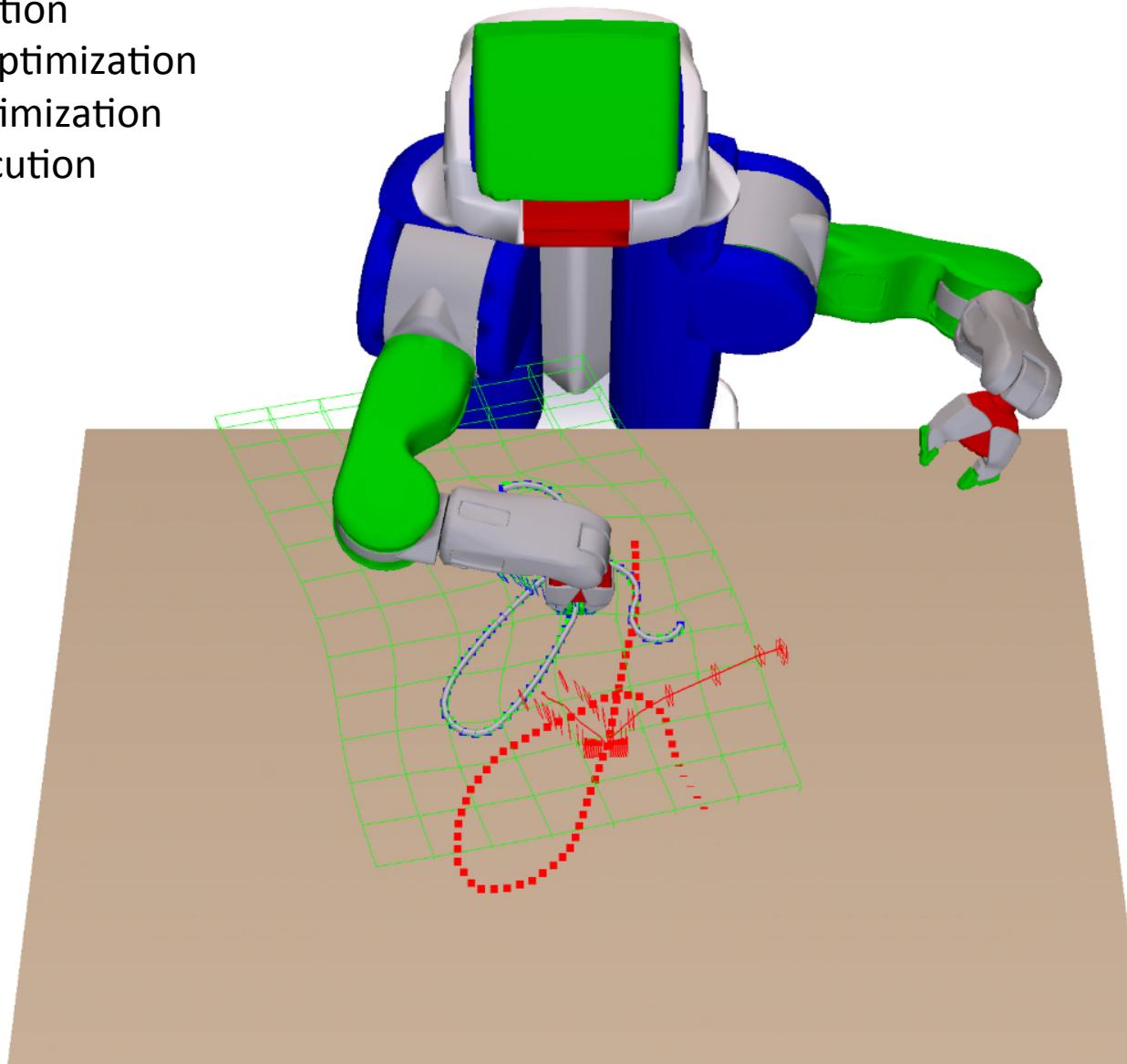
s.t. τ is feasible and collision-free

Application to Manipulation of Deformable Objects



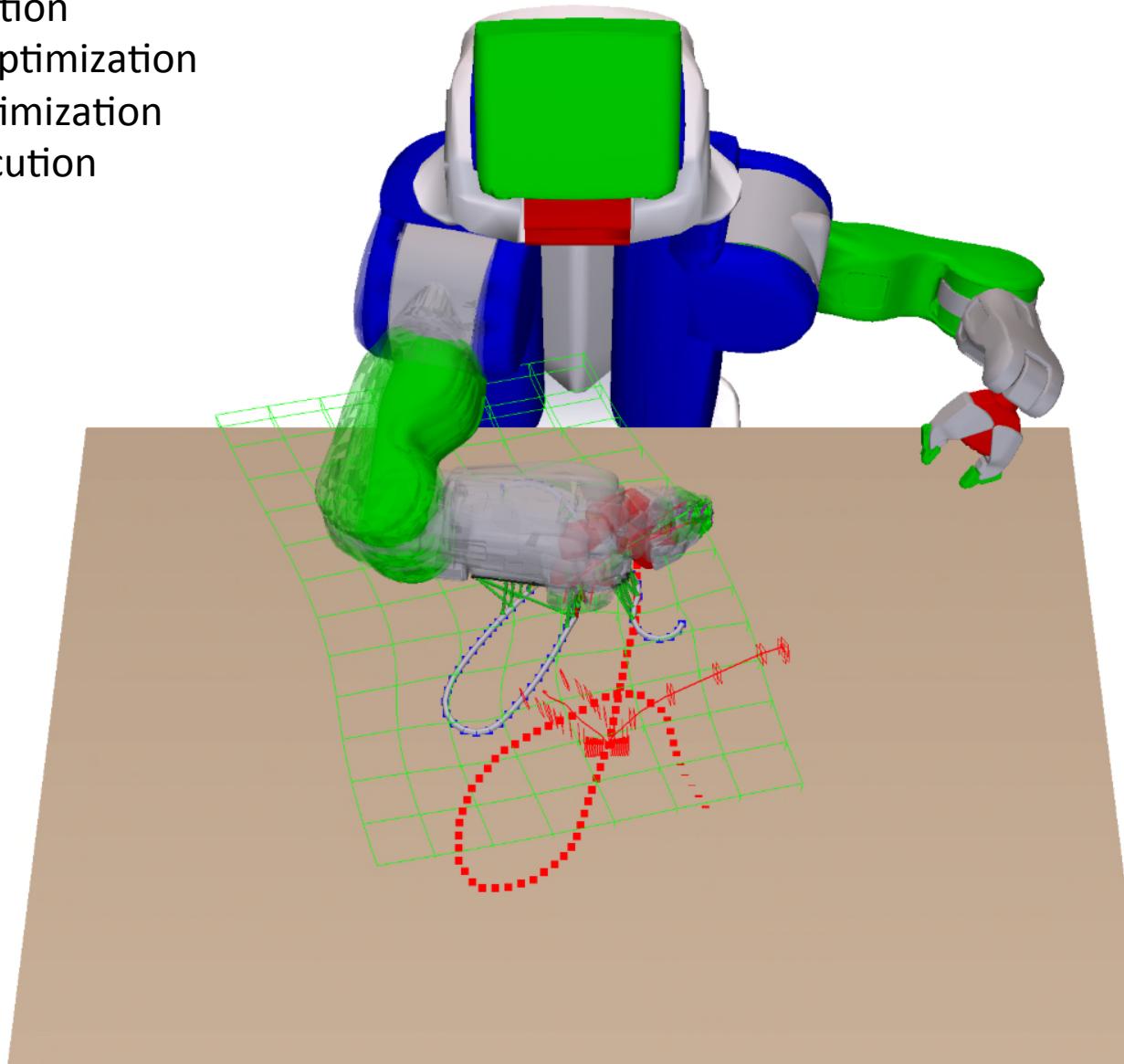
Application to Manipulation of Deformable Objects

- demonstration
- two-step optimization
- unified optimization
- actual execution



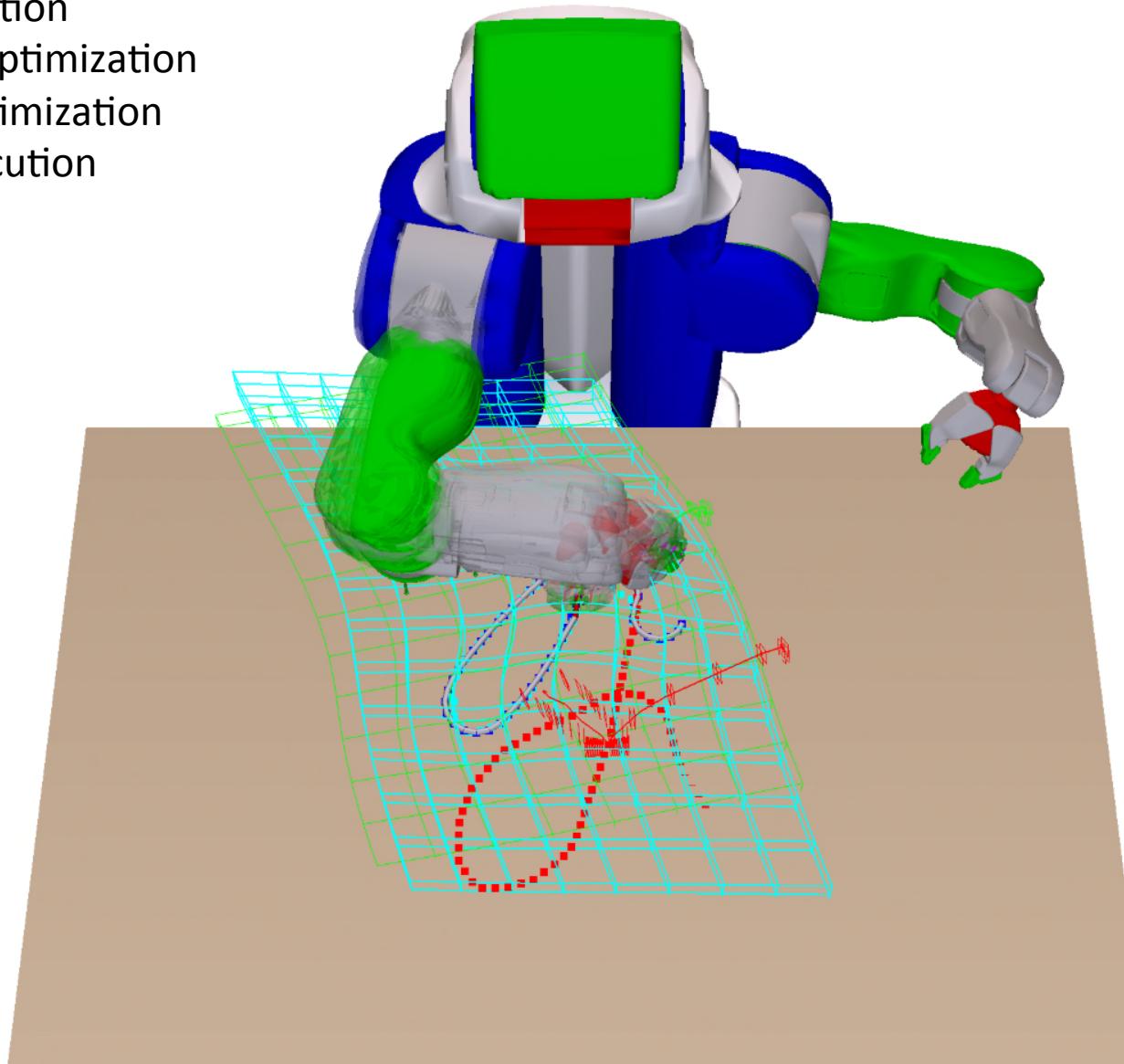
Application to Manipulation of Deformable Objects

- demonstration
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- unified optimization
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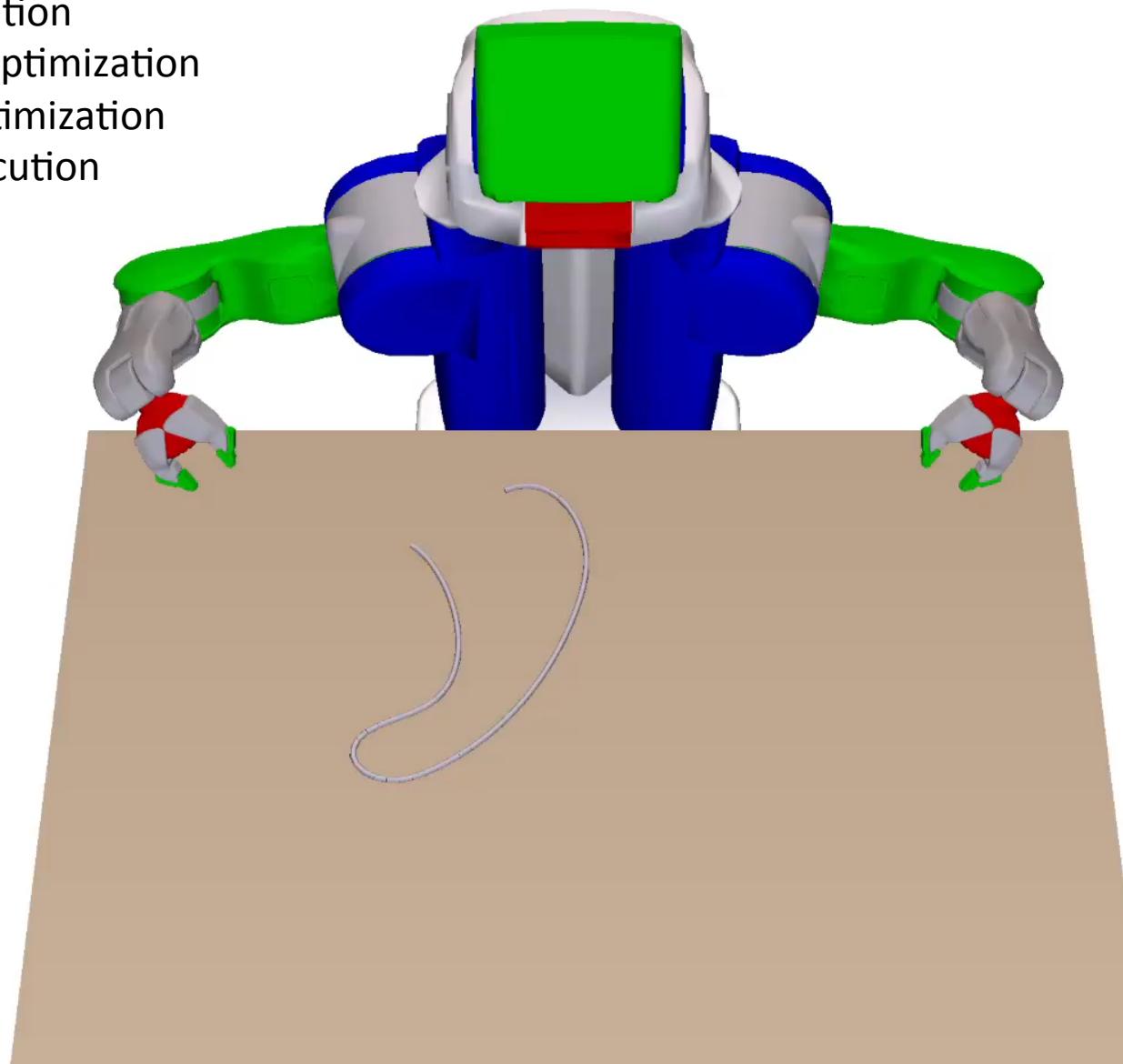
Application to Manipulation of Deformable Objects

- demonstration
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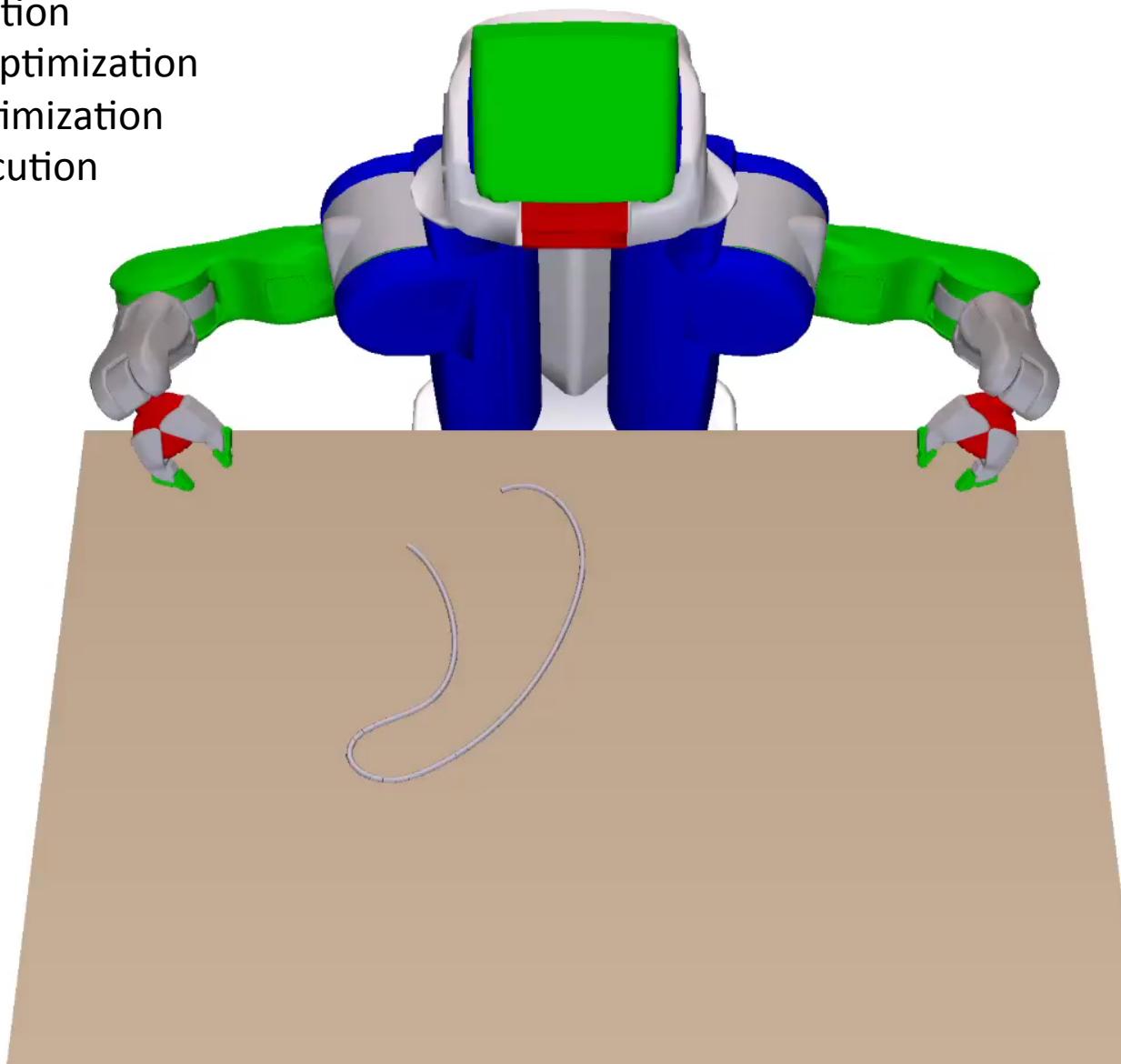
Application to Manipulation of Deformable Objects

- demonstration
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Application to Manipulation of Deformable Objects

- demonstration
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Thank you